

DEBUGGING EN LOGGING

W. Schepers
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println

System.out.println(...) System.err.println(...)

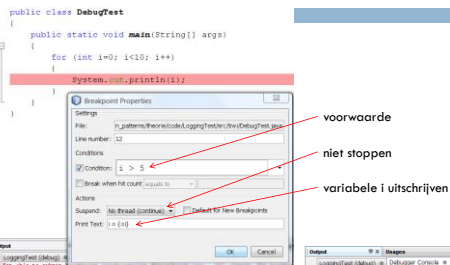
- Normale output van console-programma
- Info over programmaverloop
- Om te fouten op te sporen (debugging)
 - Geraak ik hier?
 - Waarde van variabelen
- Waar komt dit terecht bij GUI? Bij Web-app?
- Enkel tijdens development of ook in production code?
- Achteraf verwijderen? In commentaar?

DEBUGGING

Debugging

- println(...): **intrusief!**
- Vermijd wijzigingen in code met als enig doel debuggen (zeker third-party code)
- Beter:
 - breakpoints
 - step over, step into, step out, continue, ...
 - inspect variables, watch expression

Breakpoints in NetBeans



Uitvoer:

Soorten breakpoints in NetBeans

- **Line.**
- **Class.** You can break when the class is loaded into the virtual machine, unloaded from the virtual machine, or both.
- **Exception.** You can break whenever a specific exception is caught, whenever a specific exception is not handled in the source code, or whenever any exception is encountered regardless of whether the program handles the error or not.
- **Field.** You can stop execution of your program whenever a field in a specific class is accessed (for example, the method was called with the variable as an argument), modified or both.
- **Method.** Program execution stops every time the method is entered, exited or both.
- **Thread.** You can break program execution whenever a thread starts, stops, or both.

Zie NetBeans Help

Ctrl-Shift-F8: New breakpoint

Alt-Shift-5: Show breakpoints

LOGGING

Logging

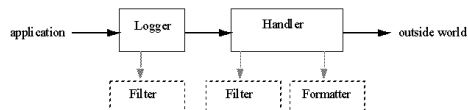
Gebruik beter een **logging-library** zoals

- ▣ `java.util.logging`
- ▣ `log4j`

Voordelen:

- ▣ Levels bv. info, warning, ...
- ▣ Filters
- ▣ Formatters
- ▣ Handlers/output-channels bv. naar bestand, DB, e-mail, ...
- ▣ Configuratie door client bv. via XML-bestand

java.util.logging



java.util.logging: logger-object

```
Logger logger = Logger.getLogger(name)
```

Hierbij is name dot-separated, bv. `be.tiwi.MyApp`

Typisch:

```
name = ThisClass.class.getName()
name = this.getClass().getName()
```

- ▣ Gecached
- ▣ Bij creatie: configuratie via `LogManager`

java.util.logging: levels

Standaard gebruik:

```
logger.log(Level level, String message)
```

Met parameters:

```
logger.log(level, msg, param), ...
```

Levels:

- FINE (500)
- CONFIG (700)
- INFO (800)
- WARNING (900)
- SEVERE (1000)

Convenience:

```
logger.info(msg), logger.warning(msg), ...
```

java.util.logging: handlers

ConsoleHandler

writes to `System.err`

StreamHandler

writes to an `OutputStream`.

FileHandler

writes to a single file, or to a set of rotating log files.

SocketHandler

writes to remote TCP ports.

MemoryHandler

buffers log records in memory.

java.util.logging: formatters

SimpleFormatter

24-nov-2011 9:48:29 LogTest main
WARNING: This is a warning

XMLFormatter

```
<record>
  <date>2011-11-24T09:52:18</date>
  <millis>1322124738566</millis>
  <sequence>1</sequence>
  <logger>LogTest</logger>
  <level>WARNING</level>
  <class>LogTest</class>
  <method>main</method>
  <thread>10</thread>
  <message>This is a warning</message>
</record>
```

java.util.logging: i18n

Internationalisation/localisation (i18n, l12n)

-> resourcebundle meegeven aan logger

java.util.logging: configuratie

Hiërarchische namespace: elke logger

- erft eigenschappen van zijn ouder
- kan zelf overriden

Configuratie in code, bv.

```
FileHandler fileHandler = new FileHandler("%t/mylog.txt");
fileHandler.setFormatter(new SimpleFormatter());
logger.addHandler(fileHandler);
```

Configuratie uit bestand

```
java -Djava.util.logging.config.file=logfile app
```

java.util.logging: configuratie

src/logging.properties:

```
handlers = java.util.logging.ConsoleHandler,
           java.util.logging.FileHandler
```

```
.level = ALL
```

```
java.util.logging.ConsoleHandler.level = FINE
java.util.logging.ConsoleHandler.formatter =
  java.util.logging.SimpleFormatter
```

```
java.util.logging.FileHandler.level = ALL
java.util.logging.FileHandler.pattern = %t/LoggingTest.log
```

```
tiwl.level = WARNING
```

Andere logging-libraries

Alternatieven voor java.util.logging (JUL):

- Apache Commons Logging
- Simple Logging Facade for Java (SLF4J)
- Log4j

Waarom?

- Meer handlers (bv. E-mail, ...)
- Beter formatting
- Beter configureerbaar

http://en.wikipedia.org/wiki/Java_Logging_Frameworks