```
/* Task
```

You have to print the character ch, in the first line. Then print s in next line. In the la st line print sen in the sentence.

```
Input Format:
First, take a character,
as input.
Then take the string, as input.
Lastly, take the sentence as input.
Output Format:
Print three lines of output. The first line prints the character, ch.
The second line prints the string, s .
The third line prints the sentence, sen .
*/
#include <stdio.h>
#include <string.h>
#include <math.h>
#include <stdlib.h>
int main()
{ // from here
  char ch;
  char s[100];
  char sen[100];
scanf("%c", &ch);
scanf("%s", s); scanf("\n");
scanf("%[^\n]%*sen", sen);
printf("%c\n", ch);
printf("%s\n", s);
printf("%s\n", sen);
  //till here
   return 0;
}
```

Tue Oct 22 13:44:16 2024 1

./TPEC/M1/conditional-statements-in-C.c

/\* In this challenge, you will use logical bitwise operators. All data is stored in its bin ary representation. The logical operators, and C language, use to represent true and to represent false. The logical operators compare bits in two numbers and return true or false, or

, for each bit compared.

Bitwise AND operator & The output of bitwise AND is 1 if the corresponding bits of two operands is 1. If either bit of an operand is 0, the result of corresponding bit is evaluat ed to 0. It is denoted by &.

Bitwise OR operator  $\mid$  The output of bitwise OR is 1 if at least one corresponding bit of two operands is 1. It is denoted by  $\mid$ .

Bitwise XOR (exclusive OR) operator ^ The result of bitwise XOR operator is 1 if the corresponding bits of two operands are opposite. It is denoted by xor symbol

```
*/
#include <stdio.h>
#include <string.h>
#include <math.h>
#include <stdlib.h>
// from here
int max (int n, int k) {
    int and=0, or=0, xor=0;
    for (int i=1; i<n; i++) {
         for (int j=i+1; j<=n; j++) {
   int a = i&j, b = i|j, c = i^j;
             if (a < k \&\& and < a) {
                 and = a;
             if (b < k \&\& or < b) {
                 or = b;
             if (c < k \&\& xor < c) {
                 xor = c;
         }
    return printf("%d\n%d\n%d", and, or, xor);
}
// till here
int main() {
    int n, k;
    scanf("%d %d", &n, &k);
    max(n,k);
    return 0;
}
```

scanf("%f %f",&a1,&b1);
float sum1= a1+b1;

float diff1 = a1-b1;

//till here
return 0;

}

//sum1=round(sum1\*100)/100;

//diff1=round(diff1\*100)/100;
printf("%d %d\n",sum,diff);

printf("%.1f %.1f \n", sum1, diff1);

```
./TPEC/M2/Small-Triangle-Large-Triangle.c
                                                 Tue Oct 22 13:44:16 2024
/* You are given n triangles, specifically, their sides ai bi ci. Print them in the same s
tyle but sorted by their areas from the smallest one to the largest one. It is guaranteed t
hat all the areas are different.
Input Format
The first line of each test file contains a single integer n. n lines follow with three spa
ce-separated integers, ai, bi and ci.
Output Format
Print exactly n lines. On each line print 3 space-separated integers, ai bi and ci of the
corresponding triangle
*/
// Small Triangle Large Triangle
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
struct triangle
        int a;
        int b;
        int c;
};
typedef struct triangle triangle;
//from here
float calcArea (triangle tr) //func for cleaner code to calculate the area
{ float p = (tr.a + tr.b + tr.c) / 2.0;
```

return sqrt (p \* (p - tr.a) \* (p - tr.b) \* (p - tr.c));

for (int j = 0; j - n - 1; j++)

if(calcArea(tr[j]) > calcArea(tr[j+1]))

triangle temp = tr[j];

tr[j] = tr[j+1];

tr[j+1] = temp;

void sort\_by\_area(triangle\* tr, int n) {

{

{

for (int i = 0; i < n - 1; i++)

{

}

}

}

}

}

```
//till here
int main()
       int n;
       scanf("%d", &n);
       triangle *tr = malloc(n * sizeof(triangle));
       for (int i = 0; i < n; i++) {
               scanf("%d%d%d", &tr[i].a, &tr[i].b, &tr[i].c);
       }
       sort_by_area(tr, n);
       for (int i = 0; i < n; i++) {
               printf("%d %d %d\n", tr[i].a, tr[i].b, tr[i].c);
       return 0;
}
```

}

/\* Print a pattern of numbers from 1 to n as shown below. Each of the numbers is separated by a single space.

```
4 4 4 4 4 4 4
              4 3 3 3 3 3 4
              4 3 2 2 2 3 4
              4 3 2 1 2 3 4
              4 3 2 2 2 3 4
              4 3 3 3 3 3 4
              4 4 4 4 4 4 4
Input Format
The input will contain a single integer n.
*/
#include <stdio.h>
//from here
void printPattern(int n) {
    int size = 2 * n - 1;
    for (int i = 0; i < size; i++) {
         for (int j = 0; j < size; j++) {
    // Find the minimum of the distance to the edges</pre>
              int min = i < j ? i : j;
             min = min < size - i ? min : size - i - 1;
min = min < size - j ? min : size - j - 1;
              // Print the corresponding value
              printf("%d ", n - min);
         printf("\n");
    }
//till here
int main() {
    int n;
    scanf("%d", &n);
    printPattern(n);
    return 0;
```

```
int numberOfMatches(int n) {
   int matches = 0;
   while (n > 1) {
       if (n % 2 == 0) {
           matches += n / 2;
           n /= 2;
       } else {
           matches += (n - 1) / 2;
           n = (n - 1) / 2 + 1;
   return matches;
}
```

insertionSort(N, arr);

return 0;

}

/\* Loop Invariant In computer science, you could prove it formally with a loop invariant, where you state tha t a desired property is maintained in your loop. Such a proof is broken down into the follo wing parts: Initialization: It is true (in a limited sense) before the loop runs. Maintenance: If it's true before an iteration of a loop, it remains true before the nex t iteration. Termination: It will terminate in a useful way once it is finished. Challenge In the InsertionSort code below, there is an error. Can you fix it? Print the array only on ce, when it is fully sorted. Input Format There will be two lines of input: s - the size of the array arr - the list of numbers that makes up the array Output Format Output the numbers in order, space-separated on one line.\*/ // Study the whole code unless u dont have enough time.. I dont think they'll give the inco rrect code... #include <stdio.h> void insertionSort(int N, int arr[]) { int i, j, value; for(i = 1; i < N; i++) { value = arr[i]; j = i - 1;// Fix the while loop condition to correctly compare all elements( only for loop it eration values while( $j \ge 0 \&\& value < arr[j]$ ) { arr[j + 1] = arr[j];j = j - 1;} arr[j + 1] = value;} // Print the array only once, after sorting for(j = 0; j < N; j++) { printf("%d", arr[j]); if(j < N - 1) { // this if condition is the only thing to be added here printf(" "); } } printf("\n"); // everything below here is given and is correct int main(void) { int N; scanf("%d", &N); int arr[N]; for (int  $i = 0; i < N; i++) {$ scanf("%d", &arr[i]); }

```
#include <stdio.h>
#include <string.h>
#include <math.h>
#include <stdlib.h>
int main()
{ char *s[]={"null", "one", "two", "three", "four", "five", "six", "seven", "eight", "nine"};
    int a, b;
    scanf("%d\n%d", &a, &b);
        while(a<=b)
          if((a \le 9) \& (a \ge 1))
          {printf("%s\n",s[a]);}
          else
           {
              if(a%2==0)
              {printf("even\n");}
              else {
              printf("odd\n");
          }
         a++;
    return 0;
}
```

```
#include <stdarg.h>
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define MIN_ELEMENT 1
#define MAX_ELEMENT 1000000
//from here
int sum (int count,...) {
    va_list ptr;
    int sum=0;
    va_start(ptr, count);
    for(int i=0;i<count;i++)</pre>
       sum+=va_arg(ptr, int);
    }
           va_end(ptr);
    return sum;
}
int min(int count,...) {
    va_list ptr;
    va_start(ptr, count);
    int max=va_arg(ptr, int);
    for(int i=0;i<count;i++)</pre>
        int temp = va_arg(ptr, int);
        max = temp<max ? temp : max;</pre>
    return max;
int max(int count,...) {
va_list ptr;
    va_start(ptr, count);
    int min=va_arg(ptr, int);
    for(int i=0;i<count;i++)</pre>
        int temp = va_arg(ptr, int);
        min = temp>min ? temp : min;
    }
    return min;
//till here
int test_implementations_by_sending_three_elements() {
    srand(time(NULL));
    int elements[3];
    elements[0] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[1] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[2] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    fprintf(stderr, "Sending following three elements:\n");
    for (int i = 0; i < 3; i++) {
        fprintf(stderr, "%d\n", elements[i]);
    int elements_sum = sum(3, elements[0], elements[1], elements[2]);
    int minimum_element = min(3, elements[0], elements[1], elements[2]);
    int maximum_element = max(3, elements[0], elements[1], elements[2]);
    fprintf(stderr, "Your output is:\n");
    fprintf(stderr, "Elements sum is %d\n", elements_sum);
```

```
./TPEC/M3/variadic-function-c.c
```

```
2
```

```
fprintf(stderr, "Minimum element is %d\n", minimum_element);
    fprintf(stderr, "Maximum element is %d\n\n", maximum_element);
    int expected_elements_sum = 0;
    for (int i = 0; i < 3; i++) {
        if (elements[i] < minimum_element) {</pre>
            return 0;
        }
        if (elements[i] > maximum_element) {
            return 0;
        expected_elements_sum += elements[i];
    }
    return elements_sum == expected_elements_sum;
}
int test_implementations_by_sending_five_elements() {
    srand(time(NULL));
    int elements[5];
    elements[0] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[1] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[2] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[3] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[4] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    fprintf(stderr, "Sending following five elements:\n");
    for (int i = 0; i < 5; i++) {
        fprintf(stderr, "%d\n", elements[i]);
    int elements_sum = sum(5, elements[0], elements[1], elements[2], elements[3], elements[
    int minimum_element = min(5, elements[0], elements[1], elements[2], elements[3], elemen
    int maximum_element = max(5, elements[0], elements[1], elements[2], elements[3], elemen
ts[4]);
    fprintf(stderr, "Your output is:\n");
    fprintf(stderr, "Elements sum is %d\n", elements_sum);
    fprintf(stderr, "Minimum element is %d\n", minimum_element);
fprintf(stderr, "Maximum element is %d\n\n", maximum_element);
    int expected_elements_sum = 0;
    for (int i = 0; i < 5; i++) {
        if (elements[i] < minimum_element) {</pre>
             return 0;
        if (elements[i] > maximum_element) {
            return 0;
        expected_elements_sum += elements[i];
    }
    return elements_sum == expected_elements_sum;
}
int test_implementations_by_sending_ten_elements() {
    srand(time(NULL));
    int elements[10];
```

```
Tue Oct 22 13:44:16 2024
./TPEC/M3/variadic-function-c.c
    elements[0] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[1] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[2] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[3] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[4] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[5] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[6] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[7] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[8] = rand() % (MAX_ELEMENT - MIN_ELEMENT + 1) + MIN_ELEMENT;
    elements[9] = rand() % (MAX ELEMENT - MIN ELEMENT + 1) + MIN ELEMENT;
    fprintf(stderr, "Sending following ten elements:\n");
    for (int i = 0; i < 10; i++) {
        fprintf(stderr, "%d\n", elements[i]);
    int elements_sum = sum(10, elements[0], elements[1], elements[2], elements[3], elements
[4],
                           elements[5], elements[6], elements[7], elements[8], elements[9])
    int minimum_element = min(10, elements[0], elements[1], elements[2], elements[3], eleme
nts[4],
                           elements[5], elements[6], elements[7], elements[8], elements[9])
    int maximum_element = max(10, elements[0], elements[1], elements[2], elements[3], eleme
nts[4],
                           elements[5], elements[6], elements[7], elements[8], elements[9])
;
    fprintf(stderr, "Your output is:\n");
    fprintf(stderr, "Elements sum is %d\n", elements_sum);
    fprintf(stderr, "Minimum element is %d\n", minimum_element);
    fprintf(stderr, "Maximum element is %d\n\n", maximum_element);
    int expected_elements_sum = 0;
    for (int i = 0; i < 10; i++) {
        if (elements[i] < minimum_element) {</pre>
            return 0;
        }
        if (elements[i] > maximum_element) {
            return 0;
        }
        expected_elements_sum += elements[i];
    return elements_sum == expected_elements_sum;
}
int main ()
    int number_of_test_cases;
    scanf("%d", &number_of_test_cases);
    while (number_of_test_cases--) {
        if (test_implementations_by_sending_three_elements()) {
            printf("Correct Answer\n");
        } else {
            printf("Wrong Answer\n");
        if (test_implementations_by_sending_five_elements()) {
            printf("Correct Answer\n");
```

} else {

}

printf("Wrong Answer\n");

```
* Definition for singly-linked list.
* struct ListNode {
     int val;
      struct ListNode *next;
* };
*/
struct ListNode* addTwoNumbers(struct ListNode* 11, struct ListNode* 12) {
    //from here
   int carry = 0;
   struct ListNode head;
    struct ListNode* cur = &head;
    while (11 | | 12 | | carry) {
       int sum = carry;
        if (11) {
           sum += 11->val;
            11 = 11->next;
        }
        if (12) {
            sum += 12->val;
            12 = 12 - \text{next};
        carry = sum / 10;
        cur->next = malloc(sizeof(struct ListNode));
        cur = cur->next;
       cur->val = sum %= 10;
       cur->next = NULL;
    }
   return head.next;
}//till here
```

```
#include <stdio.h>
#include <string.h>
#include <math.h>
#include <stdlib.h>
//Complete the following function.
int find_nth_term(int n, int a, int b, int c) {
 //from here
 switch (n) {
   case 1:
       return a;
   case 2:
       return b;
    case 3:
       return c;
    default:
       return find_nth_term(n - 1, a, b, c) + find_nth_term(n - 2, a, b, c) + find_nth_ter
m(n - 3, a, b, c);
}//till here
int main() {
    int n, a, b, c;
    scanf("%d %d %d %d", &n, &a, &b, &c);
    int ans = find_nth_term(n, a, b, c);
    printf("%d", ans);
    return 0;
}
```

```
#include <stdio.h>
#include <string.h>
#include <math.h>
#include <stdlib.h>
//Complete the following function.
int marks_summation(int* marks, int number_of_students, char gender) {
  //Write your code here.
//from here
   int sum = 0;
   int i = (gender == 'g');
    while (i < number_of_students) {</pre>
       sum += marks[i];
       i += 2;
    return sum; //till here
}
int main() {
    int number_of_students;
    char gender;
    int sum;
    scanf("%d", &number_of_students);
    int *marks = (int *) malloc(number_of_students * sizeof (int));
    for (int student = 0; student < number_of_students; student++) {</pre>
        scanf("%d", (marks + student));
    scanf(" %c", &gender);
    sum = marks_summation(marks, number_of_students, gender);
    printf("%d", sum);
    free (marks);
    return 0;
}
```