

Computer Architectures

Session 2

RISC-V Processor Pipelining

TAs :

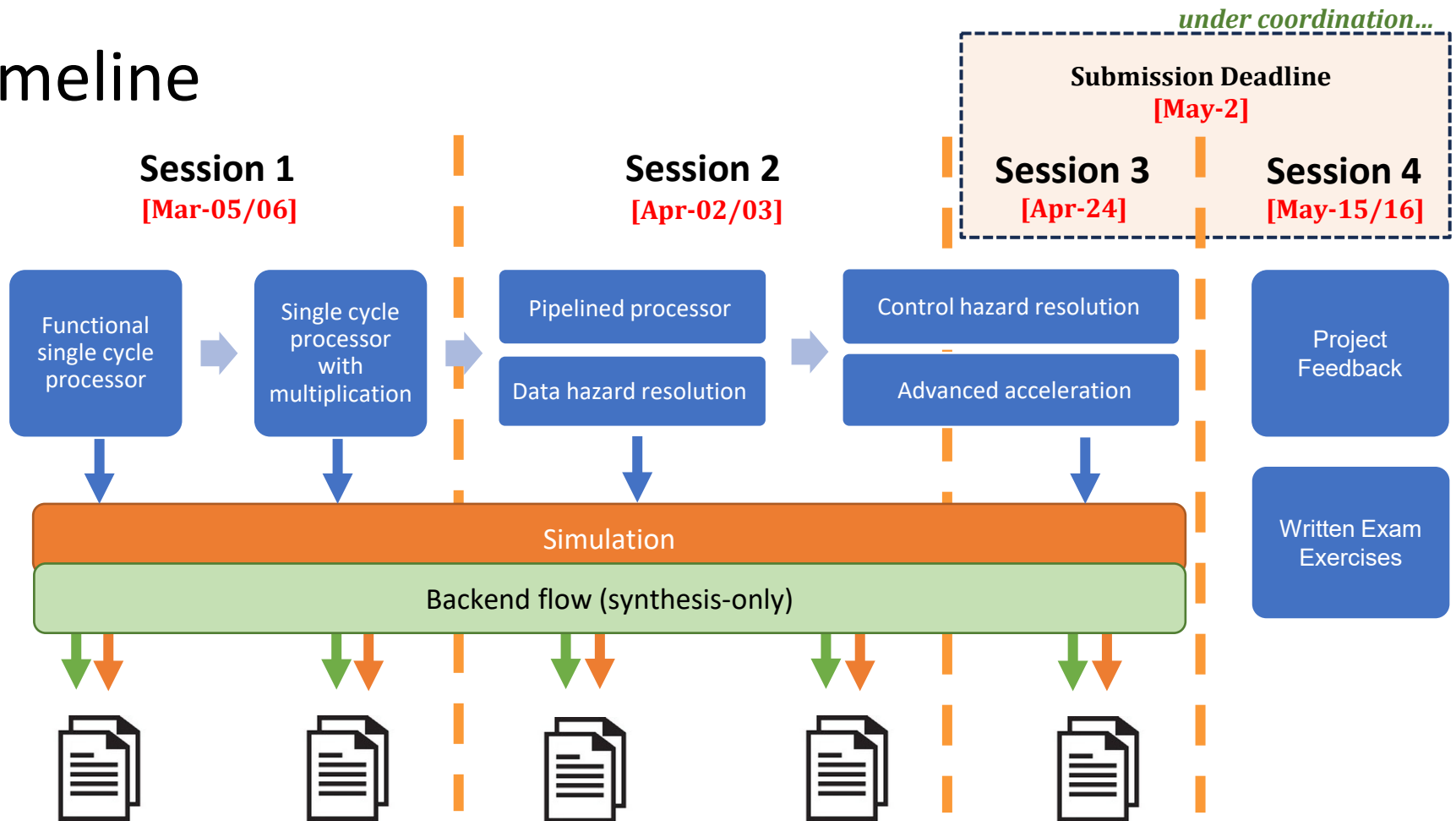
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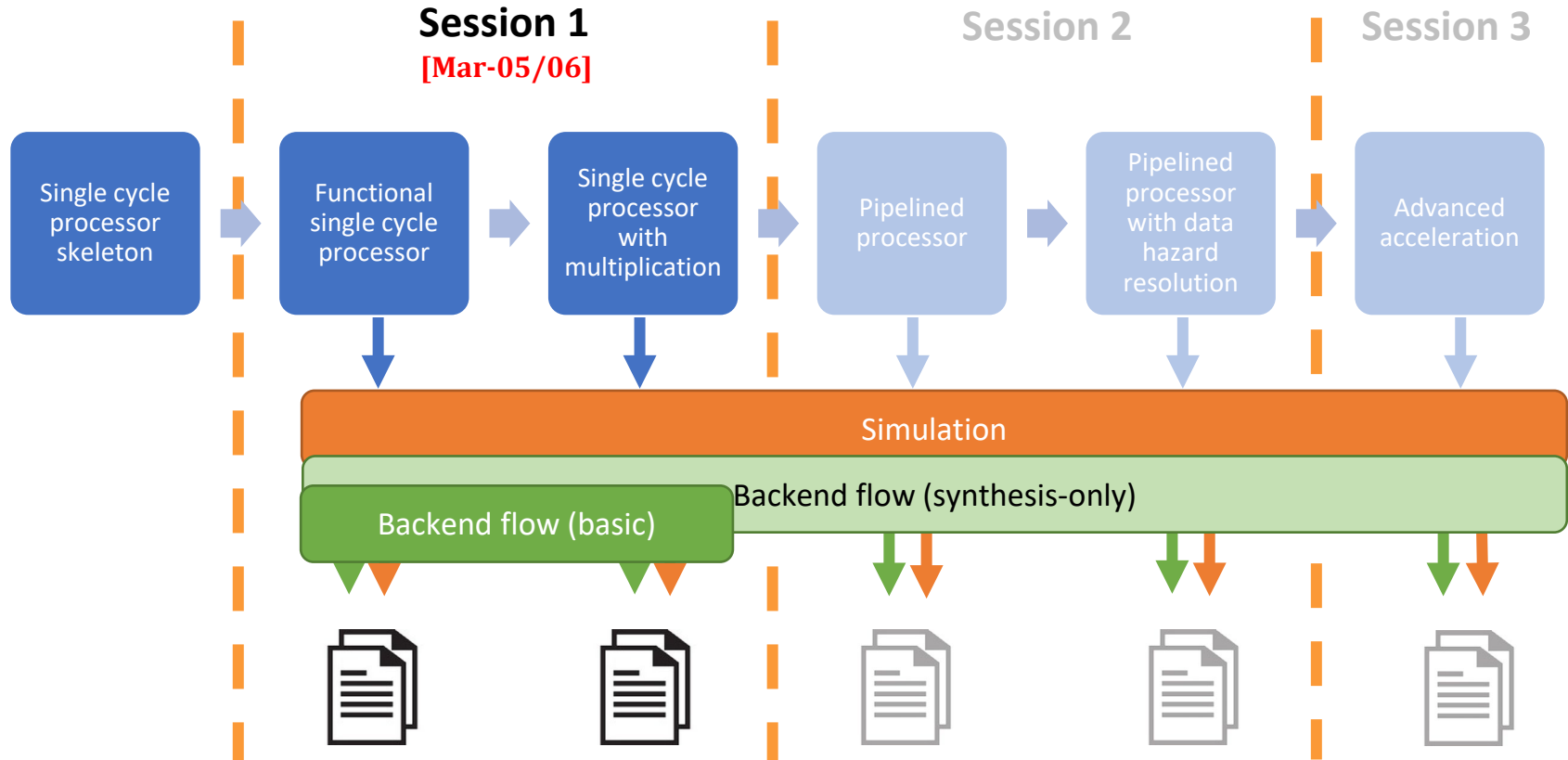
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Timeline



Last session recap

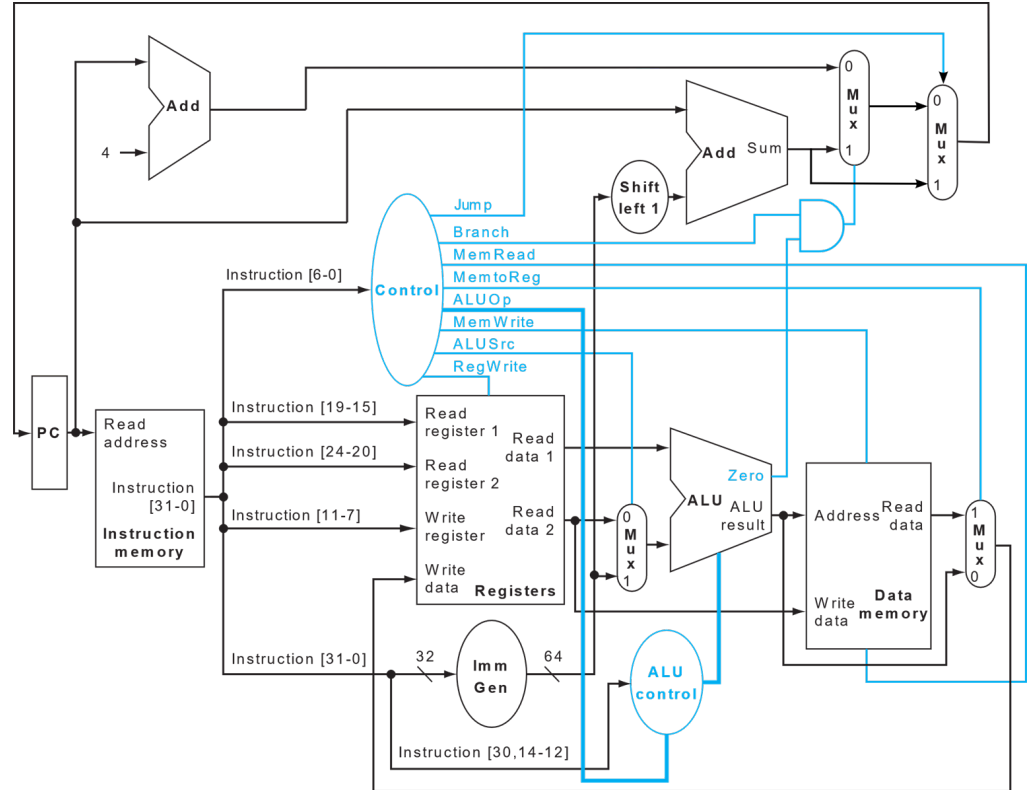


Last session recap

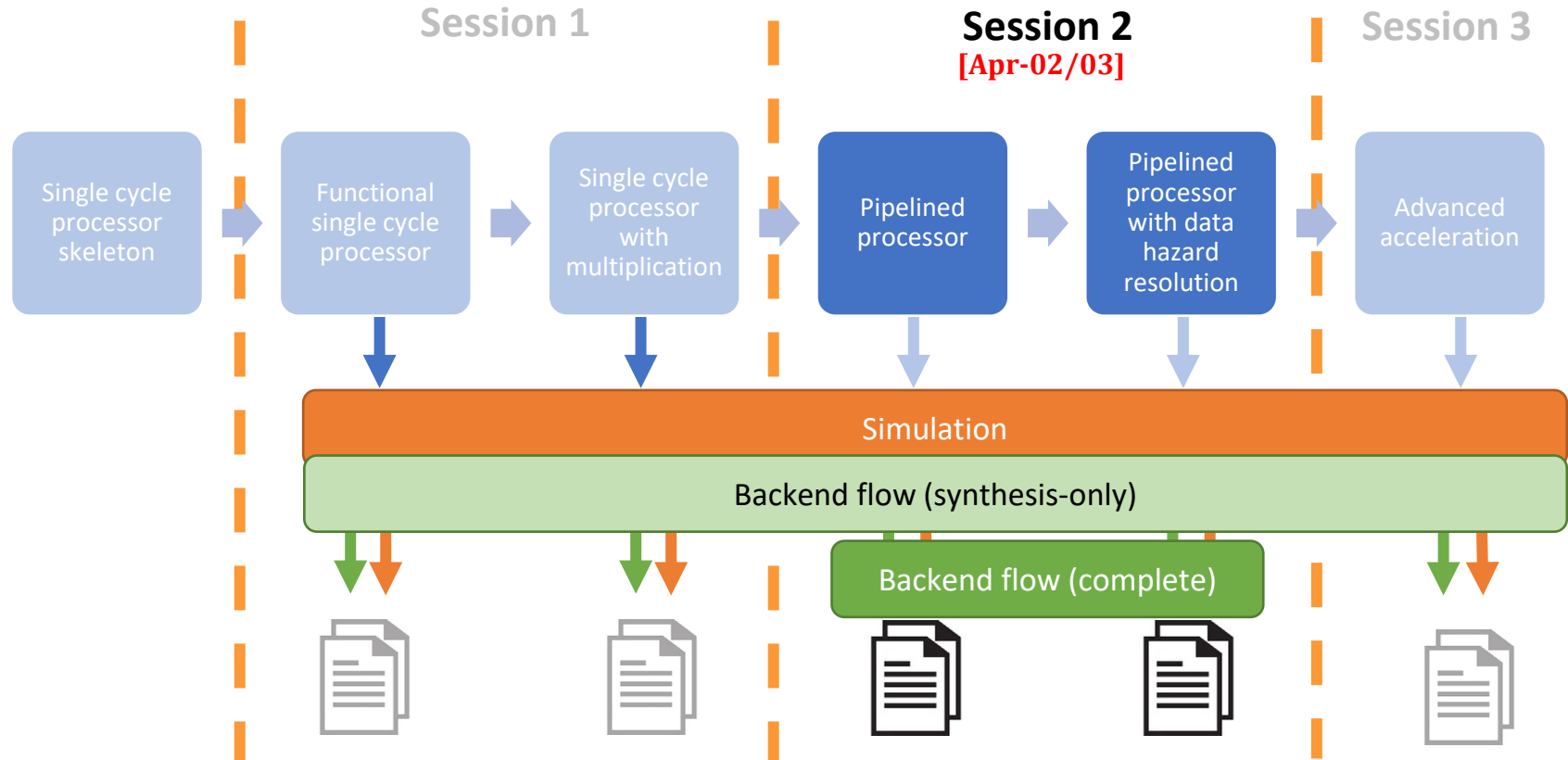
Single-cycle Processor

- ✓ Simple_program
- ✓ Mult1
- ✓ Mult2

Prerequisite for this session!

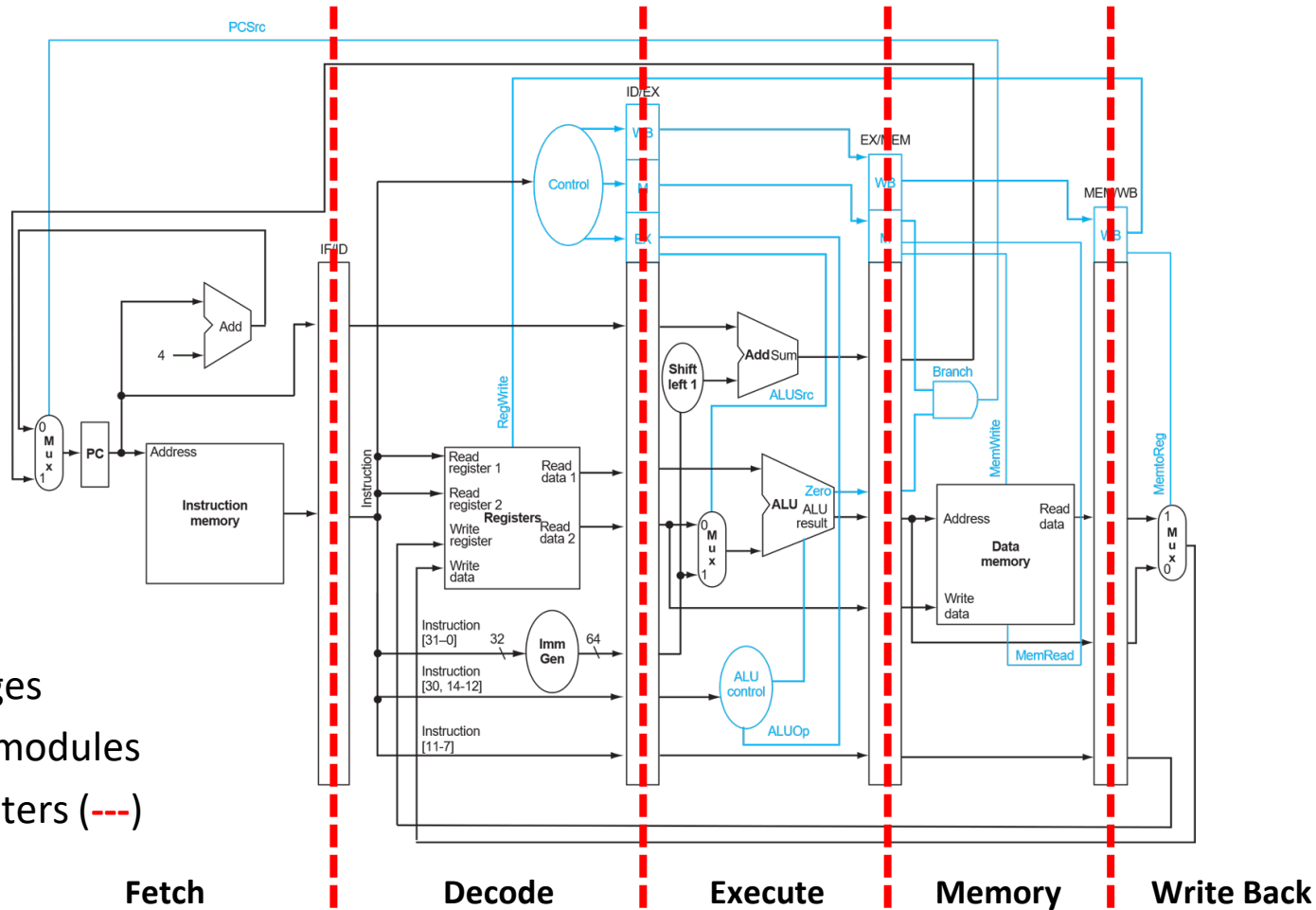


Today's session: Pipelined processor



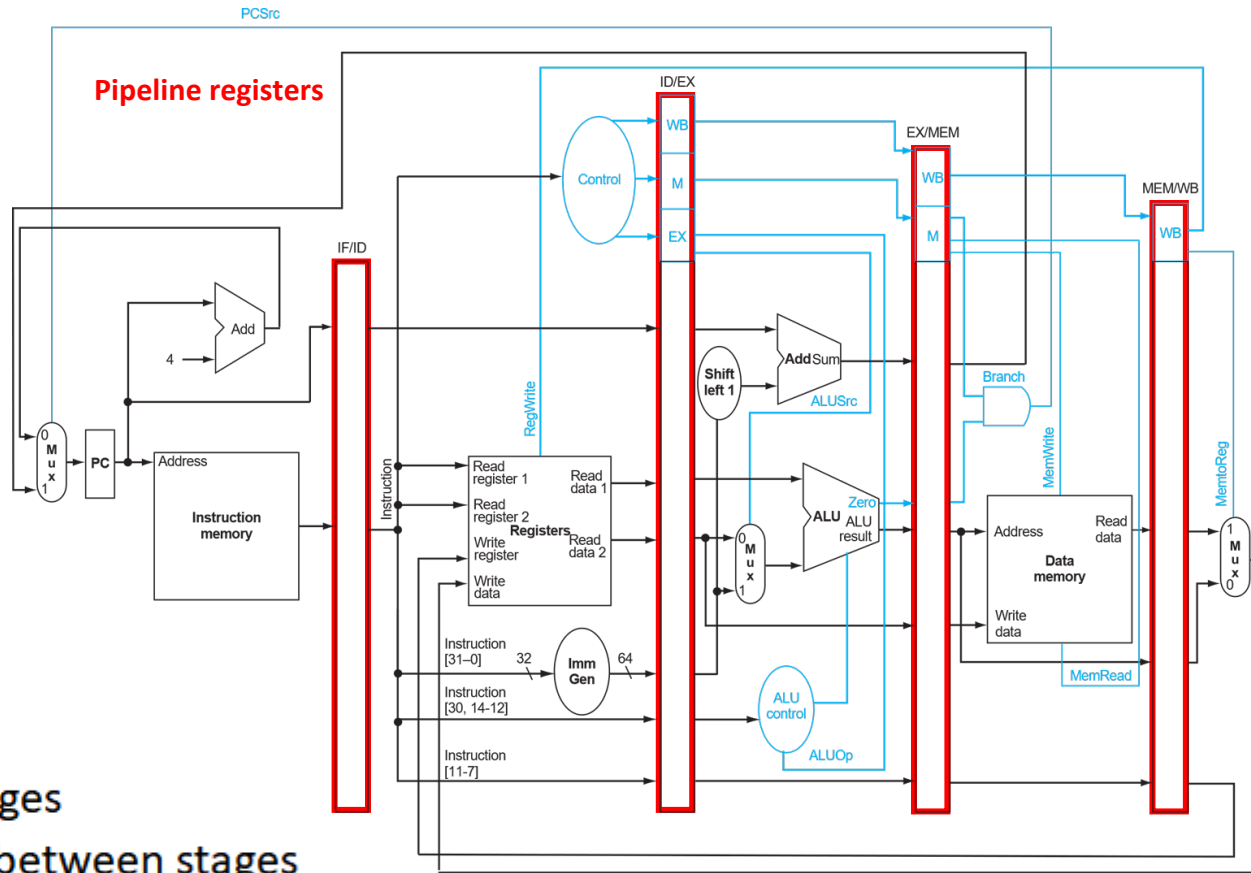
5-stage Pipelining

- Define pipeline stages
- Allocate processor modules
- Insert pipeline registers (---)

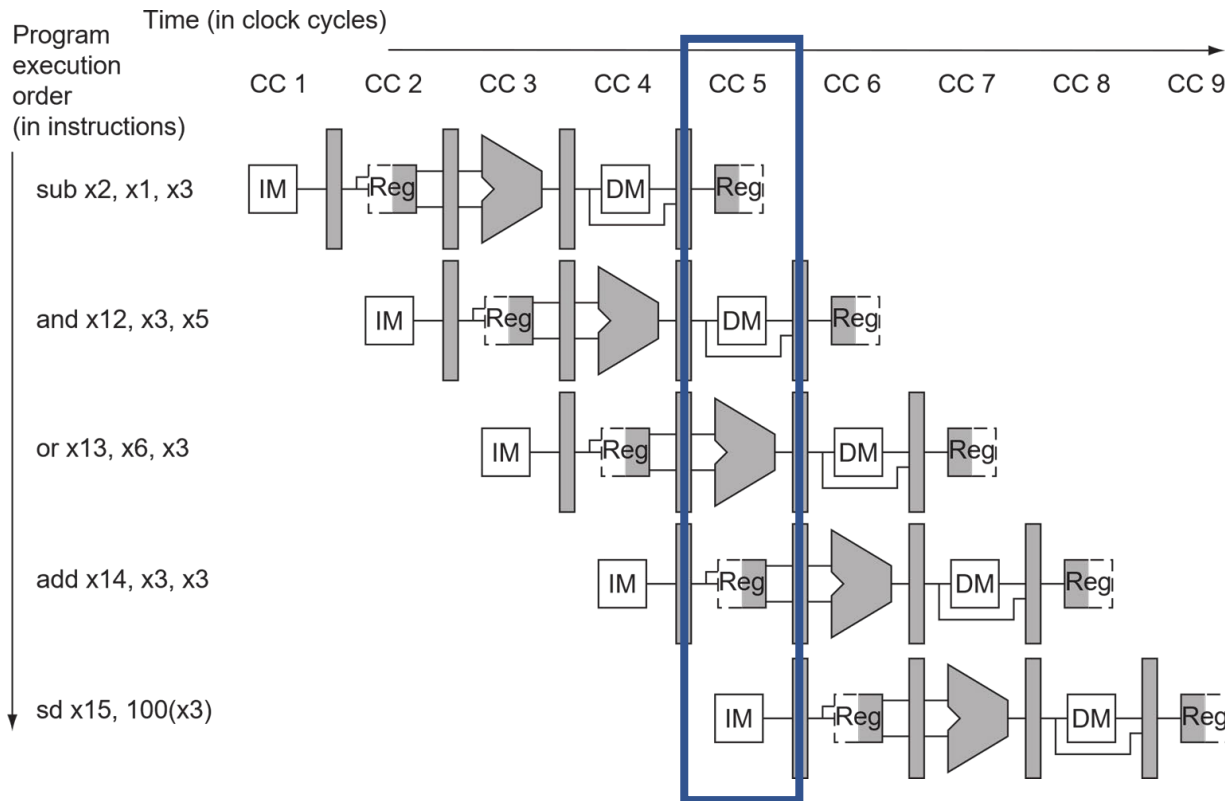


5-stage Pipelining

- Pipeline registers
- Separate the stages
- Transfer signals between stages



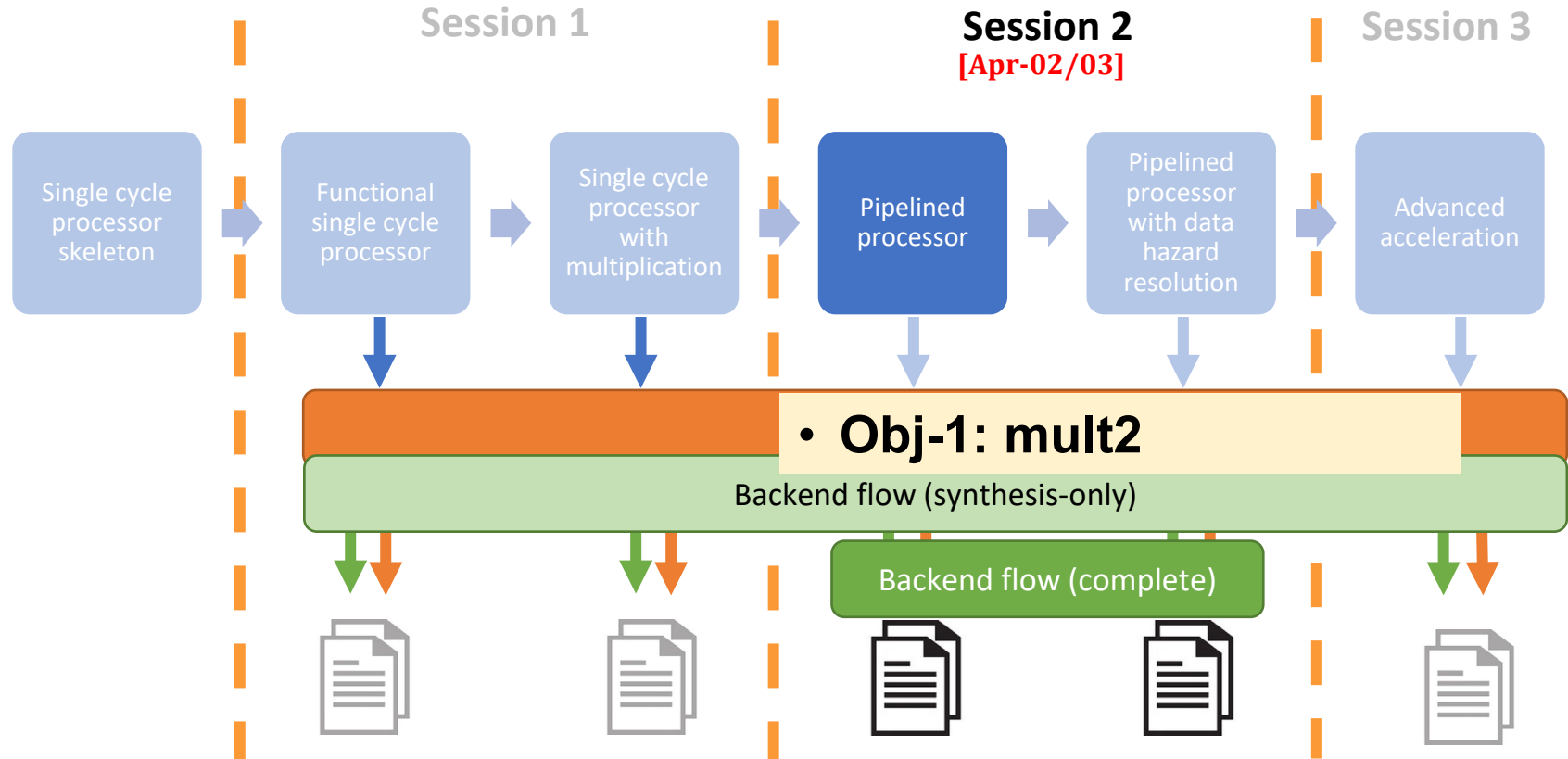
5-stage Pipelining



At clock cycle 5:

- Inst 1 -> write back
- Inst 2 -> data
- Inst 3 -> execute
- Inst 4 -> decode
- Inst 5 -> fetch

Today's session: Pipelined processor



Obj-1: mult2

- **MULT2**

Pipelined
processor

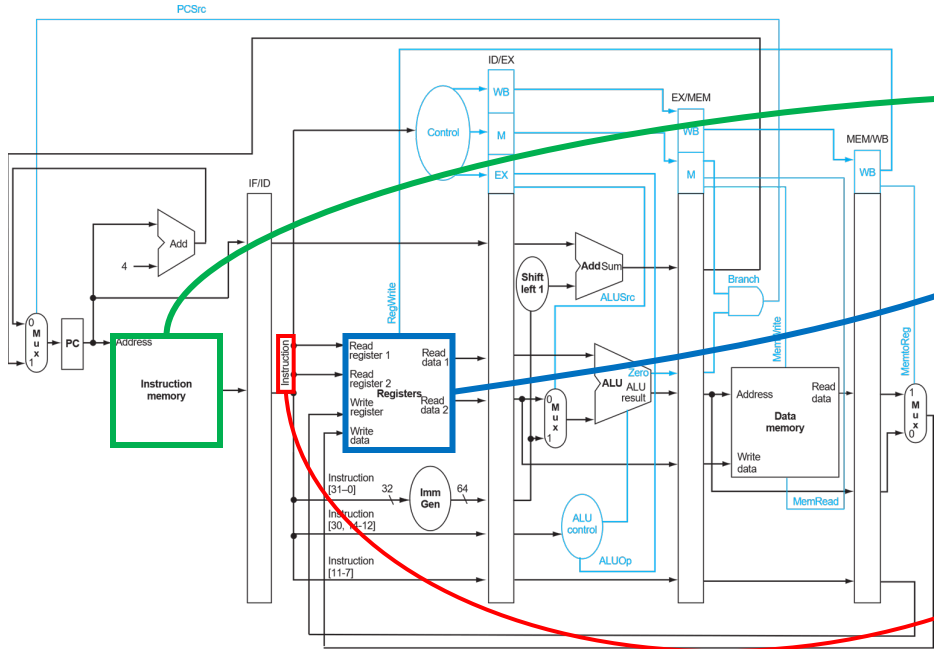
- Pipelined processor
 - Introduce the **pipeline registers** to **cpu.v** to support pipelined execution
 - Run **MULT2**
 - Run backend flow, track the timing and area change along the steps.
 - Synthesis -> Floorplan -> Signoff
 - Complete the report

```
# load operands
ld x8, 0(x0)
ld x9, 8(x0)
ld x10, 16(x0)
ld x11, 24(x0)
ld x12, 32(x0)
ld x13, 40(x0)
ld x14, 48(x0)
ld x15, 56(x0)
ld x16, 64(x0)
ld x17, 72(x0)

# multiplication
mul x18, x8, x9
mul x19, x10, x11
mul x20, x12, x13
mul x21, x14, x15
mul x22, x16, x17

#sums
addi x23, x0, 0
nop
nop
nop
add x23, x23, x18
nop
nop
nop
add x23, x23, x19
nop
nop
nop
add x23, x23, x20
nop
nop
nop
add x23, x23, x21
nop
nop
nop
add x23, x23, x22
nop
nop
nop
add x23, x23, x18
```

Implementation Method



Stage	IF	ID	EXE	MEM	WB
Data Path resources		instruction_memory	register_file		

Pipe. Reg.	IF/ID	ID/EXE	EXE/MEM	MEM/WB
Signals	instruction			

You can find this helper table in **TASKS TO BE DONE** of *session_guide.pdf*

EXAMPLE

Implementation Method

Stage	IF	ID	EXE	MEM	WB
Data Path resources	Instruction_memory	register_file			

Pipe. Reg.	IF/ID	ID/EXE	EXE/MEM	MEM/WB
Signals	Instruction_I F_ID			Instruction_ MEM_WB

You can find this helper table in [TASKS TO BE DONE](#) of [session_guide.pdf](#)

EXAMPLE

Coding Example (cpu.v)

```
// IF STAGE
wire [ 31:0] instruction, instruction_IF_ID, instruction_MEM_WB;

sram BW32 #(
    .ADDR_W(9),
    .DATA_W(32)
) instruction_memory(
    .clk      (clk),
    .addr     (current_pc),
    .wen      (1'b0),
    .ren      (1'b1),
    .wdata    (32'b0),
    .rdata    (instruction), // Wiring component
    .addr_ext (addr_ext),   // to appropriate stage
    .wen_ext  (wen_ext),
    .ren_ext  (ren_ext),
    .wdata_ext(wdata_ext),
    .rdata_ext(rdata_ext)
);

*_ext wires are only for the testbench (do not change).
```

The IF_ID Pipeline Register.

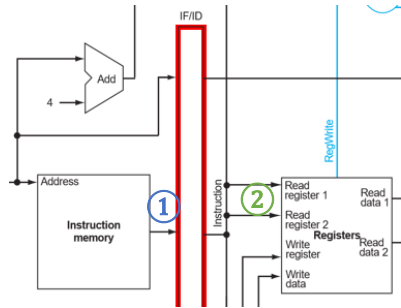
```
// IF ID Pipeline register for instruction signal
reg_arstn_en#(
    .DATA_W(32) // width of the forwarded signal
) signal_pipe IF_ID(
    .clk      (clk),
    .arst_n   (arst_n),
    .din      (instruction),
    .en       (enable),
    .dout     (instruction_IF_ID)
);
```

```
// ID STAGE
register_file #(
    .DATA_W(64)
) register_file(
    .clk      (clk),
    .arst_n   (arst_n),
    .reg_write(reg_write),
    .raddr_1  (instruction_IF_ID[19:15]), // Wiring component
    .raddr_2  (instruction_IF_ID[24:20]), // to appropriate stage
    .waddr    (instruction_MEM_WB[11:7]), // Reg_write addr
    .wdata    (regfile_wdata),
    .rdata_1  (regfile_rdata_1),
    .rdata_2  (regfile_rdata_2)
);
```

Tips:

- Be careful with each register's DATA_WIDTH.
- Always define the signal before usage in coding.

Implementation Method



Stage	IF	ID
Data Path resources	Instruction_memory	register_file

Pipe. Reg.	IF/ID
Signals	Instruction_I F_ID

①

①

②

②

Refer to the 5-stage pipeline to implement step by step.

EXAMPLE

Sample Code Snippet

```
// IF STAGE
wire [ 31:0] instruction, instruction_IF_ID, instruction_MEM_WB;

sram_BW32 #(
    .ADDR_W(9),
    .DATA_W(32)
) instruction_memory(
    .clk      (clk),
    .addr     (current_pc),
    .wen      (1'b0),
    .ren      (1'b1),
    .wdata    (32'b0),
    .rdata    (instruction), // Wiring component
    .addr_ext (addr_ext),   // to appropriate stage
    .wen_ext  (wen_ext),
    .ren_ext  (ren_ext),
    .wdata_ext(wdata_ext),
    .rdata_ext(rdata_ext)
);
```

**_ext wires are only for the cpu_tb.v initialization.*

```
// IF ID Pipeline register for instruction signal
reg_arstn_en#(
    .DATA_W(32) // width of the forwarded signal
) signal_pipe_IF_ID(
    .clk      (clk),
    .arst_n   (arst_n),
    .din      (instruction),
    .en       (enable),
    .dout     (instruction_IF_ID)
);
```

The IF_ID Pipeline Register.

```
// ID STAGE
register_file #(
    .DATA_W(64)
) register_file(
    .clk      (clk),
    .arst_n   (arst_n),
    .reg_write(reg_write),
    .raddr_1  (instruction_IF_ID[19:15]), // Wiring component
    .raddr_2  (instruction_IF_ID[24:20]), // to appropriate stage
    .waddr    (instruction_MEM_WB[11:7]), // Reg_write addr
    .wdata    (regfile_wdata),
    .rdata_1  (regfile_rdata_1),
    .rdata_2  (regfile_rdata_2)
);
```

Tips:

- Be careful with each register's DATA_WIDTH.
- Always put the signal definition before usage.

Implementation Method

Module instantiation

1. The Template Definition

```
// reg_arstn_en.v
```

```
module reg_arstn_en#(  
    parameter integer DATA_W      = 20,  
    parameter integer PRESET_VAL = 0  
)(  
    input          clk,  
    input          arst_n,  
    input          en,  
    input [DATA_W-1:0] din,  
    output [DATA_W-1:0] dout  
);
```

2. The Instance Declaration

```
// cpu.v
```

```
reg_arstn_en#(  
    .DATA_W(32)  
)signal_pipe_IF_ID(  
    .clk      (clk),  
    .arst_n   (arst_n),  
    .din      (instruction),  
    .en       (enable),  
    .dout     (instruction_IF_ID)  
)
```

Port Name	Signal Connection

- **Template Name**
- **Parameterization**
- **Instance Name**

If you need a customized module, you should also follow this approach.

EXAMPLE

Implementation Method

- What should the final table be like?

Stage	IF	ID	EXE	MEM	WB
Data Path resources	IMEM PC	Control Unit Register File ...	ALU

Pipe. Reg.	IF/ID	ID/EXE	EXE/MEM	MEM/WB
Signals	Instruction_IF_ID Updated_pc_IF_ID	ControlSignals_ID_EX RegFile_data_1_ID_EX

These should be the wire names (instances) you choose in your design.

- Use it as a checklist to save the debugging time!

EXAMPLE

Linting your code.

```
// IF STAGE BEGIN
...
// IF STAGE END

// IF_ID REG BEGIN
...
// IF_ID REG END

// ID STAGE BEGIN
...
// ID STAGE END

// ID_EX REG BEGIN
...
// ID_EX REG END

// EX STAGE BEGIN
...
// EX STAGE END

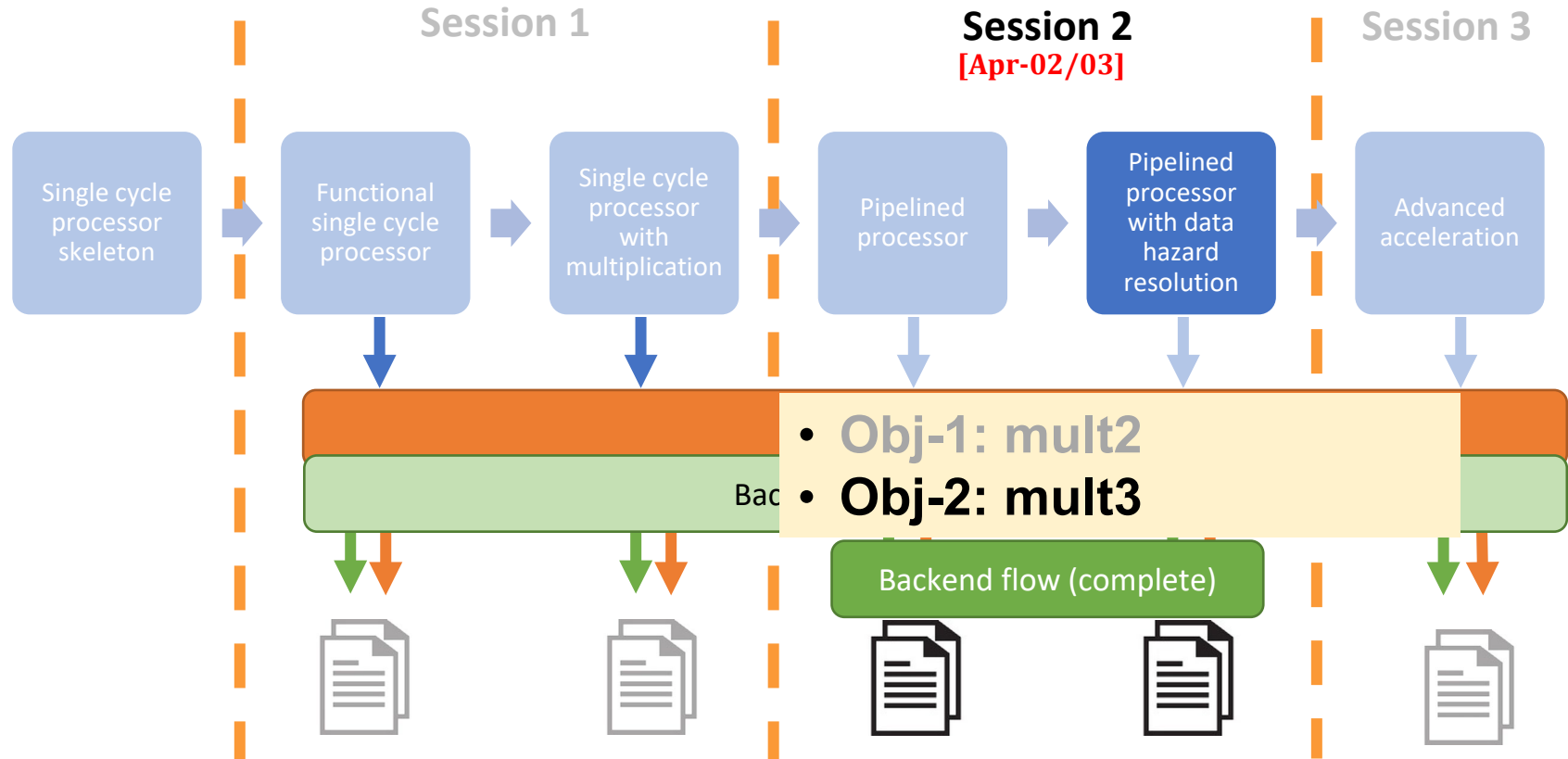
// EX_MEM REG BEGIN
...
// EX_MEM REG END

// MEM STAGE BEGIN
...
// MEM STAGE END

// MEM_WB REG BEGIN
...
// MEM_WB REG END

// WB STAGE BEGIN
...
// WB STAGE END
```

Today's session: Pipelined processor w/ hazard



Data Hazard Resolution

MULT2


```
# load operands
ld x8, 0(x0)
ld x9, 8(x0)
ld x10, 16(x0)
ld x11, 24(x0)
ld x12, 32(x0)
ld x13, 40(x0)
ld x14, 48(x0)
ld x15, 56(x0)
ld x16, 64(x0)
ld x17, 72(x0)

# multiplication
mul x18, x8, x9
mul x19, x10, x11
mul x20, x12, x13
mul x21, x14, x15
mul x22, x16, x17

#sums
addi x23, x0, 0
nop
nop
nop
add x23, x23, x18
nop
nop
nop
add x23, x23, x19
nop
nop
nop
add x23, x23, x20
nop
nop
nop
add x23, x23, x21
nop
nop
nop
add x23, x23, x22
nop
nop
nop
add x23, x23, x22
```

x23 dependency

Pipeline clean up



Software: Insert 'nop' to delay the pipeline.

MULT3

```
# load operands
ld x8, 0(x0)
ld x9, 8(x0)
ld x10, 16(x0)
ld x11, 24(x0)
ld x12, 32(x0)
ld x13, 40(x0)
ld x14, 48(x0)
ld x15, 56(x0)
ld x16, 64(x0)
ld x17, 72(x0)

# multiplication
mul x18, x8, x9
mul x19, x10, x11
mul x20, x12, x13
mul x21, x14, x15
mul x22, x16, x17

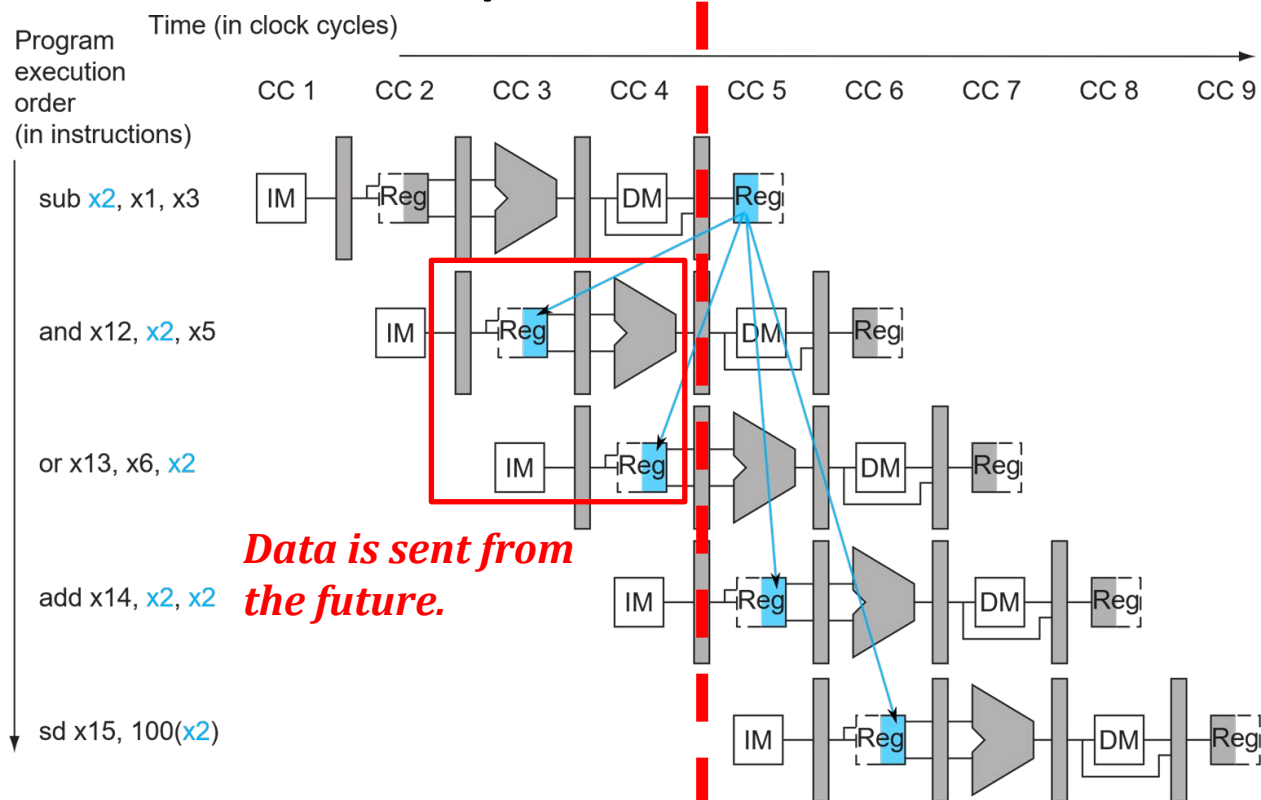
#sums
addi x23, x0, 0
add x23, x23, x18
add x23, x23, x19
add x23, x23, x20
add x23, x23, x21
add x23, x23, x22
```

**Pipeline clean up
is still required!**

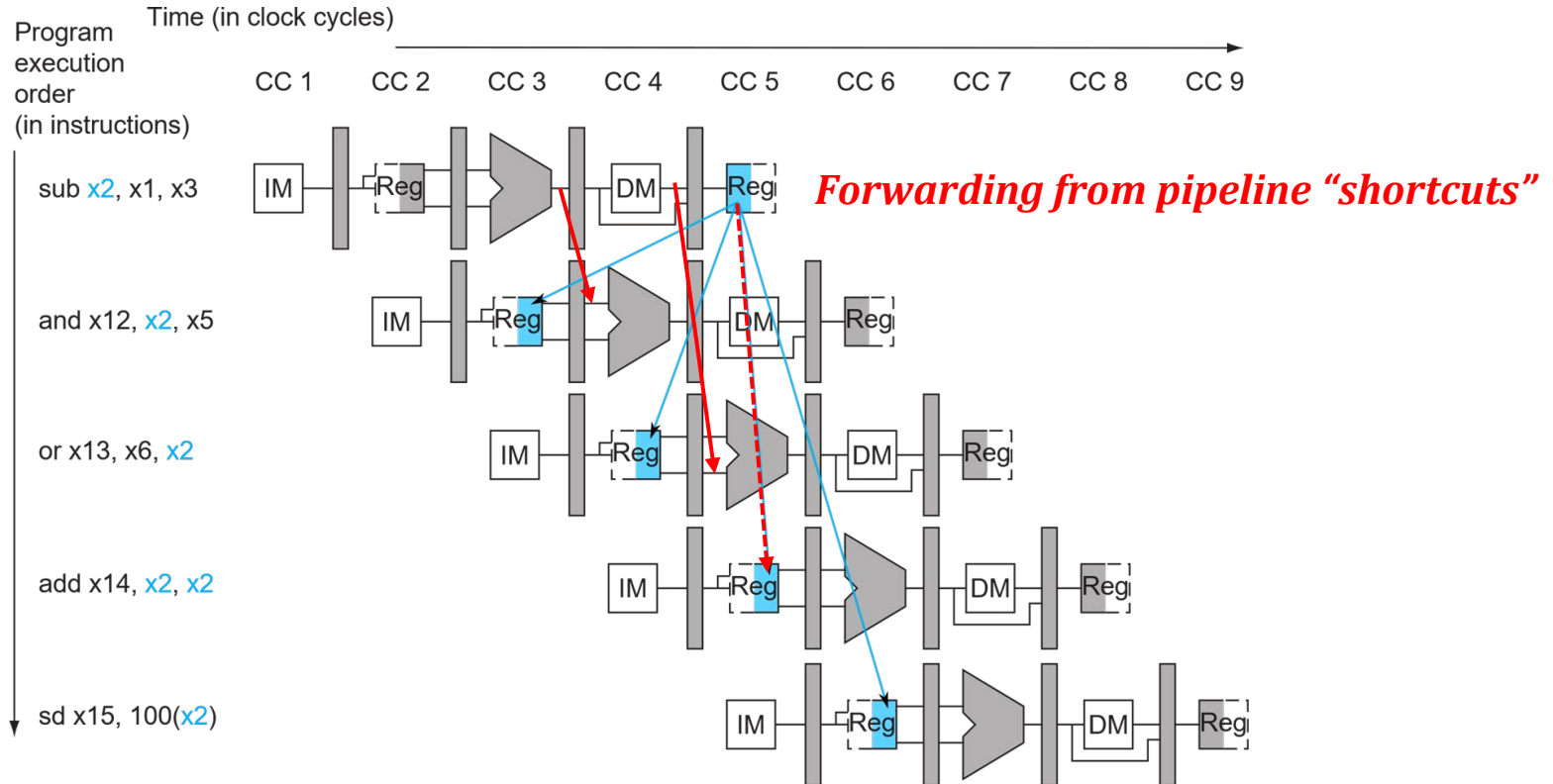
Data Hazard resolved!

Hardware: forwarding mechanism required.

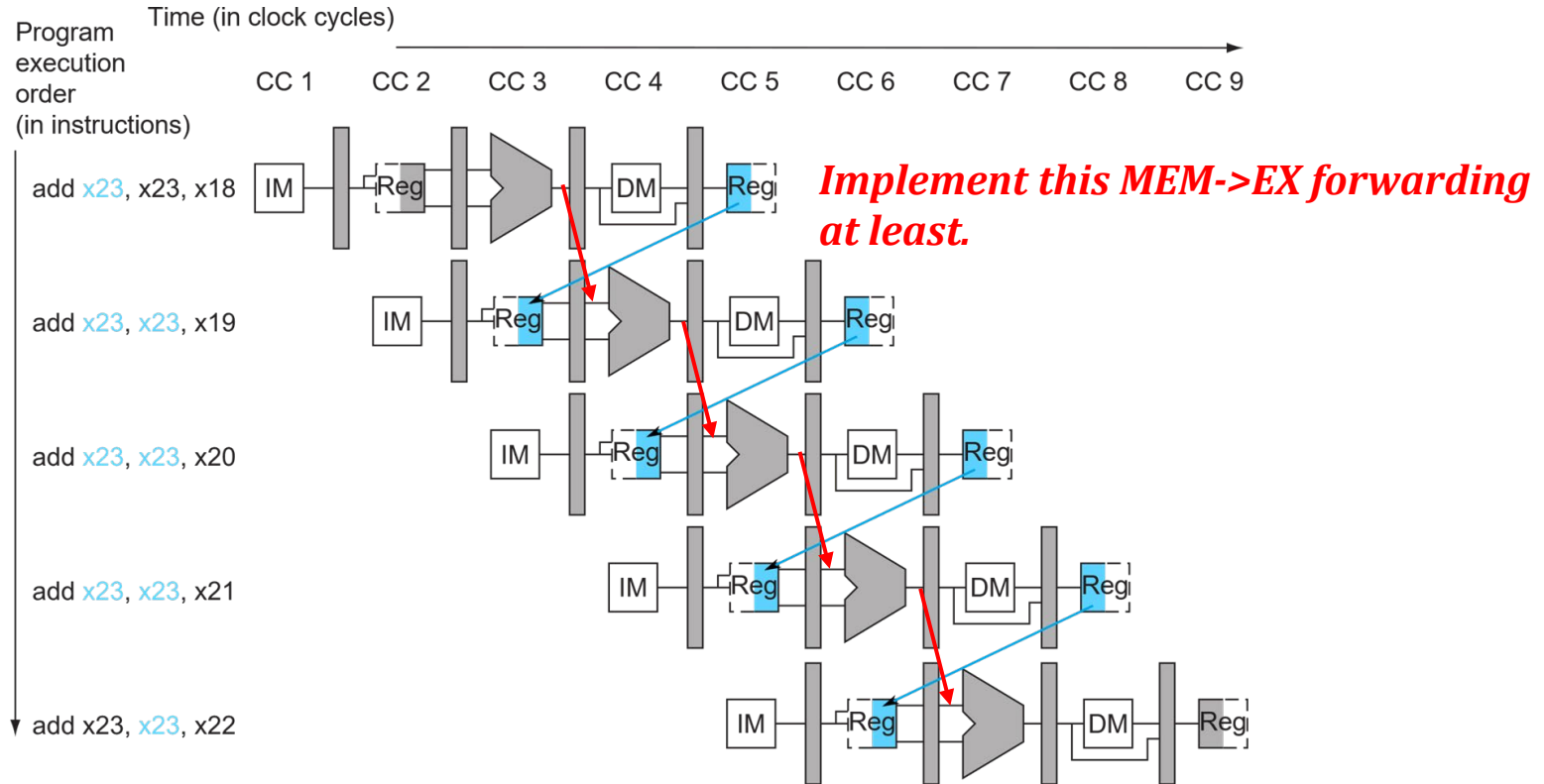
Data Hazard Example



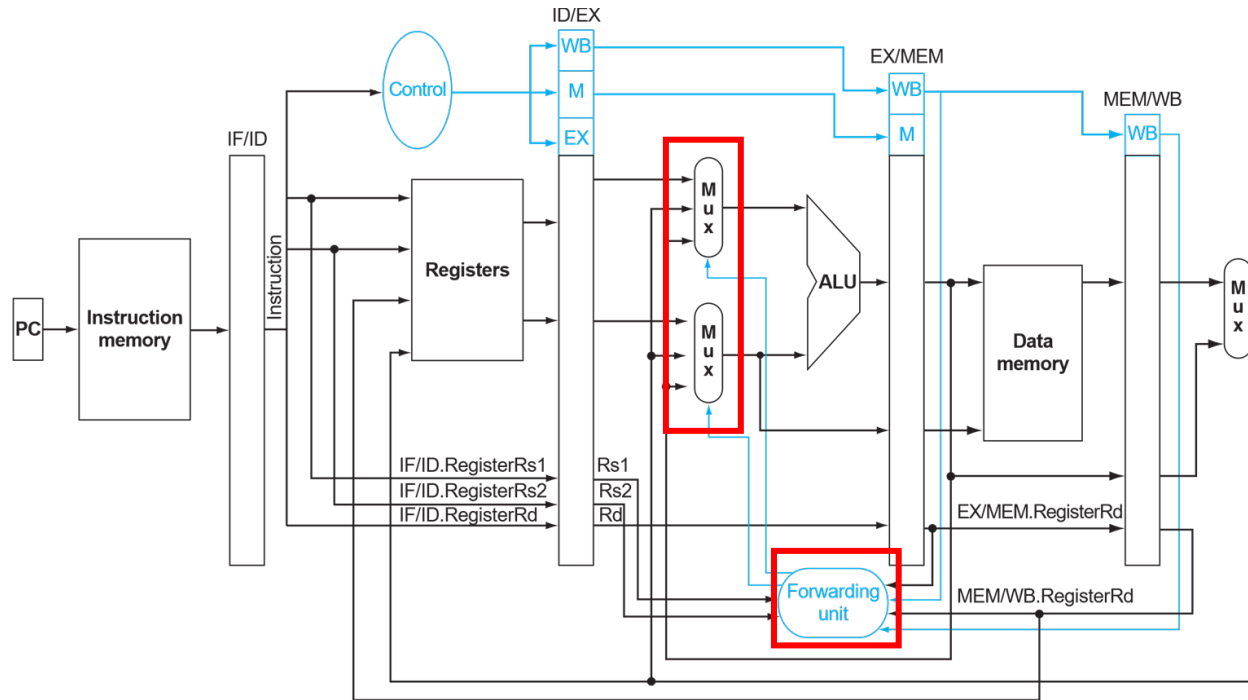
Data Hazard Resolution: Hardware



Data Hazard Resolution – MULT3



Implementation: Forwarding unit



```
// your_fw_fname.v or
// an/existing/Verilog/file

module YOUR_FW_UNIT_NAME#(
    parameter integer ... (if needed)
)(
    input
    input [?:0] ...,
    output [?:0] ...
);

    YOUR_FW_UNIT_LOGIC;

endmodule
```

Refer to slides: Implementation Method

Obj-2: mult3

- Pipelined processor with data hazard resolution
 - Implement a forwarding unit to resolve the data hazard
- Run **MULT3**
- Run backend flow
 - Synthesize
- Complete the report

MULT3

```
# load operands
ld x8, 0(x0)
ld x9, 8(x0)
ld x10, 16(x0)
ld x11, 24(x0)
ld x12, 32(x0)
ld x13, 40(x0)
ld x14, 48(x0)
ld x15, 56(x0)
ld x16, 64(x0)
ld x17, 72(x0)
```

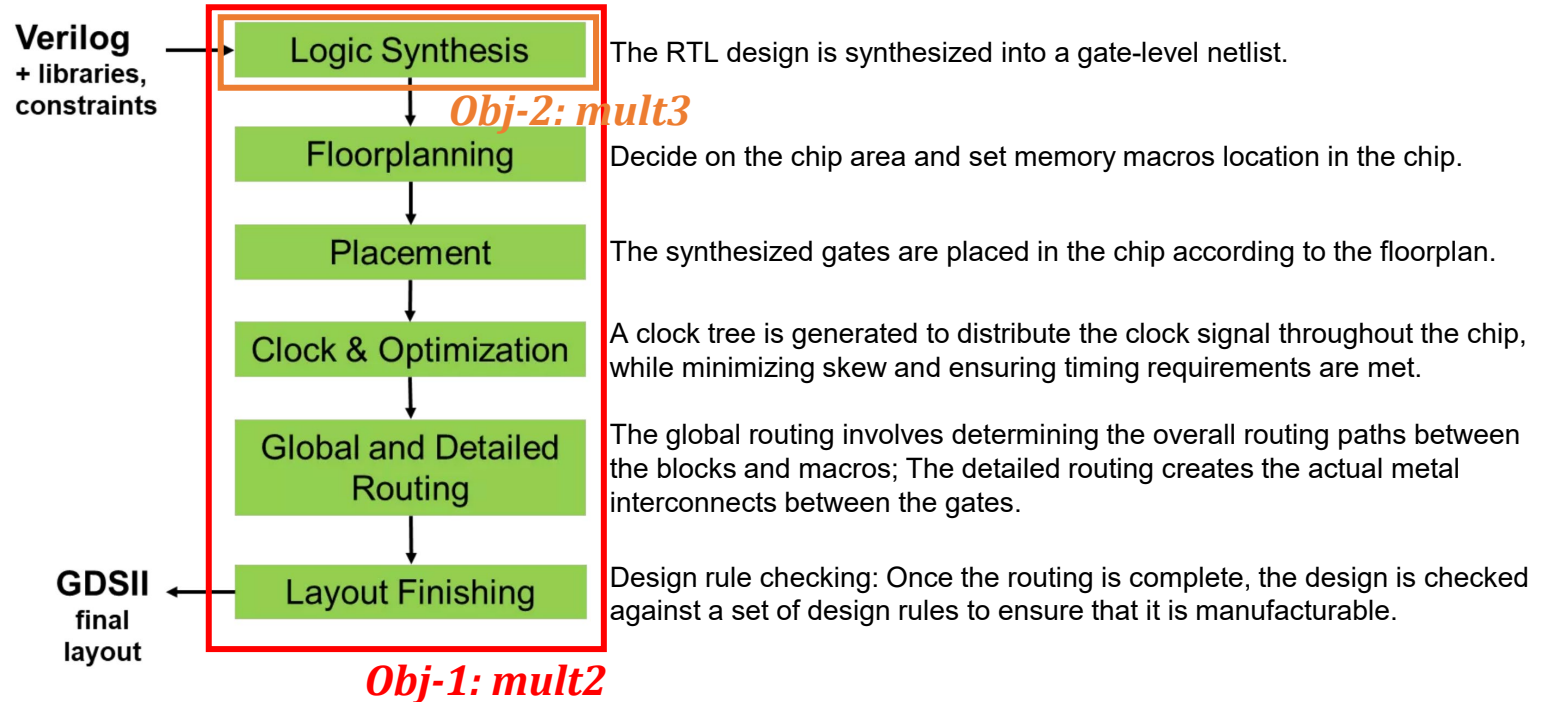
```
# multiplication
mul x18, x8, x9
mul x19, x10, x11
mul x20, x12, x13
mul x21, x14, x15
mul x22, x16, x17
```

```
#sums
addi x23, x0, 0
add x23, x23, x18
add x23, x23, x19
add x23, x23, x20
add x23, x23, x21
add x23, x23, x22
```

Note:

- Do not forget to update files_verilog.f in /SIM folder, if you add new RTL source file, or change the RTL location.
- Please refer to the mux-2 to customize a mux-3, if needed.
- Do not forget to add/modify all the signal wires in the top cpu.v according to your new modules.

Today's session: Backend flow



Today's session: task summary

With **session_guide.pdf**

- Study the **RUN CYCLE-ACCURATE SIMULATION** and **RUN BACKEND FLOW**
- Follow the **TASKS TO BE DONE** and fill in the **report.docx**

Copy-paste your finished **/RTL/*.v** into the SOLUTION folders.

- **Obj-1** → **RTL_SOLUTION3_pipeline_basic_MULT2**
- **Obj-2** → **RTL_SOLUTION4_pipeline_hazard_MULT3**

- **Note:**

1. We use universal test patterns for fair grading.
2. **Do not modify cpu_tb.v & sky130_sram_2rw.v**
3. **Do not modify *mem_content.txt**