#### COMP3766 Lab 2

### Forward Kinematics and URDF

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# Lab repository

All the tools required for Lab 2 are in the course repository: https://github.com/vncprado/COMP3766. If required, go to Lab 1 instructions on how to run the VSCode Dev container. Make sure to:

\$ git pull main

This will ensure you have the most recent changes in the repo.

# **Objectives**

• Before this lab, we built a structure like the one in Figure 1 below.

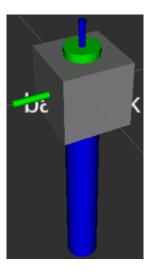


Figure 1: Maybe a Puma robot.

- In this lab, we will derive the transformations between the robot links of the robot in Figure 2 below (not the same model as the Puma in the textbook but the same model as Assignment-3). In other words, we will build the robot from Assignment-3.
- We will identify the origin and calculate the RPY values for the joints.
- Update the provided files.
- Launch the robot model on ROS.
- Run some tests on ROS to verify our model.

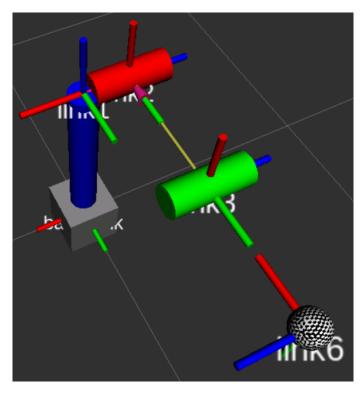


Figure 2: A Puma robot.

# Pre-lab

You should arrive with Assignment-3 done before the lab.

# Lab

#### Step 1: Update the URDF File

The URDF file is provided under **src/lab2/urdf/puma\_lab2.urdf** The file already includes links (map, base\_link, link1, link2, link3, link4, link5, link6) and joints (map\_to\_base, joint1, jont2, joint3, joint4, joint5, joint6) required.

A joint configuration should look like this:

The joint between map and base\_link is fixed. For joint1, joint2, joint3, joint4, joint5 and joint6 you will update the RPY angles and XYZ values (sample seen below) from  $T_{01}$ ,  $T_{12}$ , and  $T_{23}$ , respectively.

### Step 2: Build the Workspace

Before testing, build and source the workspace to ensure all updates are applied:

- \$ cd /workspaces/COMP3766
- \$ catkin\_make
- \$ source devel/setup.bash

#### Step 3: Launch the Project

Run the launch file to visualize your robot in RViz:

\$ roslaunch lab2 lab2.launch

#### Step 4: Verify Your Robot in RViz

Open http://localhost:6080/ on your browser. This page shows the GUI applications from the lab. In RViz:

- 1. Ensure the robot's structure matches your design.
- 2. Use the joint\_state\_publisher\_gui to manipulate the joints and observe their movement.

Step 5: With the robot running, answer the Lab 2 quiz questions on d2l.