# 3, ARTag

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## 3.1. Overview

wiki: <a href="http://wiki.ros.org/ar track alvar/">http://wiki.ros.org/ar track alvar/</a>

source code: https://github.com/ros-perception/ar track alvar.git

Code path: ~/transbot\_ws/src/transbot\_visual

ARTag (AR tag, AR means "augmented reality") is a fiducial marking system, which can be understood as a reference for other objects. It looks similar to a QR code, but its coding system and QR code are difference, it is mostly used in camera calibration, robot positioning, augmented reality (AR) and other applications.

One of the most important functions is to recognize the pose relationship between the object and the camera. ARTag can be affixed to the object, or an ARTag label can be affixed to the flat surface to calibrate the camera. After the camera recognizes ARTag, it can calculate the position and posture of the tag in camera coordinates.

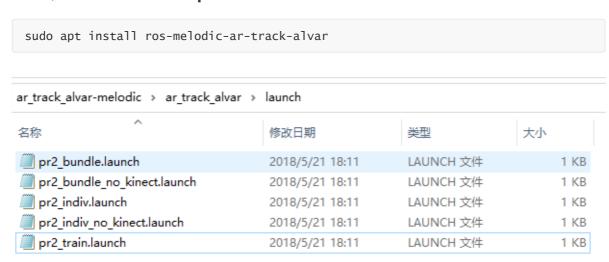
ar\_track\_alvar has 4 function:

- Generate AR tags of different sizes, resolutions and data/ID encoding.
- Recognize and track the pose of a single AR tag, and optionally integrate kinect depth data (when kinect is available) for better pose estimation.
- Recognize and track the pose of a "bundle" composed of multiple tags. This allows for more stable pose estimation, robustness to occlusion, and tracking of multilateral objects.
- Use camera images to automatically calculate the spatial relationship between the tags in the bundle, so that users do not have to manually measure and enter the tag position in the XML file to use the bundle function.

Alvar is newer and more advanced than ARToolkit. ARToolkit has always been the basis of several other ROS AR label packages. Alvar has adaptive threshold processing to handle various lighting conditions, optical flow-based tracking to achieve more stable pose estimation, and an improved tag recognition method that does not slow down significantly as the number of tags increases.

# 3.2、Create ARTag

# 3.2.1、Install software pack



ar\_track\_alvar is an open source marker library that provides examples of pr2+kinect.

# 3.2.2、Create AR QR Code

• Continuously generate multiple labels on one picture

rosrun ar\_track\_alvar createMarker

```
Description:
 This is an example of how to use the 'MarkerData' and 'MarkerArtoolkit'
 classes to generate marker images. This application can be used to
 generate markers and multimarker setups that can be used with
 SampleMarkerDetector and SampleMultiMarker.
Usage:
 /opt/ros/melodic/lib/ar track alvar/createMarker [options] argument
                     marker with number 65535
   65535
                     force hamming(8,4) encoding
   -f 65535
   -1 "hello world"
                     marker with string
   -2 catalog.xml
                     marker with file reference
   -3 www.vtt.fi
                     marker with URL
   -u 96
                     use units corresponding to 1.0 unit per 96 pixels
   -uin
                     use inches as units (assuming 96 dpi)
                     use cm's as units (assuming 96 dpi) <default>
   -ucm
   -s 5.0
                     use marker size 5.0x5.0 units (default 9.0x9.0)
                     marker content resolution -- 0 uses default
                     marker margin resolution -- 0 uses default
   -m 2.0
                     use ArToolkit style matrix markers
   -a
                     prompt marker placements interactively from the user
   - p
Prompt marker placements interactively
 units: 1 cm 0.393701 inches
 marker side: 9 units
 marker id (use -1 to end) [0]:
```

You can enter [ID] and location information here, and enter [-1] to end. One or more can be generated, and the layout can be designed by yourself.

```
rompt marker placements interactively
  units: 1 cm 0.393701 inches
 marker side: 9 units
 marker id (use -1 to end) [0]: 0
 x position (in current units) [0]: 0
 y position (in current units) [0]: 0
ADDING MARKER 0
  marker id (use -1 to end) [1]: 1
 x position (in current units) [18]: 0
 y position (in current units) [0]: 10
ADDING MARKER 1
 marker id (use -1 to end) [2]: 2
 x position (in current units) [18]: 10
 y position (in current units) [0]: 0
ADDING MARKER 2
 marker id (use -1 to end) [3]: 3
 x position (in current units) [10]: 10
 y position (in current units) [18]: 10
ADDING MARKER 3
 marker id (use -1 to end) [4]: -1
Saving: MarkerData_0_1_2_3.png
Saving: MarkerData 0 1 2 3.xml
```

• Generate a single number

Command + parameters directly generate digital pictures; for example

```
rosrun ar_track_alvar createMarker 11
rosrun ar_track_alvar createMarker -s 5 33
```

- 11: The number is the QR code of 11.
- s: Specify the image size.
- 5: 5x5 picture.
- 33: The number is 33 QR code.

# 3.3、ARTag recognition

Note: When starting the camera, you need to load the camera calibration file, otherwise it will not be recognized.

### 3.3.1、ar\_track\_alvar node

• Subscribed topic

Topic	Data type
/camera_info	(sensor msgs/CameraInfo)
/image_raw	(sensor msgs/lmage)

#### Published Topics

Topic	Data type
/visualization_marker	(visualization msgs/Marker)
/ar_pose_marker	(ar track alvar/AlvarMarkers)

#### Provided tf Transforms

Single QR code: Camera coordinate system → AR label coordinate system

Multiple QR codes: Provide the transformation from the camera coordinate system to each AR tag coordinate system (named ar\_marker\_x), where x is the ID number of the marker.

## 3.3.2, launch file parsing

```
<launch>
    <!-- Set camDevice parameters, the default is USBCam ->
    <arg name="camDevice" default="USBCam" doc="camDevice type [Astra,USBCam]"/>
    <arg name="open_rviz" default="true"/>
    <arg name="marker_size" default="5.0"/>
    <arg name="max_new_marker_error" default="0.08"/>
    <arg name="max_track_error" default="0.2"/>
    <!--Set camera image topic, camera internal parameter topic, camera frame --
    <arg name="cam_image_topic" default="/camera/rgb/image_raw" if="$(eval)</pre>
arg('camDevice') == 'Astra')"/>
    <arg name="cam_info_topic" default="/camera/rgb/camera_info" if="$(eval)</pre>
arg('camDevice') == 'Astra')"/>
    <arg name="output_frame" default="/camera_link" if="$(eval arg('camDevice')</pre>
== 'Astra')"/>
    <arg name="cam_image_topic" default="/usb_cam/image_raw" unless="$(eval)</pre>
arg('camDevice') == 'Astra')"/>
    <arg name="cam_info_topic" default="/usb_cam/camera_info" unless="$(eval)</pre>
arg('camDevice') == 'Astra')"/>
    <arg name="output_frame" default="/usb_cam" unless="$(eval arg('camDevice')</pre>
== 'Astra')"/>
    <!-- 启动相机节点 -->
    <include if="$(eval arg('camDevice') == 'Astra')" file="$(find</pre>
astra_camera)/launch/astrapro.launch"/>
    <include unless="$(eval arg('camDevice') == 'Astra')" file="$(find</pre>
usb_cam)/launch/usb_cam-test.launch"/>
    <!-- Set the correspondence between the camera coordinate system and the
world coordinate system-->
    <node if="$(eval arg('camDevice') == 'Astra')" pkg="tf"</pre>
type="static_transform_publisher" name="world_to_cam"
          args="0 0 0.5 0 0 0 world camera_link 10"/>
    <node unless="$(eval arg('camDevice') == 'Astra')" pkg="tf"</pre>
type="static_transform_publisher" name="world_to_cam"
          args="0 0 0.5 0 1.57 0 world usb_cam 10"/>
```

```
<!-- Start AR recognition node-->
    <node name="ar_track_alvar" pkg="ar_track_alvar"</pre>
type="individualMarkersNoKinect" respawn="false" output="screen">
        <param name="marker_size" type="double" value="$(arg marker_size)"/>
        <param name="max_new_marker_error" type="double" value="$(arg</pre>
max_new_marker_error)"/>
        <param name="max_track_error" type="double" value="$(arg</pre>
max_track_error)"/>
        <param name="output_frame" type="string" value="$(arg output_frame)"/>
        <remap from="camera_image" to="$(arg cam_image_topic)"/>
        <remap from="camera_info" to="$(arg cam_info_topic)"/>
    </node>
    <!-- start up rviz -->
    <group if="$(arg open_rviz)">
        <node pkg="rviz" type="rviz" name="rviz" args="-d $(find</pre>
transbot_visual)/rviz/ar_track.rviz"/>
    </group>
</launch>
```

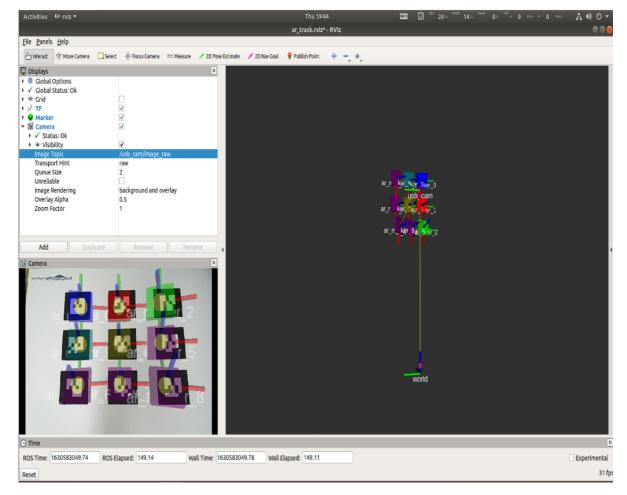
#### Node parameters:

- marker\_size (double) -- The width in centimeters of one side of the black square marker border
- max\_new\_marker\_error (double) -- A threshold determining when new markers can be detected under uncertainty
- max\_track\_error (double) -- A threshold determining how much tracking error can be observed before an tag is considered to have disappeared
- camera\_image (string) -- The name of the topic that provides camera frames for detecting the AR tags. This can be mono or color, but should be an UNrectified image, since rectification takes place in this package
- camera\_info (string) -- The name of the topic that provides the camera calibration parameters so that the image can be rectified
- output\_frame (string) -- The name of the frame that the published Cartesian locations of the AR tags will be relative to

## 3.3.3. Start up camera to to recognize

```
roslaunch transbot_visual ar_track.launch camDevice:=Astra
```

camDevice: If you are using an ORBBEC camera, the parameter is Astra,
 Otherwise it is USBCam

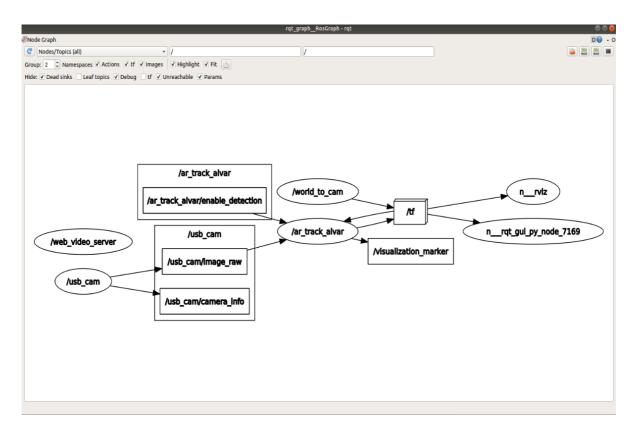


In rviz, you need to set the corresponding camera topic name.

- Image\_Topic: ORBBEC camera is [/camera/rgb/image\_raw], high frame rate camera is [/usb\_cam/image\_raw].
- Marker: The display component of rviz. Different squares show the location of the AR QR code
- TF: The display component of rviz, which be used to display the coordinate system of the AR QR code.
- Camera: The display component of rviz, which displays the camera screen.
- world: World coordinate system.
- usb\_cam/camera\_link: Camera coordinate system.

# 3.3.4. View node graph

rqt\_graph



#### 3.3.5. View tf tree

rosrun rqt\_tf\_tree rqt\_tf\_tree



Through rviz, we can see the relative position of the QR code and the camera very intuitively.

# 3.3.6. Viewing output information

```
rostopic echo /ar_pose_marker
```

The following information is displayed:

```
header:
 seq: 0
 stamp:
   secs: 1630584915
   nsecs: 196221070
 frame_id: "/usb_cam"
id: 3
confidence: 0
pose:
 header:
   seq: 0
   stamp:
     secs: 0
     nsecs:
   frame_id: ''
  pose:
   position:
     x: 0.0249847882514
     y: 0.0290736736336
     z: 0.218054183012
    orientation:
     x: 0.682039034537
     y: 0.681265739969
     z: -0.156112715404
     w: 0.215240718735
```

- frame\_id: Name of the camera's coordinate system
- id: The recognized number is 3
- pose: Pose of the QR code
- position: The position of the QR code coordinate system relative to the camera coordinate system
- orientation: The orientation of the QR code coordinate system relative to the camera coordinate system