

# Flow Matching for 2D Data Generation

## From Intuition to Implementation

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# Flow Matching

Let  $x_1 \sim q(x_1)$  from which we only have access to data samples.

Let  $p_t$  be a probability path such that  $p_0 = p$  is the standard normal distribution  $p(x) = \mathcal{N}(x|0, I)$ , and  $p_1(x) \approx q(x)$ .

## Flow Matching (FM) objective

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} \|v_t(x) - u_t(x)\|^2 \quad (1)$$

$\theta$  : the learnable parameters of  $v_t$ .

## Conditional Flow Matching

Let  $p_t(x|x_1)$  such that  $p_0(x|x_1) = p(x)$  and  $p_1(x|x_1) = \mathcal{N}(x|x_1, \sigma^2 I)$ .

The marginal probability  $p_t(x)$  is given by 
$$p_t(x) = \int p_t(x|x_1)q(x_1)dx_1.$$

To find  $u_t(x)$ , we derive  $p_t(x)$  with respect to  $t$  and apply the continuity equation  $(\frac{\partial p_t(x)}{\partial t} + \nabla \cdot [u_t(x)p_t(x)] = 0)$ :

$$\frac{\partial p_t(x)}{\partial t} = \int \frac{\partial p_t(x|x_1)}{\partial t} q(x_1) dx_1 \quad (2)$$

$$= -\nabla \cdot \left[ \int u_t(x|x_1) p_t(x|x_1) q(x_1) dx_1 \right] \quad (3)$$

$$u_t(x)p_t(x) = \int u_t(x|x_1) p_t(x|x_1) q(x_1) dx_1 \quad (4)$$

$$u_t(x) = \int u_t(x|x_1) \frac{p_t(x|x_1) q(x_1)}{p_t(x)} dx_1 \quad (5)$$

# Conditional Flow Matching

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} \|v_t(x) - u_t(x)\|^2 \quad (6)$$

$$= \mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} [\|v_t(x)\|^2 - 2 \cdot v_t(x) \cdot u_t(x) + \|u_t(x)\|^2] \quad (7)$$

(8)

We focus on the term  $\mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} [\|2 \cdot v_t(x) \cdot u_t(x)\|]$  :

$$\mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} [\|2 \cdot v_t(x) \cdot u_t(x)\|] = 2 \int v_t(x) \cdot u_t(x) \cdot p_t(x) dx \quad (9)$$

$$= 2 \int v_t(x) \cdot \frac{\int u_t(x|x_1) p_t(x|x_1) q(x_1) dx_1}{p_t(x)} \cdot p_t(x) dx \quad (10)$$

$$= 2 \int \int v_t(x) \cdot u_t(x|x_1) p_t(x|x_1) q(x_1) dx_1 dx \quad (11)$$

$$= 2 \cdot \mathbb{E}_{x \sim p_t(x|x_1), x_1 \sim q(x_1)} [v_t(x) \cdot u_t(x|x_1)] \quad (12)$$

# Conditional Flow Matching

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t \sim \mathcal{U}[0,1], x \sim p_t(x)} [\|v_t(x)\|^2 - 2 \cdot v_t(x) \cdot u_t(x) + \|u_t(x)\|^2] \quad (14)$$

$$= \mathbb{E}_{x \sim p_t(x|x_1), x_1 \sim q(x_1)} [\|v_t(x)\|^2 - 2 \cdot v_t(x) \cdot u_t(x|x_1) + \|u_t(x|x_1)\|^2 + \|u_t(x)\|^2 - \|u_t(x|x_1)\|^2] \quad (15)$$

$$= \mathbb{E}_{x \sim p_t(x|x_1), x_1 \sim q(x_1)} [\|v_t(x) - u_t(x|x_1)\|^2 + \|u_t(x)\|^2 - \|u_t(x|x_1)\|^2] \quad (16)$$

(17)

Since  $u_t()$  does not have any impact on the weights, we can rewrite the FM objective as :

## Conditional Flow Matching (CFM) objective

$$\mathcal{L}_{\text{CFM}}(\theta) = \mathbb{E}_{x \sim p_t(x|x_1), x_1 \sim q(x_1)} [\|v_t(x) - u_t(x|x_1)\|^2] \quad (18)$$

# Optimal Transport

We consider the flow :  $\psi_t(x_0) = \sigma_t(x_1)x_0 + \mu_t(x_1)$  with  $u_t(x_1) = tx_1$  and  $\sigma_t(x_1) = 1 - t$ .

We differentiate :

$$\frac{\partial}{\partial t} \psi_t(x_0) = \frac{\partial}{\partial t} ((1-t)x_0 + tx_1) \quad (19)$$

$$= \frac{\partial}{\partial t} (x_0 - tx_0 + tx_1) \quad (20)$$

$$= \boxed{x_1 - x_0} \quad (21)$$
$$(22)$$

# Optimal Transport

We recall :  $\frac{\partial}{\partial t} \psi_t(x_0) = u(\psi_t(x_0)|x_1)$

We can now rewrite the objective as :

## Optimal Transport objective

$$\mathcal{L}_{\text{OT}}(\theta) = \mathbb{E}_{x_0 \sim p_0(x_0), x_1 \sim q(x_1)} \left[ \|v_t(\psi_t(x_0)) - (x_1 - x_0)\|^2 \right] \quad (23)$$

We then just need to train a neural network  $v_\theta(x, t)$  to approximate the target vector field.

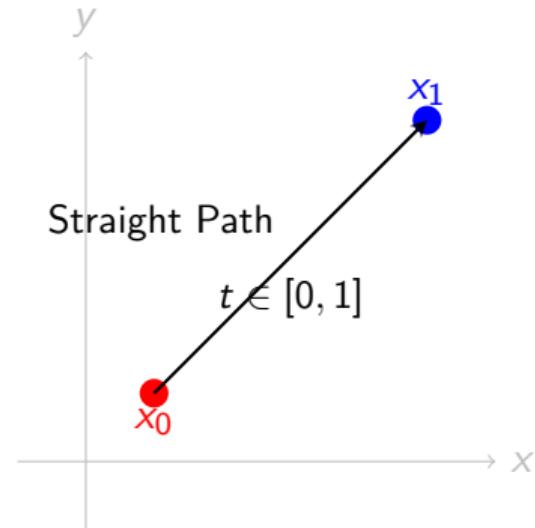
# Defining the Probability Path

**The Goal:** We need to define a path for a particle to move from Noise ( $x_0$ ) to Data ( $x_1$ ).

**Optimal Transport** We choose the simplest geometric path: the **straight line**.

Interpolation Formula

$$x_t = (1 - t)x_0 + tx_1$$



# The Regression Target

The neural network needs to learn the **velocity field**  $v_\theta(x, t)$  that generates this path.

Since the path is a straight line, the velocity is the time derivative:

$$u_t(x|x_1) = \frac{d}{dt}x_t = \frac{d}{dt}((1-t)x_0 + tx_1)$$

## The Key Advantage

The target velocity is **constant**:

$$u_t = x_1 - x_0$$

⇒ The network learns a stable, constant direction for each pair, which is easier than learning a curved diffusion path.

# Sampling with Euler Method

**Inference:** Starting from noise  $x_0$ , we follow the learned velocity field.

We use the **Euler Integration**:

$$x_{t+dt} = x_t + v_\theta(x_t, t) \cdot dt$$

## Why it works well?

- The learned trajectories are nearly straight (Optimal Transport).
- Low discretization error.
- Fast generation ( $N = 10$  to 20 steps).

## Algorithm: Sampling

- ①  $x \leftarrow \text{SampleNoise}()$
- ②  $dt \leftarrow 1/N$
- ③ **For**  $i = 0$  to  $N - 1$ :
  - $v \leftarrow \text{Model}(x, t)$
  - $x \leftarrow x + v \cdot dt$
  - $t \leftarrow t + dt$
- ④ **Return**  $x$

# Thank You!

*Code available at: <https://github.com/ArthurCourses/FlowMatching>*