



PROJECTS

SENSOR TEAM LEAD | UBC SUBBOTS

SEPT 2018 - PRESENT

Constructing an autonomous robotic submarine to compete in the 22nd International RoboSub Competition

- Used Matlab to calibrate cameras for a computer vision algorithm to navigate the course
- Researched, tested, and documented the viability of pressure sensors and motor controllers for the robot
- Designed and created signal filtering and amplification circuits to prepare sensor data for further analysis

ROBOT COMPETITION | ENGINEERING PHYSICS

MAY 2018 - AUG 2018

Designed and built a robot to autonomously retrieve objects on a pre-built course

- First team in the history of the competition to use a neural network; used for locating objects on the course
- Designed and tested a custom IR distance sensor, servo control circuits, and an IR signal circuit
- Wrote main control software in C on an ARM STM32 to control the robot
- Wrote C software to digitally filter IR sine waves for 10 kHz frequency See axel-jacobsen.github.io/ENPHRobot/

EXPERIENCE

DATA SCIENCE CO-OP | CONTROL MOBILE

JAN 2018 - APR 2018

Control Mobile aggregated and displayed transaction data for over 100 companies that used Stripe/Square/Paypal

- Wrote Python scripts to analyze and rank order over 300 individual SQL queries by their runtime in order to systematically optimize the SQL database; reduced the runtime to fetch and display customer data by 65%
- Worked with the agile backend team to fix existing bugs, write new code, and to refactor current code
- Fixed security issues that would leave the website vulnerable to SQL injection attacks

JUNIOR SOFTWARE DEVELOPER | UBYSSEY.CA

MAY 2017 - AUG 2017

The Ubyssey is the campus newspaper for the University of British Columbia

- Wrote Python/Javascript code for Dispatch, the publishing platform for The Ubyssey
- Created Django and React UI for Dispatch that allows content to be written and uploaded to the website by non-technical users such as editors, writers
- Refactored old Django code to current best practices for security, readability and reliability

VOLUNTEER EXPERIENCE

ENGINEERING PHYSICS MENTOR | UBC

SEPT 2018 - PRESENT

• Mentor of five 2nd year Engineering Physics Students

SQUADRON COMMANDER | 103 THUNDERBIRD SQUADRON, ROYAL CANADIAN AIR CADETS

APR 2015 - JULY 2016

- Leader of a squadron of 80 cadets
- In charge of weekly squadron meetings, mentoring senior cadets and enforcing standards of leadership and citizenship of the squadron

EDUCATION

UNIVERSITY OF BRITISH COLUMBIA

EXPECTED MAY 2021

Bachelor of Applied Science, Engineering Physics

ABOUT ME

PROGRAMMING LANGUAGES

Python • C • Java JavaScript • MATLAB ŁTFX

SUMMARY

I am an enthusiastic Engineering Physics Student at the University of British Columbia, with a passion for mathematics, physics, and robotics. I spend my free time working on my personal projects, climbing, biking, or skiing.