## Axel Jacobsen

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**PROGRAMMING** Python 5 years, C/C++ 2 years, Java/MATLAB 1 year **ELECTRICAL/MECHANICAL** Experience with PCB design, mechanical prototyping and CAD software, fluid system design **OTHER** Have EU passport (Citizen of Denmark, Canada)

## **EXPERIENCE**

#### R&D ENGINEERING INTERN | CHAN-ZUCKERBERG BIOHUB | JUN 2020 - DEC 2020

Reprogrammed the Opentrons OT-2, an open-source pipetting robot for lab automation

- Rewrote OT-2 code base with a focus on speeding up epithelial cell growth protocols doubled speed of certain frequent operations, reduced code base size by ~75%
- Created computing architecture so arbitrary instruments (e.g. cell counters) can be used during protocols instead of just the Opentrons instruments

## ENGINEERING INTERN | WILDLIFE COMPUTERS | May 2019 - Aug 2019

Wildlife Computers is the leading provider of advanced wildlife telemetry solutions

- Wrote C++ to test PCBs that arrive from fabrication autonomously verifies PCB component placmeent to increase production throughput
- Designed an isolator PCB to isolate digital lines from sensitive measurement devices, allowing low-noise and accurate voltage measurements

## DATA SCIENCE CO-OP | CONTROL MOBILE | JAN 2018 - APR 2018

Control Mobile aggregated and displayed transaction data for over 100 companies that used Stripe/Square/Paypal

- Wrote Python scripts to analyze and rank order over 300 individual SQL queries by their runtime to optimize the SQL database; reduced the runtime to fetch and display customer data by 65%
- Worked with the backend team to fix existing bugs, write new code, and refactor current code

## **PROJECTS**

#### **DEEP LEARNING**

- Asynchronous Advantage Actor-Critic Model written in Pytorch, optimized for multicore CPUs via multiprocessing
- LSTM-based Deep Q-Network, trained on Denmark Technical University's High-Performance Computing Cluster
- Feed-forward neural net written with Numpy solves MNIST with 97.2% accuracy, vectorized for fast training

## 16-WEEK AUTONOMOUS ROBOT COMPETITION | ENGINEERING PHYSICS

- Deployed a real-time object detection algorithm on Raspberry Pi
- Created signal processing software to detect IR signals with sub-millisecond detection time
- Wrote C controls software and created circuits to control the mechanical subsystems

## **EDUCATION**

## UNIVERSITY OF BRITISH COLUMBIA | EXPECTED MAY 2022

#### B.ASc Engineering Physics, GPA 3.70

Coursework includes Lagrangian Mechanics, Computational Modelling (currently with fluids), Digital Systems and Microcomputers, Signals and Systems, Applied Quantum Mechanics, Linear Algebra, Honours Multivariable and Vector Calculus, Complex Analysis, Optics, Statistical Mechanics

#### **DENMARK TECHNICAL UNIVERSITY** | WINTER 2019

#### **Exchange Semester**

Coursework includes Operating Systems, Deep Learning, Robotics, Computationally Hard Problems. Won the DTU OS Challenge for writing the fastest reverse hash server in C, using both multiprocessing and multithreading