

# Programming Concepts

## L-05

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# 01: Agenda

- **Data types & Conditional Statements**
- **Loops**
- **Collections**
- **Packages in Python**
- **Wordle**

## 02: What Are Data Types?

### ➤ Definition:

Data types define the kind of information a variable can hold. Determines what operations you can perform on data

### ➤ Python's Core Data Types:

- ✓ Numeric: `int`, `float`
- ✓ Text: `str`
- ✓ Boolean: `bool`



```
age = 30    # 'age' is an integer variable  
price = 19.99 # 'price' is a floating-point variable
```

## 03: Numeric Types: `int`

### ➤ Integers

- ✓ Whole numbers (no decimal points).

### ➤ Common Operations:

- ✓ Arithmetic: `+`, `-`, `*`, `/`, `//` (floor division), `%` (modulo)
- ✓ Comparisons: `==`, `!=`, `>`, `<`, `>=`, `<=`



```
age = 30
count = -5

result = age // 2  # Floor division (result: 15)
remainder = count % 3  # Modulo (result: 1)
```

## 04: Numeric Types: float

### ➤ Floating-Point Numbers

- ✓ Numbers with decimal points.

### ➤ Common Operations:

- ✓ Arithmetic: `+`, `-`, `*`, `/`, `//` (floor division), `%` (modulo)
- ✓ Comparisons: `==`, `!=`, `>`, `<`, `>=`, `<=`



```
pi = 3.14159
temperature = 98.6

# Floating-Point Operations
rounded_pi = round(pi, 2) # Rounds pi to 3.14
distance = abs(-10.5)     # Absolute value (result: 10.5)
```

## 05 Boolean Types: str

### ➤ Boolean

- ✓ Represents logical values – `True` or `False`.

### ➤ Common Operations:

- ✓ Logical Operators:
  - `and`: `True` if both operands are `True`.
  - `or`: `True` if at least one operand is `True`.
  - `not`: Reverses the truth value (`True` -> `False`, `False` -> `True`).
- ✓ Comparison Operators:
  - Used to compare values and produce Boolean results.



```
count = stripped_text.count("is")
print(count)                                # 2

# Checking prefixes and suffixes
print(stripped_text.startswith("This"))    # True
print(stripped_text.endswith("words."))    # True
```

## 06: String Types: `str`

### ➤ String

- ✓ Represents sequences of characters (text).

### ➤ Common Operations:

`lower()`

Converts all characters to lowercase.

`upper()`

Converts all characters to uppercase.

`capitalize()`

Capitalizes the first letter of the string.

`title()`

Capitalizes the first letter of each word.

`strip()`

Removes leading and trailing whitespace (spaces, tabs, newlines).



```
text = "   This is a sample TEXT string with SOME   Repeated words.   "

# Case manipulation
print(text.lower())      # "   this is a sample text string with some   repeated words.
"
print(text.upper())      # "   THIS IS A SAMPLE TEXT STRING WITH SOME   REPEATED WORDS.
"
print(text.capitalize()) # "   This is a sample text string with some   repeated
words.   "
print(text.title())      # "   This Is A Sample Text String With Some   Repeated
Words.   "

# Whitespace and replacement
stripped_text = text.strip()
print(stripped_text)     # "This is a sample TEXT string with SOME   Repeated words."
```

## 07: String Types: `str`

### ➤ Common Operations:

`replace(old, new, [count])`

Replaces occurrences of old with new. Optionally, count limits the number of replacements.

`split(sep=None, maxsplit=-1)`

Splits the string into a list of substrings based on the separator sep. maxsplit limits the number of splits.

`join(iterable)`

Joins elements of an iterable (like a list) into a string, using the string itself as the separator.

`find(sub, start=0, end=len(string))`

Returns the lowest index where the substring sub is found. Returns -1 if not found.



```
replaced_text = stripped_text.replace(" ", "_").replace("SOME", "some")
print(replaced_text)           # "This_is_a_sample_TEXT_string_with_some__Repeated_words."

# Splitting and joining
words = stripped_text.split()
print(words)                   # ['This', 'is', 'a', 'sample', 'TEXT', 'string', 'with',
                              'SOME', 'Repeated', 'words.']
joined_text = "-".join(words)
print(joined_text)             # "This-is-a-sample-TEXT-string-with-SOME-Repeated-words."

# Searching and counting
index = stripped_text.find("sample")
print(index)
```



# 08: Conditional Operators: The if Statement

## ➤ Conditional Operators

- ✓ Control the flow of your program based on conditions.

## ➤ Conditions:

- ✓ Expressions that evaluate to either True or False (Boolean values).
- ✓ Comparison Operators:
  - `==` (equal to),
  - `!=` (not equal to),
  - `>` (greater than),
  - `<` (less than),
  - `>=` (greater than or equal to),
  - `<=` (less than or equal to)
- ✓ Logical Operators:
  - `and`: `True` if both operands are `True`.
  - `or`: `True` if at least one operand is `True`.
  - `not`: Reverses the truth value  
(`True` -> `False`,  
`False` -> `True`).

## 09: Loops

### ➤ **Iteration:**

The process of going through each item in a collection, one at a time.

### ➤ **Why Loops Matter:**

Loops allow you to automate repetitive tasks, perform calculations on each element, and dynamically interact with your data.

### ➤ **Types of Loops in Python:**

- ✓ for loops: Ideal for iterating over sequences (lists, tuples, strings, etc.)
- ✓ while loops: Used when the number of iterations is unknown beforehand.

## 10: Loops

- Use **enumerate()** when you need both the index and the value of each item.



```
fruits = ["apple", "banana", "cherry"]
for index, fruit in enumerate(fruits):
    print(f"{index}: {fruit}")
# Output: 0: apple
#         1: banana
#         2: cherry
```

# 11: Lists

➤ **Lists:**

Ordered, mutable sequences – our workhorse for general-purpose collections.

*Your grocery shopping list, where order matters and you can add/remove items.*

➤ **Ordered:**

Items have a specific position, like numbers in a line.

➤ **Mutable:**

You can change, add, or remove items after the list is created.

➤ **Sequence:**

A type of collection where items can be accessed by their index (position).

## 12: Lists

Method	Description	Example
<b>append()</b>	Adds an item to the end of the list	<code>fruits.append("grape")</code>
<b>insert()</b>	Inserts an item at a specific index	<code>fruits.insert(2, "mango")</code>
<b>pop()</b>	Removes and returns the last item	<code>last_fruit = fruits.pop()</code>
<b>remove()</b>	Removes the first occurrence of a value	<code>fruits.remove("orange")</code>
<b>Slicing</b>	Extracts a portion of the list	<code>first_two = fruits[:2]</code> <code>all_but_first = fruits[1:]</code>

# 13: Tuples

## ➤ **Tuples:**

Ordered, immutable sequences – ideal for fixed data that shouldn't change.

A person's name and birthdate, which should stay fixed.

## ➤ **Ordered:**

Like lists, tuples maintain the order of their items.

## ➤ **Immutable:**

Once created, you cannot change the values within a tuple.

## ➤ **Sequence:**

Also accessed by index, just like lists.

## 14: Tuples

Method	Description	Example
<b>count()</b>	Returns the number of times a value appears	<code>my_tuple.count(5)</code>
<b>index()</b>	Returns the index of the first occurrence of a value	<code>my_tuple.index('a')</code>

# 15: Sets

- **Sets:**  
Unordered, unique collections – perfect for eliminating duplicates and performing set operations.  
*A collection of unique ingredients in a recipe.*
- **Unordered:**  
Items have no specific position; you cannot access them by index.
- **Unique:**  
Each value can appear only once in a set.
- **Mutable:**  
You can add or remove items, but not modify existing ones.



## 16: Sets

Method	Description	Example
<b>add()</b>	Adds an element to the set	<code>unique_numbers.add(8)</code>
<b>remove()</b>	Removes a specific element (raises an error if not found)	<code>unique_numbers.remove(3)</code>
<b>discard()</b>	Removes a specific element (no error if not found)	<code>unique_numbers.discard(10)</code>

## 17: Sets

Method	Description	Example
<b>union()</b>	Combines elements from two or more sets	<code>set1.union(set2)</code>
<b>intersection()</b>	Returns a new set with elements common to both sets	<code>set1.intersection(set2)</code>
<b>difference()</b>	Returns a new set with elements in the first set but not the second	<code>set1.difference(set2)</code>

## 18: Dictionary

- **Dictionary:**  
Unordered, mutable collections of key-value pairs – our go-to for fast lookups and associations.
- **Unordered:**  
Items do not have a specific position..
- **Mutable:**  
You can change, add, or remove key-value pairs after the dictionary is created.
- **Key-Value Pairs:**  
Each key is unique and maps to a value, enabling efficient data retrieval based on keys.

# 19: Dictionary

Method	Description	Example
<b>dict.clear()</b>	Removes all items from the dictionary.	<code>student_grades.clear()</code>
<b>dict.copy()</b>	Returns a shallow copy of the dictionary.	<code>grades_copy = student_grades.copy()</code>
<b>dict.fromkeys()</b>	Creates a new dictionary with keys from a sequence and values set to a specified value.	<code>new_dict = dict.fromkeys(['Alice', 'Bob'], 0)</code>
<b>dict.get()</b>	Returns the value for a specified key if the key is in the dictionary.	<code>student_grades.get('Alice', 'No record')</code>
<b>dict.items()</b>	Returns a view object that displays a list of dictionary's key-value tuple pairs.	<code>for item in student_grades.items():     print(item)</code>
<b>dict.keys()</b>	Returns a view object that displays a list of all the keys.	<code>keys = student_grades.keys()</code>
<b>dict.pop()</b>	Removes the specified key and returns the corresponding value.	<code>grades = student_grades.pop('Alice')</code>
<b>dict.popitem()</b>	Removes and returns the last inserted key-value pair.	<code>last_item = student_grades.popitem()</code>
<b>dict.setdefault()</b>	Returns the value of a key if it is in the dictionary. If not, inserts the key with a specified value.	<code>grade = student_grades.setdefault('Eve', [80, 85, 90])</code>
<b>dict.update()</b>	Updates the dictionary with elements from another dictionary object or from an iterable of key-value pairs.	<code>student_grades.update({'Eve': [80, 85, 90]})</code>
<b>dict.values()</b>	Returns a view object that displays a list of all the values.	<code>values = student_grades.values()</code>

## 20: List Comprehensions



*# Traditional for loop*

```
squares = []
```

```
for num in range(1, 6):
```

```
    squares.append(num ** 2)
```

*# List comprehension equivalent*

```
squares = [num ** 2 for num in range(1, 6)]
```

## 21: Additional Resources

- Python Loops Tutorial: for Loops, while Loops and Nested Loops by Programming with Mosh:  
<https://www.codingem.com/nested-loops-in-python/>
- Python Tutorial for Beginners 5: Lists, Tuples, and Sets by Corey Schafer:  
<https://www.youtube.com/watch?v=W8KRzm-HUcc>
- Lists and Tuples in Python on Real Python:  
<https://realpython.com/python-lists-tuples/>
- Python Sets on W3Schools:  
[https://www.w3schools.com/python/python\\_sets.asp](https://www.w3schools.com/python/python_sets.asp)
- [https://www.w3schools.com/python/python\\_dictionaries.asp](https://www.w3schools.com/python/python_dictionaries.asp)
- <https://www.geeksforgeeks.org/python-dictionary/>