- 프로젝트명 : chap16-lamda-practice-source
- 패키지명 : com.ohgiraffers.lamda

Collections에서 Lambda 사용하기

• @com.ssg.lamba.friend.Friend

```
public class Friend {
        private String name;
        private int age;
        public Friend() {
11
12
13
        public Friend(String name, int age) {
15
            super();
            this.name = name;
17
            this.age = age;
19
        public String getName() {
21
            return name;
22
23
24
        public void setName(String name) {
25
            this.name = name;
26
```

```
public int getAge() {
    return age;
}

public void setAge(int age) {
    this.age = age;
}

public string toString() {
    return "Friend [name=" + name + ", age=" + age + "]";
}
```

실행클래스 com.ohgiraffers.lamba.friend.FriendApp

```
public class FriendApp {
       public static void main(String[] args) {
           List<Friend> list = List.of(
               new Friend("홍길동", 30),
               new Friend("신사임당", 48),
               new Friend("전봉준", 35),
               new Friend("세종대왕", 54),
               new Friend("간달프", 105)
           );
10
11
12
13
           Map<Integer, Friend> map = Map.of(
15
               1, new Friend("홍길동", 30),
               2, new Friend("신사임당", 48),
17
               3, new Friend("전봉준", 35),
              4, new Friend("세종대왕", 54),
               5, new Friend("간달프", 105)
```

```
20 );
21
22 }
23 }
24 [수행결과]
25 Person [name=신사임당, age=48]
26 Person [name=세종대왕, age=54]
27 Person [name=간달프, age=105]
28
29 Person [name=홍길동, age=30]
30 Person [name=전봉준, age=35]
31 Person [name=간달프, age=105]
```