

Interview Notes (3 Teachers)

Overall

feels more like a strict questionnaire than a collaborative partner

Process seems rigid and time-consuming

Output is visually appealing, cool ideas generated

It needs a bit of upfront time investment to save time

Some activities might be unrealistic for young students

Process

Step 1:

Its logical, but takes too long.

Shouldn't be a linear, maybe change the way you input stuff (UI/UX issue)

"I do not understand what competency is. Is that first grade? A beginner language learner? I would prefer to use Grade Level or Age Group" - Marianna

Could be useful if you could select multiple competencies, often they share same skills.

Step 2:

Empty box made the teachers "lag" since they didnt know what to write.

"Could you implement that if you select some competency, AI could suggest some objectives and then I can edit them however I want" - Marianna

Step 3:

Why cant I select multiple compositions like Mixed ability & Mixed age group?

Step 4:

Cool and practical, but limited

Planning units would be more cool that single lessons

Need to input their own time not select something or "a class maybe will take 2-3 sessions, I would like to specify that" - Athena

Step 5:

Text box for materials is kinda tedious

Maybe a checkbox would be better

Specify what teacher and what students are using, teacher might have projector or PC but students just pen and paper

Step 6 & 7:

These should probably be one, also maybe change the name.

Step X:

Would like to be able to select how many questions does it output for the levels

Would like to be able to export the final board or ideas not only in JSON (none of them knew what json type file is :))

Ideas (suggestions)

Give me a single dashboard where I can see and edit all my inputs at once

Make the primary view a timeline, not a grid of cards

Every activity must include key questions and success criteria

Let me save my class profile so I don't have to re-enter my students' needs every time

If I click "Mixed Ability," generate three tailored versions of the same activity (Individualization, but since we don't focus on this one we can skip just cool to have)

Let me take any activity and instantly tweak it:

- make it shorter
- make it require no tech
- make it more hands-on

Need to know how much setup time I will need for this, if any

Let me select my official regional curriculum so the competencies match exactly (Delusional expectations but sure :))

If I pick an activity, let the AI generate a matching worksheet, some play flashcards, or printable discussion cards. (Again delusional but sure I let them have it :))