

SKILLS

LANGUAGES AND DEVELOPMENT:

- Java
- C++
- RobotC
- HTML
- Css
- React.js (learning)

DESIGN:

- AutoCAD
- Solid Works
- Photoshop
- Adobe Illustrator Draw
- Sketchbook

AWARDS

- Waterloo Pascal Math Contest School Champion
- Waterloo Fermat Contest School Champion
- Waterloo Euclid Math Contest Distinction Award (top 25%)
- Kiwanis Music Festival Platinum Award
- Ontario Band Association Gold Award
- Carnegie Hall Band Performance Award

EDUCATION

CANDIDATE OF BACHELOR OF APPLIED SCIENCE- MECHATRONICS ENGINEERING

UNIVERSITY OF WATERLOO | 2019 - PRESENT

SUMMARY OF QUALIFICATIONS

- 3+ years of coding experience in java, one year experience using C++ and proficient knowledge on HTML, CSS and React through multiple programming courses taken and projects listed below.
- Creative designer as demonstrated through my years of graphic design and marketing experience.
- Self driven as shown through my entrepreneurship in starting up my own clothing brand.
- **Team player** with years of team-working experience gained through being part of school clubs and youth councils.

PROJECTS

WEB & UI/UX DEVELOPER

HTML AND CSS

PERSONAL WEBSITE | JANUARY 2020

- First-hand experience on front-end development using self-taught **HTML and Css** to create my professional website.
- · Click here to see more of my work!

FRONT-END DEVELOPER

REACT.JS & CSS

EYESEE WEB APPLICATION | MARCH 2020 - PRESENT

- Created a web app service for medical practitioners to diagnose and identify diabetic retinopathy that is accurate and efficient.
- Implemented existing APIs using **React.js** and **HTML** and designed all visuals for web app using React and **Css**.
- Collaborated and effectively communicated code through **Github**,

ROBOTICS PROGRAMMER & MECHANICAL DESIGNER

C++ & ROBOTC

FIME FIRE FIGHTING ROBOT | NOVEMBER 2019

- Designed and constructed an autonomous robot containing 4 sensors and 4 motors that's capable of locating and extinguishing small fire.
- Coded for two fire extinguishing methods and a path-finding algorithm to locate fire, all using C-based event-driven embedded systems.

GAME DEVELOPER

JAVA

VARIOUS JAVA PROJECTS | FEBRUARY 2018 - FEBRUARY 2019

- <u>Diner Dash</u>: Time pressure cooking game inspired by existing game Overcooked, created with a team, focused on implementing knowledge of **data-structures** (linked-lists, queues, stacks, etc).
- <u>Rusty River</u>: Extensive "escape room" inspired game created with a team requiring object oriented programming and understanding datastructures.
- <u>No Tomorrow</u>: Top-down shooter zombie survival game, created in a team, using objected oriented programming focusing on manipulating user input.

EXPERIENCES

CO-FOUNDER

MERAKI DISTRICT CLOTHING | NOVEMBER 2016 - PRESENT

- Designed popular merchandises and promotional materials for Meraki District through **Photoshop** and digital drawing, **making over 400 sales**.
- Communicated with suppliers and customers and developed longlasting personal relationships.

GRAPHICS DESIGNER

PLATFORM FOR YOUTH CREATIVITY | SEPTEMBER 2017 - JUNE 2019

- Directed the promotional campaigns in collaboration with a team of 17 people.
- Developed detailed plans regarding logistics for events using spreadsheets.
- Design logos and posters for events with Adobe illustrator draw and Photoshop, increasing social media followers by 2k.