BOXUN LI

(647)-686-3068
b386li@uwaterloo.ca
Github: BoxunLi
Portfolio: boxunli.github.io

SKILLS__

Design

Figma & Framer
Photoshop
Spline
Fusion360 & Solid Works
AutoCAD
Adobe Illustrator Draw
Autodesk Sketchbook

Language and Development

HTML
CSS
Javascript
Express
Node.js
MongoDB
React.js (learning)
Java
C++

AWARDS__

Waterloo Fermat Contest
School Champion

Waterloo Euclid Math
Contest Distinction Award
(top 25%)

Carnegie Hall Band
Performance Award

EDUCATION__

University of Waterloo

2019 - present

Candidate of Bachelor of
applied science -
Mechatronics Engineering

EXPERIENCE__

UI/UX DESIGNER

Ontario Ministry of
Labour

Jan 2021 - Present

Generated numerous iterations and designs for various features of a case-worker's web interface.

Collaborated in a team and organized workshops and researches to develop a user journey map for program application process.

Designed and produced high-fidelity prototype for a client-facing Employment Ontario web portal.

DESIGNER & FULL STACK DEV

KAIJU Arcades

Jan 2021 - Present

Developing and designing website for an arcade reviewing platform.

Utilized existing API's , RESTful routing and implemented CRUD functions using Node, Express, and MongoDB.

Working on account creation and user authentication.

UI/UX & INDUSTRIAL DESIGNER

Hyivy Health Inc.

May - August 2020

Communicated with the team to establish a vibrant brand identity, designed new logo and built brand guideline.

Designed and built a mobile app prototype using Figma and Framer, a website using WordPress, and a realistic 3D product prototype of the device being developed.

Conducted user research and testing. Analyzed user feedback results to improve through iterations.

CO-FOUNDER + DESIGNER

Meraki District Clothing

Nov 2016 - Mar 2019

Designed popular merchandises and promotional materials for Meraki District, making over 400 sales.

Communicated with suppliers and customers and developed long-lasting personal relationships.

COMMUNITY__

WEB DEV & DESIGNER

UW/UX

Oct 2020 - Present

Growing and guiding UW's design community by organizing events, including a designathon.

Conducted surveys to gather user feedback and analyzed research results.

Working alongside other designers to generate iterations of designs for a club website. Preparing for user interviews.

GRAPHICS DESIGNER

Platform For Youth Creativity

Sep 2017 - Jun 2019

Directed the promotional campaigns in collaboration with a team of 17 people.

Design logos and posters for events with Adobe illustrator draw and Photoshop, increasing social media followers by 2000.