

# **TECH153 Greenhouse Controller**

Version LabXX  
2020-08-03 12:47:00 AM

**Makefile:**

**GHC:GHC.o ghcontrol.o pisensehat.o**

**gcc -g -o GHC GHC.o ghcontrol.o  
pisensehat.o -lwiringPi**

**GHC.o:GHC.c ghcontrol.h pisensehat.h**

**gcc -g -c GHC.c**

**ghcontrol.o:ghcontrol.c ghcontrol.h pisensehat.h**

**gcc -g -c ghcontrol.c**

**pisensehat.o:pisensehat.c pisensehat.h**

**gcc -g -c pisensehat.c**

**clean:**

**rm \*.o**

**touch \***

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# File Index

## File List

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# File Documentation

## GHC.c File Reference

```
#include "ghcontrol.h"
```

## Functions

- `int main (void)`

---

## Detailed Description

main program structure and function call order for Gh controller

---

## Function Documentation

### `int main (void )`

```
7 {
8     struct setpoints sets = {0};
9     struct readings creadings ={0};
10    struct controls ctrl = {0};
11    time_t now;
12    char test;
13    int logged;
14    alarmlimit_s alimits = { 0 };
15    alarm_s warn[NALARMS] = { 0 };
16
17
18    time(NULL);
19
20    sets = GhSetTargets(sets);
21    alimits = GhSetAlarmsLimits();
22
23    GhControllerInit();
24
```

```

25     while(1)
26     {
27         now = time(NULL);
28
29         creadings = GhGetReadings();
30         logged = GhLogData("ghdata.txt", creadings);
31         ctrl = GhSetControls(sets, creadings);
32         GhDisplayAlarms(warn);
33         GhDisplayAll(creadings, sets);
34         GhDisplayReadings(creadings);
35         GhDisplayTargets(sets);
36         GhDisplayControls(ctrl);
37         GhDelay(GHUPDATE);
38     }
39 }
40
41 test = fgetc(stdin);
42
43 if(test == '_')
44 {
45     return EXIT_SUCCESS;
46 }
47
48 }

```

---

## ghcontrol.c File Reference

#include "ghcontrol.h"

### Macros

- #define **ALARMNMSZ** 18

### Functions

- int **GhGetRandom** (int range)
  - void **GhDelay** (int milliseconds)
  - void **GhControllerInit** (void)
  - double **GhGetHumidity** (void)
  - double **GhGetPressure** (void)
  - double **GhGetTemperature** (void)
  - struct **readings** **GhGetReadings** (void)
  - struct **setpoints** **GhSetTargets** (struct **setpoints** spts)
  - struct **controls** **GhSetControls** (struct **setpoints** target, struct **readings** rdata)
  - int **GhLogData** (char \*fname, struct **readings** ghdata)
  - int **GhSaveSetpoints** (char \*fname, struct **setpoints** spts)
  - struct **setpoints** **GhRetrieveSetpoints** (char \*fname)
  - **alarmlimit\_s** **GhSetAlarmsLimits** (void)
  - void **GhSetAlarms** (**alarm\_s** calarm[NALARMS], **alarmlimit\_s** alarmpt, struct **readings** rdata)
  - **alarm\_s** **GhDisplayAlarms** (**alarm\_s** alrm[NALARMS])
  - void **GhDisplayControls** (struct **controls** ctrl)
  - void **GhDisplayReadings** (struct **readings** rdata)
  - void **GhDisplayTargets** (struct **setpoints** spts)
  - void **GhDisplaySetpoints** (void)
  - void **GhDisplayHeader** (const char \*sname)
  - void **GhDisplayAll** (struct **readings** rd, struct **setpoints** sd)
-

## Detailed Description

function definitions and in depth structure for Gh main code

---

## Macro Definition Documentation

**#define ALARMNMSZ 18**

---

## Function Documentation

### void GhControllerInit (void )

sets parameters by calling srand for number generation, sets targets, and displays controllers name. initialization of the Ghcontroller

#### Version:

06 July 2020

#### Author:

Paul Moggach  
Bronson Pearl

#### Parameters:

void	
------	--

#### Returns:

void

```
50 {  
51     srand((unsigned)time(NULL));  
52     GhDisplayHeader("Bronson Pearl");  
53     #if SENSEHAT  
54         ShInit();  
55     #endif  
56 }
```

### void GhDelay (int *milliseconds*)

creates a timed delay for the clock

#### Version:

01 June 2020

#### Author:

Paul Moggach  
Bronson Pearl

#### Parameters:

integer	delay measured in milliseconds
---------	--------------------------------

#### Returns:

void

```
28 {  
29     long int wait;  
30     clock_t now,start;  
31  
32     wait = milliseconds * (CLOCKS_PER_SEC/1000);  
33     start = clock();  
34     now = start;  
35  
36     while( (now-start) < wait)
```

```

37     {
38         now = clock();
39     }
40 }

```

#### **alarm\_s GhDisplayAlarms (alarm\_s *alarm*[NALARMS])**

```

327 {
328     // Alarm Message Array
329     const char alarmnames[NALARMS][ALARMNMSZ] =
330         {"No Alarms", "High Temperature", "Low Temperature", "High Humidity",
331          "Low Humidity", "High Pressure", "Low Pressure"};
332
333     for(int i = 1; i<7; i++)
334     {
335         if('->' != NOALARM)
336         {
337             printf("%s %s", alarmnames['->'], ctime(&alarm[i].atime));
338         }
339     }
340
341 }

```

#### **void GhDisplayAll (struct readings *rd*, struct setpoints *sd*)**

```

398 {
399     int rv, sv, ach, avl;
400     fbpixel_s pxc={0};
401
402     ShClearMatrix();
403
404     rv = (NUMPTS * (((rd.temperature-LSTEMP) / (USTEMP-LSTEMP)) +0.05) -1);
405     sv = (NUMPTS * (((sd.temperature - LSTEMP) / (USTEMP-LSTEMP)) +0.05) -1);
406     pxc.red = 0x00;
407     pxc.green = 0xFF;
408     pxc.blue = 0x00;
409     ShSetVerticalBar(TBAR, pxc, rv);
410     pxc.red = 0xF0;
411     pxc.green = 0x0F;
412     pxc.blue = 0xF0;
413     ShSetPixel(TBAR, sv, pxc);
414
415     rv = (NUMPTS * (((rd.humidity-LSHUMID) / (USHUMID-LSHUMID)) +0.05) -1);
416     sv = (NUMPTS * (((sd.humidity - LSHUMID) / (USHUMID-LSHUMID)) +0.05) -1);
417     pxc.red = 0x00;
418     pxc.green = 0xFF;
419     pxc.blue = 0x00;
420     ShSetVerticalBar(HBAR, pxc, rv);
421     pxc.red = 0xF0;
422     pxc.green = 0x0F;
423     pxc.blue = 0xF0;
424     ShSetPixel(HBAR, sv, pxc);
425
426     rv = (NUMPTS * (((rd.pressure-LSPRESS) / (USPRESS-LSPRESS)) +0.05) -1);
427     pxc.red = 0x00;
428     pxc.green = 0xFF;
429     pxc.blue = 0x00;
430     ShSetVerticalBar(PBAR, pxc, rv);
431
432
433 }

```

#### **void GhDisplayControls (struct controls *ctrl*)**

displays the on and off status of humidifier and heater based on current temperatures compared to target temperatures

#### **Version:**

06 July 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>heater</i>	pointer humidifier pointer
---------------	----------------------------

**Returns:**

```
void
352 {
353     fprintf(stdout, "\nControls: \theater status: %d\t humidifier status:
%d\n", ctrl.heater, ctrl.humidifier);
354 }
```

**void GhDisplayHeader (const char \* *sname*)**

prints GH controller title

**Version:**

06 MAY 2018

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>sname</i>	string with Operator's name
--------------	-----------------------------

**Returns:**

```
void
393 {
394     fprintf(stdout, "%s's CENG153 Greenhouse Controller\n", sname);
395 }
```

**void GhDisplayReadings (struct readings *rdata*)**

prints the readings of units measured: temp, humidity, wind pressure.

**Version:**

08 June 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>rtime</i>	and array dreads passed to display current time and appropriate measurements
--------------	--

**Returns:**

```
void
364 {
365     fprintf(stdout, "\n%sReadings\tT:%5.1fC\t H:%5.11f%\t P:%
6.11fPa", ctime(&rdata.rtime), rdata.temperature, rdata.humidity, rdata.pressure);
366 }
```

**void GhDisplaySetpoints (void )**

```
381 {
382 }
```

**void GhDisplayTargets (struct setpoints *spts*)**

displays set targets for humidifier and heater



**Version:**

15 June 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>void</i>	
-------------	--

**Returns:**

*void*

```
376 {  
377     fprintf(stdout, "\nSetpoints:  T: %5.1fC\t H: %5.1f%%", STEMP, SHUMID);  
378 }
```

**double GhGetHumidity (void )**

generates simulated measurement for humidity

**Version:**

06 July 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>void</i>	
-------------	--

**Returns:**

*double*

```
66 {  
67  
68 #if SIMTEMPERATURE  
69     return GhGetRandom(USHUMID-LSHUMID) + LSHUMID;  
70 #else  
71     return 25.0;  
72 #endif  
73 }
```

**double GhGetPressure (void )**

generates simulated measurement for wind pressure

**Version:**

06 July 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>void</i>	
-------------	--

**Returns:**

*double*

```
83 {  
84 #if SIMTEMPERATURE  
85     return GhGetRandom(USPRESS-LSPRESS) + LSPRESS;  
86 #else  
87     return 25.0;  
88 #endif  
89 }
```

### **int GhGetRandom (int *range*)**

generates a random number within a range

#### **Version:**

01 June 2020

#### **Author:**

Paul Moggach  
Bronson Pearl

#### **Parameters:**

<i>range</i>	integer mod division to random number
--------------	---------------------------------------

#### **Returns:**

```
int
16 {
17     return rand()%range;
18 }
```

### **struct readings GhGetReadings (void )**

assigns simulated measurements to the appropriate array location

#### **Version:**

06 July 2020

#### **Author:**

Paul Moggach  
Bronson Pearl

#### **Parameters:**

<i>type</i>	double readings[SENSORS]
-------------	--------------------------

#### **Returns:**

```
void
115 {
116     struct readings now = {0};
117     now.rtime = time(NULL);
118     now.temperature = GhGetTemperature();
119     now.humidity = GhGetHumidity();
120     now.pressure = GhGetPressure();
121     return now;
122 }
```

### **double GhGetTemperature (void )**

generates simulated measurement for temperature

#### **Version:**

06 July 2020

#### **Author:**

Paul Moggach  
Bronson Pearl

#### **Parameters:**

<i>void</i>	
-------------	--

#### **Returns:**

```
double
99 {
100 #if SIMTEMPERATURE
101     return GhGetRandom(USTEMP-LSTEMP) + LSTEMP;
102 #else
```

```

103     return 25.0;
104 #endif
105 }

```

**int GhLogData (char \* *fname*, struct readings *ghdata*)**

Writes data to a file to log simulated weather readings

**Version:**

13 July 2020

**Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>fname</i>	string with file name, ghdata
--------------	-------------------------------

**Returns:**

```

1
184 {
185     FILE *fp;
186     char ltime[25];
187
188     fp = fopen(fname, "a");
189
190     if (fp==NULL)
191     {
192         return 0;
193     }
194
195     strcpy(ltime, ctime(&ghdata.rtime));
196     ltime[3] = ',';
197     ltime[7] = ',';
198     ltime[10] = ',';
199     ltime[19] = ',';
200
201
202     fprintf(fp, "%.24s, %5.11f, %5.11f, %6.11f\n", ltime, ghdata.temperature,
ghdata.humidity, ghdata.pressure);
203
204     fclose(fp);
205
206     return 1;
207 }

```

**struct setpoints GhRetrieveSetpoints (char \* *fname*)**

```

241 {
242     struct setpoints spts = {0.0};
243
244     FILE *fp;
245
246     fp = fopen(fname, "r");
247
248     if (fp==NULL)
249     {
250         return spts;
251     }
252
253     fread(&spts, sizeof(struct setpoints), 1, fp);
254
255     fclose(fp);
256
257     return spts;
258 }

```

**int GhSaveSetpoints (char \* *fname*, struct setpoints *spts*)**

```
217 {
218     FILE *fp;
219     fp = fopen(fname,"w");
220
221     if(fp==NULL)
222     {
223         return 0;
224     }
225
226     fwrite(&spts,sizeof(struct setpoints),1, fp);
227
228     fclose(fp);
229
230     return 1;
231 }
```

**void GhSetAlarms (alarm\_s *calarm*[NALARMS], alarmlimit\_s *alarmpt*, struct readings *rdata*)**

```
274 {
275
276     int i;
277     for(i=0; i<7; i++)
278     {
279         calarm[i].code = NOALARM;
280     }
281
282     if(rdata.temperature >= alarmpt.hight)
283     {
284         calarm[HTEMP].code = HTEMP;
285         calarm[HTEMP].atime = rdata.rtime;
286         calarm[HTEMP].value = rdata.temperature;
287     }
288
289     if(rdata.temperature <= alarmpt.lowt)
290     {
291         calarm[LTEMP].code = LTEMP;
292         calarm[LTEMP].atime = rdata.rtime;
293         calarm[LTEMP].value = rdata.temperature;
294     }
295
296     if(rdata.humidity >= alarmpt.highh)
297     {
298         calarm[HHUMID].code = HHUMID;
299         calarm[HHUMID].atime = rdata.rtime;
300         calarm[HHUMID].value = rdata.temperature;
301     }
302
303     if(rdata.humidity <= alarmpt.lowh)
304     {
305         calarm[LHUMID].code = LHUMID;
306         calarm[LHUMID].atime = rdata.rtime;
307         calarm[LHUMID].value = rdata.temperature;
308     }
309
310     if(rdata.pressure >= alarmpt.highp)
311     {
312         calarm[HPRESS].code = HPRESS;
313         calarm[HPRESS].atime = rdata.rtime;
314         calarm[HPRESS].value = rdata.temperature;
315     }
316
317     if(rdata.pressure <= alarmpt.lowp)
318     {
319         calarm[LPRESS].code = LPRESS;
320         calarm[LPRESS].atime = rdata.rtime;
321         calarm[LPRESS].value = rdata.temperature;
322     }
323 }
```

```
324 }
```

### **alarmlimit\_s GhSetAlarmsLimits (void )**

```
261 {  
262     alarmlimit_s calarm;  
263     calarm.hight = UPPERATEMP;  
264     calarm.lowt = LOWERATEMP;  
265     calarm.highh = UPPERAHUMID;  
266     calarm.lowh = LOWERAHUMID;  
267     calarm.highp = UPPERAPRESS;  
268     calarm.lowp = LOWERAPRESS;  
269  
270     return calarm;  
271 }
```

### **struct controls GhSetControls (struct setpoints *target*, struct readings *rdata*)**

controls the heater and humidifier for green house

#### **Version:**

15 June 2020

#### **Author:**

Paul Moggach  
Bronson Pearl

#### **Parameters:**

<i>heater</i>	pointer humidifier pointer and creadings array
---------------	--

#### **Returns:**

void

```
152 {  
153     struct controls cset = {0};  
154  
155     if( rdata.temperature < STEMP )  
156     {  
157         cset.heater = ON;  
158     }  
159     else  
160     {  
161         cset.heater = OFF;  
162     }  
163  
164     if( rdata.humidity < SHUMID)  
165     {  
166         cset.humidifier = ON;  
167     }  
168     else  
169     {  
170         cset.humidifier = OFF;  
171     }  
172  
173     return cset;  
174 }
```

### **struct setpoints GhSetTargets (struct setpoints *spts*)**

sets contorl points for simulation

#### **Version:**

06 july 2020

#### **Author:**

Paul Moggach  
Bronson Pearl

**Parameters:**

<i>type</i>	void
-------------	------

**Returns:**

```

cpoints
132 {
133     struct setpoints cpoints = GhRetrieveSetpoints("setpoints.dat");
134
135     if( (cpoints.temperature = 0) )
136     {
137         cpoints.temperature = STEMP;
138         cpoints.humidity = SHUMID;
139         GhSaveSetpoints("setpoints.dat", cpoints);
140     }
141     return cpoints;
142 }

```

---

## ghcontrol.h File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <string.h>
#include "pisensehat.h"

```

### Data Structures

- struct **readings**
- struct **setpoints**
- struct **controls**
- struct **alarmlimits**
- struct **alarms**

### Macros

- #define **ON** 1
- #define **OFF** 0
- #define **STEMP** 25.0
- #define **SHUMID** 55.0
- #define **SIMULATE** 1
- #define **USTEMP** 50
- #define **LSTEMP** -10
- #define **USHUMID** 100
- #define **LSHUMID** 0
- #define **USPRESS** 1016
- #define **LSPRESS** 975
- #define **GHUPDATE** 2000
- #define **SENSORS** 3
- #define **TEMPERATURE** 0
- #define **HUMIDITY** 1
- #define **PRESSURE** 2
- #define **SIMTEMPERATURE** 1
- #define **SIMHUMIDITY** 1
- #define **SIMPRESSURE** 1

- `#define NUMBARS 8`
- `#define NUMPTS 8.0`
- `#define TBAR 7`
- `#define HBAR 5`
- `#define PBAR 3`
- `#define SENSEHAT 1`
- `#define NALARMS 7`
- `#define UPPERATEMP 30`
- `#define LOWERATEMP 10`
- `#define LOWERAHUMID 25`
- `#define UPPERAHUMID 70`
- `#define LOWERAPRESS 985`
- `#define UPPERAPRESS 1016`

## Typedefs

- `typedef struct alarmlimits alarmlimit_s`
- `typedef struct alarms alarm_s`

## Enumerations

- `enum alarm_e { NOALARM, HTEMP, LTEMP, HHUMID, LHUMID, HPRESS, LPRESS }`

---

## Detailed Description

GH control constants, structures, function prototypes for Gh control code

---

## Data Structure Documentation

### struct readings

#### Data Fields:

double	humidity	
double	pressure	
time_t	rtime	
double	temperature	

### struct setpoints

#### Data Fields:

double	humidity	
double	temperature	

### struct controls

#### Data Fields:

int	heater	
int	humidifier	

## struct alarmlimits

### Data Fields:

double	highh	
double	highp	
double	hight	
double	lowh	
double	lowp	
double	lowt	

## struct alarms

### Data Fields:

time_t	atime	
<b>alarm_e</b>	code	
double	value	

---



## Macro Definition Documentation

**#define GHUPDATE 2000**

**#define HBAR 5**

**#define HUMIDITY 1**

**#define LOWERAHUMID 25**

**#define LOWERAPRESS 985**

**#define LOWERATEMP 10**

**#define LSHUMID 0**

**#define LSPRESS 975**

**#define LSTEMP -10**

**#define NALARMS 7**

**#define NUMBARS 8**

**#define NUMPTS 8.0**

**#define OFF 0**

**#define ON 1**

**#define PBAR 3**

**#define PRESSURE 2**

**#define SENSEHAT 1**

**#define SENSORS 3**

**#define SHUMID 55.0**

**#define SIMHUMIDITY 1**

**#define SIMPRESSURE 1**

**#define SIMTEMPERATURE 1**

**#define SIMULATE 1**

```

#define STEMP 25.0

#define TBAR 7

#define TEMPERATURE 0

#define UPPERAHUMID 70

#define UPPERAPRESS 1016

#define UPPERATEMP 30

#define USHUMID 100

#define USPRESS 1016

#define USTEMP 50

```

---

## Typedef Documentation

```
typedef struct alarms alarm_s
```

```
typedef struct alarmlimits alarmlimit_s
```

---

## Enumeration Type Documentation

```
enum alarm_e
```

### Enumerator:

NOALARM	
HTEMP	
LTEMP	
HHUMID	
LHUMID	
HPRESS	
LPRESS	

```
52 { NOALARM, HTEMP, LTEMP, HHUMID, LHUMID, HPRESS, LPRESS } alarm_e;
```

---

## pisensehat.c File Reference

```
#include "pisensehat.h"
```

### Functions

- int **ShInit** (void)

- int **ShExit** (void)
- void **ShClearMatrix** (void)
- uint8\_t **ShSetPixel** (int x, int y, **fbpixel\_s** px)
- int **ShSetVerticalBar** (int bar, **fbpixel\_s** px, uint8\_t value)
- **lps25hData\_s** **ShGetLPS25HData** (void)
- **ht221sData\_s** **ShGetHT221SData** (void)

## Variables

- static int **fbfd**
- static uint16\_t \* **map**
- static int **HTS221fd**
- static int **LPS25Hfd**
- int **numReadings** =0

---

## Detailed Description

RPi Sensehat functions

### Version:

2020-05-03

---

## Function Documentation

### void **ShClearMatrix** (void )

Clears Sensehat 8X8 RGB LED display

#### Author:

Paul Moggach  
Kristian Medri

#### Version:

2020-05-03

#### Parameters:

<i>void</i>	
-------------	--

#### Returns:

void

```

108 {
109 #if EMULATOR
110     if (numReadings >=12){
111         numReadings=0;
112         printf("12 readings is about the limit for the emulator\n"
113             "the way that the current code is written since\n"
114             "it spawns too many threads and using Py_Finalize\n"
115             "causes a decref segmentation fault. In addition,\n"
116             "it doesn't respond to Ctrl-C thus exiting gracefully.\n");
117         /* Note that if you want to exit sooner you can stop the ghc process
118         by using Ctrl-Z, find the PID of ghc by using the command ps, and
119         use kill -9 PID# to end the process. */
120         exit(EXIT_FAILURE);
121     }
122     else{
123         //printf("numReadings= %d\n",numReadings);
124         numReadings++;
125     }
126     PyRun_SimpleString(

```

```

127     "from sense_emu import SenseHat\n"
128     "sense=SenseHat()\n"
129     "sense.clear()\n"
130     );
131 #else
132     memset(map, 0, FILESIZE);
133 #endif
134 }

```

## int ShExit (void )

Closes Down the Sensehat

### Author:

Paul Moggach  
Kristian Medri

### Version:

2020-05-01

### Parameters:

void	
------	--

### Returns:

exit status

```

82 {
83 #if EMULATOR
84     Py_Finalize();
85 #else
86     ShClearMatrix();
87     /* un-map and close */
88     if (munmap(map, FILESIZE) == -1)
89     {
90         perror("Error un-mmapping the file");
91         return EXIT_FAILURE;
92     }
93     close(fbfd);
94     close(HTS221fd);
95     close(LPS25Hfd);
96 #endif
97     return EXIT_SUCCESS;
98 }

```

## ht221sData\_s ShGetHT221SData (void )

Gets HT221S Sensehat sensor data

### Author:

Paul Moggach  
Kristian Medri

### Version:

2020-05-03

### Parameters:

void	
------	--

### Returns:

ht221sData\_s temperature and humidity data

```

286 {
287     ht221sData_s rd = {0};
288 #if EMULATOR
289     PyRun_SimpleString(
290         "from sense_emu import SenseHat\n"
291         "#from time import time,ctime\n"
292         "#print('Today is '+ctime(time))\n"
293         "sense=SenseHat()\n"

```

```

294     "temp=sense.temp\n"
295     "humid=sense.humidity\n"
296     "#print(temp)\n"
297     "#print(humid)\n"
298     "f=open(\"tempfileforpython.txt\", \"w\")\n"
299     "f.write(repr(temp))\n"
300     "f.close()\n"
301     "f=open(\"humifileforpython.txt\", \"w\")\n"
302     "f.write(repr(humid))\n"
303     "f.close()\n"
304     );
305     double reading=0;
306     FILE *fp;
307     fp=fopen("tempfileforpython.txt", "r");
308     fscanf(fp, "%lf", &reading);
309     fclose(fp);
310     rd.temperature = reading;
311     //fprintf(stdout, "%lf\n", reading);
312     fp=fopen("humifileforpython.txt", "r");
313     fscanf(fp, "%lf", &reading);
314     fclose(fp);
315     //fprintf(stdout, "%lf\n", reading);
316     rd.humidity = reading;
317 #else
318     int status;
319     uint8_t t0_out_l, t0_out_h, t1_out_l, t1_out_h;
320     uint8_t t0_degC_x8, t1_degC_x8, t1_t0_msb;
321     int16_t T0_OUT, T1_OUT;
322     uint16_t T0_DegC_x8, T1_DegC_x8;
323     double T0_DegC, T1_DegC;
324     double t_gradient_m, t_intercept_c;
325     uint8_t t_out_l, t_out_h;
326     int16_t T_OUT;
327     uint8_t
h0_out_l, h0_out_h, h1_out_l, h1_out_h, h0_rh_x2, h1_rh_x2, h_t_out_l, h_t_out_h;
328     int16_t H0_T0_OUT, H1_T0_OUT, H_T_OUT;
329     double H0_rH, H1_rH, h_gradient_m, h_intercept_c;
330
331     // Power down the device (clean start)
332     wiringPiI2CWriteReg8(HTS221fd, CTRL_REG1, 0x00);
333     // Turn on the humidity sensor analog front end in single shot mode
334     wiringPiI2CWriteReg8(HTS221fd, CTRL_REG1, 0x84);
335     // Run one-shot measurement (temperature and humidity). The set bit will be reset
by the
336     // sensor itself after execution (self-clearing bit)
337     wiringPiI2CWriteReg8(HTS221fd, CTRL_REG2, 0x01);
338
339     // Wait until the measurement is completed
340     do
341     {
342         usleep(HTS221DELAY); // 25 ms
343         status = wiringPiI2CReadReg8(HTS221fd, CTRL_REG2);
344     }
345     while (status != 0);
346
347     // Read calibration temperature LSB (ADC) data
348     // (temperature calibration x-data for two points)
349     t0_out_l = wiringPiI2CReadReg8(HTS221fd, T0_OUT_L);
350     t0_out_h = wiringPiI2CReadReg8(HTS221fd, T0_OUT_H);
351     t1_out_l = wiringPiI2CReadReg8(HTS221fd, T1_OUT_L);
352     t1_out_h = wiringPiI2CReadReg8(HTS221fd, T1_OUT_H);
353
354     // Read calibration relative humidity LSB (ADC) data
355     // (humidity calibration x-data for two points)
356     h0_out_l = wiringPiI2CReadReg8(HTS221fd, H0_T0_OUT_L);
357     h0_out_h = wiringPiI2CReadReg8(HTS221fd, H0_T0_OUT_H);
358     h1_out_l = wiringPiI2CReadReg8(HTS221fd, H1_T0_OUT_L);
359     h1_out_h = wiringPiI2CReadReg8(HTS221fd, H1_T0_OUT_H);
360
361     // Read calibration temperature (°C) data
362     // (temperature calibration y-data for two points)

```

```

363     t0_degC_x8 = wiringPiI2CReadReg8(HTS221fd, T0_degC_x8);
364     t1_degC_x8 = wiringPiI2CReadReg8(HTS221fd, T1_degC_x8);
365     t1_t0_msb = wiringPiI2CReadReg8(HTS221fd, T1_T0_MSB);
366
367     // Read relative humidity (% rH) data
368     // (humidity calibration y-data for two points)
369     h0_rh_x2 = wiringPiI2CReadReg8(HTS221fd, H0_rH_x2);
370     h1_rh_x2 = wiringPiI2CReadReg8(HTS221fd, H1_rH_x2);
371
372     // make 16 bit values (bit shift)
373     // (temperature calibration x-values)
374     T0_OUT = t0_out_h << 8 | t0_out_l;
375     T1_OUT = t1_out_h << 8 | t1_out_l;
376
377     // make 16 and 10 bit values (bit mask and bit shift)
378     T0_DegC_x8 = (t1_t0_msb & 3) << 8 | t0_degC_x8;
379     T1_DegC_x8 = ((t1_t0_msb & 12) >> 2) << 8 | t1_degC_x8;
380
381     // Calculate calibration values
382     // (temperature calibration y-values)
383     T0_DegC = T0_DegC_x8 / 8.0;
384     T1_DegC = T1_DegC_x8 / 8.0;
385
386     // Solve the linear equations 'y = mx + c' to give the
387     // calibration straight line graphs for temperature and humidity
388     t_gradient_m = (T1_DegC - T0_DegC) / (T1_OUT - T0_OUT);
389     t_intercept_c = T1_DegC - (t_gradient_m * T1_OUT);
390
391     // Read the ambient temperature measurement (2 bytes to read)
392     t_out_l = wiringPiI2CReadReg8(HTS221fd, TEMP_OUT_L);
393     t_out_h = wiringPiI2CReadReg8(HTS221fd, TEMP_OUT_H);
394
395     // make 16 bit value
396     T_OUT = t_out_h << 8 | t_out_l;
397
398     // make 16 bit values (bit shift)
399     // (humidity calibration x-values)
400     H0_T0_OUT = h0_out_h << 8 | h0_out_l;
401     H1_T0_OUT = h1_out_h << 8 | h1_out_l;
402
403     // Humidity calibration values
404     // (humidity calibration y-values)
405     H0_rH = h0_rh_x2 / 2.0;
406     H1_rH = h1_rh_x2 / 2.0;
407     h_gradient_m = (H1_rH - H0_rH) / (H1_T0_OUT - H0_T0_OUT);
408     h_intercept_c = H1_rH - (h_gradient_m * H1_T0_OUT);
409
410     // Read the ambient humidity measurement (2 bytes to read)
411     h_t_out_l = wiringPiI2CReadReg8(HTS221fd, H_T_OUT_L);
412     h_t_out_h = wiringPiI2CReadReg8(HTS221fd, H_T_OUT_H);
413
414     // make 16 bit value
415     H_T_OUT = h_t_out_h << 8 | h_t_out_l;
416
417     // Power down the device
418     wiringPiI2CWriteReg8(HTS221fd, CTRL_REG1, 0x00);
419
420     // Calculate and return ambient temperature
421     rd.temperature = (t_gradient_m * T_OUT) + t_intercept_c;
422     rd.humidity = (h_gradient_m * H_T_OUT) + h_intercept_c;
423 #endif
424     return rd;
425 }

```

## **Ips25hData\_s ShGetLPS25HData (void )**

Gets LPS25H Sensehat sensor information

**Author:**

Paul Moggach

Kristian Medri

**Version:**

2020-05-01

**Parameters:**

<code>void</code>	
-------------------	--

**Returns:**

`lps25hData_s` pressure and temperature data

```
210 {
211     lps25hData_s rd = {0};
212 #if EMULATOR
213     PyRun_SimpleString(
214         "from sense_emu import SenseHat\n"
215         "sense=SenseHat()\n"
216         "temp=sense.pressure\n"
217         "f=open(\"tempfileforpython.txt\", \"w\")\n"
218         "f.write(repr(temp))\n"
219         "f.close()\n"
220     );
221     double reading=0;
222     FILE *fp;
223     fp=fopen("tempfileforpython.txt", "r");
224     fscanf(fp, "%lf", &reading);
225     fclose(fp);
226     rd.pressure = reading;
227     rd.temperature = 5; //placeholder, use the temperature from the ht221s
228 #else
229     uint8_t temp_out_l = 0, temp_out_h = 0;
230     int16_t temp_out = 0;
231     uint8_t press_out_xl = 0;
232     uint8_t press_out_l = 0;
233     uint8_t press_out_h = 0;
234     int32_t press_out = 0;
235     uint8_t status = 0;
236
237     // Power down the device (clean start)
238     wiringPiI2CWriteReg8(LPS25Hfd, CTRL_REG1, 0x00);
239
240     // Turn on the humidity sensor analog front end in single shot mode
241     wiringPiI2CWriteReg8(LPS25Hfd, CTRL_REG1, 0x84);
242
243     // Run one-shot measurement (temperature and humidity). The set bit will be reset
244     // by the sensor itself after execution (self-clearing bit)
245     wiringPiI2CWriteReg8(LPS25Hfd, CTRL_REG2, 0x01);
246
247     // Wait until the measurement is completed
248     do
249     {
250         usleep(HTS221DELAY); // 25 ms
251         status = wiringPiI2CReadReg8(LPS25Hfd, CTRL_REG2);
252     }
253     while (status != 0);
254
255     /* Read the temperature measurement (2 bytes to read) */
256     temp_out_l = wiringPiI2CReadReg8(LPS25Hfd, TEMP_OUT_L);
257     temp_out_h = wiringPiI2CReadReg8(LPS25Hfd, TEMP_OUT_H);
258
259     /* Read the pressure measurement (3 bytes to read) */
260     press_out_xl = wiringPiI2CReadReg8(LPS25Hfd, PRESS_OUT_XL);
261     press_out_l = wiringPiI2CReadReg8(LPS25Hfd, PRESS_OUT_L);
262     press_out_h = wiringPiI2CReadReg8(LPS25Hfd, PRESS_OUT_H);
263
264     /* make 16 and 24 bit values (using bit shift) */
265     temp_out = temp_out_h << 8 | temp_out_l;
266     press_out = press_out_h << 16 | press_out_l << 8 | press_out_xl;
267
268     /* calculate output values */
```

```

269     rd.temperature = 42.5 + (temp_out / 480.0);
270     rd.pressure = press_out / 4096.0;
271
272     // Power down the device
273     wiringPiI2CWriteReg8(LPS25Hfd, CTRL_REG1, 0x00);
274 #endif
275     return rd;
276 }

```

## int Shlnit (void )

Initialize Sensehat

### Author:

Paul Moggach  
Kristian Medri

### Version:

2020-05-01

### Parameters:

void	
------	--

### Returns:

exit status

```

22 {
23 #if EMULATOR
24     Py_Initialize();
25 #else
26     wiringPiSetup();
27     struct fb_fix_screeninfo fix_info;
28
29     // Frame Buffer Initialization for 8X8 LED Matrix
30     /* open the led frame buffer device */
31     fbfd = open(FILEPATH, O_RDWR);
32     if (fbfd == -1)
33     {
34         perror("Error (call to 'open')");
35         exit(EXIT_FAILURE);
36     }
37
38     /* read fixed screen info for the open device */
39     if (ioctl(fbfd, FBIOGET_FSCREENINFO, &fix_info) == -1)
40     {
41         perror("Error (call to 'ioctl')");
42         close(fbfd);
43         exit(EXIT_FAILURE);
44     }
45
46     /* now check the correct device has been found */
47     if (strcmp(fix_info.id, "RPi-Sense FB") != 0)
48     {
49         printf("%s\n", "Error: RPi-Sense FB not found");
50         close(fbfd);
51         exit(EXIT_FAILURE);
52     }
53
54     /* map the led frame buffer device into memory */
55     map = mmap(NULL, FILESIZE, PROT_READ | PROT_WRITE, MAP_SHARED, fbfd, 0);
56     if (map == MAP_FAILED)
57     {
58         close(fbfd);
59         perror("Error mmapping the file");
60         exit(EXIT_FAILURE);
61     }
62
63     // Sensor Initialization
64     HTS221fd = wiringPiI2CSetup(HTS221I2CADDRESS);
65     LPS25Hfd = wiringPiI2CSetup(LPS25HI2CADDRESS);

```



```

66
67 // Power down the device (clean start)
68 wiringPiI2CWriteReg8(HTS221fd, CTRL_REG1, 0x00);
69 wiringPiI2CWriteReg8(LPS25Hfd, CTRL_REG1, 0x00);
70 #endif
71 return EXIT_SUCCESS;
72 }

```

**uint8\_t ShSetPixel (int x, int y, fbpixel\_s px)**

Sets a pixel on the Sensehat display

**Author:**

Paul Moggach  
Kristian Medri

**Version:**

2020-05-01

**Parameters:**

<i>x</i>	an integer position value
<i>y</i>	an integer position value
<i>fbpixel_s</i>	pixel colour data

**Returns:**

uint8\_t exit status

```

146 {
147 #if EMULATOR
148     char ltime [120];
149     sprintf(ltime,
150         "from sense_emu import SenseHat\n"
151         "sense=SenseHat()\n"
152         "sense.set_pixel(%d,%d,%d,%d,%d)\n"
153         ,x,y,px.red,px.green,px.blue);
154     PyRun_SimpleString(ltime);
155     return EXIT_SUCCESS;
156 #else
157     int i;
158
159     if (x >= 0 && x < 8 && y >= 0 && y < 8)
160     {
161         i = (y*8)+x; // offset into array
162         map[i] = (px.red << 11) | (px.green << 5) | (px.blue);
163         return EXIT_SUCCESS;
164     }
165 #endif
166     return EXIT_FAILURE;
167 }

```

**int ShSetVerticalBar (int bar, fbpixel\_s px, uint8\_t value)**

Sets a vertical bar on the Sensehat display

**Author:**

Paul Moggach  
Kristian Medri

**Version:**

2020-05-01

**Parameters:**

<i>int</i>	bar to light
<i>fbpixel_s</i>	pixel colour data
<i>uint8_t</i>	value how many pixels to light in bar

### Returns:

exit status

```
179 {
180     int i;
181     if (value>7){
182         value=7;
183     }
184     if (bar >= 0 && bar < 8 && value >= 0 && value < 8)
185     {
186         for(i=0; i<= value; i++)
187         {
188             ShSetPixel(bar,i,px);
189         }
190         px.red = 0x00;
191         px.green = 0x00;
192         px.blue = 0x00;
193         for(i=value+1; i< 8;i++)
194         {
195             ShSetPixel(bar,i,px);
196         }
197         return EXIT_SUCCESS;
198     }
199     return EXIT_FAILURE;
200 }
```

---

## Variable Documentation

**int fbfd[static]**

**int HTS221fd[static]**

**int LPS25Hfd[static]**

**uint16\_t\* map[static]**

**int numReadings =0**

---

## pisensehat.h File Reference

```
#include <stdlib.h>
#include <stdint.h>
#include <unistd.h>
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <sys/mman.h>
#include <string.h>
#include <linux/fb.h>
#include <sys/ioctl.h>
#include <poll.h>
#include <dirent.h>
```

```
#include <linux/input.h>
#include <time.h>
#include <wiringPi.h>
#include <wiringPiI2C.h>
```

## Data Structures

- struct **fbpixel**
- struct **lps25hData**
- struct **ht221sData**

## Macros

- #define **EMULATOR** 0
- #define **LPS25HI2CADDRESS** 0x5c
- #define **PRESS\_OUT\_XL** 0x28
- #define **PRESS\_OUT\_L** 0x29
- #define **PRESS\_OUT\_H** 0x2A
- #define **HTS221I2CADDRESS** 0x5F
- #define **HTS221DELAY** 25000
- #define **WHO\_AM\_I** 0x0F
- #define **CTRL\_REG1** 0x20
- #define **CTRL\_REG2** 0x21
- #define **T0\_OUT\_L** 0x3C
- #define **T0\_OUT\_H** 0x3D
- #define **T1\_OUT\_L** 0x3E
- #define **T1\_OUT\_H** 0x3F
- #define **T0\_degC\_x8** 0x32
- #define **T1\_degC\_x8** 0x33
- #define **T1\_T0\_MSB** 0x35
- #define **TEMP\_OUT\_L** 0x2A
- #define **TEMP\_OUT\_H** 0x2B
- #define **H0\_T0\_OUT\_L** 0x36
- #define **H0\_T0\_OUT\_H** 0x37
- #define **H1\_T0\_OUT\_L** 0x3A
- #define **H1\_T0\_OUT\_H** 0x3B
- #define **H0\_rH\_x2** 0x30
- #define **H1\_rH\_x2** 0x31
- #define **H\_T\_OUT\_L** 0x28
- #define **H\_T\_OUT\_H** 0x29
- #define **FILEPATH** "/dev/fb1"
- #define **NUM\_WORDS** 64
- #define **FILESIZE** (NUM\_WORDS \* sizeof(uint16\_t))
- #define **RGB565\_RED** 0xF800
- #define **RGB565\_GREEN** 0x07E0
- #define **RGB565\_BLUE** 0x001F

## Typedefs

- typedef struct **fbpixel** **fbpixel\_s**
- typedef struct **lps25hData** **lps25hData\_s**
- typedef struct **ht221sData** **ht221sData\_s**

## Detailed Description

RPi Sensehat constants, structures, function prototypes

### Version:

2020-05-03

---

## Data Structure Documentation

### struct fbpixel

#### Data Fields:

uint8_t	blue	
uint8_t	green	
uint8_t	red	

### struct lps25hData

#### Data Fields:

double	pressure	
double	temperature	

### struct ht221sData

#### Data Fields:

double	humidity	
double	temperature	

---

## Macro Definition Documentation

```
#define CTRL_REG1 0x20

#define CTRL_REG2 0x21

#define EMULATOR 0

#define FILEPATH "/dev/fb1"

#define FILESIZE (NUM_WORDS * sizeof(uint16_t))

#define H0_rH_x2 0x30

#define H0_T0_OUT_H 0x37

#define H0_T0_OUT_L 0x36

#define H1_rH_x2 0x31

#define H1_T0_OUT_H 0x3B

#define H1_T0_OUT_L 0x3A

#define H_T_OUT_H 0x29

#define H_T_OUT_L 0x28

#define HTS221DELAY 25000

#define HTS221I2CADDRESS 0x5F

#define LPS25HI2CADDRESS 0x5c

#define NUM_WORDS 64

#define PRESS_OUT_H 0x2A

#define PRESS_OUT_L 0x29

#define PRESS_OUT_XL 0x28

#define RGB565_BLUE 0x001F

#define RGB565_GREEN 0x07E0

#define RGB565_RED 0xF800
```

```

#define T0_degC_x8  0x32

#define T0_OUT_H  0x3D

#define T0_OUT_L  0x3C

#define T1_degC_x8  0x33

#define T1_OUT_H  0x3F

#define T1_OUT_L  0x3E

#define T1_T0_MSB  0x35

#define TEMP_OUT_H  0x2B

#define TEMP_OUT_L  0x2A

#define WHO_AM_I  0x0F

```

---

## Typedef Documentation

```

typedef struct fbpixel  fbpixel_s

typedef struct ht221sData  ht221sData_s

typedef struct lps25hData  lps25hData_s

```

---

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