

HOKU



Since Hoku values freedom and fun above all else, their rivals often disregard them as frivolous. What they don't know? There's nothing Hoku finds more fun than battle.

SPEED VALUE



Lowest heart wins ties

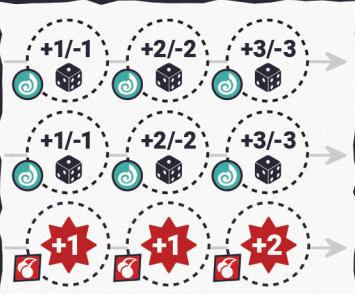
UNUSED DICE

Cross off after announcing Add total value to your

+1 +1 +2 +3

BONUSES

Mark Off
Cross Off



FLUIDITY

Passive

- +1 in • are not difficult terrain

HEALTH

Heart Cross 1 X Anywhere



MARK THE WAYSTONE

SURROUND BONUSES TO EARN THEM

4	6	3	4	5	X
1	3	6	5	2	1
1	1	2	3	3	4
3	5	3	2	4	3
6	1	5	1	3	6
X	4	4	3	6	3



Place up to 2 Cross 2 X per

- #1 +1 X per
- #2 Any X +
- #3 Any + Any X
- #4 You Win!

ULTIMATE ATTACK

TSUNAMI BLITZ

Mark exact #'s per

?	?	?	=
3	3	4	=
6			

• Deal

• All in

If damage dealt, +1

MOVEMENT

Choose 1

BASIC MOVEMENT

X
1-3

- If ending on , Gain GUARD

X
3-5

- Move up to

5-6

- JUMP up to
- If ending on , you take

BASIC ATTACKS

Choose 1

HYDRO SURGE

2

1-3

- Deal =
- If = 1,
- If = 2,

TIDAL DART

2

?

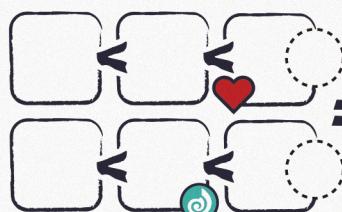
- Deal
- If sum greater than 6,

SPECIAL ATTACKS

RIDE THE WAVE

Mark #'s increasing in value

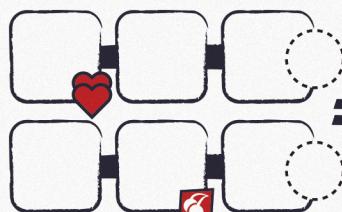
2



RIPTIDE RAGE

Mark #'s ODD or EVEN

3



- Deal

If in , this attack has

You may cross off a to gain or

STATUS

