# **DUBLIN CITY UNIVERSITY**

# SEMESTER ONE EXAMINATIONS 2012

CA213 Data Structures and Algorithms

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COURSE:	B.Sc. in Computer Applications (CASE) B.Eng. in Digital Media Engineering B.Eng. in Information & Communications Engineering B.Eng. in Electronic Engineering	
YEAR:	2/3	
EXAMINERS:	Dr James Power Dr Frank Bannister Prof. J. M. Morris (Ext. 8419)	
TIME ALLOWED:	2 Hours	
INSTRUCTIONS:	Answer any 4 questions. All questions carry equal marks. There are five questions in total. Answers may draw only on those elements of the Java library listed at the end of the paper. As instructed on answer books, candidates must not write using red ink.	
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indicated; otherwise the first four will be marked.

(i) With respect to *interfaces* in Java, describe (a) the definition of an interface, and (b) its use in class definitions.

[6 marks]

(ii) Write an interface Printable which has a single method put whose intention is to print on the standard output a string representation of the object (i.e. the object whose class implements Printable).

[6 marks]

(iii) Enhance the given class Date below (encapsulating the notion of a date) so that it implements Printable. A date should appear on the standard output in a form typified by 15/3/2008.

```
class Date {
  private int day, month, year; // day, month, year
  Date(){}
  void get(){ ... do not code ... }
  boolean lte(Date d) { ... do not code ... }
}
```

(iv) Write a static method print which takes an array of objects whose class implements Printable, and prints each element in the array, one element per line.

[7 marks]

### Question 2

(i) Explain briefly what is meant by a *map* in the context of data structures in Java.

[5 marks]

(ii) A bag is a collection of items in which each item can appear more than once. For example, a bag representing the forenames of persons in a room might contain 3 Pats, 1 John, and 2 Marys. A bag has operations to (a) add an item, (b) remove an item (if possible), and (b) determine the number of occurrences of an item. An outline implementation of a bag of Strings is given below using Java's maps. Complete the implementation.

```
class Bag {  // a bag of strings

private Map<String,Integer> map = ...; //the items
    // in the bag, and their number of occurrences

void add(String w) {
    // add w to bag
    ...
}

int frequency(String w) {
    // number of occurrences of w in bag
    ...
}

boolean remove(String w) {
    // remove one occurrence of w if there is at least
    // one, and return true; otherwise return false.
    ...
}
```

[20 marks]

# **Question 3**

- (i) Write an ADT for a bounded queue of elements of generic type T. It should have a no-args constructor, and the three basic queue methods, i.e. enqueue and dequeue an item, and determine if the queue is empty. Note that dequeuing is not possible if the queue is empty.
  - [10 marks]
- (ii) Explain, with the help of a diagram, how a bounded queue is implemented using a "circular array" to store the items.

[10 marks]

(iii) Suppose you wish to convert the implementation you described in part(ii) to that of an *unbounded* queue. Which of the three methods in the implementation would you change, and how?

[5 marks]

# Question 4

(i) A Java program uses a variable t to store a list of strings. Draw an illustration to indicate how the list is stored assuming the type of t is (a) ArrayList<String>, and (b) LinkedList<String> (lists are singly-linked in the case of (b)). For purposes of illustration, assume the list contains pig cow cat dog hen (in that order).

[8 marks]

- (ii) State the time complexity of t.add(0,"rat") in cases (a) and (b) above, and justify your answer (you may assume the list has n items).

  [6 marks]
- (iii) State the time complexity of t.add("rat") in cases (a) and (b) above, and justify your answer (again assume the list has n items).

  [6 marks]
- (iv) If you had need of a bounded queue in a program, which of (a) and (b) would you choose to use for the queue? Explain.

  [5 marks]

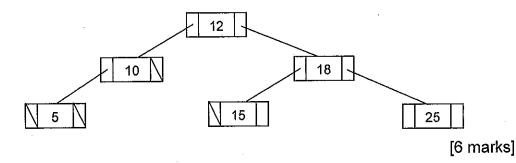
# **Question 5**

- (i) The Java library provides a generic class TreeSet<T> to implement sets of elements of type T. What requirements, if any, are placed on T?

  [6 marks]
- (ii) What is a binary tree? What is a binary search tree?

[6 marks]

(iii) Draw the binary search tree after elements 16 and 21 are added to, and then 18 is removed from the binary search tree below (assuming the standard insertion and deletion algorithms).



(iv) An outline implementation of class <code>TreeSet<T></code> is provided below. It implements sets of elements of type <code>T</code> using binary search trees. Complete the code of <code>max</code> which returns the maximum value in the set, or <code>null</code> if there are no elements (e.g. if the set is as represented in part (iii) above, then 25 is returned).

```
class TreeSet<T extends Comparable<T>> {
   private static class Node<T> { // node of binary search tree
      private T item; // data item
      private Node<T> left, right; //left and right subtrees

   Node(T item0, Node<T> left0, Node<T> right0) {
      item = item0; left = left0; right = right0;
   }
}
```

```
private Node<T> root = null;  // root of tree

private int numItems = 0;  // number of nodes

T max() { // maximum element (null if no elements)
    ...
}

// other methods omitted ...
```

[7 marks]

[End of exam]

}

# Table of Java Classes (Interfaces in italics)

# ArrayList<T>

ArrayList()
ArrayList(Collection<T>)
methods of List<T>

#### Boolean

Boolean(boolean) boolean booleanValue()

#### Character

Character(char)
char charValue()
static boolean isDigit(char)
static boolean isLetter(char)
static boolean isLetterOrDigit(char)
static boolean isLowerCase(char)
static boolean isUpperCase(char)
static boolean isWhitespace(char)
static char toLowerCase(char)
static char toUpperCase(char)

#### Collection<T>

int size()
boolean add(T)
boolean remove(Object)
boolean contains(Object)
void clear()
boolean isEmpty()
boolean addAll(Collection<T>)
boolean retainAll(Collection<?>)
boolean removeAll(Collection<?>)
boolean containsAll(Collection<?>)
Iterator<T> iterator()

#### **Collections**

static void sort(List<T>)
static int binarySearch(List<T>, T)
static void shuffle(List<?>)

# Comparable<T>

int compareTo(T)

#### Console

static int readInt()
static boolean readBoolean()
static double readDouble()
static char readChar()
static String readString()
static void skipLine()
static String readToken()
static boolean endOfFile()
static boolean hasMoreTokens()
static void skipWhitespace()

# ConsoleReader

ConsoleReader(String) int readInt() boolean readBoolean()

double readDouble()
char readChar()
String readString()
void skipLine()
String readToken()
boolean endOfFile()
boolean hasMoreTokens()
void skipWhitespace()

### DataInputStream

DataInputStream(FileInputStream)
int readInt() throws IOException
long readLong() throws IOException
boolean readBoolean() throws IOException
char readChar() throws IOException
double readDouble() throws IOException
float readFloat() throws IOException
String readUTF() throws IOException
int read(byte[]) throws IOException
int available() throws IOException
void close() throws IOException

## **DataOutputStream**

DataOutputStream(FileOutputStream)
void writeBoolean(boolean) throws
IOException
void writeInt(int) throws IOException
void writeLong(long) throws IOException
void writeDouble(double) throws IOException
void writeFloat(float) throws IOException
void writeChars(String) throws IOException
void writeUTF(String) throws IOException
void writeChar(int) throws IOException
void write(byte[], int, int) throws IOException

void close() throws IOException void flush() throws IOException int size()

# Double

Double(double) double doubleValue(); static double parseDouble(String) static String toString(double)

### Exception

void printStackTrace()

## File

File(String)
boolean exists()
boolean isFile()
boolean isDirectory()
boolean canRead()
boolean canWrite()
long length()
boolean delete()
String getName()
boolean renameTo(File)

File[] listFiles()

FileInputStream

FileInputStream(String) throws FileNotFoundException

FileOutputStream

FileOutputStream(String) throws IOException FileOutputStream(String, boolean) throws IOException

FileReader

FileReader(String) throws FileNotFoundException

**FileWriter** 

FileWriter(String) throws IOException FileWriter(String, Boolean) throws IOException

Float

Float(float)
float Value();
static float parseFloat(String)
static String toString(float)

GregorianCalendar

GregorianCalendar()
int get(int)
static int YEAR
static int MONTH
static int DATE
static int HOUR\_OF\_DAY
static int MINUTE
static int SECOND

HashMap<T,U>

HashMap()
HashMap(Map<T,U>)
methods in Map<T,U>

HashSet<T>

HashSet()
HashSet(Collection<T>)
methods in Set<T>.

Integer

Integer(int)
int intValue()
static int parseInt(String)
static String toString(int)

Iterable<T>

Iterator<T> iterator()

Iterator<T>

boolean hasNext() T next() void remove()

LinkedList<T>

LinkedList()

LinkedList(Collection<T>)
void addFirst(T)
T getFirst()
T getLast()
T removeFirst()
methods in List<T>

List<T>

int size() T set(int, T) T get(int) boolean add(T) String toString() void add(int, T) T remove(int) boolean remove(Object) boolean contains(Object) int indexOf(Object) void clear() boolean isEmpty() boolean addAll(Collection<T>) boolean retainAll(Collection<?>) boolean removeAll(Collection<?>) boolean contains All (Collection <?>) Iterator<T> iterator()

Long

Long(long)
long longValue()
static long parseLong(String)
static String toString(long)

Map < T, U >

void clear()
U put(T key, U value)
U get(Object key)
U remove(Object key)
boolean containsKey(Object key)
int size()
boolean isEmpty()
Set<T> keySet()
String toString()

Math

static double random()
static double abs(double)
static int abs(int) et cetera
static double ceil(double)
static double floor(double)
static int max(int, int) etc.
static int min(int, int) etc.
static double rint(double)
static long round(double)
static int round(float)
static double sqrt(double)

Object

boolean equals(Object)
String toString()

**PrintWriter** 

PrintWriter(String)

PrintWriter(FileWriter)
PrintWriter(FileWriter, boolean)
void print(String)
void println(String)
void println()
PrintWriter printf(String, Object...)
void close()
void flush()

#### RandomAccessFile

RandomAccessFile(String, String) throws IOException long length() throws IOException void seek(long) throws IOException int readInt() throws IOException long readLong() throws IOException boolean readBoolean() throws IOException char readChar() throws IOException double readDouble() throws IOException float readFloat() throws IOException String readUTF() throws IOException void writeBoolean(boolean) throws

IOException
void writeInt(int) throws IOException
void writeLong(long) throws IOException
void writeDouble(double) throws IOException
void writeFloat(float) throws IOException
void writeChars(String) throws IOException
void writeUTF(String) throws IOException
void writeChar(int) throws IOException
void close() throws IOException

## Scanner

Scanner(File) throws FileNotFoundException
Scanner(String)
String nextLine()
String next()
int nextInt()
long nextLong()
double nextDouble()
boolean nextBoolean()
boolean hasNextLine()
boolean hasNextInt()
boolean hasNextLong()
boolean hasNextDouble()
boolean hasNextDouble()
void close()

#### Set<T>

boolean add(T)
boolean remove(T)
boolean contains(T)
int size()
void clear()
boolean isEmpty()
boolean addAll(Collection<T>)
boolean retainAll(Collection<?>)
boolean removeAll(Collection<?>)
boolean containsAll(Collection<?>)
Iterator<T> iterator()

# String

int length() boolean startsWith(String) boolean startsWith(String) boolean endsWith(String) int indexOf(String) String substring(int, int) String substring(int) char charAt(int) String to Upper Case() String toLowerCase() String trim(). static String valueOf(int) static String valueOf(long) static String valueOf(double) static String valueOf(float) static String valueOf(boolean) static String valueOf(char) static String valueOf(char[], int, int) static String valueOf(char[]) boolean equalsIgnoreCase(String) void getChars(int, int, char[], int)

#### System

static long currentTimeMillis() static long nanoTime() static void exit(int)

# TreeSet<T>

TreeSet()
TreeSet (Collection<T>)
methods in Set<T>

## TreeMap<T,U>

TreeMap()
TreeMap(Map<T,U>)
methods in Map<T,U>