```
In [3]:
    # setup
    from IPython.core.display import display, HTML
    display(HTML('<style>.prompt{width: 0px; min-width: 0px; visibility: collapse}</style>'))
    display(HTML(open('rise.css').read()))

# imports
    import numpy as np
    import matplotlib.pyplot as plt
    import seaborn as sns
%matplotlib inline
    sns.set(style="whitegrid", font_scale=1.5, rc={'figure.figsize':(12, 6)})
```

# **CMPS 2200**

# Introduction to Algorithms

## Midterm Review

# Module 1: Model of Computation and Asymptotic Notation

## **Lecture Topics:**

- Asymptotic Notation  $(O, \Omega, o, \omega)$
- Work, Span, Speedup, Amdahl's Law
- Functional languages and SPARC
- Computational costs, Parallelism, Work Efficiency, Scheduling

#### Homework 1

- Asymptotic analysis
- SPARC to Python
- Longest run (a divide-and-conquer algorithm, actually)

#### Lab 1

• Comparison of the empirical performance linear and binary search.

#### Lab 2

· Calculating the values of recurrences

#### Skills

- Knowledge of our model of computation (parallelism, speedup, work, span, work efficiency)
- Know the difference between functional and imperative expressions
- Translate from SPARC and Python
- Given a function of n, derive asymptotic bounds

# Module 2: Recurrences

## **Lecture Topics:**

- Why do we care about recurrences?
- Tree Method
- Brick Method
- Example: Integer Multiplication

#### Homework 2

- More recurrences using the brick method.
- Comparing the asymptotic performance (work, actually) of 3 algorithms
- Implement Karatsaba-Ofman

#### Lab 3

Practice the tree method and the brick method.

#### Lab 4

• map and reduce for word occurrences and sentiment analysis

#### Skills

- Write a recurrence that captures the behavior of a given algorithm
- Understand the computation graph for an algorithm execution
- Application of the tree and brick methods to analyze a given algorithm

# Module 3: Sequences

## **Lecture Topics:**

- Abstract Data Types
- Operations on sequences

- · Reduce and Iterate
- scan (using contraction)

# Module 4: Divide-and-Conquer

## **Lecture Topics:**

- Reductions, Search Spaces and Brute-Force
- Divide and Conquer Framework
  - Correctness using induction
  - Running time using recurrences
- Examples:
  - MergeSort
  - Karatsaba-Ofman
  - reduce
  - scan
  - eTSP
  - MCSS

#### Homework 3

- Finding an element in an unsorted list using Divide and Conquer
- · Parenthesis matching

#### Lab 5

Count Sort

### **Skills**

- Understand how sequence operations such as reduce and scan are parallelized
- Applying sequence operations to solve problems efficiently
- Provide a brute force search algorithm along with its work/span for a given algorithm
- Understand reductions and how they relate to problem complexity
- Devise divide and conquer algorithms and prove their correctness and running time