CODY MOORE

Atlanta, Georgia (willing to relocate) | 404.550.7910

CodyMoore@protonmail.com - https://github.com/CMooreCode

EDUCATION

The University of Georgia, B.S. Computer Science

Athens, Ga

Graduated May 2020

Cumulative GPA: 3.3/4.0 Awards: Dean's List Fall 2018

Valdosta State University, Studied Computer Engineering Awards: Dean's List – Fall 2015, Fall 2017, and Spring 2018 Valdosta, Ga

Fall 2015 – Spring 2018

PROFESSIONAL EXPERIENCE

Application Developer | *ADP* | Alpharetta, Ga

May 2019 – August 2019

- Developed a full-stack web application in an Agile environment to provide additional consumer solutions for the ADP marketplace team to bring into production – used React alongside JavaScript, CSS, and HTML
- Utilized Node.js as well as MongoDB in order to store JSON data from API calls made to third party entities integrated with ADP systems
- Used JSON data stored in appropriate MongoDB schemas to properly provide a format to create .ical files
- Incorporated OAuth 2.0 procedural security authentication before having full access to the web app

Security Technician | *K-Nine Security Systems Inc.* | Atlanta, Ga

May 2015 – August 2018

- · Identified and diagnosed issues in customers' security systems, both residential and commercial
- Communicated individually with customers to familiarize them with any changes and new additions to their systems
- Completed jobs in a timely manner while accounting for travel time to ensure a rigid schedule was adhered to
- Remained flexible to assist other technicians in the area, either through supplying equipment on hand or being more knowledgeable with specific alarm systems

PROJECTS & CAMPUS INVOLVEMENT

Undergraduate Researcher | Cyber Security Department

October 2019 – Present

- Assisting in a project aiming to leverage machine learning to strengthen IoT security
- Analyze and discuss a current scholarly paper from the CyberSec world each week that is presented by a member, directed under Dr. Kyu Lee

CTF Participant | Capture the Flag Competition

January 2019 – Present

- Participated in 5 CTF competitions across multiple universities and independent venues
- Complete challenges on hackthebox.eu and vulnhub.com using Kali Linux and its various tools to cover many forms of injection, reverse engineering, fuzzing, web application vulnerabilities, and even forms of cryptography

Team Member | *Society for Cyber Security*

August 2018 – Present

- Provided documentation for penetration testing resources and additional writeups for hackthebox.eu labs
- Discuss group and professional presentations on new industry practices alongside exercises and organizing 4-person teams for Capture the Flag and other hacking related events

DontDieIn.space | UGA Hackathon

March 2019

- Won first place for Best Domain Name
- Multiplayer space survival game mixed with asteroid dodgeball using a custom physics engine accounting for all
 collisions and trajectory calculations built on Node.JS, Express.JS, and socket.io while hosted on GCP

UGAHacks 4 Project Winner | *UGAHacks 4*

February 2019

- Placed First in the category First Time Hacking among 53 other first-time hackathon grouped attendees
- Collaborated in a 3-person team to develop a tower defense game within 36 hours all functions and textures done from scratch with Java, JavaFX, CSS, and GIMP

TECHNICAL SKILLS

Proficient: C++, JavaScript, Python, JAVA, Bash, SQL,

Familiar: MongoDB, HTML, CSS, JavaFX

Frameworks: Node.js, React, Flask, Bootstrap, Express Unix/Linux: Kali, Redhat, Debian, Ubuntu, MacOS

Other: AWS, GCP, VirtualBox, Docker