CASEY TAKEDA

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SOFTWARE ENGINEER | APP DEVELOPER, DESIGNER
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EDUCATION

University of California, Berkeley   **Excepted May 2018**
Bachelor of Arts, Intended Computer Science (Cumulative GPA: 3.81)

The Big Hack 2016 Certificate by the San Francisco City Council
Basics: Data Structures (61B), Computer Architecture (61C), Discrete Math (70)
Applications / Teaching: Practical Programming (97), Introduction to Teaching Computer Science (370)
Fall 2016: Alogirthms (170), Databases (186)

EXPERIENCE

Meed Inc.   **Jan 2016 - May 2016**
Technology Evangelist Intern

I was an intern for Meed Inc. I helped monitor the website and gave suggestions on how Meed can use its platforms to give better user experiences for its customers. I also used the platforms to build a computer science community.

University of California, Berkeley   **Jan 2016 - May 2016**
Computer Science Tutor / Lab Assistant

I was a mentor for a class called CS 61A. I tutored at least three students a week and spent three hours a week being an lab assistant. Throughout my time mentoring, I was able to help others through guidance, and overall become a better instructor.

PROJECTS

Tapstr   **June 2016**
iOS App

Tapstr is a game aimed to test a player's hand eye coordinations. The Indie game was inspired by Twister as the user uses four fingers to defuse bombs! Tapstr is written in Swift and is currently on its way to the iTunes AppStore.

ShapeMash Version 1.1   **May 2016**
iOS App, https://itunes.apple.com/us/app/shapemash/id1118220778?ls=1&mt=8

Shapemash is a simple, innovative and fun arcade game aimed to test a player's reaction as well as problem-solving skills. The game was written in Swift with Spritekit, and currently only has an iOS version. Version 1.1 available on iTunes AppStore.

www.caseytakeda.com   **Apr 2016**
My Personal Website

Built my own website to showcase my portfolio work. Website written in HTML/CSS/jQuery.

Wikipedia Search Engine   **Apr 2016**
Freelance Project

Made a wikipedia search engine using Wikipedia's API. Code relies heavily on Angular.js.

Wake Up World   **March 2016**
iOS App - The Big Hack 2016

Collaborated with two members to built an app using Swift2. In brief, "Wake Up World" is an alarm clock that establishes daily givings and focuses on connecting the world. Inspired by a non-profit organization known as Watsi.

Text Editor   **March 2016**
Data Structures Project

Created my own basic text editor that can be used to open, edit, and save text files. Implemented using Java.

SKILLS

| Python | IntelliJ IDEA / Java | C/C++ | Git | JavaScript/jQuery/Angular.js | LaTeX | Vim |

| HTML/CSS | Adobe Photoshop/Illustrator/InDesign CC | Bash | Xcode / Swift2 / Objective-C / Cocoa |