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SOFTWARE ENGINEER | APP DEVELOPER, DESIGNER (562) - 316 - 6537

- EDUCATION -

University of California, Berkeley

Excepted May 2018

Bachelor of Arts, Intended Computer Science (Cumulative GPA: 3.81)

The Big Hack 2016 Certificate by the San Francisco City Council Basics: Data Structures (61B), Computer Architecture (61C), Discrete Math (70) Applications: Practical Programming (97), Introduction to Teaching Computer Science (370) Fall 2016: Alogirthms (170), Databases (186)

-EXPERIENCE -

JCase Studios Jan 2016 - Present

Executive and App Developer, Designer

JCase Studios' mission is to provide free and fun entertainment for all audiences. While captivating UI / UX Design, we have our sights on developing mobile apps for both iOS and Android. As executive, I oversee company business and plan for the company's future by networking and making new updates to our platforms.

Meed Inc. Jan 2016 - Present

Technology Evangelist Intern

I'm a current intern for Meed Inc. I help monitor the website and give suggestions on how Meed can use its platforms to give better user experiences for its customers. I use the platforms to build a computer science community by sharing resources.

University of California, Berkeley

Jan 2016 - May 2016

Computer Science Tutor / Lab Assistant

I was a mentor for a class called CS 61A. I tutored at least three students a week and spent three hours a week being an lab assistant. Throughout my time mentoring, I was able to help others through guidance, and overall become a better instructor.

PROJECTS

ShapeMash May 2016

iOS App, https://itunes.apple.com/us/app/shapemash/id1118220778?ls=1&mt=8

Shapemash is a simple, innovative and fun arcade game aimed to test a player's reaction as well as problem-solving skills.

Wikipedia Search Engine

Apr 2016

Freelance Project

Made a wikipedia search engine using Wikipedia's API. Code relies heavily on Angular.js.

www.caseytakeda.com

Apr 2016

My Personal Website

Built my own website to showcase my portfolio work. Website written in HTML/CSS/jQuery.

Wake Up World March 2016

iOS App | The Big Hack 2016 | Microsoft Reactor, San Francisco

Collaborated with two members to built an app using Swift2. In brief, "Wake Up World" is an alarm clock that establishes daily givings and focuses on connecting the world. Inspired by a non-profit organization known as Watsi.

Text Editor March 2016

Data Structures Project

Created my own basic text editor that can be used to open, edit, and save text files. Implemented using Java.

SKILLS

Python IntelliJ IDEA / Java C/C++ Git JavaScript/jQuery/Angular.js LaTeX Vim

HTML/CSS Adobe Photoshop/Illustrator/InDesign CC Bash Xcode / Swift2 / Objective-C / Cocoa