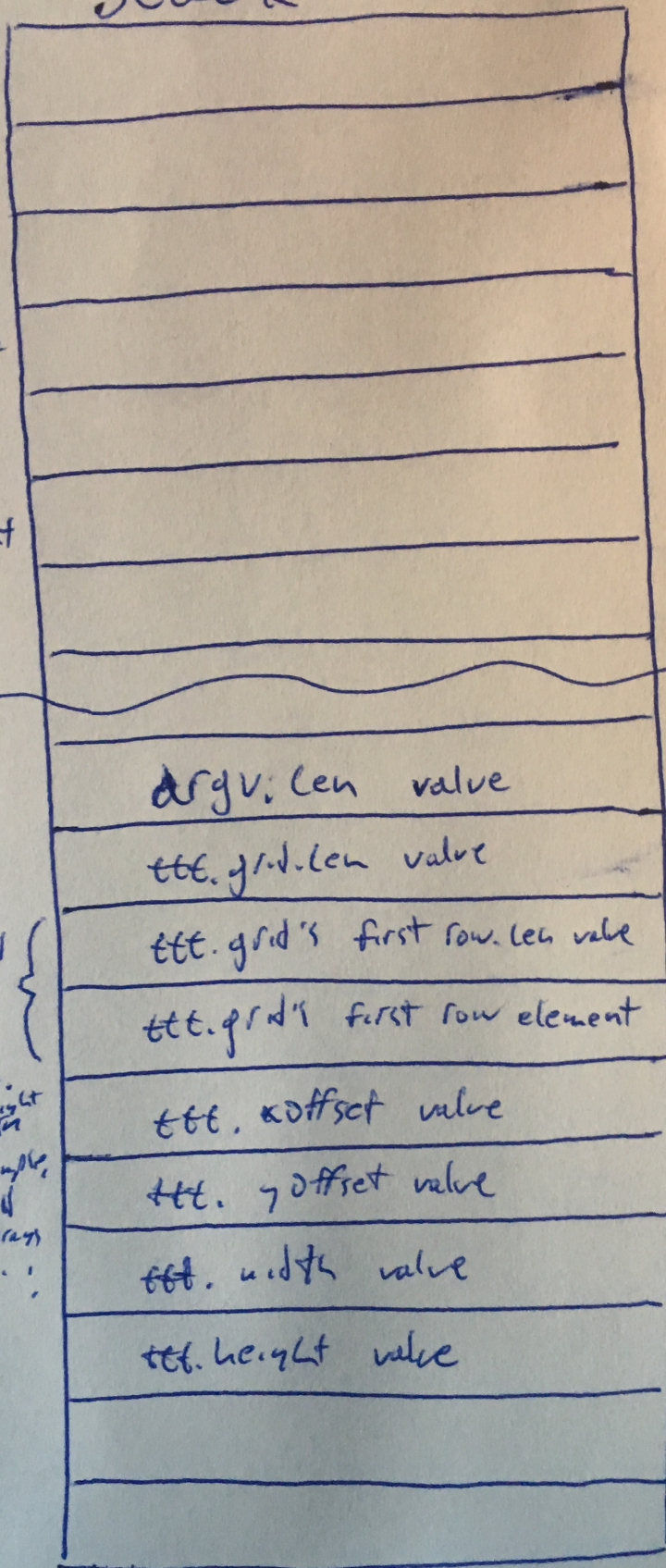


# Stack

argv  
 ttt.grid  
 ttt.xoffset  
 ttt.yoffset  
 ttt.width  
 ttt.height



This would appear height number of times. since height is 3 for this example, there would be 3 arrays of [ ' ' ]

This would appear width number of times. in all cases it would be equal to ' '

# Heap