Weekly Assignment 2 ${\rm Advanced\ Programming\ 2014\ @\ DIKU}$

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Abstract	Tasks	
A parser should be implemented for a domain specific language, describing curves and operations on them.	Introduction	2
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Introduction

For the resubmission we have changed to a new parser library, instead of going with Parsec we switched to ReadP which proved to be easier to work with for our simple purposes.

Parsing

Partwise parsers

To allow for nore readable code the parser is split into different smaller parsers/methods. Topmost in the file we have a number of smaller convenience parsers such as charToken, stringToken, number and so forth. These are meant to catch and parse small components that are likely to be used by severeal other parsers.

The main parser is the one that parses "programs", it is called form parseString and will in turn call the rest of the parsers (indirectly of course, since it only really calls the defs parser itself. The code for the method can be seen in Figure 1.

```
89 -- Parse a program
90 prog :: ReadP [Def]
91 prog = do
92 d <- defs
93 eof
94 return d
```

Figure 1: The implementation of the prog method which parses programs/lists of definitions. (../CurvySyntax2.hs)

This pattern is repeating through the whole parser combinator "tree" where a general parser will call smaller parsers on the sub components, for instance prog will call the defs parsers which calls the def parser and so on. The code can be seen in Figure 2.

```
96
    -- Parse list of Defs
97
    defs :: ReadP [Def]
98
    defs = many def
99
100
     -- Parse single Def
101
    def :: ReadP Def
102
    def = do
103
      iden <- ident
104
      _ <- charToken '='
      ct <- curve
105
106
      defop (Def iden ct [])
```

Figure 2: Parse a list of definitions. (../CurvySyntax2.hs)

Parsers suffixed with "op" are parsers which handle "operators" for a different parser, for instance expr have exprop which will handle the operators in expressions. This can be seen in Figure 3

```
183
     -- Parse expressions.
184
     expr :: ReadP Expr
185
    expr = (do
186
                t <- term
187
                exprop t
188
            ) +++
189
            (do
190
                skipSpaces
                _ <- string "width"</pre>
191
192
                munch1 isSpace
193
                c <- curve
194
                 return $ Width c
195
            ) +++
196
            (do
197
                skipSpaces
                _ <- string "height"</pre>
198
199
                munch1 isSpace
200
                c <- curve
201
                 return $ Height c
202
            )
203
204
     -- Parse expression operators.
205
    -- Notice that multiplication is kept in "term" further up.
206
    exprop :: Expr -> ReadP Expr
    exprop val = (do
207
208
                       _ <- charToken '+'
209
                       t <- term
210
                       exprop(Add val t)
211
                   ) <++ return val
```

Figure 3: Parse expressions. (../CurvySyntax2.hs)

There is more code, but this shold give a look into how our code is constructed.

parseString

Uses readP to parse a string with the parsers defined earlier in the program.

```
226 -- Parses a string into a program.

227 parseString :: String -> Either Error Program

228 parseString s = case opt of

229 [] -> Left "Parser error."

230 (x:_) -> Right (fst x)

231 where opt = readP_to_S prog s
```

Figure 4: The implementation of the parseString method. (../CurvySyntax2.hs)

parseFile

parseFile was implemented with the suggestion from the assignment text and can be seen in Figure 5.

```
233 -- Reads and parses a file to a program.
234 parseFile :: FilePath -> IO (Either Error Program)
235 parseFile filename = fmap parseString $ readFile filename
```

Figure 5: The implementation of the parseFile method. (../CurvySyntax2.hs)

Testing

As before we did a number of just random testing, and then constructed a number of larger tests for the report. The tests and code for running them can be seen in Figure 6.

Testing is done simply by loading the module and running the runTests method. This will run 6 different tests and print the result like so:

0=OK 1=OK 2=OK 3=OK 4=OK 5=OK

If one of the tests fail it will read "FAIL" instead of "OK" in the list. The tests are designed so they test a number of things such as the precedence of operators, assignments and expressions.

```
238
    -- Let the testing begin!
239
    runTests :: IO ()
240
    runTests = do
241
      -- The test lines will get a bit long, sorry about that :/
242
      test 0 "c = (0,0)" (Right [Def "c" (Single (Point (Const 0.0)) (Const 0.0)))[]])
243
244
      test 1 "c = a where \{a = (0,0.5) ++ (1,1)\}" (Right [Def "c" (Id "a") [Def "a" (
          Connect (Single (Point (Const 0.0) (Const 0.5))) (Single (Point (Const 1.0)
          (Const 1.0)))) []]])
245
246
      test 2 "c = (0,0) ++ (5, 42.5)" (Right [Def "c" (Connect (Single (Point (Const
          0.0) (Const 0.0))) (Single (Point (Const 5.0) (Const 42.5)))) []])
247
248
      test 3 "c = (1,1) rot (2+3) -> (4,5)" (Right [Def "c" (Translate (Rot (Single (
          Point (Const 1.0) (Const 1.0))) (Add (Const 2.0) (Const 3.0))) (Point (Const
           4.0) (Const 5.0))) []])
249
250
      test 4 "c = (1+1, 2) ++ (3*3+3,3)" (Right [Def "c" (Connect (Single (Point (Add
           (Const 1.0) (Const 1.0)) (Const 2.0))) (Single (Point (Add (Mult (Const
          3.0) (Const 3.0)) (Const 3.0)) (Const 3.0)))) []])
251
252
      test 5 "a = (1,2) ++ (3,4) ^ (5,6)" (Right [Def "a" (Connect (Single (Point (
          Const 1) (Const 2))) (Over (Single (Point (Const 3) (Const 4))) (Single (
          Point (Const 5) (Const 6))))) []])
253
        where
254
          test i inp exp =
            if testParse inp exp
255
256
            then putStrLn(show(i) ++ "=OK")
257
            else putStrLn(show(i) ++ "=FAIL")
258
            where
259
              testParse inp exp = (parseString inp) == (exp)
```

Figure 6: Method for running all our tests. (../CurvySyntax2.hs)