

# User's Guide for TVAL3: TV Minimization by Augmented Lagrangian and Alternating Direction Algorithms

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## **Abstract**

This User's Guide describes the functionality and basic usage of the Matlab package TVAL3 for total variation minimization. The main algorithm used in TVAL3 is briefly introduced in the appendix.

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# 1 Introduction

TVAL3 is short for “Total Variation Minimization by Augmented Lagrangian and Alternating Direction Algorithms”. It is a Matlab solver that at present can be applied to the following four total variation (TV) based minimization models for reconstructing an image  $u$  from its (linear, incomplete, and/or degraded) observations  $b$ :

$$\text{(TV)} \quad \min_{u \in \mathbb{C}^n} \sum_i \|D_i u\|_p, \quad \text{s.t. } Au = b, \quad (1)$$

$$\text{(TV+)} \quad \min_{u \in \mathbb{R}^n} \sum_i \|D_i u\|_p, \quad \text{s.t. } Au = b \quad u \geq 0, \quad (2)$$

$$\text{(TV/L2)} \quad \min_{u \in \mathbb{C}^n} \sum_i \|D_i u\|_p + \frac{\mu}{2} \|Au - b\|_2^2, \quad (3)$$

$$\text{(TV/L2+)} \quad \min_{u \in \mathbb{R}^n} \sum_i \|D_i u\|_p + \frac{\mu}{2} \|Au - b\|_2^2, \quad \text{s.t. } u \geq 0, \quad (4)$$

where  $\|\cdot\|_p$  for  $p = 1$  or  $2$  is the 1-norm or 2-norm, respectively,  $n = n_1 \times n_2$  is the size of signals or images,  $D_i u$  ( $\in \mathbb{C}^2$  or  $\mathbb{R}^2$  depending on  $u \in \mathbb{C}^n$  or  $\mathbb{R}^n$ ) is the discrete gradient vector of  $u$  at position  $i$ ,  $A \in \mathbb{C}^{m \times n}$  ( $m < n$ ) is the measurement matrix,  $b \in \mathbb{C}^m$  is the observation of  $u$  via some linear measurements, and  $\mu > 0$  is the penalty parameter for the TV/L2 models.

The first terms in the objective functions are the TV regularization terms, which are isotropic for  $p = 2$ , and anisotropic for  $p = 1$ . Using the isotropic ones is often preferred, and is the default in TVAL3, since it results in fewer zig-zagging object boundaries in the reconstructed image. The second terms in objective functions are commonly referred to as fidelity terms.

## 2 Quick Start

TVAL3 can be downloaded from the URL:

<http://www.caam.rice.edu/~optimization/L1/TVAL3/>.

It has a simple Matlab interface with 5 input arguments and either 1 or 2 output arguments:

```
U = TVAL3(A,b,n1,n2,opts);
or [U,out] = TVAL3(A,b,n1,n2,opts);
```

where the input  $A$  is either a matrix in  $\mathbb{C}^{m \times n}$  or a function handle (see more information below),  $b \in \mathbb{C}^m$  is the observation,  $n_1$  and  $n_2$  represent the size of the signal/image, and

the output  $U \in \mathbb{C}^{n_1 \times n_2}$  is the recovered signal/image. All these quantities can be real or complex. The input argument `opts` is a structure carrying control options. The optional output argument `out` contains some secondary output information.

Unzipping the package creates the directory `TVAL3_xx` where “xx” is a version number. Please start by running `warm_up.m`, which updates Matlab’s search path and calls `mex` to compile a C++ file for a fast Walsh-Hadamard transform into a Matlab mex file (as such you will need a compiler installed on your system). Besides, running the Matlab script `demo.m` in the current directory would also help users set necessary path, but without compiling the C++ file.

Upon successful setup, four more `demo` files in the `Demos` directory are ready to run.

The input argument `A` should be either an  $m \times n$  matrix or a Matlab function handle corresponding to a given linear transform  $A$  from  $\mathbb{C}^n$  to  $\mathbb{C}^m$  and its adjoint  $A^*$  in the way such that

$$\begin{aligned} A(x,1) &\text{ returns } Ax, \\ A(y,2) &\text{ returns } A^*y. \end{aligned}$$

For an example of defining such a function handle `A`, see the function `dfA` at the bottom of the function `demo_lina.m` under the folder `Demos`.

TVAL3 accepts all kinds of measurement matrices  $A$  or corresponding function handles. It is preferred, but not required, for  $A$  to have orthogonal and normalized rows. The speed of TVAL3 is largely affected by how fast  $Ax$  and  $A^*y$  can be computed.

TVAL3 requires `opts` to contain at least one field. If users choose TV/L2 or TV/L2+ model, `opts.mu` must be set according to the value of  $\mu$  in the model. All the fields of `opts` are described in Section 4 below.

### 3 Model Selection

TVAL3 can solve one of the four supported models, TV, TV+, TV/L2, and TV/L2+, while each one can be either isotropic or anisotropic. A model is selected according to options supplied in `opts`.

- **The isotropic TV model**

This model is solved by default. (However, please specify at least one field of `opts`, which can be any one compatible with this model. For example, `opts.disp = false`.)

- **The isotropic TV+ model**

Set `opts.nonneg = true`.

- **The isotropic TV/L2 model**

Set `opts.TVL2 = true`.

- **The isotropic TV/L2+ model**

Set `opts.nonneg = true` and `opts.TVL2 = true`.

- **One of the above models with anisotropic TV**

To solve any of above four models with *anisotropic* TV corresponding to  $p = 1$ , set `opts.TVnorm = 1` in addition to setting a corresponding field in the way described above.

For the efficiency of TVAL3, we always suggest users to avoid TV/L2 or TV/L2+ model unless necessary, since TV or TV+ model could be faster to obtain a certain accuracy. Even though the noise exists in your cases, TV or TV+ model still works fairly well in practice.

## 4 Fields of opts

The following fields of `opts` can be specified by users, and their default values are given in brackets “[ ]”. They are roughly ordered by the importance according to the authors’ experience.

<code>opts.mu = [2^8]</code>	(primary penalty parameter)
<code>opts.beta = [2^5]</code>	(secondary penalty parameter)
<code>opts.mu0 = opts.mu</code>	(initial mu for continuation)
<code>opts.beta0 = opts.beta</code>	(initial beta for continuation)
<code>opts.tol = [1.e-6]</code>	(outer stopping tolerance)
<code>opts.tol_inn = [1.e-3]</code>	(inner stopping tolerance)
<code>opts.maxit = [1025]</code>	(maximum total iterations)
<code>opts.maxcnt = [10]</code>	(maximum outer iterations)
<code>opts.TVnorm = [2]</code>	(isotropic or anisotropic TV)
<code>opts.nonneg = [false]</code>	(switch for nonnegative models)
<code>opts.TVL2 = [false]</code>	(switch for TV/L2 models)
<code>opts.isreal = [false]</code>	(switch for real signals/images)

<code>opts.scale_A = [true]</code>	(switch for scaling A)
<code>opts.scale_b = [true]</code>	(switch for scaling b)
<code>opts.disp = [false]</code>	(switch for iteration info printout)
<code>opts.init = [1]</code>	(initial guess)

Among fields, `opts.mu` appears to be the most important one. To get the best performance, the value of `opts.mu` should be set in accordance with both the noise level in the observation  $b$  and the sparsity level of the underlying signal/image  $u$ . For example, the higher the noise level is, the smaller `opts.mu` should be (of course it is difficult to estimate the noise level without knowing the true solution). Based on our experience, the simplest way to choose `mu` is to try different values from  $2^4$  up to  $2^{13}$  and compare the recovered signals/images. The value of `opts.beta` also affects the performance of TVL3, but it is much less important than `opts.mu`. Users can also decide `opts.beta` by trying with values from  $2^4$  up to  $2^{13}$  if necessary. Options `opts.mu0` and `opts.beta0` suggest if the continuation scheme is applied. The default values mean no need for continuation. users can trigger it by setting both `opts.mu0` and `opts.beta0` much smaller than `opts.mu` and `opts.beta`, respectively (see Demos). In some scenarios, continuation scheme could accelerate the convergence and reduce the elapsed time. Both `opts.tol` and `opts.tol_inn` determine the solution accuracy. Their smaller values result in a longer elapsed time and usually a better solution quality. If the observation is noisy or the problem is large-scale, `opts.tol = 1.e-2` or `1.e-3` might be sufficient. The options `opts.maxit` and `opts.maxcnt` set limits for the numbers of total and outer iterations, respectively. `opts.TVnorm`, `opts.nonneg`, and `opts.TVL2` determines which one of the four models is solved. If the true solution is real (as opposed to complex), `opts.isreal` should be set as *true*. The options `opts.scale_A` and `opts.scale_b` determine whether  $A$  and  $b$  should be scaled, respectively. In general, decisions are made automatically so assigning non-default values to these two options is not recommended. The field `opts.disp` controls whether iteration information is displayed or not. Furthermore, the initial solution is assigned according to `opts.init`. `opts.init = 1` assigns  $A*b$ , `opts.init = 0` assigns the zero matrix, and `opts.init = U0` assigns a user-provided matrix  $U0$ .

Getting the best solution quality often requires tuning certain options. Among the most important ones are `opts.mu`, `opts.tol`, `opts.beta`, and `opts.maxcnt`. It is advisable to try the default values first before any tuning.

## 5 Feedback

Your feedback is welcome and appreciated! You can send your questions, bug reports, and suggestions to `cl9@rice.edu`.

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## Appendix: Algorithm

Our algorithmic framework is a Lagrangian multiplier method applied to a particular augmented Lagrangian function; that is,

**Algorithm 1** *Input  $A$ ,  $b$ ,  $n_1$ ,  $n_2$ , and  $opts$ .*

**While** “not converge” **Do**

- *Approximately minimize the augmented Lagrangian function by an alternating direction scheme.*
- *Update multipliers.*

**End Do**

The convergence properties of algorithms in this framework have been well analyzed in the optimization literature (see [1], for example).

To briefly describe our algorithm, we take the real isotropic TV model

$$\min_{u \in \mathbb{R}^n} \sum_i \|D_i u\|, \quad \text{s.t. } Au = b,$$

(where we use  $\|\cdot\|$  for  $\|\cdot\|_2$  for simplicity) for example. This TV model is clearly equivalent to

$$\min_{w_i \in \mathbb{R}^2, u \in \mathbb{R}^n} \sum_i \|w_i\|, \quad \text{s.t. } Au = b \text{ and } D_i u = w_i \text{ for all } i.$$

Its corresponding augmented Lagrangian problem is

$$\min_{w_i, u} \sum_i (\|w_i\| - \nu_i^T (D_i u - w_i) + \frac{\beta}{2} \|D_i u - w_i\|^2) - \lambda^T (Au - b) + \frac{\mu}{2} \|Au - b\|^2. \quad (\text{A-1})$$

An alternating minimization scheme is applied to solving (A-1). For a fixed  $u$ , the minimizers  $w_i$  for all  $i$  can be obtained via the formula

$$w_i = \max \left\{ \left\| D_i u - \frac{\nu_i}{\beta} \right\| - \frac{1}{\beta}, 0 \right\} \frac{D_i u - \nu_i / \beta}{\|D_i u - \nu_i / \beta\|}. \quad (\text{A-2})$$

On the other hand, for fixed  $w_i$ , we approximately minimize the quadratic with respect to  $u$  by taking one steepest descent step with the steplength computed by a back-tracking non-monotone line search scheme [2] starting from a Barzilai-Borwein (BB) step length [3]. After each steepest descent step, we update  $w_i$  and repeat the process until (A-1) is approximately solved within a prescribed tolerance.

Let  $\hat{u}$  and  $\{\hat{w}_i\}$  represent an approximate solution to (A-1). The multipliers are then updated through the well-known formulas: for all  $i$

$$\begin{aligned} \nu_i &\leftarrow \nu_i - \beta(D_i \hat{u} - \hat{w}_i), \\ \lambda &\leftarrow \lambda - \mu(A\hat{u} - b). \end{aligned}$$

Combining the framework Algorithm 1 with the inner iterations described above leads to the core algorithm of the solver TVAL3 in version 1.0.

For anisotropic models, all formulas remain the same except a slight change in the formula (A-2) for updating  $w_i$ . For models with nonnegativity constraints, a projected gradient method instead of the steepest descent method was used for updating  $u$ .

For more details, an elaborate description of TVAL3 including theoretical and numerical results will be fully stated in a forthcoming paper.

## References

- [1] Jorge Nocedal and Stephen J. Wright. Numerical Optimization. Springer-Verlag, New York, U.S.A., (2006).
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