# **CHUANMIN JIA**

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Google Scholar

RESEARCH INTERESTS

CONTACT

• Video Processing

• Light Field Image Compression

• Machine Learning

**EDUCATION** 

Peking University (PKU), Beijing, China

Sep. 2015 – Current

⊠ cmjia@pku.edu.cn

• Ph.D. candidate in Computer Science

• Advisor: Prof. Siwei Ma and Prof. Wen Gao

Beijing Univ. of Posts. & Telecom. (BUPT), Beijing, China

Sep. 2011 - Jul. 2015

• B.Eng in Computer Science and Technology

• Overall GPA 86.7/100, rank: 10%

• Thesis: Research on Compressed Video Enhancement and GPU Acceleration. (in Chinese)

Research Experience

# Institute of Digital Media, Peking University

Sep. 2014 – present

• Research Assistant

**Institute of Computational Linguistics**, Peking University

Feb. 2014 – Aug 2014

• Research Intern

**Innovation Research Center**, Beijing Univ. of Posts. & Telecom.

Aug. 2013 - Mar. 2014

• Research Intern

JOURNAL PAPERS

• Siwei Ma, Xinfeng Zhang, Jian Zhang, C. Jia, Shiqi Wang and Wen Gao "Nonlocal In-Loop Filter: The Way Toward Next-Generation Video Coding?," *IEEE MultiMedia* 23 (2), 16-26.

Conference Papers

- C. Jia, S. Wang, X. Zhang, S. Wang and S. Ma, "Spatial-Temporal Residue Network Based In-Loop Filter for Video Coding", **Accepted** by IEEE Visual Communications and Image Processing (VCIP), St. Petersburg, Florida, USA, Dec, 2017. (TBD)
- C. Jia, Y. Yang, X. Zhang, S. Wang, X. Zhang, S. Wang and S. Ma, "Optimized Inter-view Prediction Based Light Field Image Compression with Adaptive Reconstruction", Accepted by IEEE International Conference on Image Processing (ICIP) grand challenge for LF image compression, Beijing, China, Sept, 2017. (Oral)
- C. Jia, Y. Yang, X. Zhang, S. Wang, S. Wang and S. Ma, "Light Field Image Compression with Sub-apertures Reordering and Adaptive Reconstruction", **Accepted** by the Pacific-Rim Conference on Multimedia (**PCM**), Harbin, China, Sept, 2017. (TBD)
- C. Jia, X. Zhang, J. Zhang, S. Wang and S. Ma, "Deep Convolutional Network based Image Quality Enhancement for Low Bit Rate Image Compression," *Proc. of IEEE Visual Communications and Image Processing* (VCIP), Chengdu, China, Nov. 2016. (Oral)

- J. Zhang, C. Jia, N. Zhang, S. Ma, and W. Gao, "Structure-driven Adaptive Non-local Filter for High Efficiency Video Coding (HEVC)," *Proc. of IEEE Data Compression Conference* (DCC), Snowbird, Utah, USA, Mar. 2016. (Oral) (Top Conference in Data Compression)
- J. Zhang, C. Jia, S. Ma, and W. Gao, "Non-Local Structure-Based Filter for Video Coding," Proc. of IEEE International Symposium on Multimedia (ISM), Miami, Florida, USA, Dec. 2015. (Oral)

## Honors and Awards

- 1<sup>st</sup> prize of Video Big Data Compression Contest in the National Graduate Contest on Smart-City Technology.
- Excellent Graduation Thesis Award, Beijing Univ. of Posts. & Telecom. 2015
- Innovation Scholarship (Collaborative Innovation Center for Future Media Network). 2015
- Honorable Mention Winner in American Mathematical Contest in Modeling. 2014

## Professional Service

#### REVIEWER

- IEEE International Symposium on Multimedia (ISM). (since Aug 2017)
- IEEE Visual Communication and Image Processing (VCIP). (since July 2017)
- Journal of Visual Communication and Image Representation, JVCIR. (since Oct 2016)

# Conferences (Oral or Poster) and Invited Talks

 Deep Convolutional Network based Image Quality Enhancement for Low Bit Rate Image Compression, VCIP2016, Chengdu, China, Nov. 2016

# Memberships

• Student Member, IEEE

# SELECTED PROJECTS

## View Synthesis Optimization,

Apr. 2016 - Sep. 2016

• Optimizing an open-source view synthesis software using CUDA. 6x fps acceleration, achieving real time FHD (1080P) view synthesis with over 40fps.

#### NFC Tour Guide,

Aug. 2013 - Mar. 2014

• Developed an Android app using NFC for tourism. Mainly responsible for implementing of NFC pay, speech tour guide and database interface design.

# Flower Recognition,

Jul. 2013 - Sep. 2013

• Proposed recognition algorithm by combining histogram and contour feature with linear classifier. iOS app development and recognition algorithm implementation.

#### Skills

- Programming: C/C++, CUDA, MATLAB, Power Shell, HTML, Python, LATEX.
- Operating System: Mac OS X, Ubuntu Linux, Windows
- Libraries/Frameworks: Caffe, OpenCV, Numpy, Tensorflow, HEVC/H.265, AVS2
- Github Repo: https://github.com/codersadis

Last updated: August 25th 2017