

Requirements Document

Version 1.3

Clients: Han Limburg, Rix Groenboom De dorpswinkel Sauwerd

> Dan Plămădeală, S3436624 Abel Nissen, S3724786 Ruben Biskupec, S4235762 Florian de Jager, S3775038 Arjan Dekker, S3726169



Lecturer: Mohamed Soliman, Andrea Capiluppi Teaching Assistant: Hichem Bouakaz Last updated: Friday 12th June, 2020

Contents

1	Introduction	2
2	Actors	3
3	User stories	4
4	Customer Meetings	8
5	Change log	9

Introduction

Several hundreds, if not thousands, of small supermarkets in The Netherlands are using archaic software systems to run their Points of Sales (cash desks) which are not very friendly in terms of extracting management information. Simple queries like "what is being sold in my shop at which time-of-day", "how many of item X are being sold per week", "Should I order more or less of item Y" are difficult to answer with hard data. Hence most shop owners rely on their "gut-feeling" which is not a smart thing to do.

The "Dorpswinkel" in Sauwerd (a village 10km north of Groningen) is a good example. The shop is owned and run by the people living in the village. As it is a "voluteers project" there are many people doing work in the shop and there is not a single "set of brains" in the shop that knows all. So relying on gut feeling is not an option - we need hard data on sales to be able to optimize the shop.

As a team our objective is to build a parallel MySQL database that will work as a better basis to retrieve management information. We also want to build a smartphone app that is able to scan a barcode and popup the recent sales of this product. The final goals are to make information on the stock and sales of goods accessible in and to create a generic database platform that allows queries to be performed alongside apps that contain these queries.

Actors

- manager: The manager of the shop. Keeps track of the financial situation of the shop and is responsible for it.
- employee: A standard employee of the shop that does various jobs in the shop. One example of such job is comparing and updating price labels.
- moderator: Is also an employee of the shop, but has extra privileges. The moderator is able to view purchasing information and issue queries.

User stories

This chapter focuses on actions users should be able to perform in the finished product.

Critical Functional Requirements

- [c1] As an employee, I want there to be a website that is used as primary interface to the shop's data, so that I can work with the data in a common-day manner.
 - Backbone of accessing the database.
- [c2] As an employee, I want to be able to retrieve sales numbers, of a product of my choosing, over the last week, month, quarter and year, via a website, so that I have concrete data to base the ordering of new stock on.
- [c3] As a manager, I want the parser to automatically upload new sales data that is created by Casman, the current software the shop uses, in the mysql-database, so that I don't need to manually upload them.
 - The system automatically opens a new zip-file that is created by Casman every day, parses it and stores the data in the database.
- [c4] As a manager, I want the website access to the shop's data in the mysql-database to be secure (protected by an SSL-certificate), so that I don't need to worry about data safety.
 - Accessing data safely.

Important Functional Requirements

- [i1] As a manager, I want to be able to access the website off premise, so that I can keep track of sales while at home.
 - Website should be accessible off premise.
- [i2] As an employee, I want to be able to scan the barcodes of products using a smartphone ('s camera), so that I don't need to manually type the name or EAN code every time when I want to access a specific product's data via the website.
 - Should be able use any smartphone's camera to read barcodes of products.

- [i3] As a manager, I want to be able to view 'Koppelverkoop', i.e. pairs of products that are sold together, via the website, so that I have more insight in the combinations.
 - (For instance, is the pair of beer and potato chips often bought together?)
- [i4] As a manager, I want to be able to retrieve the shop's revenue (cash with-drawals should be excluded from this), over a period of my choosing, via a website, shown by an interval of my choosing* in a graph, so that I can identify positive or negative growth.
 - Useful to decide if the shop needs to be open at certain times.
- [i5] As a manager, I want to be able to view the number of customers in the shop, over a period of my choosing, via a website, shown by an interval of my choosing* in a graph, so that I see which days (hours, etc.) are more busy than others.
 - Useful for deciding the number of employees that need to be present in the shop at a given time.

Useful Functional Requirements

- [u1] As a manager, I want the system to calculate the margins of a product by subtracting the buying price from the selling price, so that I can have more insight in which products to promote.
 - Useful for computing profit/loss.
- [u2] As a manager, I want to be able to retrieve sales numbers, of a product of my choosing, over a period of my choosing, via a website, shown by an interval of my choosing* in a graph, so that I have full insight in the data of this product and can base my opportunities on it.
 - Useful for deciding on deals, predicting sales increase/decrease due to the season, etc.
 - *: Intervals should be predefined, and especially include half-hours.

Non-Functional Requirements

1.	Security					
	\Box To secure communication, https should be used.					
		The website should only be accessible when the employee is on the local network of the shop. $$				
2.	. Performance					
		The parser script should be able to process a receipt in less than 10 milliseconds so as not to get a backlog of receipts in the system.				
		Queries should not put a big strain on the server. At least 10 queries need to be able to be performed at the same time without noticing any delay.				
		API calls should take less than a second. Again to prevent a backlog.				
		Reading barcodes should be close to instantaneous.				
3.	3. User friendliness					
		The language of the user-interface should be in Dutch.				
4.	. Usability					
		The entire website should be easy to understand and use. A single 20 minute training session should be enough for a basic employee to know how to operate it.				
		Experienced employees should be able to use all the system functions after using it for 2 shifts. After this, the average number of errors made by experienced users should not exceed two per day.				
5.	5. Portability					
		The website and all its functions (barcode scanner, graphs, etc.) should work properly on modern browsers including browsers on phones.				
		The client app should work on both iOS and Android platforms.				
		Browsers such as Chrome, Firefox, Safari.				
6.	Mai	ntainability				
		The code should be clear and readable. [For potential new employees to be able to tweak and update it.]				
		There should be an English documentation of the system.				

Global Overview
A rough overview of the features we will be focussing on. For details see the design document.
\Box Store the shop's (sales) data in a mysql database accessible via a website.
☐ Allow for extensive queries to be run via that website. Think of queries such as:
 How many products are being sold between 17:30 and 18:00 How do the sales of a product change during the year? (Show number of sales over 12 months)
$\hfill \Box$ Access product's info in the database by scanning its barcode with a smartphone camera.
\square View products frequently sold together in pairs.
\square View product margins and overall shop revenue.

Won't Do

Customer Meetings

When	What				
26/02/2020	- Introduction meeting, discussed initial requirements.				
	- Decided to prepare a requirements document for next time.				
09/03/2020	- Confirmed requirements, discussed coding approach.				
	- Decided to prepare a short demo presentation for our next meeting.				
24/03/2020	- Short demo presentation.				
	- General discussion about the project.				
20/04/2020	- Demo presentation.				
	- Gathered more updated requirements.				
27/04/2020	- Showed finished modules.				
	- Discussed implementation in the shop.				
06/05/2020	- Discussed actual deployment in the shop.				
	- Updated client on our progress.				
12/05/2020	- Hands-on mobile phone demo.				
	- Made preparations for testing.				
19/05/2020	- Discussed bugs and improvements.				
	- Gathered hands-on feedback.				
26/05/2020	- Prepared for final presentation.				
10/06/2020	- Discussed employee test results.				
	- Final meeting.				

Change log

Who	When	Which section	What	Time
Dan	27.02.20	The document	Created the document,	20 min
			added features.	
Dan	27.02.20	The document	Added log table and user	10 min
			stories template. Made some	
			changes to the layout.	
Abel	28.02.20	The userstories	Added 6 user stories.	1h
		document		
Abel	06.03.20	The userstories	Added all provided	40min
		document	requirements, rewrote and	
			sorted them.	
Abel	06.03.20	The userstories	Updated requirements (non	30min
		document	and functional ones) with all	
			available data so far.	
Florian	06.03.20	The userstories and	Extended the non-functional	1h
		users document	requirements and added	
			basic info to user.	
Ruben	08.03.20	Introduction	Added the Introduction.	1h
Abel	10.03.20	The userstories	Split complex requirements	1h
		document	into multiple more clear	
			ones. Added loyalty card	
			user stories.	
Abel	10.03.20	The customer	Updated document with	10min
		meetings document	meeting had so far and	
			decisions made.	
Ruben	10.03.20	User stories	Split compound user stories	20min
			and other changes.	
Dan	13.03.20	Front Page	Improved the layout.	5 min
Dan	13.03.20	non-functional	improved the non-functional	20 min
		requirements	requirements.	
Abel	13.03.20	non-functional	finished non-functional	1h
		requirements	requirements. 1/3	
Arjan	13.03.20	non-functional	finished non-functional	1h
		requirements	requirements. 2/3	

Who	When	Which section	What	Time
Florian	13.03.20	non-functional	finished non-functional	1h
		requirements	requirements 3/3	
Abel	13.03.20	Introduction	edited the introduction.	15 min
Ruben	16.04.20	Functional	Prioritized user stories.	15 min
		Requirements		
Abel	20.04.20	Functional	Updated due to new	15 min
		Requirements	meeting with client.	
Abel	27.04.20	Global Overview	Added important functions	30 min
			in a quick overview.	
Ruben	11.05.20	User stories	Made user stories more	45 min
			specific.	
Abel	16.05.20	Introduction &	Compacted the intro,	30 min
		Global Overview	detailed the overview.	
Abel	19.05.20	User meetings	Updated relevant	20 min
			information.	
Abel	24.05.20	Functional and	Edited requirements to be	1,5h
		Non-Functional	testable, removed	
		Requirements	duplicates, included new	
			and more up-to-date ones.	
Abel	11.06.20	User meetings &	Updated meeting	15 min
		Functional	information, added slight	
		Requirements	detail to requirements.	
Arjan	12.06.20	Title page	Included logo on the title	15 min
			page	