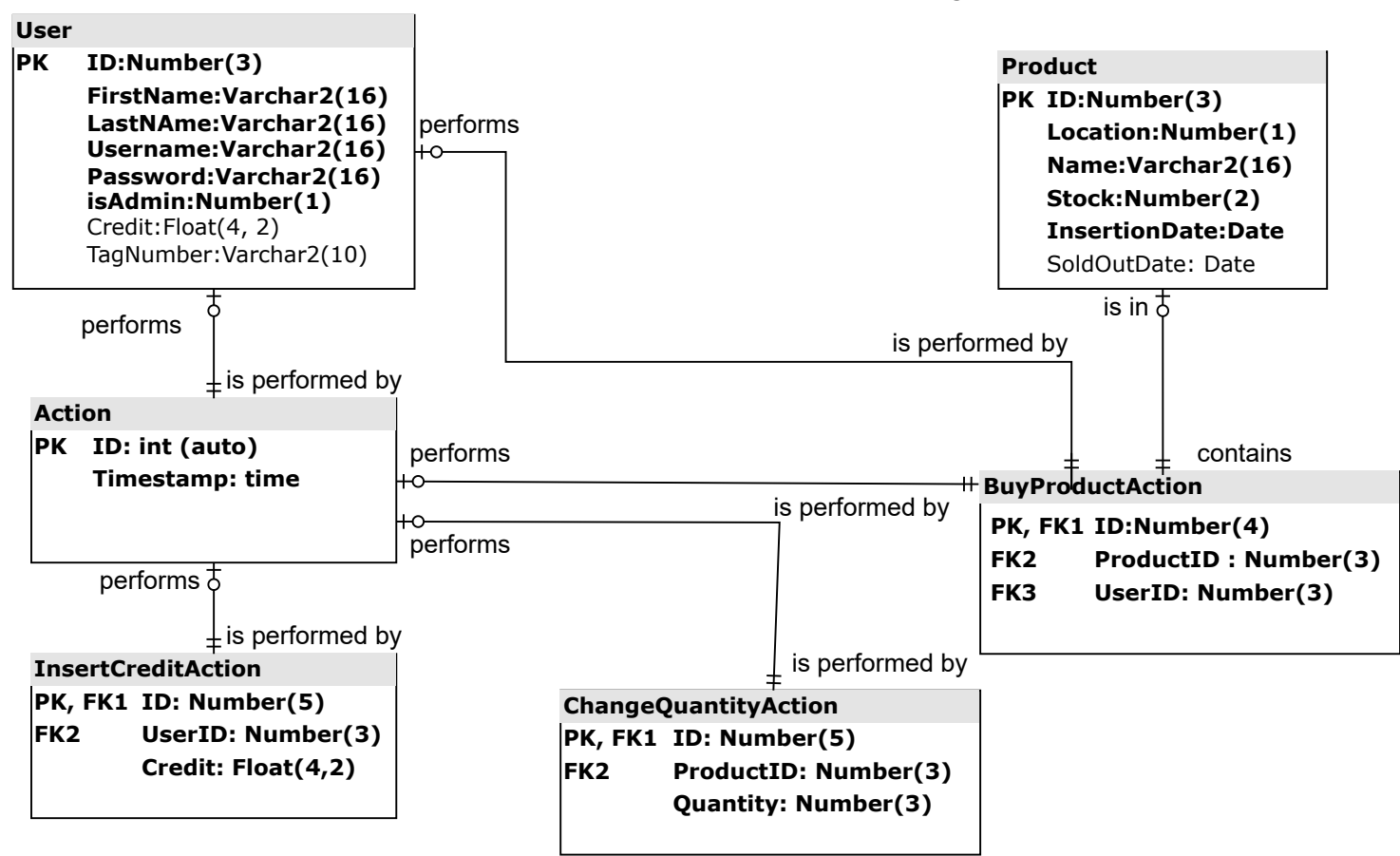
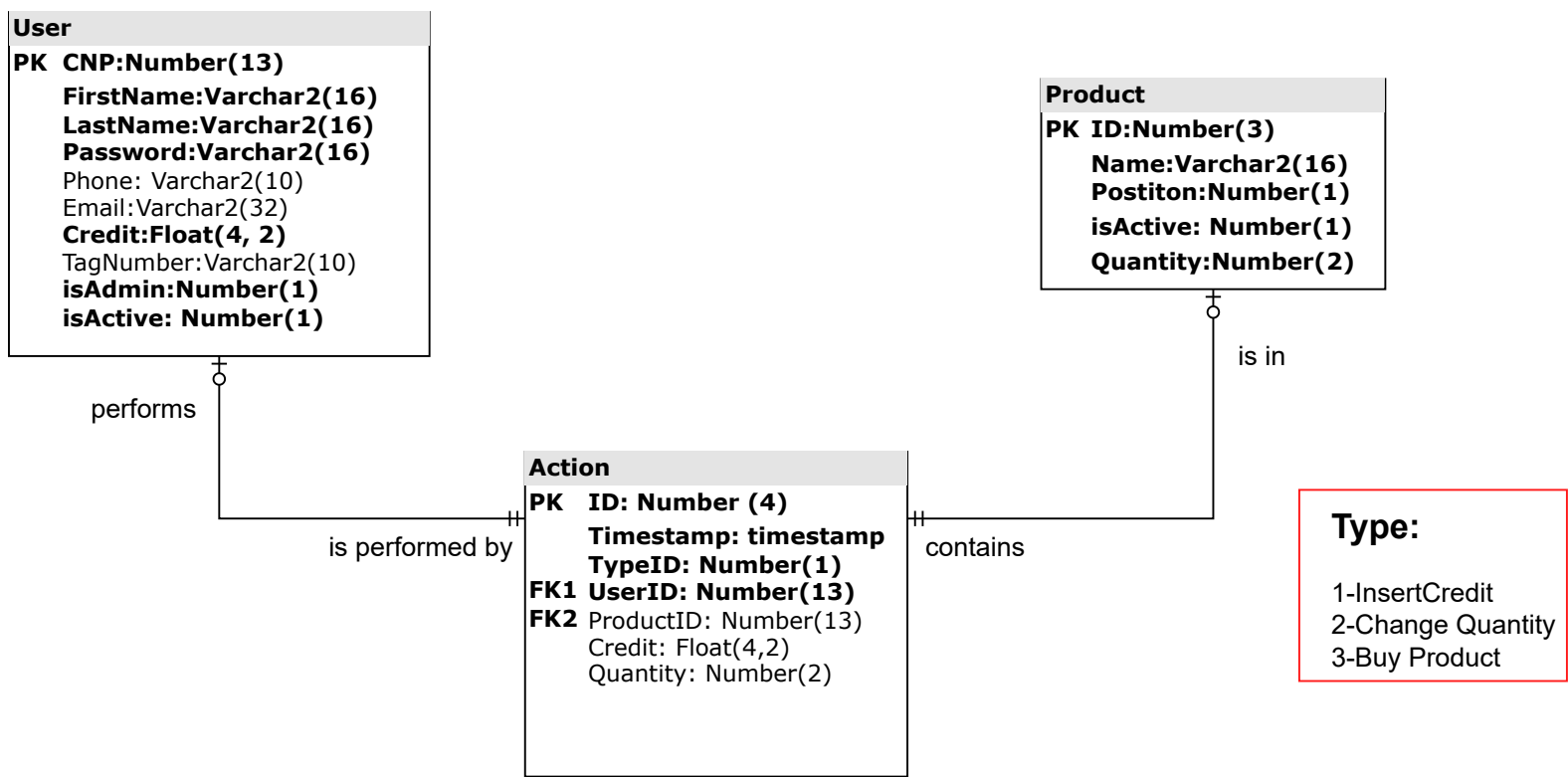


First scenario:multiple ERDs related with Action's entity



Second scenario:one single entity for Action



NOTE:This is used in my project due to hardware limitations(lack of space on the device).

