Documentation

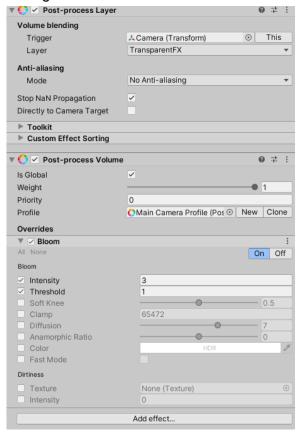
Instructions for using MagicControll.



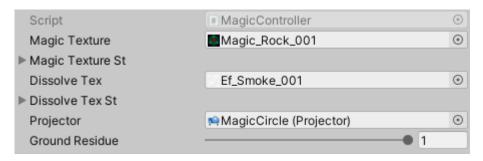
Demo Sence Setting

Precaution

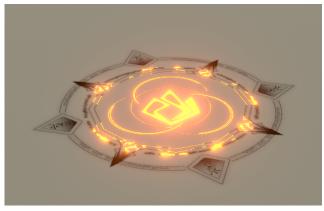
- 1. Install "Post Processing" in Package Manager
- 2. Setting Camera

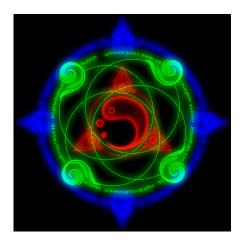


MagicController



- Magic Texture
 Use RGB layers to composite magic circle.
 Texture needs to put RGB on different textures.
- Magic Texture ST Magic texture setting.
- Dissolve Tex
 Dissolve the texture used.
- Dissolve Tex ST
 Dissolve texture setting.
- Projector
 Target Projector.
- Ground Residue
 Background of magic circle.





R Setting			
Rcolor		HDR	O. C.
R Size	1		
R Rotate	0		
R Need Auto Rotate			
R Rotate Speed	20		
R Light			1
R Light Gain			20
R Dissolve Color		HDR	S.
R Dissolve In	•		O
R Dissolve Out			1

Color

Magic circle color.

Size

Magic circle size.

Rotate

Magic circle rotate..

Need Auto Rotate

Turn on auto-rotate.

• Rotate Speed

If automatic rotation is turned on, adjust the speed here.

Light

Brighten selection range..

• Light Gain

brightening intensity.

Dissolve Color

Dissolve color.

Dissolve In

Dissolve from the inside out.

Dissolve In

Dissolve from the outside in.