

Music Theory Keyboard Release Plan

Product name: Music Theory Keyboard

Release Date: January 25, 2017

High Level Goals:

- Be able to create an interactive keyboard to play scales, notes, and rhythm
- Create lessons for users to learn music theory
- Keep track on progress completion of lessons
- Able to construct notes
- Have quizzes to test knowledge on music theory

User Stories:

Sprint 1:

- As a user, I want to be able to play an interactive keyboard
- As a user, I want to be able to learn notes.
- As a user, I want to be able to construct basic scales.

Sprint 2:

- As a user, I want to be able to learn rhythm and chords.
- As a user, I want to be tested on my knowledge on music scales. (Quizzes)

Sprint 3:

- As a user, I want to be able to learn how to train my ear when I hear music scales, notes, and chords.

- As a user, I want to learn how to use Roman Numeral notation within a key, as well as identify basic chord progressions by ear.
- As a user, I want to be able to use a nice, clean interface.

Product BackLog:

-Mobile App?

-Advance Lessons