Daily standups and standdowns

Stand up & Stand down 19/03/2024 09:30

Aanwezig:

 Ayman
 09:00

 Daniel
 09:44

 Eliza
 09:17

 Falko
 09:00

 Joao
 Ziek

 Jordan
 09:53

 Joyce
 09:00

To Do:

Game Idee bespreken ledereen
Persona maken ledereen
Naming conventions Eliza
Git repo / Wiki Daniel
Examen Inhalen Ayman

Have Done:

Game Idee bedacht ledereen
Persona gemaakt ledereen
Naming conventions Eliza
Git repo / Wiki Daniel
Examen Inhalen Ayman
Game Concept Research ledereen
Trello Jordan

Stand up & Stand Down 21/03/2024 09:30

Aanwezig:

Ayman 09:00 Daniel 09:25 Eliza 09:10 Falko 09:15 Joao Ziek Jordan Ziek Joyce 09:00

To Do:

Nederlands examen Ayman, Eliza
Game idee uitwerken ledereen
Naming conventions Eliza
Git repo Daniel

Have Done:

Nederlands examen Ayman, Eliza
Game idee uitwerken ledereen
Naming conventions Eliza
Git repo Daniel
Presentatie Nederlands Examen Artists
Git Wiki verbeterd Daniel
Trello labels n sorting Daniel

Stand up & Stand Down 22/03/2024 09:30

Aanwezig:

Ayman Ziek
Daniel 09:32
Eliza 09:04
Falko 09:04
Joao Ziek
Jordan Ziek
Joyce 09:00

To Do:

Game idee uitwerken

Iedereen

- Puzzles bedenken
- Core features
- Unique feature
- Win and Lose conditions
- Lvl design
- Perspective Camera
- Scaling

Trello userstories Daniel, Eliza

Moodboard Artists
Thumbnailing Artists

- Lvl/map design
- Puzzles

Schetsen Artists

- Lvl/map design
- Puzzles

Have Done:

Game idee uitwerken ledereen

- Puzzles bedenken
- Core features
- Unique feature

Trello userstories Daniel, Eliza

Git Read me aangepast Daniel
Git project set up Daniel

Stand up & Stand Down 25/03/2024 09:30

Aanwezig:

Ayman	Ziek
Daniel	09:20
Eliza	09:00
Falko	09:00
Joao	09:00
Jordan	12:00
Joyce	09:00

To Do:

Nederlands examen Falko
Moodboard Artists
Styleboard Artists
Thumbnailing Artists
Player movement Daniel
Huisarts Daniel
Camera Joao

Have Done:

Nederlands examen Falko Moodboard's Artists Started on Big moodboard Eliza

Styleboard research Joyce, Falko

Lvl Design Joyce
Started player movement Daniel
Huisarts Daniel
Started camera movement Joao
Project planning Jordan
Sound effects Jordan
Input systeem Daniel

Stand up & Stand Down 26/03/2024 09:30

Aanwezig:

Ayman Ziek, werkt thuis

Daniel 09:40
Eliza 09:10
Falko 09:10
Joao 09:35
Jordan 09:40
Joyce 09:00

To Do:

Big moodboard Eliza

Style guide Research Falko, Ayman

Style Guide maken
Lvl Design
Player movement
Camera
Puzzle Components
Schetsen
Reken Examen

Eliza
Lvl Design
Jedereen
Daniel
Daniel
Daniel
Artists
Jordan

Have Done:

level design voor de puzzles Joyce engels les Joyce schetsen voor de game Falko styleguide research Falko sequience components Joao code gerefactored Joao trello checked Daniel Daniel playermovement Joao geholpen met program Daniel Reken examen Jordan

pressure plates gemaakt gepushed Jordan

timer component gemaakt Jordan
Big moodboard gemaakt Eliza
Character Design begonnen Eliza

Stand up & Stand Down 28/03/2024 09:30

Puzzle components afmaken & combineren.

Aanwezig:

Ayman Ziek, werkt thuis
Daniel 09:30
Eliza 09:10
Falko 09:10
Joao 09:15
Jordan 09:00
Joyce 09:00

To Do:

level designs Joyce
Styleguide afmaken & character design Eliza
Thumbnails level map design Falko
Seqeunce puzzle afmaken & documentatie afmaken
Pull request checken en player movement & functioneel design afmaken
Daniel

Jordan

Have Done:

Worked on puzzle components and combined them into one scene

Playermovement and merging of camera and playermovement

Puzzles finished and worked on functional design document

Schetsen afgemaakt and is now working on level designs blockout

Character design

Puzzles uitgewerkt en feedback op gekregen

Joyce

Ziek

Ayman

Stand Up & Stand Down 02/04/2024 9:00

Aanwezig:

Ayman Ziek, werkt thuis

Daniel 09:00
Eliza ziek
Falko ziek
Joao 09:00
Jordan 09:00
Joyce ziek

To Do:

ziek Joyce ziek Eliza ziek Falko

player spawning Joao, Daniel documentatie sequence puzzle Joao, Daniel lights puzzle Jordan

Have Done:

ziek Joyce ziek Eliza ziek Falko

player spawning Joao, Daniel documentatie sequence puzzle Joao, Daniel lights puzzle Jordan

Stand Up & Stand Down 04/04/2024 9:30

Aanwezig:

 Ayman
 09:00

 Daniel
 09:45

 Eliza
 09:00

 Falko
 ziek

 Joao
 09:00

 Jordan
 09:00

 Joyce
 09:00

To Do:

ziek Falko
Nederlands Examen & models puzzles Joyce
Camera fixen Joao
Light puzzle finish en scene mergen Jordan
StyleGuide en presentatie Eliza
Character modellen Ayman
dying Daniel

character blockout gemaakt en gerriged	ayman
Sheet gemaakt voor presentatie	Joyce
level design	Joyce
modellen	Joyce
engels examen	Joyce

Styleguide gemaakt en schetsen Eliza

Functioneel design en planning volgende sprint en presentatie voorbereid Daniel

Hotfix branch afgemaakt en gemerged & functioneel design Joao

Light puzzle sequence Jordan

Stand Up & Stand Down 05/04/2024 9:30

Aanwezig:

Ayman 10:47
Daniel 09:45
Eliza Ziek
Falko Ziek
Joao 09:00
Jordan 09:30
Joyce 09:00

To Do:

Ziek Falko Schetsen voor de models en modellen Joyce Sprintreview Iedereen Sprint retrospective Iedereen Sprint planning Iedereen Verder met light puzzle, Engels examen Jordan Verder met camera Joao Presentatie afmaken en sturen Eliza Character Ayman Engels examen, met Joao wat dingen bespreken Daniel

Have Done:

Ziek Falko
Schetsen voor de models en modellen Joyce
Sprintreview ledereen
Sprint retrospective ledereen

Sprint planning ledereen

Verder met light puzzle , Engels examenJordanVerder met cameraJoaoPresentatie afmaken en sturenEliza

Character Ayman Engels examen, met Joao wat dingen bespreken Daniel

Stand Up & Stand Down 08/04/2024 9:30

Aanwezig:

Ayman 09:05 Daniel 09:25 Eliza 09:15 Falko 09:00 Joao 09:30 Jordan 09:45 Joyce 09:00

To Do:

Engels examen, nieuwe level designs maken Joyce Verder dingen bespreken voor de game Iedereen Engels examen, trello aanpassen Joao Character Ayman Engels examen, document fixen, dingen bespreken Daniel Engels Examen, Trello, Visual Design Eliza Level design Unity maken Falko Engels examen Jordan

Have Done:

Characters Design Ayman

Level designs, Pull request gechekt en documentatie gefixt Eliza

Level design en model eerste puzzle

Joyce

Level design en unity lighting gemaakt Falko

Camera pull request & begin puzzle	Joao
English examen & trello en packages gefixt & pair programming	Daniel
Engels & pair programming fixes & puzzle desigins besproken	Jordan

Stand Up & Stand Down 09/04/2024 9:30

Aanwezig:

Ayman	Feestdag
Daniel	09:40
Eliza	09:00
Falko	09:00
Joao	09:10
Jordan	10:00
Joyce	09:00

Notes:

Zoom meeting vrijdag 10 – 10.45

To Do:

Sequence puzzle script veranderen	Joao
Proef examen inleveren	Daniel
Notules & Documenten	Daniel
Git wiki	Daniel
Muur modellen	Falko
Assets voor aankleding	Joyce
Level Designs	Eliza
Visual Design	Eliza
Notules & Documenten	Eliza
Light & Shadows code puzzle	Jordan

Have Done:

Light & Shadows puzzle detecting & fixed trello assignments

Jordan

Modellen gemaakt voor de puzzle & assest for aankleding

Joyce

Trello gefixt & Visual Design Eliza

Made a wall for the temple & UV unwrapped Falko

Light Path Puzzle code Joao

Functional and tech design & documentatie Daniel

Feestdag Ayman

Stand Up & Stand Down 09/04/2024 9:30

Aanwezig:

Ayman 09:15
Daniel 09:45
Eliza 09:00
Falko 09:00
Joao 09:00
Jordan 09:15

Joyce Ziek, werkt thuisi

To Do:

Moddels Light & shadows puzzle Joyce

Visual Design & Texuren Eliza

Texture maken en modellen Falko

Symbool puzzle en tandarts afspraak 14;00 Joao

Shadow puzzle Jordan

Player controller Daniel

Character modellen Ayman

Have Done:

Shadow puzzle Jordan

Moddels Light & shadows puzzle Joyce

Level desigins + Visual Design + pull request Eliza

Feedback verwerkt level + en ready gemaakt voor de klant Falko

Light Path Puzzle code Joao

Interactive player + object grabbing + pull request Daniel

character Ayman

Stand Up & Stand Down 09/04/2024 9:30

Aanwezig:

Ayman Ziek, werkt thuis
Daniel 09:35
Eliza 09:00
Falko 09:00
Joao 09:00

Joao 09:00 Jordan 08:45 Joyce 09:00

Notes:

Meeting gehad, ruud is niet aanwezig geweest. Mail verstuurd of een ander moment beter uitkomt.

To Do:

UV unwrappen & balcony design Falko

Modellen props & meeting Joyce

Meeting Customer & Visual Design Eliza

Grabbing fix, Joao puzzle fixen, meeting Daniel

Symbol puzzle Joao

Shadow puzzle fixen Jordan

Character Ayman

Shadow puzzle gefixt en gepushed	Jordan
Modellen vaas & meeting & uv unwrapped	Joyce
Meeting + Visual Design & pull request	Eliza
Railing gemaakt & pull request feedback verwerkt & engels	Falko
Light Path Puzzle code gefixt en gepushed	Joao
Helped with bug fixes & grabbing almost fixed & pull request	Daniel
character	Ayman

Stand Up & Stand Down 15/04/2024 9:30

Aanwezig:

Ayman 9;00

Daniel 10:15

Joao 9:00

Jordan 9:30

Eliza 9:00

Falko 9:00

Joyce 9:00

Notes:

Meeting gehad, ruud is aanwezig geweest.

To Do:

pull request checken Joao puzzles design & grabbeble fix Character	Daniel Ayman
Visual Design & UI schetsen	Eliza
Verder met props modellen & UV unwrappen	Joyce
Modellen & UV unwrappen & texturing	Falko
Pull request fix & component branch mergen & puzzles fixen & Main menu	Joao
Pull request checken & trello fixen & nieuwe puzzle maken	Jordan

Done:

Code review & pull request & trello gefixt

Character

Ayman

Pull request gecheckt & player grabbing gemaakt & planning tomorrow

All changes for builds in unity & started again on the wall fixes

Visual Design & UI

Jordan

Ayman

Daniel

Eliza

Joao

Pull request reviewed & feedback applied & scene testing & new planning

Stand Up & Stand Down 16/04/2024 9:30

Aanwezig:

Ayman Ziek, werkt thuis

Daniel 09:35

Eliza Ziek, werkt thuis

Falko 09:00

Joao Ziek, werkt thuis

Jordan 08:45

Joyce Ziek, werkt thuis

To Do:

Puzzles lights & shadows

Player mergen & helpen met gameflow

Gonna build a wall

ziek

Joao

ziek

Visual Design

Character skin/coat

Jordan

Daniel

Falko

Joao

Ayman

Done:

Walls fixing Falko

Documentation Daniel

Scene merging with puzzle & setup main puzzle scene & hotfix light puzzle Jordan

Visual Design Eliza

Character skin/coat Ayman

ziek Joao

Joyce

Stand Up & Stand Down 18/04/2024 9:30

Aanwezig:

Ayman 09:15
Daniel 09:00
Eliza 09:20
Falko 09:00
Joao 09:00
Jordan 09:00

Joyce Ziek, Werkt thuis

To Do:

Assets modellen en UV unwrappen Joyce
Character Riggen & weightpainten Ayman
Texuring Falko
Visual Design Eliza
Documentatie, Gameflow Daniel
Shadow & Light puzzle Jordan
Documentatie, Gameflow Joao

Have Done:

Assets modellen en UV unwrappen Joyce
Character Riggen & weightpainten, animation testing Ayman
Texuring Falko

Visual Design	Eliza
Documentatie, Gameflow	Daniel
Shadow & Light puzzle, scene merging, puzzle setup & trello fix	Jordan
Documentatie, Gameflow,, Trello	Joao

Stand Up & Stand Down 22/04/2024 9:30

Aanwezig:

Ayman 09:00 Daniel 09:56 Eliza 09:00

Falko Ziek, Rij Examen

Joao 09:45 Jordan 09:25 Joyce 09:00

To Do:

Character Ayman modellen Joyce
UI Eliza
Trello & Puzzle code & english exam Jordan
Pull request Daniel
Level progression & game end script Joao

Done:

Models puzzles & Uv unwrapped & geschetst	Joyce
Schetsen	Eliza
Engels examen & trello & puzzle testing	Jordan
Pull request gekeken & feedback & nieuwe branch gemaakt voor puzzles	Joao
PullI request & gameflow scripts	Daniel

Stand Up & Stand Down 23/04/2024 9:30

Aanwezig:

 Ayman
 09:00

 Daniel
 09:

 Eliza
 09:00

 Falko
 09:00

 Joao
 Ziek

 Jordan
 09:00

 Joyce
 09:00

To Do:

Exporteren in unity & Level Design

UI maken

Character Animation

Level Design, Texuren

hotfix light shadow puzzle

gameflow & pull request

Jordan

Daniel

Done:

Unity assets geupload & textures fixed Joyce

Feedback torches & textures Falko

UI schets Eliza

Animation character Ayman

Hotfixes pillar scripts & scene testing Jordan

Gameflow fix & pull request gechekt Daniel

Stand Up & Stand Down 25/04/2024 9:30

Aanwezig:

Ayman Ziek
Daniel 09:00
Eliza 09:00
Falko 09:00
Joao 09:00
Jordan Ziek
Joyce 09:00

To Do:

UI & Presentatie Eliza

Texuren Joyce Texuren Falko

Werk aan de build, workflow fixen, spawner fixen, hotfix grabbable Daniel Voorbereiding sprintreview Joao

Have Done:

UI & Presentatie Eliza

Texuren , Lvl Design in game, Artfix Joyce
Texuren , Modelling, Artfix Falko

Werk aan de build, workflow fixen, spawner fixen, hotfix grabbable Daniel Voorbereiding sprintreview Joao

Stand Up & Stand Down 26/04/2024 9:30

Aanwezig:

Ayman	Ziek
Daniel	09:00
Eliza	09:00
Falko	09:00
Joao	09:00
Jordan	Ziek
Joyce	09:00

To Do:

Presentatie, Documentatie, Team meeting ledereen

Have Done:

Presentatie, Documentatie, Team meeting ledereen

Stand Up & Stand Down 06/05/2024 9:30

Aanwezig:

Ayman	09:00
Daniel	09:00
Eliza	09:00
Falko	09:20
Joao	09:00
Jordan	09:00
Joyce	09:00

To Do:

Trello, documentatie, lijstje bugs	Daniel
Bugfixes	Jordan
Bugfixes	Joao
Texure floor	Falko
Texure assets	Joyce
UI	Eliza

UV & Character Texuren

Ayman

Have Done:

Trello, documentatie, lijstje bugs, merged

Bugfixes, documentatie

Bugfixes, Trello

Texure floor

Texure assets

Joyce

UI, Trello

Eliza

UV & Character Texuren

Daniel

Jordan

Joao

Falko

Falko

Ayman

Stand Up & Stand Down 07/05/2024 9:30

Aanwezig:

 Ayman
 ziek

 Daniel
 09:00

 Eliza
 09:00

 Falko
 09:00

 Joao
 09:00

 Jordan
 09:00

 Joyce
 09:00

To Do:

Documentatie Jordan
Ground texture Falko
Bug fixes Joao
Assets texture Joyce

UI

Bug fixes Daniel

ziek Ayman

Have Done:

bug fixes corridorDanielBugfixes, documentatie, trello managementJordanBugfixesJoao

Texure ground Falko

Assets texture Joyce
UI Eliza
ziek Ayman

Stand Up & Stand Down 13/05/2024 9:30

Aanwezig:

Ayman 11:45 Daniel 09:05

Eliza ziek (working from home)

Falko 09:00 Joao 09:40

Jordan ziek (working from home)

Joyce 09:00

To Do:

Documentatie adding on github page Jordan

Lighting en level design Falko

Camera angle fixen, puzzle oplossen, documentatie Joao

Textures afmaken Joyce

UI

Nederlands examen, hotfix fixen, documentatie
Daniel

Files fixen voor animatie, textures Ayman

Have Done:

Nederlands exams, and two hotfix Daniel

Documentatie adding on github page

Camera angle fixen

Vuur vfx

Falko

Textures

Joyce

UI

Eliza

Files fixen voor animatie, textures

Ayman

Stand Up & Stand Down 14/05/2024 9:30

Aanwezig:

Ayman 09:00 Daniel 09:40

Eliza ziek (working from home)

Falko 09:00 Joao 09:12 Jordan 09:00

Joyce 09:00

To Do:

Documentatie adding on github page/ hotfixes pillars/ nederlands examen maken

Lighting en level design

Camera angle fixen, functional documents

Joao

Schetsen

UI

Player adding/ documentation

Player fixing with daniel/ blockout plants

Jordan

Falko

Lighting en level design

Falko

Joao

Schetsen

Joyce

Eliza

Daniel

Ayman

Have Done:

Documentatie adding on github page/ hotfixes pillars/ nederlands examen maken

Lighting en level design

Camera angle fixen, functional documents

Joao

Schetsen

UI

Player adding/ documentation/pull request germeged/helped Jordan and Ayman

Daniel

Player fixing with daniel/ blockout plants/animations updated

Ayman

Stand Up & Stand Down 16/05/2024 9:30

Aanwezig:

Ayman 09:00
Daniel 10:10
Eliza 09.10
Falko 09:00
Joao 09:12
Jordan 08:45
Joyce 09:00

To Do:

Documentatie adding on github page/ nederlands examen maken

Level design/grass patches

Bug fixes/ camera scene fixen

The wall vines

UI

Nederlands examen/ putting the game togheter

Plants moddeling

Jordan

Falko

Joao

Joyce

Eliza

Ayman

Have Done:

Documentatie adding on github page/ ned exam prepare/ fotoshoot

Level design/grass patches/photoshoot

Bug fixes/ camera scene fixen/photoshoot

The wall vines models/photoshoot

Ul/photoshoot

Doan

Seliza

Ned exam/putting game togheter/ photoshoot /player animations/pull request

Plants moddeling/ animations moddeld/ fixed textures/added in unity/photoshoot

Ayman

Stand Up & Stand Down 17/05/2024 9:30

Aanwezig:

Ayman ziek Daniel 10:

Eliza working from home

Falko 09:00 Joao 09: Jordan 09:00 Joyce ziek

To Do:

Documentatie adding on github page/ nederlands examen maken

Level design/grass patches

Falko

Bug fixes/ camera scene fixen

Joao

The wall vines

UI

Nederlands examen/ putting the game togheter

Plants moddeling

Jordan

Falko

Joao

Joyce

Eliza

Ayman

Have Done:

Documentatie adding on github page/ ned exam prepare/ fotoshoot

Level design/grass patches/photoshoot

Bug fixes/ camera scene fixen/photoshoot

The wall vines models/photoshoot

UI

Ned exam/putting game togheter/ photoshoot /player animations/pull request

Plants moddeling/ animations moddeld/ fixed textures/added in unity/photoshoot

Ayman

Stand Up & Stand Down 21/05/2024 9:30

Aanwezig:

Ayman 09:45
Daniel 10:00
Eliza 9:15
Falko 09:00
Joao 10:00
Jordan 09:00
Joyce 09:00

To Do:

Documentatie on github / bugfixes/ helping team with bugs	Jordan	
Level design/light buttons		Falko
Merging unity project/ documentation/ user test		Joao
The wall vines		Joyce
UI		Eliza
Player mechs/ helped bug fixes Joao		Daniel
Helped player animation		Ayman

Documentatie on github / bugfixes/ helping team with bugs/ making timer script	Jordan
Level design/light buttons/ infographic style controlls	Falko
Merging unity project/ documentation/ user test	Joao
The wall vines/ helped falco with infographics	Joyce
UI	Eliza
Player mechs/ helped bug fixes Joao	Daniel
Helped player animation	Ayman

Stand Up & Stand Down 23/05/2024 9:30

Aanwezig:

Ayman 09:45
Daniel 09:30
Eliza 09:15
Falko 09:00
Joao 10:00
Jordan 09:00
Joyce 09:00

To Do:

Documentation bugfixes/ helping team with bugs/ making build and player testing

Level design

Merging unity project

Documentation

Joyce

UI

Merging/ ducumentation/ trello

Documentation

Ayman

Documentation bugfixes/ helping team with bugs/ making build and player testing	Jordan
Level design	Falko
Merging unity project	Joao
Documentation	Joyce
UI	Eliza
Merging/ ducumentation/ trello	Daniel
Documentation	Ayman

Stand Up & Stand Down 24/05/2024 9:30

Aanwezig:

Ayman 09:30
Daniel 09:30
Eliza 09:10
Falko 09:00
Joao 09:15
Jordan 09:00
Joyce 09:00

To Do:

helping team with bugs/ making build and player testing	Jordan
Documentation	Falko
Documentation	Joao
Documentation	Joyce
Documentation/making presentation	Eliza
Merging unity project/ ducumentation	Daniel
Documentation	Ayman

helping team with bugs/ making build and player testing	Jordan
Documentation	Falko
Documentation	Joao
Documentation	Joyce
Documentation/making presentation	Eliza
Merging unity project/ ducumentation	Daniel
Documentation	Ayman