

▼ 4  lib/OptiPng.js 

16	16	}
17	17	util.inherits(OptiPng, Duplex);
18	18	
19		- OptiPng.getBinPath = memoizeAsync(function getBinPathAsync(cb) {
	19	+ OptiPng.getBinaryPath = memoizeAsync(function (cb) {
20	20	// trying environment path first
21	21	which('optipng', function onWhichDone(err, binary) {
22	22	if (err) { // not in environment path, try in node_modules
57	57	this.writeStream.end();
58	58	this.writeStream.on('close', function onWsClose() {
59	59	// runBinary is a callback
60		- OptiPng.getBinPath(runBinary);
	60	+ OptiPng.getBinaryPath(runBinary);
61	61	});
62	62	
63	63	// prebind for easy drop-in