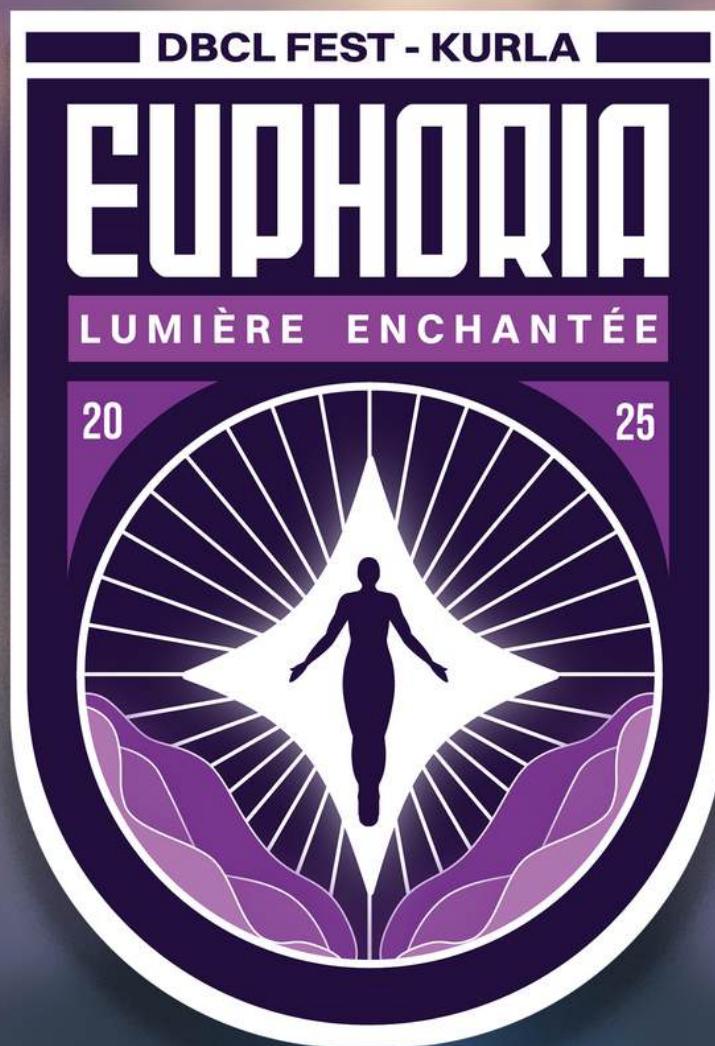
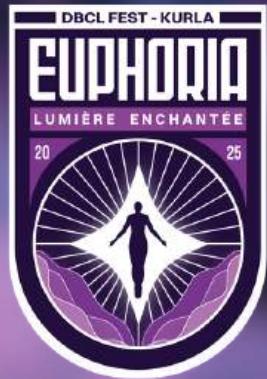


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# EVENT BROCHURE



Team Euphoria welcomes you to  
Euphoria 2025.

We look forward to taking this  
Festival to new heights and hope  
you'll have an amazing time here.

This is the brochure of all the events  
happening at Euphoria 2025.

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# ABOUT EUPHORIA

As the name suggests Euphoria is an electrifying mega-festival celebrated annually at the Don Bosco Centre for Learning campus.

The main rationale of this fiesta is to fuel the coalescence of the diverse minds and skills our campus is home to.

Euphoria provides a platform for all students of various expertise to exhibit their dexterity, competency, virtuosity and enthusiasm in healthy competition to conquer the Euphoria Shield.

Housing over 4500 people each year, the power-packed carnival of Don Bosco features exhilarating events ranging from Performing arts to Literary arts, Fine arts to Gaming and more

# ORGINIZING COMMITTEE

Executive Director  
FR. MCENROE LOPES

Lead Coordinator  
RAHI PRAJAPATI

Senior Coordinators  
EARL D'SOUZA  
PRADNYA INGULKAR  
SARVESH BANGER  
RIYA JOSE  
RONALDO RODRIGUES  
ANIL SOTE

Sports Coordinator  
PRATHAMESH PARAB

Junior Coordinators  
NEVILLE D'SOUZA  
NICHELLE D'SOUZA

# HEADS

## DESIGN

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Atharva Salvi  
Prashika Late  
Joaquin Victor

## FINE ARTS

Pranjal Sahu  
Steve Rocha

## LITERARY ART

Zaiba Shaikh  
Joshua Almeida

## PERFORMING ARTS

Sarvesh Banait  
Sydelle Almeida  
Riyank Wade

## MARKETING

Rosella Fernandes  
Melissa Fernandes  
Josephine Thanikat

## COMPÈRE

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Ian D'souza

## SPORTS

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Joshua Fernandes  
Kartik Dandelia  
Verushka Fernandes

## ATHLETICS

Atharva Kadam

## MEGA EVENTS

Renita Fernandes  
Nathan Sequeira  
Serah Francis

## PRIZING AND POINTS

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Dwyane Nixon  
Akansha Manka

## WEB DEVELOPMENT

Andre Fernandes  
David Eluvathingal

## HOSPITALITY

Zubia Sarang  
Vedant Chaudhari  
Kartik Kunder

## REGISTRATION

Deepak Kanli  
Avishkar Sarode  
Gwenneth Pereira

## COVERAGE

Kyle DeSa  
Ravi Patadia  
Yashneil Edakkantil  
Ankur Khutwad

## SECURITY AND LOGISTICS

Mohammad Abdul Shaikh  
Shardul Mahadik  
Melroy Menezes  
Rowena D'souza  
Amey Dalvi

## TECH

Mathew Francis  
Leroy Rodrigues

## DECOR

Tanishq Bane  
Atharva Chache  
Om Hindelkar

## SPONSORSHIP

Taksh Jain

# GENERAL RULES

1. Euphoria is an intra-collegiate fest only for college students.
2. Entry into the campus without a College Identity will not be permitted.
3. Any kind of misbehavior will not be tolerated on campus. This can even lead to the disqualification of a contingent.
4. Any article that is deemed harmful, or dangerous will be confiscated. It is at the discretion of Team Euphoria to disallow a certain item.
5. Any sort of profanity and obscenity in any form will lead to disqualification. Any misbehavior on the part of the participants and visitors will lead to expulsion from the premises.
6. The decisions made by the Organising committee will be final and binding.
7. Participants must adhere to all rules and regulations of the events.
8. Cheating will lead to immediate disqualification. The organizers have the right to cancel any event on the grounds of minimum participation.
9. Decisions of the judges/referees /organizing committee will be final and shall not be questioned.

# KEY ICONS



## TIME LIMIT

TIME ALLOTTED TO PARTICIPANTS



## PARTICIPANTS

THE NUMBER OF PARTICIPANTS REQUIRED TO COMPETE



## STAGES

NUMBER OF ROUNDS IN EACH EVENT



## INTRA COLLEGE EVENT

ONLY DBCL STUDENTS



## INTER COLLEGE EVENT

DBCL + NON DBCL STUDENTS

DBCL FEST - KURLA

# EUPHORIA

LUMIÈRE ENCHANTÉE

20

25



# EVENTS

NOTE: THIS IS AN EVENTS BROCHURE. THE RULEBOOK WILL BE CIRCULATED SEPERATELY



**SPORTS**



**FINE ARTS**



**ATHLETICS**



**PHOTOGRAPHY**



**PERFORMING ARTS**



**MEGA/FUN  
EVENTS**



**LITERARY ARTS**



# SPORTS



# OUTDOOR SPORTS

1. FIELD FOOTBALL BOYS
2. BASKETBALL BOYS
3. BASKETBALL GIRLS
4. BOX CRICKET BOYS
5. BOX CRICKET GIRLS
6. VOLLEYBALL BOYS
7. VOLLEYBALL GIRLS
8. KABADDI BOYS
9. THROWBALL GIRLS
10. RINK FOOTBALL BOYS (Inter-Collegiate)
11. RINK FOOTBALL GIRLS
12. TUG OF WAR BOYS
13. TUG OF WAR GIRLS



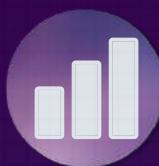
## FEILD FOOTBALL (BOYS ONLY)



25MINS



9+6



3 STAGES



## BASKETBALL (BOYS)



7MINS\*4QTRS



5+5



3 STAGES



## BASKETBALL (GIRLS)



10MINS\*2HALF



9+6



3 STAGES



## VOLLEYBALL (BOYS & GIRLS)



N/A



6+6



3 STAGES



## THROWBALL (GIRLS ONLY)



N/A



7+2



3 STAGES



## **BOX CRICKET** (BOYS & GIRLS)



N/A



9+2



3 STAGES



## **KABADDI** (BOYS ONLY)



20MINS\*2HALF



7+5



N/A



## **RINK FOOTBALL** (GIRLS)



7MINS\*2HALF



5+3



N/A



## **RINK FOOTBAL** (BOYS)



7MINS\*2HALF



6+4



N/A



## **TUG OF WAR** (BOYS & GIRLS)



N/A



8+2



3 STAGES



# INDOOR SPORTS

## BOYS:

1. TABLE TENNIS SINGLES
2. TABLE TENNIS DOUBLES
3. CARROM SINGLES

## GIRLS:

1. TABLE TENNIS SINGLES
2. TABLE TENNIS DOUBLES
3. CARROM SINGLES

## MIXED:

1. CHESS
2. CARROM DOUBLES

# **INDOOR SPORTS**

RULES FOR INDOOR SPORTS WILL BE  
INFORMED PRIOR TO  
THE MATCHES - ON SPOT.



# ATHLETICS



# ATHLETICS

## BOYS

1. - 100 METERS
2. - 200 MTRS
3. - 400 MTRS
4. - 800 MTRS
5. - 4×100 METERS RELAY
6. - 4×400 METERS RELAY
7. - SHOT PUT
8. - DISCUS THROW
9. - JAVELIN THROW

## GIRLS

1. - 100 METERS
2. - 200 MTRS
3. - 400 MTRS
4. - 4×100 METERS RELAY
5. - SHOT PUT
6. - DISCUS THROW
7. - JAVELIN THROW

# **ATHLETICS**

**RULES FOR ATHLETICS WILL BE  
INFORMED PRIOR TO THE MATCHES  
- ON SPOT.**



# PERFORMING ARTS



# PERFORMING ARTS

- 1.Solo singing (western)- Serenade Sage**
- 2.Solo singing (regional)-Suron Ki Saugat**
- 3.Duet Singing- Harmonies Unplugged**
- 4.Instrumental- Phantom Power**
- 5.Solo Dancing (western)- Lumière Libre**
- 6.Solo Dancing (regional)- Taal Ke Sang**
- 7.Duet Dancing (Fusion)- Rhythms of radiance**
- 8.Solo Dance Battle- Clash Of Glimmers**
- 9.Group Dance- Ethereal rhythms**
- 10.Fashion Show- Couture Vision**



## Serenade Sage Solo Singing(western)

*Unleash the Power of Your Voice and Illuminate the Stage with Every Note, Creating a Symphony of Enchantment.*



ELIMS: 3mins

FINALS: 3-4mins



1



ELIMS  
FINALS



## Suron Ki Saugat Solo Singing(regional)

*Let Your Voice Weave a Tapestry of Tradition and Magic, Casting a Glowing Spell of Heritage in the Air.*



ELIMS: 3mins

FINALS: 3-4mins



1



ELIMS  
FINALS



## Harmonies Unplugged Duet Singing

*Two Voices, One Magical Harmony – Together, We Ignite the Stage with a Duet of Light and Enchantment.*



ELIMS: 3mins

FINALS: 3-5mins



2



ELIMS  
FINALS



## Phantom Power Instrumental

*Every String, Every Beat, Every Note – An Instrumental Journey That Illuminates the Soul and Sparks Wonder.*



3-4 mins



1



N/A



## Lumière Libre Solo Dancing(Western)

*Grace Meets Energy in a Dance of Light, Where Every Movement Shines with the Magic of the Moment.*



ELEMS 2-3 mins  
FINALS 3-5 mins



1



ELEMS  
FINALS



## Taal Ke Sang Solo Dance(Regional)

*From the Heart of Tradition to the Glow of Modernity, Let Your Dance Illuminate the World with Cultural Magic.*



ELIMS: 2-3mins  
FINALS: 3-5mins



1



ELIMS  
FINALS



## Rhythms Of Radiance Duet Dance(fusion)

*Two Souls, One Dance, Merging Styles and Lights to Create a Fusion of Beauty and Enchantment.*



FINALS: 3-5mins



2



FINALS



## Clash Of Glimmers

Solo Dance Battle

*Step into the glow of magic, where light meets movement in the ultimate dance battle of enchantment!*



1 min per participant



N/A



## Ethereal Rhythms

Group Dance

*A Collective Symphony in Motion, Where Every Step is a Spark, and Every Move Lights Up the Stage with Shared Magic.*



5-7 mins



MIN-7  
MAX-10



N/A



## Couture Vision

Fashion Vision

*Where Elegance Meets the Extraordinary. A Showcase of Style That Glows with the Radiance of Enchanted Luminaries.*



5-7 mins



MIN-7  
MAX-10



N/A



**LITERARY  
ARTS**



# LITERARY ARTS

**1. Elocution Competition**

**2. Debate Competition (Duo)**

**3. Debate Competition (Group)**

**4. Open-Mic Competition**

**5. Book Quest**





## Luminous Voices

Elocution Competition

*Illuminate the stage with your eloquence as you weave words that inspire and enlighten. This event challenges participants to express their ideas with clarity and creativity, reflecting the brilliance of light in every phrase.*



3Hours



FINALS



## The Philosopher's Duel: Light vs Shadow

Debate Competition - Duo

*Engage in a battle of wits as you explore the profound duality of light and shadow. Participants will debate thought provoking topics, unraveling the contrasts and harmony within the luminous and the obscure. Same participant is allowed to participate in both the debates*



3 Hours



ELIMS  
FINALS



## Ethical Eclipse: A Battle of Beams

Debate Competition - Group

*Teams will navigate the ethical labyrinth of light's symbolic essence, debating issues that spotlight morality and unity. Let your arguments sparkle with insight and conviction. The same participant is allowed to participate in both the debates*



3 Hours



ELIMS  
FINALS



## Radiant Expressions

Open-Mic Competition

*Step into the spotlight and share your luminous creativity. From poetry to prose, let your voice radiate with stories and musings that capture the magic of light and imagination.*



3 Hours



N/A



## Chasing the Glow

Book Quest

*Embark on an intellectual adventure filled with light-inspired puzzles and challenges. Decode clues and uncover literary treasures that illuminate the brilliance of knowledge and creativity.*



3 Hours



1



N/A



# FINE ARTS



# FINE ARTS

**1. Shutter Painting**

**2. Pot Painting**

**3. Flag Painting**

**4. The Painted Story**



## Shutter Painting

*Shutter Painting is a unique Fine Arts event where participants showcase their artistic skills by transforming ordinary metal shutters into creative masterpieces.*



3 Days  
3 Hours



4-6



N/A



## Pot Painting

*Participants will be painting large plant pots provided by the college, making this a unique opportunity to leave a lasting mark on campus. The decorated pots will be used to enhance the aesthetics of the college premises.*



3 Hours



3-4



N/A



## Flag Painting

*Flag Painting is a vibrant team-based Fine Arts event where participants bring creativity to life by painting unique designs on large college flags. This event celebrates artistic expression while contributing to the college's decor and spirit.*



3 Hours



3-5



N/A



## The Painted Story

*"The Painted Story" invites participants to use their artistic skills to narrate a story through a sequence of painted visuals based on the given theme.*



3 Hours



1



N/A



# PHOTOGRAPHY



# PHOTOGRAPHY

**1. Candid photography**

**2. Reel making**

**3. Short film**



## CANDID PHOTOGRAPHY

Solo Event

*Unleash your creativity with the Euphoria Photography Challenge! This year's theme, 'Lumière' - celebrating the magic of light. Capture unedited moments where brilliance meets shadows, and let your lens tell a story that words cannot.*



N/A



DIRECTLY  
FINALISTS



## REEL MAKING

 Solo Event

*Step into the spotlight with Euphoria Through My Lens! Create captivating short videos that showcase your creativity and storytelling. Whether you're a budding creator or a pro, this is your chance to shine and wow audiences with your originality.*



15-60 seconds



1



DIRECTLY  
FINALISTS



## SHORT FILM

*Bring your vision to life with the Euphoria Short Film Competition! Create impactful short films that reflect the fest's theme, "Enchanté Lumière," with a powerful message. Open to all genres, this is your chance to showcase originality, creativity, and technical brilliance.*



5-7 mins



Max-5



DIRECTLY  
FINALISTS



# MEGA AND FUN EVENTS



# MEGA AND FUN EVENTS

**1.Turbo Takedown (Obstacle Race)**

**2.Cosmic Odyssey (Treasure Hunt)**

**3.7 Up and 7 Down**

**4.Ring on a Bottle**

**5.Cup Stacking**

**6.Arrange the Bottles**



## Turbo Takedown(Obstacle Race):

*"Turbo Takedown" challenges participants to conquer an action-packed obstacle course that demands agility, strength, and strategy. Each obstacle represents a unique test of physical and mental toughness, reflecting the spirit of Adventure. The exhilarating experience is designed to foster teamwork, camaraderie, and a sense of accomplishment in overcoming challenges.*



3 Hours



4 Per Team



N/A



## Cosmic Odyssey(Treasure Hunt):

*"Cosmic Odyssey" is a treasure hunt that navigates through the college campus, exploring the wonders of the universe and the importance of teamwork, critical thinking, and problem-solving. Participants will embark on an intergalactic journey, solving various challenges and puzzles to uncover hidden treasures. This event aims to promote a sense of community, foster collaborative learning, and inspire curiosity about the vast expanse of space.*



3 Hours



5 p



N/A



## 7 Up and 7 Down:

*7 Up 7 Down* is a thrilling dice game where players wager on the outcome of a roll. By predicting the correct number or specified result, players can double their bid, adding an exciting layer of strategy and luck. With simple rules, this game is a fast-paced and entertaining experience for players of all ages.



N/A



N/A



## Ring on a Bottle:

The "Ring on a Bottle Challenge" is a fun and skillful game where players must carefully manoeuvre a ring or bangle attached to a stick using a thread to land it on a bottle within a set time limit. This game is an excellent way to test players' hand-eye coordination, fine motor skills, and patience, making it a fun and challenging activity for people of all ages.



N/A



1



N/A



## Cup Stacking:

*The Cup Stacking Challenge is a fast-paced and thrilling game that requires players to stack cups in predetermined patterns, such as the classic "3-3-3" or "6-6" sequences, and then quickly unstack them within a set time limit.*



N/A



N/A



## Arrange the Bottles:

*It's a stall game that challenges players to arrange bottles in the correct order without knowing their colours in limited moves.*

1. *Players makes a move by swapping two bottles.*
2. *After each move, the game master provides feedback: "Yes" (one bottle is in correct position) or "No" (no bottle is in correct position).*
3. *Players must use this feedback to adjust their strategy.*
4. *The game ends when all bottles are correctly arranged or the move limit is reached.*



N/A



1



N/A



## Target Toss(Ball in a cup):

*The Ball in a Cup (Target Toss) game is a fun and entertaining game that tests players' hand-eye coordination and throwing skills. Players are presented with a standing cardboard target featuring vertically aligned cups, and their objective is to toss small balls into the cups. The twist is that players only have three attempts to succeed, adding an element of pressure and excitement to the game. The game is easy to learn but challenging to master, making it an enjoyable activity for players of all ages and skill levels.*



N/A



N/A

**HOPE TO  
SEE YOU  
THERE**

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