

Lab Assignment 2

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Due: 23:59 on Fri. Oct. 5, 2018

Notes

1. You are allowed to form *a group of two* to do this lab assignment.
2. You are strongly recommended to bring your own laptop to the lab with Anaconda¹ and Pycharm² installed. You don't even have to attend the lab session if you know what you are required to do by reading this assignment.
3. **Python 2.x** and **Python 3.x** are both acceptable. But you need to specify the python version in `requirements.txt`. For example, if your scripts are required to run in **Python 2.7**, the following line should appear in `requirements.txt`:

```
python_version == '2.7'
```

4. For those of you using the Windows PC in SHB 924A (NOT recommended) with your CSDOMAIN account³, please login and open “Computer” on the desktop to check if an “S:” drive is there. If not, then you need to click “Map network drive”, use “S:” for the drive letter, fill in the path `\\ntsvr6\userapps` and click “Finish”. Then open the “S:” drive, open the **Python2** folder, and click the “IDLE” shortcut to start doing the lab exercises. You will also receive a paper document and if anything has changed, please be subject to the paper.
5. Your code should only contain specified functions. Please delete all the debug statements (e.g. `print`) before submission.

Exercise 1 (20 marks)

The numeric system represented by Roman numerals is based on the following seven symbols (with corresponding Arabic values):

| Symbol | I | V | X | L | C | D | M |
|--------|---|---|----|----|-----|-----|------|
| Value | 1 | 5 | 10 | 50 | 100 | 500 | 1000 |

The correspondence between the first nine (Arabic) decimal numbers and the Roman numerals are shown as below:

1 -> I, 2 -> II, 3 -> III, 4 -> IV,
 5 -> V, 6 -> VI, 7 -> VII, 8 -> VIII, 9 -> IX

Now you need to find the conversion rules from decimal to Roman numerals by reading the Wikipedia page⁴. For example, values larger than 10 and less than 99 are treated in exactly the same way

¹An open data science platform powered by Python. <https://www.continuum.io/downloads>

²A powerful Python IDE. <https://www.jetbrains.com/pycharm/download/>

³A non-CSE student should ask the TA for a CSDOMAIN account.

⁴https://en.wikipedia.org/wiki/Roman_numerals

with values less than 10, except that X, L, and C are used instead of I, V, and X, e.g., 70 is written as LXX, and 74 is written as LXXIV.

Write a function `roman_number` in the script `p1.py` that takes a decimal integer as an argument and *return the string that holds the Roman numerals* whose value is equivalent to the decimal integer. Your function only needs to process the integers in the range `[1, 9999]`. For this exercise, you don't need to check whether `n` is an integer. For integers less than 1 or greater than 9999, the function should return "Number is out of range". The prototype of the function `roman_number` is given as follows:

```
def roman_number(n):  
    # your statement follows  
    # ...  
    return roman_string
```

Testing: Suppose you saved your script `p1.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p1.py` in the Python shell with

```
>>> import sys  
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")  
>>> import p1  
>>> print(p1.roman_number(24))  
'XXIV'  
>>> print(p1.roman_number(10000))  
'Number is out of range'
```

Note: if you edited your script file in the testing procedure, you need to **reload** the imported module before you call any functions. E.g.,

For Python2:

```
>>> reload(p1)
```

For Python3:

```
>>> from importlib import reload
```

```
>>> reload(p1)
```

Exercise 2 (20 marks)

Python allows recursive function, i.e., a function that can call itself. As we known, if x is a number and n is a positive integer, the quantity x^n can be computed by multiplying x for n times. A much faster algorithm would use the following observations. If n is 0, then x^n is 1. If n is even, then x^n is equal to $(x \times x)^{n/2}$. If n is odd, x^n is equal to $x * x^{n-1}$.

Using the observations above, write a *recursive function* `recursive_pow` that calls itself in the script `p2.py` to compute x^n . The prototype of the function `recursive_pow` is given as follows: (Do not use the built-in functions `pow` or `math.pow`.) For this exercise, you can assume that `n` is a positive integer.

```
def recursive_pow(x, n):  
    # your statement follows  
    # ...  
    return value # value is equal to x to the power n.
```

Testing: Suppose you saved your script `p2.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p2.py` in the Python shell with

```
>>> import sys
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")
>>> import p2
>>> print(p2.recursive_pow(3, 5))
243
```

Exercise 3 (10 marks)

English letter frequency obeys an interesting distribution. Now we want to count the frequency of each letter in a string. Write a function `letter_count(string)` in the script `p3.py`. The function takes a string as an argument and returns a list of tuples (`char`, `count`), where `char` is the character that is in `string` and `count` is the number of times `char` appears.

- You should only care about English characters *a–z* and *A–Z*.
- The counting is *case-insensitive*. You should regard uppercase letters as lowercase letters.
- The output list should be sorted by `char` in *alphabetic* order.

You can use a dictionary to count the number of occurrences of each letter, then use `sorted()` function to sort the dictionary by its keys. The prototype of the function `letter_count` is given as follows:

```
def letter_count(string):
    # your statement follows
    # ...
    return result
```

Testing: Suppose you saved your script `p3.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p3.py` in the Python shell with

```
>>> import sys
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")
>>> import p3
>>> p3.letter_count("The quick brown fox jumps over the lazy dog")
[('a', 1), ('b', 1), ('c', 1), ('d', 1), ('e', 3), ('f', 1), ('g', 1), ('h', 2), ('i', 1), ('j', 1), ('k', 1), ('l', 1), ('m', 1), ('n', 1), ('o', 4), ('p', 1), ('q', 1), ('r', 2), ('s', 1), ('t', 2), ('u', 2), ('v', 1), ('w', 1), ('x', 1), ('y', 1), ('z', 1)]
```

Exercise 4 (10 marks)

Please use *list comprehension* to write function `divisible_sublist(list1, d1, d2)` in the script `p4.py` which takes a list of numbers `list1`, and two integers `d1` and `d2` as arguments and return a list of numbers in `list1` that are divisible by `d1` or `d2`. You can assume that `list1` is a non-empty list and `d1`, `d2` are two positive integers. The prototype of the function `divisible_sublist` is given as follows:

```
def divisible_sublist(list1, d1, d2):
    # your statement follows
    # ...
    return list2 # a list of numbers that are divisible by d1 or d2.
```

Testing: Suppose you saved your script `p4.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p4.py` in the Python shell with

```
>>> import sys
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")
>>> import p4
>>> print(p4.divisible_sublist([21, 25, 9, 16, 28], 3, 4))
[21, 9, 16, 28]
```

Exercise 5 (20 marks)

Write a group of required functions for rectangle processing in the script `p5.py`. If you want to calculate a square root, please use `math.sqrt()`, since the test script use this function to generate the standard answer.

- The input `rectangle` should be a tuple (`h`, `w`), where the numeric arguments `h` and `w` are the width and height of the rectangle. The input `rectangle` is considered valid if and only if it is a tuple with two positive number.
- Implement the `check_valid(rectangle)` function and return the Boolean value `True` or `False` to indicate whether the input is valid or not.
- Implement the `is_square(rectangle)` function and return the Boolean value `True` or `False` to indicate whether the input `rectangle` is a square.
- Implement the `diagonal_len(rectangle)` function to return the numerical value of the length of the diagonal of the input `rectangle`.
- Implement the `height(rectangle)` and `width(rectangle)` functions to return the numerical value of the hight and width of the input `rectangle`.
- Implement the `area(rectangle)` and `perimeter(rectangle)` functions to return the numerical value of the area and perimeter of the input `rectangle`.

Testing: Suppose you saved your script `p5.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p5.py` in the Python shell with

```
>>> import sys
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")
>>> import p5
>>> r1 = (4, 3)
>>> p5.is_square(r1)
False
>>> p5.height(r1)
4
>>> p5.width(r1)
3
```

```
>>> p5.area(r1)
12
>>> p5.perimeter(r1)
14
>>> r2 = (-1, 3)
>>> p5.check_valid(r2)
False
```

Exercise 6 (20 marks)

Write a group of required functions for text processing in the script `p6.py`.

- The input `test_string` should be a single string.
- Implement the `count_alphabet(test_string)` function and return the number of alphabetic characters (a-z and A-Z) in the string.
- Implement the `vowel_capitalization(test_string)` function and return the string with the vowels (a, e, i, o, u) capitalized.
- Implement the `concat(test_string, new_string)` function and return a string that is the concatenation of `test_string` and `new_string`.
- Implement the `search(test_string, sub)` function and return the lowest index in `test_string` where substring `sub` is found. If not found, it returns -1.

Testing: Suppose you saved your script `p6.py` in `C:\Users\USERNAME\Documents\lab2`. You should test your script `p6.py` in the Python shell with

```
>>> import sys
>>> sys.path.append(r"C:\Users\USERNAME\Documents\lab2")
>>> import p6
>>> test_str = "Alice was born in 1996.  "
>>> p6.count_alphabet(test_str)
14
>>> p6.vowel_capitalization(test_str)
'AlicE wAs bOrn In 1996.  '
>>> p6.concat(test_str, "She is 22 now. ")
'Alice was born in 1996.  She is 22 now.  '
>>> p6.search(test_str, "born")
10
>>> p6.search(test_str, "now")
-1
```

Submission rules

1. Please name the *functions* and *script files* with the **exact** names specified in this assignment and test all your scripts. Any script that has any *wrong name or syntax error will not be marked*.

2. For each group, please pack all your script files as a single archive named as

`<student-id1>_<student-id2>_lab2.zip`

For example, `1155012345_1155054321_lab2.zip`, i.e., just replace `<student-id1>` and `<student-id2>` with your own student IDs. If you are doing the assignment alone, just leave `<student-id2>` empty, e.g, `1155012345_lab2.zip`.

3. Send the zip file to `cuhkcsci2040@gmail.com`,

- Each group only needs to send *one Email*
- *Subject of your Email* should be `<student-id1>_<student-id2>_lab2` if you are in a two-person group or `<student-id1>_lab2` if not.
- No later than 23:59 on Fri. Oct. 5, 2018

4. Students in the same group would get the same marks. Marks will be deducted if you do not follow the submission rules. Anyone/Anygroup who is caught plagiarizing would get 0 score!
5. If you have any problem with respect to lab 2, please email to `twliu@cse.cuhk.edu.hk`.