NAME

        execname – run a program with a given name

SYNOPSIS

        execname −V `path arg0` **[**`arg(s) ...`**]**

DESCRIPTION

    Introduction

        This program is used to execute another program with a specified argument number zero. Usually, programs executed directly from the SHELL (for example) have an argument zero passed to them that is the same as the file path supplied to the SHELL to specify the program to execute. With this program, any random argument zero can be assigned for the execution of a given program.

    Options

        -V   This option makes the program print out its version and then exit immediately.

    Positional Arguments

        The first positional argument is taken as a path to the program to execute. The second positional argument is the specified argument number zero to pass to the newly executed program. All other rguments after the "argument zero" argument are passed as arguments to the executed program.

EXAMPLES

        ☞   To execute the program `sleep` but with an argument number zero of 'john', use:

                `execname sleep john 10`

        This particular example with run the program sleep which will sleep for ten seconds before exeting.

SEE ALSO

        execv(1)

CAVEATS

        Be careful to put a space between all option key letters and the associated key letter parameter.

PATH TO

        This program is currently located in `/usr/add-on/local/bin` on most systems.

AUTHOR

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