

Davis Computer Science Club

Officer Board Meeting

Minutes taker Iris Chan

Those present Alberto Salazar, Alexander Parella, Betty Leung, Calvin Li, Christina Zhu, Christine Franks, Jacob Brownlee, Iris Chan, Joanne Arboleda, Karen Chan, Kelvin Lu, Michael Lee, Pouneh Aghababazadeh, Raymond Chan, Russell Miller, Rylan Schaeffer, Samuel Lin, Shyam Pinnipati, Timothy Tong, Trevor Glynn

Absent (excused) Conrad Fay, Yvone Chau

Absent (not excused) Felix Borovikov, Jackie Zhang, Michael Lu

Location of the meeting Kemper 1131

Date March 30, 2015. 6:10 p.m.–7:13 p.m.

Overview of topics

1	Bylaw Amendments	1
2	Spring Kickoff	2
3	Elections	2
4	Feedback Review	2
5	Committee Plans	2
5.1	Game Development	2
5.2	Pragmatic Programming	2
5.3	Professional Development	2
5.4	Tutoring	3
5.5	Web Development	3
6	DevHub	3
7	Spring Quarter Events	3

1 Bylaw Amendments

Board Approval

Yes: 16

No: 0

no vote: 3

Decision: Approved

2 Spring Kickoff

Held in Giedt 1003 starting from 6:30 p.m. Slides will contain:

1. Title Slide
2. Bylaw Ratification
3. Election Details
4. Upcoming Events

3 Elections

- Held in Kemper 1127/1131 from 6:00 p.m. to 7:00 p.m. on April 8.
- Use a timer on laptop to display remaining time.
 - Combine Q & A time with speech time.
 - 5 minutes in total.
- Count votes by paper.
- Have a representative for candidates who cannot attend.
- Provide results to runner-ups only when asked.

4 Feedback Review

- Majority of members discover events or club through Facebook.
- Primary interests in club
 1. Social Aspects
 2. Academic
 3. Tutoring
- High interests in socials, web development, and app development.
- Need a consistent organized place for events.

5 Committee Plans

5.1 Game Development

Picnic Day

5.2 Pragmatic Programming

LA Hack, App Development

5.3 Professional Development

Chair and Vice-Chair Missing.

5.4 Tutoring

Continue tutoring and review sessions.

5.5 Web Development

Need to focus on the website. Team wants to do workshops, but lacking brain/manpower. Potentially recruiting members to help.

6 DevHub

Space for people to come out and work on their own projects. Similarly to how Game Dev. committee runs. Potentially hold talks and workshops occasionally.

7 Spring Quarter Events

Event	Leads	Date
April General Meeting	Timothy Tong	April 1
Elections	Timothy Tong	April 8
Cultive Fundraiser	Joanne Arboleda	April 8
4th Grade Presentation	Raymond Chan	April 15
Picnic Day	Conrad Fay	April 18
May General Meeting	TBD	May 6
Gender Diversity	Betty Leung, Joanne Arboleda	Late May
Banquet	Iris Chan	TBA
Byte/Bit Socials	Iris Chan	TBA
Coder's Conundrum	Timothy Tong	TBA
Crash Course	Raymond Chan	TBA
De-Stresser	TBD	TBA
Fundraisers	Joanne Arboleda	TBA
GDB Workshop	Russell Miller	TBA
Social with Professors	Rylan Schaeffer	TBA
Next Quarter Classes Preview	Pouneh Aghababazadeh	TBA
Smash Tournament	Christina Zhu, Iris Cha, Michael Lee	TBA

Excludes committee events