Date :19/03/2024

PROGRAM-1

LAB-9

AIM:-WAP THAT ILLUSTRATRED HOW TO PROCESS MOUSE CLICK, ENTER, EXIT, PRESS, AND RELEASE EVENTS. THE BACKGROUND COLOR CHANGE WHEN THE MOUSE IS ENTERD, CLICKED, PRESSED, RELEADED AND EXITED.

CODE:

```
import java.awt.event.MouseEvent;
import java.awt.event.MouseListener;
import java.awt.*;
import javax.swing.*;
public class lab_9_1 implements MouseListener {
  JFrame f= new JFrame("mouse listener");
  JLabel I = new JLabel("label");
  JTextField t= new JTextField("dev");
  lab 9 1(){
    f.setDefaultCloseOperation(WindowConstants.EXIT_ON_CLOSE);
    f.setVisible(true);
    f.setSize(500,500);
    f.setLayout(null);
    f.setBackground(Color.BLUE);
    l.setBounds(0,0,200,200);
```

```
l.setOpaque(true);
  l.setBackground(Color.GREEN);
  t.setBounds(500,0,200,200);
  t.setBackground(Color.YELLOW);
  f.add(I);
  l.addMouseListener(this );
  t.addMouseListener(this);
  f.add(t);
 // f.pack();
}
@Override
public void mouseClicked(MouseEvent e) {
  t.setBackground(Color.GREEN);
  l.setBackground(Color.GREEN);
  l.setText("color is change ");
}
@Override
public void mousePressed(MouseEvent e) {
  t.setBackground(Color.cyan);
  t.setText("Color is change ");
  l.setBackground(Color.BLUE);
}
```

```
@Override
public void mouseReleased(MouseEvent e) {
  t.setBackground(Color.green);
  t.setText("mouse released");
  l.setText("mouse released");
  l.setBackground(Color.DARK_GRAY);
}
@Override
public void mouseEntered(MouseEvent e) {
  t.setBackground(Color.YELLOW);
  I.setBackground(Color.green);
}
@Override
public void mouseExited(MouseEvent e) {
  t.setBackground(Color.MAGENTA);
  l.setBackground(Color.blue);
}
public static void main(String[] args) {
  new lab_9_1();
}}
```

OUTPUT:

