

```

ModularInteger operator - (long long x) {
    x %= MOD;
    if (x < 0) x += MOD;
    ModularInteger res;
    res.val = val - x;
    if (res.val < 0) res.val += MOD;
    return res;
}

ModularInteger operator * (long long x) {
    x %= MOD;
    if (x < 0) x += MOD;
    ModularInteger res;
    res.val = val * x;
    res.val %= MOD;
    return res;
}

void operator += (long long x) {
    x %= MOD;
    if (x < 0) x += MOD;
    val = val + x;
    if (val >= MOD) val -= MOD;
}

void operator -= (long long x) {
    x %= MOD;
    if (x < 0) x += MOD;
    val = val - x;
    if (val < 0) val += MOD;
}

void operator *= (long long x) {
    x %= MOD;
    if (x < 0) x += MOD;
    val = val * x;
    val %= MOD;
}

```