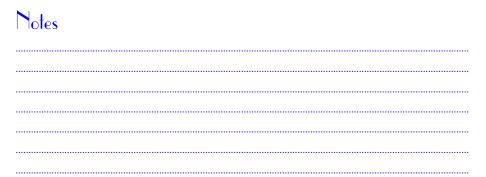# Overview of examples in C#

Every example has a purpose to explain something. The goals is not to have a finished example. The goal is to give a demo of some functionality and techniques.

The exercises are not summed up in order to look at, but are organised by subject. And they are in alfabetic order.

- Abstract
- Aggregation
- Alias
- Anchor
  - 00016-f Anchoring.
- And (AndAlso)
  - 00023-c ShortCircuit.
- Array
  - 00006-p Declaration.
  - 00007-o ForLoop.
  - 00007-q UseNumbers.
  - 00015-a CreateArray.
  - 00015-b ArrayReference.
  - 00015-c PassingArray.
  - 00015-d MultiDimensional.
  - 00015-e ForEach.
  - 00015-f BasicArray.
  - 00015-g ArrayFixed.
  - 00015-h ArrayDynamic.
  - 00015-i NamesAgesArrays.
  - 00015-j SortArray.
  - 00015-k CopyArray.
  - 00015-m Roman Calculator.
  - 00015-n Eliza.

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- o 00015-o Array.
- o 00015-p VariableArray.
- o 00015-q ChangeSizeArray.
- o 00015-r Array.
- o 00015-s Array.
- o 00025-c SecretService.
- o 00022-j ValueAndReferenceTypes.
- o 00040-g HeapSize.
- o 00060-a EightBall.
- ArrayList
  - o 00015-l BasicArrayList.
- ASP
  - o 00005-b SimpleAspx.
- Assembly
  - o 00005-c IntermediateLanguageDisassembler.
- Assignment
  - o 00006-d VariableAssignment.
  - o 00006-f VariableObjects.
  - o 00006-g Variables.
  - o 00006-l Assignment.
- Background Worker
  - o 00060-i BackgroundWorker.
- Base
  - o 00102-c Base.
  - o 00102-d BaseAndThis.
- Binding
  - o 00125-a Binding.
- Button
  - o 00002-c Program.
  - o 00012-c SimpleControls.
  - o 00012-g Dice.
  - o 00012-z DoingSomethingFunny.
  - o 00013-a MoveIcon.

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- o 00013-d MusicExample.
- o 00013-e Counter.
- o 00013-l Button.
- o 00016-a Windows Forms.
- o 00016-b Windows Forms.
- o 00016-c Windows Forms.
- o 00060-b CodeOnlyWPF.
- o 00060-g WindowTracker.
- o 00062-c WPFButton.
- By Reference
  - o 00022-j ValueAndReferenceTypes.
- By Value
  - o 00022-j ValueAndReferenceTypes;
- Casting
  - o 00005-d NetDataType.
  - o 00011-d Cast.
- Check Box
  - o 00012-f CheckBox.
  - o 00013-m CheckBox.
  - o 00014-b CheckTheRadio.
  - o 00062-d WPFCheckBox.
- Check List Box
  - o 00017-p CheckListBox.
- Class
  - o 00001-d SimpleProject.
  - o 00001-g ModuleExplanation.
  - o 00012-g Dice.
  - o 00022-j ValueAndReferenceTypes.
  - o 00100-a Book.
  - o 00101-a MathClass.
  - o 00101-c Book.
  - o 00101-d Time Version 1.
  - o 00101-g Time Version 4.

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Documentation & Information

- o 00101-j Employee.
- o 00101-l UsingConstAndReadonly.
- o 00103-a Inheritance.
- o 00103-b InheritanceConstructors.
- o 00103-d TitleOverride.
- o 00103-f PetShop.
- o 00103-f PetStore.
- o 00103-h FormClassData.
- o 00103-j Serialize.
- o 00104-a Shapes.
- o 00104-b Employee.
- o 00104-c PolymorphicPhone.
- o 00105-a Interface.
- o 00105-b Shapes.
- o 00106-a PersonClass.
- o 00109-f DeckOfCards.
- o 00109-g BetterCard.
- o 00110-c BetterLibrary.
- o 00113-a VisualInheritance.
- o 00113-c InheritanceForm.
- o 00118-c ImplementAnimal.
- o 00118-d ConvertType.
- o 00118-e MoveIt.
- o 00120-c SubInClasses.
- o 00120-d FunctionInClasses.
- o 00120-e ClassExplanation.
- o 00120-f ClassVariations.
- o 00120-g CallByName.
- o 00125-a Binding.
- o 00151-a Serialize.
- o 09999-d Game Character.
- o …
- Class View
- Collection

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- o 00040-b TestCollection.
- o 00060-g WindowTracker.
- o 00060-h SingleInstanceApplication.
- Color Dialog
  - o 00123-c Color.
- Combo Box
  - o 00017-s ComboBox.
  - o 00017-t ComboBox.
- Comments
- Compile and Execute
- Composition
  - o 00101-h Composition.
  - o 00101-i CompositionError.
- Console
  - o 00001-a Welcome.
  - o 00001-b Hello.
  - o 00001-c FirstProgram.
  - o 00001-g ModuleExplanation.
  - o 00001-h Comparison.
  - o 00001-i LookAtVariable.
  - o 00002-f Hello.
  - o 00002-g ConsoleWriteLine.
  - o 00002-j BeepMeUpScotty.
  - o 00013-k Calculations.
  - o …
- Constant
  - o 00101-l UsingConstAndReadonly.
- Convert
  - o 00001-h Comparison.
  - o 00006-b OptionExplicit.
  - o 00006-c OptionStrict.
  - o 00006-i Strings.
  - o 00006-j ReadLine.

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- o 00007-a If.
- o 00007-p Interest.
- o …
- Context Menu
  - o 00025-e ContextMenu.
  - o 00025-h ContextMenu.
  - o 00025-j PopupMenu.
- Customer Controls.
  - o 00501-a Custom Text Control.
  - o 00501-b cpControlRoundButton.
  - o 00501-c ValidationTextBox.
  - o 00501-d RequiredFieldForm.
  - o 00501-e RichTextBoxKeyWord.
  - o 00501-f ListViewSorter.
  - o 09999-b MemoryGame.
  - o 09999-c TrainGame.
- Data Binding
  - o 00060-h SingleInstanceApplication.
  - o
- Data Type
  - o 00001-f SquareRoot.
  - o 00001-i LookAtVariable.
  - o 00002-i Output.
  - o 00005-d NetDataType.
  - o 00006-a Variables.
  - o 00006-b OptionExplicit.
  - o 00006-c OptionStrict.
  - o 00006-d VariableAssignment.
  - o 00006-f VariableObjects.
  - o 00006-l Assignment.
  - o 00009-b ShowCommonTypes.
  - o 00021-a Operator.
  - o 00021-i PrecisionError.

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- o   00022-a DataTypes.
- o   00022-b DataTypes.
- o   00022-i DataType.
- o   …
- Database Connection
  - o   10001-a SQLConnection.
  - o   10001-b Connection.
  - o   10001-d Connection WPF.
- DateTime
  - o   00021-c DateTime.
  - o   00021-d DateTime.
  - o   00022-g Birthday.
  - o   00022-h Format.
- DateTime Picker
  - o   00014-e FilesSince.
  - o   00017-e MonthlyCalendar.
- Debug
  - o   00001-e OptionExplicit.
  - o   00051-a DebugMethods.
  - o   00051-b ThrowBackErrorHandling.
  - o   00051-c ShowException.
  - o   00051-d CustomException.
  - o   00051-e ThrowException.
  - o   00051-f ShowExceptionFields.
  - o   00051-g ShowStackTrace.
  - o   00051-h FileDebugMessages.
  - o   00051-i TestDebugStatus.
  - o   00051-j DebugAssert.
  - o   00051-k ThrowBackErrorTrace.
  - o   00051-l ThrowBackEventLogging.
  - o   00107-a ErrorException.
  - o   00107-b PersonList.
  - o   00107-c Throw.

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- o 00107-d Exception.
- Declaration
  - o 00001-f SquareRoot.
  - o 00001-i LookAtVariable.
  - o 00002-i Output.
  - o 00006-d VariableAssignment.
  - o 00006-f VariableObjects.
  - o 00006-g Variables.
  - o 00006-l Assignment.
  - o 00006-o LocalVariable.
  - o …
- Delegate
  - o 00060-g WindowTracker.
  - o 00901-a DelegateBubbleSort.
  - o 00901-b DelegateMethod.
  - o 00901-c DelegateFunction.
  - o 00901-d Delegates.
  - o 00901-e Delegate.
  - o 00901-f UseDelegate.
  - o 00901-g Delegate.
  - o 00901-h DelegateSort.
  - o 00901-i MultipleDelegates.
  - o 00901-j OperatorOverload.
- Dependency
  - o 00060-c NotCompiledXAML.
- Deconstructor
- Dialog Box
  - o 00115-a CommonDialog.
- Drawing
  - o 00030-a Pixels.
  - o 00030-b Lines.
  - o 00030-c Rectangles.
  - o 00030-d Paint.

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- Enum
  - 00007-m Switch.
  - 00041-a Enum.
- Equals
  - 00102-v OperatorOverload.
- Error Handling
  - 00107-a ErrorException.
  - 00107-b PersonList.
  - 00107-c Throw.
  - 00107-d Exception.
- Error Providor
  - 00017-m ErrorProvider.
- Event
  - 00060-g WindowTracker.
  - 00060-h SingleInstanceApplication.
  - 00060-l EventHandling.
  - 00060-m RoutedEvents.
  - 00106-a PersonClass.
  - 00111-a AddControls.
  - 00111-b AnchorDock.
  - 00111-c ButtonEvent.
  - 00111-d WithEvents.
  - 00111-e StatusEvent.
  - 00111-f Event.
  - 00111-g Event.
  - 00111-h ButtonArray.
  - 00111-i EventHandler.
  - 00111-j AddHandler.
  - 00111-k MultipleEventHandler.
  - 00119-a PatternMaker.
  - 00119-b BetterPatternMaker.
  - 00902-a Event.
  - 00902-b WithEvents.

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- 00902-c ExpandEventArguments.
- 00902-d Timer.
- 01008-a MorseCode.
- 01011-a Camera.
- 09999-b MemoryGame.
- 09999-c TrainGame.
- Exceptions
  - 00050-a DivideByZero.
  - 00050-b UsingExceptions.
  - 00050-c Properties.
  - 00050-d Overflow.
  - 00050-e Debug.
  - 00050-f ThrowSystemException.
  - 00050-g ErrorTest.
  - 00050-h OnError.
  - 00050-i RaiseError.
  - 00050-j Exception.
  - 00050-k ExceptionMember.
  - 00050-l Exceptions.
  - 00050-m LoopUntilCorrect.
- File and Folder (Directory)
  - 00301-a MakeDirectory.
  - 00301-b DirectoryExists.
  - 00301-c DeleteDirectory.
  - 00301-d DirectoryInfo.
  - 00301-g UniqueDirectory.
  - 00301-h DirectoryInfo.
  - 00301-i GetParent.
  - 00301-j RootDirectory.
  - 00301-k Temp.
  - 00302-d TodaysFiles.
  - 00302-h FileWatcher.
  - 00303-a ShowLogicalDrives.
  - 00304-a PathInfo.

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- o 00306-a WriteBinaryData.
- o 00306-b ReadBinaryData.
- o
- FileOpen Dialog
  - o 00014-k Photos.
  - o 00017-d ShowRTF.
  - o 00025-b Open.
  - o 00025-c SecretService.
  - o 00025-k ScratchPad.
  - o 00014-k Photos.
  - o 00032-a Dialog.
  - o 00115-b TextBrowser.
- FileSave Dialog
  - o 00025-a Save.
  - o 00025-b Open.
  - o 00025-c SecretService.
  - o 00025-k ScratchPad.
  - o 00115-b TextBrowser.
- FileStream
  - o 00060-c NotCompiledXAML.
- Finalizer
  - o 00101-j Employee.
  - o 00102-f ThreeDestructors.
  - o 00102-r Finalize.
- For …
  - o 00002-j BeepMeUpScotty.
  - o 00006-p Declaration.
  - o 00007-h ForNext.
  - o 00007-i ForCounter.
  - o 00007-l Loop.
  - o 00007-p Interest.
  - o 00007-q UseNumbers.
  - o 00007-s ExitTest.

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- o 00012-g Dice.
- o 00022-q PrimeNumbers.
- o 00031-a LoopingNames.
- o 00031-b LoopingNumbers.
- o 00031-d ForNext.
- o 00031-e LoopIcons.
- o 00040-b TestCollection.
- Foreach …
  - o 00007-l Loop.
  - o 00007-o ForLoop.
  - o 00009-a ShowRoot.
  - o 00015-e ForEach.
  - o 00015-q ChangeSizeArray.
  - o 00040-a ControlCollection.
  - o 00040-b TestCollection.
  - o 00060-g WindowTracker.
- Friend
- Garbage Collection
  - o 00040-g HeapSize.
  - o 00102-s GarbageCollector.
  - o 00102-t ForceGarbageCollection.
- Group Box
  - o 00014-f GroupBox.
- Heap and Stack
  - o 00040-g HeapSize.
- HTML
  - o 00005-a HTMLPage.
- Hyperlink
  - o 00014-i LinkLabel.
  - o 00016-d Windows Forms.
  - o 00016-e Windows Forms.
- If … Else …
  - o 00001-h Comparison.

Notes

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- o 00007-a If.
- o 00007-j Condition.
- o 00007-k If.
- o 00007-m Switch.
- o 00007-r LazyEvaluation.
- o 00007-s ExitTest.
- o 00013-a MoveIcon.
- o 00013-e Counter.
- o 00022-q PrimeNumbers.
- o …
- Image
  - o 00012-f CheckBox.
  - o 00012-g Dice.
  - o 00013-a MoveIcon.
  - o 00013-d MusicExample.
  - o 00013-e Counter.
  - o 00014-k Photos.
  - o 00020-c SlotMachine.
  - o 00062-g WPFImage.
- Indexer
  - o 00101-p Properties Indexer.
- Inheritance
  - o 00001-d SimpleProject.
  - o 00103-a Inheritance.
  - o 00103-b InheritanceConstructors.
  - o 00103-j Serialize.
  - o 00113-a VisualInheritance.
  - o 00113-c InheritanceForm.
  - o 09999-d Game Character.
- Input Box
  - o 00016-g LoginControl.
- Input from Keyboard
  - o 00001-b Hello.

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- o 00001-h Comparison.
- Interaction MsgBox
  - o 00005-d NetDataType.
- Interface
  - o 00105-a Interface.
  - o 00105-b Shapes.
  - o 00118-c ImplementAnimal.
  - o 00118-d ConvertType.
  - o 00118-e MoveIt.
  - o 00128-a SortablePoint.
  - o 00128-b Point.
  - o 09999-d Game Character.
- Internal
- Input Box
  - o 00024-a TestInputBox.
  - o 00024-b theInput.
  - o 00024-c InputBox.
- IsNumeric
  - o 00010-w IsNumeric.
  - o 00010-x IsNumeric.
- Label
  - o 00002-c Program.
  - o 00012-c SimpleControls.
  - o 00014-g LabelBorders.
  - o 00062-a WPFLabel.
- List Box
  - o 00017-o ListBox.
  - o 00121-a ListBox.
  - o 00121-b ListBox.
  - o 00121-c ListBox.
  - o 00121-d ListBox.
- List View
  - o 00017-q ListView.

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COPY PASTE)

- Mail
  - o 00021-e Mail.
- Math (basic)
  - o 00021-f Math.
  - o 00022-c CalculationFramework.
  - o 00022-d SquareRoot.
- Menu
  - o 00025-a Save.
  - o 00025-b Open.
  - o 00025-c SecretService.
  - o 00025-d MainMenu.
  - o 00025-f Menu.
  - o 00025-g Menu.
  - o 00025-i Menu.
  - o 00025-k ScratchPad.
- Message Box
  - o 00023-a Message.
  - o 00023-b MsgBox.
  - o 00023-d MessageBox.
  - o 00023-e MessageBox.
  - o 00023-f CompareMessageBoxWithMsgBox.
- Method
  - o 00001-g ModuleExplanation.
  - o 00006-b OptionExplicit.
  - o 00006-g Variables.
  - o 00006-i Strings.
  - o 00006-o LocalVariable.
  - o 00007-r LazyEvaluation.
  - o 00010-a Message.
  - o 00010-b Payment.
  - o 00010-c Square.
  - o 00010-e SubRoutines.
  - o 00010-j Overloading.

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- o 00010-r Factorial.
- o 00019-a Functions.
- o 00120-a SubExplanation.
- o 00120-b FunctionExplanation.
- o 00120-c SubInClasses.
- o 00120-d FunctionInClasses.
- o 00120-e ClassExplanation.
- o 00120-f ClassVariations.
- o 00120-g CallByName.
- o …
- Modal
  - o 00016-h Modal.
- Modeless
  - o 00016-i Modeless.
- Namespace
  - o 00012-g Dice.
- Null
- Object
- Operator
  - o 00001-e OptionExplicit.
  - o 00001-h Comparison.
  - o 00006-h CentimeterToInch.
  - o 00006-l Assignment.
  - o 00007-j Condition.
  - o 00007-r LazyEvaluation.
  - o 00007-t LogicalOperator.
  - o 00013-a MoveIcon.
  - o 00013-k Calculations.
  - o 00021-a Operator.
  - o 00102-v OperatorOverload.
  - o 00109-h Operator.
  - o …
- Or (OrElse)

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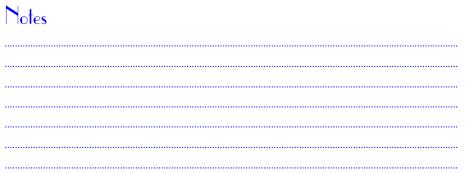
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- o   00023-c ShortCircuit.
- Overloading
  - o   00001-i LookAtVariable.
  - o   00010-s Overload.
  - o   00010-t Overload.
  - o   00101-f Time Version 3.
  - o   00101-g Time Version 4.
- Overriding
  - o   00102-m ToStringOverrides.
  - o   00102-v OperatorOverload.
  - o   00103-d TitleOverride.
- Parameter
  - o   00010-a Message.
  - o   00010-b Payment.
  - o   00010-c Square.
  - o   00010-d ParameterArgument.
  - o   00010-f Parameter.
  - o   00010-g Parameter.
  - o   00010-h ByValByRef.
  - o   00010-i Optional.
  - o   00010-k ByValue.
  - o   00010-l ByRef.
  - o   …
- Polymorphism
  - o   00104-a Shapes.
  - o   00104-b Employee.
  - o   00104-c PolymorphicPhone.
  - o   09999-d Game Character.
- Print Dialog
  - o   00122-b PrintText.
  - o   00122-c PrintGraphics.
  - o   00122-d PrintFile.
  - o   00122-e PrintDialog.

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- o 00123-h PrintText.
- Private
  - o 00010-p Private.
  - o 00011-g Private.
  - o 00101-d Time Version 1.
  - o 00101-e Time Version 2.
  - o 00102-q PublicPrivate.
- Progress Bar
  - o 00017-g ProgressBar.
  - o 00017-k UseProgressBar.
  - o 00062-h WPFProgressBar.
- Project
  - o 00001-a Welcome.
  - o 00001-b Hello.
  - o 00001-c FirstProgram.
  - o 00001-d SimpleProject.
  - o 00001-g ModuleExplanation.
  - o …
- Project Reference
  - o 00100-a Book.
  - o 00101-k Assembly.
  - o 09999-d Game Character.
- Property
  - o 00100-a Book.
  - o 00101-j Employee.
  - o 00101-m Properties.
  - o 00101-n PersonClass.
  - o 00101-o Property.
- Protected
- Public
  - o 00101-c Book.
  - o 00102-q PublicPrivate.
- Queue

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- 00040-c QueueAndStack.
- 00040-d QueueExample.
- Radio Button
  - 00002-c Program.
  - 00014-b CheckTheRadio.
  - 00014-j RadioButton.
  - 00062-e WPFRadioButton.
- Random
  - 00012-g Dice.
  - 00020-a Random.
  - 00060-a EightBall.
- Read Only
  - 00101-j Employee.
  - 00101-l UsingConstAndReadonly.
- RichTextFormat
  - 00017-d ShowRTF.
  - 00025-k ScratchPad.
- Routine
  - 00001-g ModuleExplanation.
- Scope
  - 00006-o LocalVariable.
  - 00010-u Scoping.
  - 00011-a VariableScope.
  - 00011-c Scope.
  - 00011-f Locals.
- Scroll Bar
  - 00017-h ScrollBar.
- Setup (Install procedure)
  - 00020-f Setup.
- Serialize
  - 00151-a Serialize.
- Singleton
  - 00114-a Singleton.

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Documentation & Information

- Slider
  - 00062-i WPFSlider.
- Solution
  - 00001-a Welcome.
  - 00001-b Hello.
  - 00001-c FirstProgram.
  - 00001-d SimpleProject.
  - 00001-g ModuleExplanation.
  - …
- Stack
  - 00040-c QueueAndStack.
  - 00040-e StackExample.
  - 00040-f Simple Stack.
- Static
  - 00011-b Static.
  - 00101-b Class.
  - 00101-j Employee.
  - 00102-o SharedMember.
  - 00102-p SharedCountMember.
- Status Bar
  - 00026-a StatusBar.
  - 00027-b ToolBar.
- String
  - 00006-i Strings.
  - 00007-p Interest.
  - 00006-o LocalVariable.
  - 00021-h String.
  - 00022-e StringHandling.
  - 00022-f Concatenate.
  - 00022-s StringHandling.
  - 00029-a StringHandling.
  - 00029-b StringHandling.
- StringBuilder

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- o   00021-g StringBuilder.
- **Struct**
  - o   00022-j ValueAndReferenceTypes.
  - o   00090-a Structure.
  - o   00090-b StructureTest.
  - o   00090-c BookStructure.
- **Switch …**
  - o   00007-b SwitchCase.
  - o   00007-m Switch.
  - o   00007-n SwitchTest.
  - o   00013-f SwitchCase.
- **Tabs**
  - o   00017-i TabControl.
- **Text Box**
  - o   00002-c Program.
  - o   00012-c SimpleControls.
  - o   00017-a TextBox.
  - o   00017-b TextBoxInput.
  - o   00017-c ShowMemos.
  - o   00062-b WPFTextBox.
- **Text Block**
  - o   00062-f WPFTextBlock.
- **This**
  - o   00102-b This.
  - o   00102-d BaseAndThis.
- **Thread**
  - o   00014-k Photos.
  - o   00060-k Multithreading.
  - o   00311-a Thread.
  - o   00311-b ThreadSleep.
  - o   00311-c SuspendResumeAbort.
  - o   00311-g JoinThreads.
  - o   00311-h JoinMultipleThreads.

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- o 00311-k ProducerConsumer.
- o 00311-m MonitorOrder.
- o 00311-n MonitorProducerConsumer.
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  - o 00060-f PreventSessionEnd.
  - o 00107-c Throw.
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  - o 00012-h DigitalClock.
  - o 00013-a MoveIcon.
- Tool Bar
  - o 00027-a ToolBar.
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  - o 00017-l TrackBar.
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  - o 00017-j TreeView.
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  - o 00014-c DomainUpDown.
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- Url
  - o 00014-l UrlCollection.
- Using
  - o 00001-f SquareRoot.
  - o 00010-a Message.
- Variables

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- o 00001-a Hello.
- o 00001-e OptionExplicit.
- o 00001-f SquareRoot.
- o 00001-i LookAtVariable.
- o 00006-f VariableObjects.
- o 00006-g Variables.
- o 00006-m BadVariables.
- o 00006-o LocalVariable.
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- While …
  - o 00007-c DoWhile.
  - o 00007-g While.
  - o 00007-l Loop.
  - o 00007-n SwitchTest.
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  - o 00020-a Random.
  - o 00031-c FahrenheitToCelsius.
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  - o 00001-d SimpleProject.
  - o 00001-f SquareRoot.
  - o 00002-a FirstForm.
  - o 00002-b FirstSolution.
  - o 00002-c Program.
  - o 00006-e ConstantTester.
  - o 00007-s ExitTest.
  - o 00012-a Hello.
  - o 00012-b ApproachingEarth.
  - o 00012-c SimpleControls.
  - o 00012-d Maximum.
  - o 00012-e Power.
  - o 00012-h DigitalClock.
  - o 00012-z DoingSomethingFunny.
  - o 00013-a MoveIcon.
  - o 00013-b CSharp .NET Clock.

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- o 00013-c SimpleMath.
- o 00013-d MusicExample.
- o 00013-e Counter.
- o 00013-f SwitchCase.
- o 00014-a Startup.
- o 00014-k Photos.
- o 00015-m Roman Calculator.
- o 00016-j Transparent.
- o 00016-k FormPosition.
- o 00017-u InputControls.
- o 00025-d MainMenu.
- o 00025-e ContextMenu.
- o 00025-k ScratchPad.
- o 00027-a ToolBar.
- o 00027-b ToolBar.
- o 00020-b MathQuiz.
- o 00020-c SlotMachine.
- o 00020-d SlotMachineWins.
- o 00101-g Time Version 4.
- o 00103-h FormClassData.
- o 00201-a MDI.
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  - o 00001-d SimpleProject.
  - o 00002-a FirstForm.
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  - o 00012-z DoingSomethingFunny.
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- o   00015-m Roman Calculator.
- o   00025-d MainMenu.
- o   00025-e ContextMenu.
- o   00025-k ScratchPad.
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- o   00060-a EightBall.
- o   00060-b CodeOnlyWPF.
- o   00060-c NotCompiledXAML.
- o   00060-d theApplication.
- o   00060-e LoadFromCommandLine.
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- o   00060-g WindowTracker.
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- o   00060-n ApplicationAndCustomCommands.
- o   00101-g Time Version 4.
- o   10001-d Connection WPF.
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