

# ISLR 5: Resampling Methods

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## Introduction

We are going to use the Auto data from the ISLR package to illustrate various resampling methods.

```
library(ISLR)
data(Auto)

?Auto

dim(Auto)

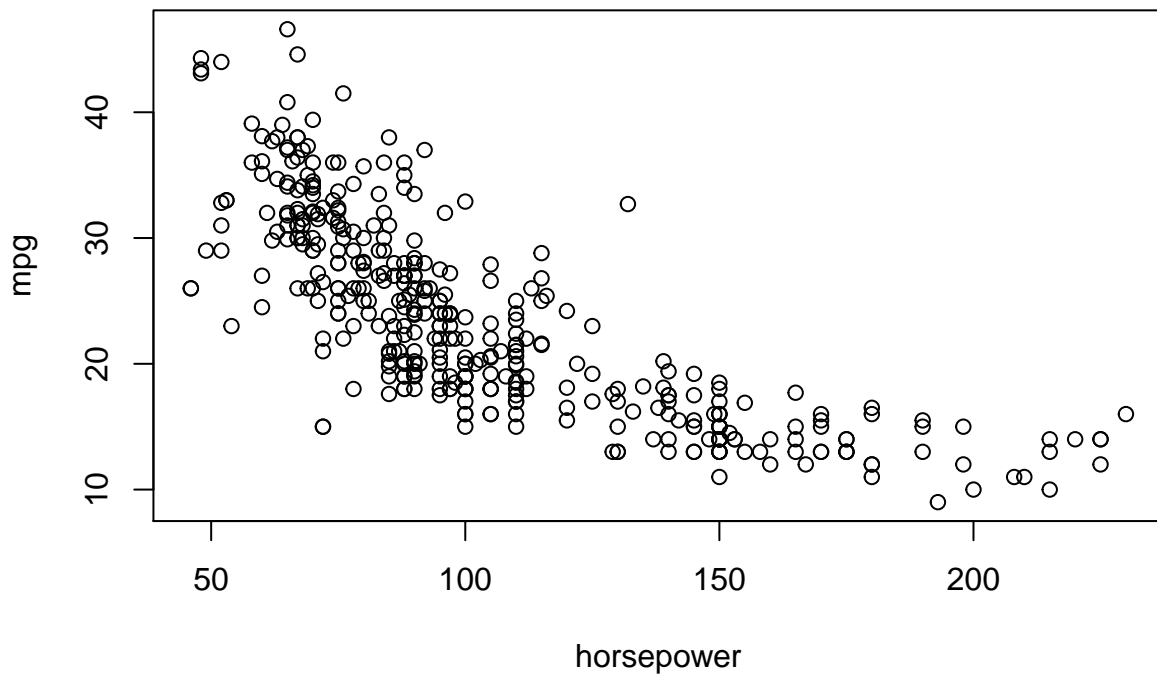
## [1] 392  9

names(Auto)

## [1] "mpg"          "cylinders"    "displacement" "horsepower"
## [5] "weight"       "acceleration" "year"         "origin"
## [9] "name"
```

A plot is always a nice place to start with a new data set.

```
plot(mpg ~ horsepower, data = Auto)
```



## The Leave-One-Out Cross-Validation (LCOOV) method.

First, let's run a glm model on the Auto data set.

```
glm_auto <- glm(mpg ~ horsepower, data = Auto)
```

Next, load the `boot` package and check out the documentation for the Cross-validation for Generalized Linear Models `cv.glm` function.

```
library(boot)
```

```
?cv.glm
```

Then, execute the `cv.glm` function using the `Auto` data set and the `glm_auto` model above. return the delta parameter. Notice that we do not define the `K` argument in the `cv.glm` function, which number of groups into which the data should be split to estimate the cross-validation prediction error. The default for `K` is to set it equal to the number of observations in the data, which gives the Leave-One-Out Cross-Validation.

```
glm_auto_lcoov <- cv.glm(Auto, glm_auto)
glm_auto_lcoov$delta
```

```
## [1] 24.23151 24.23114
```

You may notice, your R session hangs for a bit as the function runs. This is because `cv.glm` uses brute force to repeatedly fit the model on `n` observation, removing 1 observation each time. Because this is a linear model, we can dramatically speed up the computation with the formula displayed in section 5.2 of ISLR (pg. 180), which uses the results of the computation stored in the `glm_auto` model object. Basically, we take the mean of the squared residuals of `glm_auto` and divide them by the squared vector containing the diagonal of the `hat` matrix.

```
loocv <- function(x){
  hat <- lm.influence(x)$hat
  mean((residuals(x)/(1-hat))^2)
}
```

Is the new function faster? We can use the `microbenchmark` package to time each function in milliseconds, and we see that the new `loocv` function is much faster.

```
library(microbenchmark)
microbenchmark(cv.glm(Auto, glm_auto)$delta, loocv(glm_auto), times = 10, unit = "ms")
```

```
## Unit: milliseconds
##           expr           min          lq          mean
## cv.glm(Auto, glm_auto)$delta 1188.326919 1192.338140 1214.070885
##           loocv(glm_auto)      1.117327    1.120405    1.738664
##      median           uq      max neval
## 1220.099896 1228.167154 1238.487197    10
##    1.223037    1.270933    5.891791    10
```

Next, lets use a for loop with our loocv function to efficiently create 5 new polynomial versions of the previous model, regressing **horsepower** against **mpg** and see if the results improve as polynomial order increases.

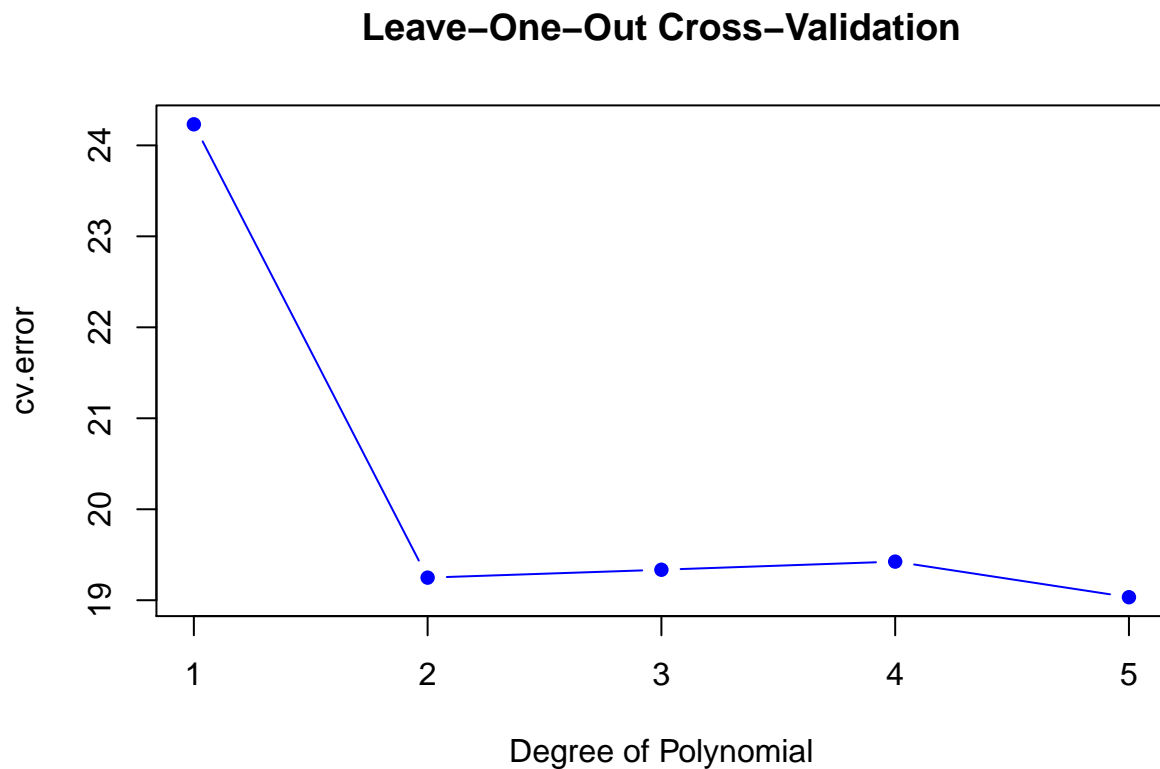
```
cv.error <- rep(0, 5)
degree <- 1:5

for(d in degree){

  glm_fit <- glm(mpg ~ poly(horsepower, d), data = Auto)

  cv.error[d] <- loocv(glm_fit)
}

plot(degree, cv.error, type = "b", col = "blue", pch = 16,
      main = "Leave-One-Out Cross-Validation", xlab = "Degree of Polynomial")
```



## The K-fold Cross-Validation

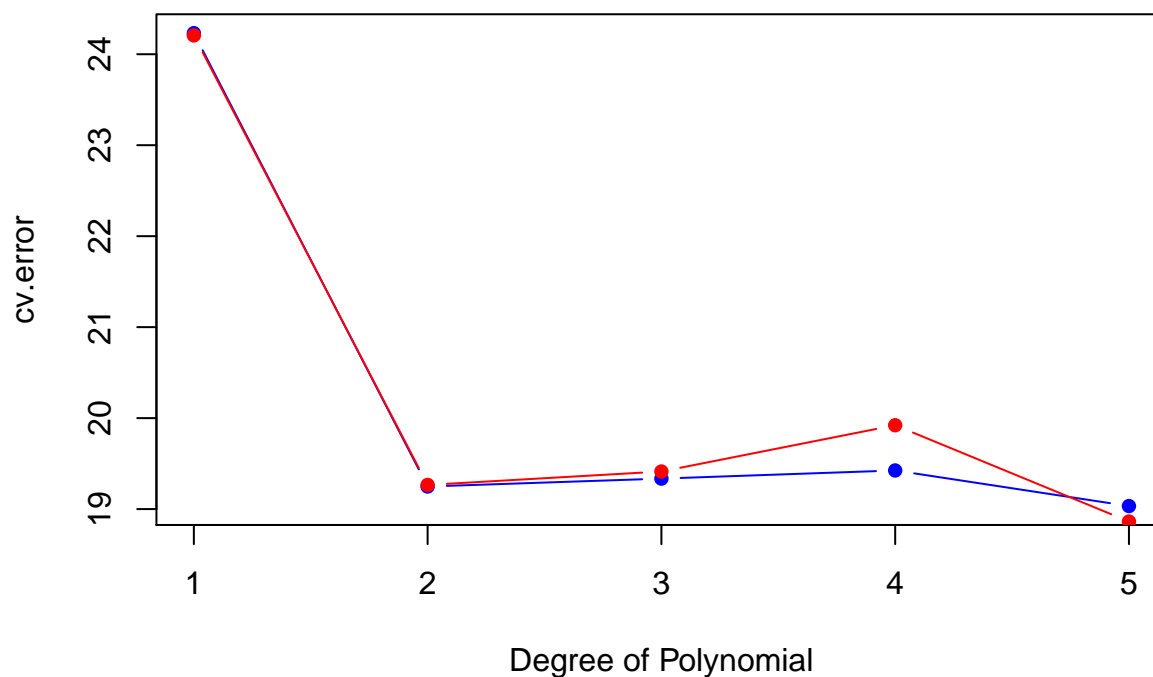
This time, we can use the same model, but return to the `cv.glm` function so that we can define  $K$  as equal to 10. First, initialize the `cv.error10` and `degree` vectors, run the `for` loop. Typically, K-fold outperforms LOOCV, but in this example, they are very similar as displayed in plot of the results. As in the previous graph, blue reflects the LOOCV errors, while red reflects K-Fold = 10.

```
cv.error10 <- rep(0, 5)
degree <- 1:5

for(d in degree){
  glm_fit <- glm(mpg ~ poly(horsepower, d), data = Auto)
  cv.error10[d] <- cv.glm(Auto, glm_fit, K = 10)$delta[1]
}

plot(degree, cv.error, type = "b", col = "blue", pch = 16,
     main = "Comparing LOO & K-Fold Cross-Validation", xlab = "Degree of Polynomial")
lines(degree, cv.error10, type = "b", col = "red", pch = 16)
```

## Comparing LOO & K-Fold Cross-Validation



## Bootstrap

Suppose that we wish to invest a fixed sum of money in two financial assets that yield returns of  $X$  and  $Y$ , where  $X$  and  $Y$  are random quantities. We will invest a fraction of our money in  $X$ , and will invest the remaining  $1 - \alpha$  in  $Y$ . We wish to choose  $\alpha$  to minimize the total risk, or variance, of our investment. In other words, we want to minimize  $Var(\alpha X + (1 - \alpha)Y)$ . One can show that the value that minimizes the risk is given by

$$\alpha = \frac{\sigma_Y^2 - \sigma_{XY}}{\sigma_X^2 + \sigma_Y^2 - 2\sigma_{XY}}$$

where  $\sigma_X^2 = \text{Var}(X)$ ,  $\sigma_Y^2 = \text{Var}(Y)$ , and  $\sigma_{XY} = \text{Cov}(X, Y)$ .

However, the values of  $\sigma_X^2$ ,  $\sigma_Y^2$ , and  $\sigma_{XY}$  are unknown. We can compute estimates for these quantities,  $\hat{\sigma}_X^2$ ,  $\hat{\sigma}_Y^2$ , and  $\hat{\sigma}_{XY}$ , using a data set that contains measurements for  $X$  and  $Y$ .

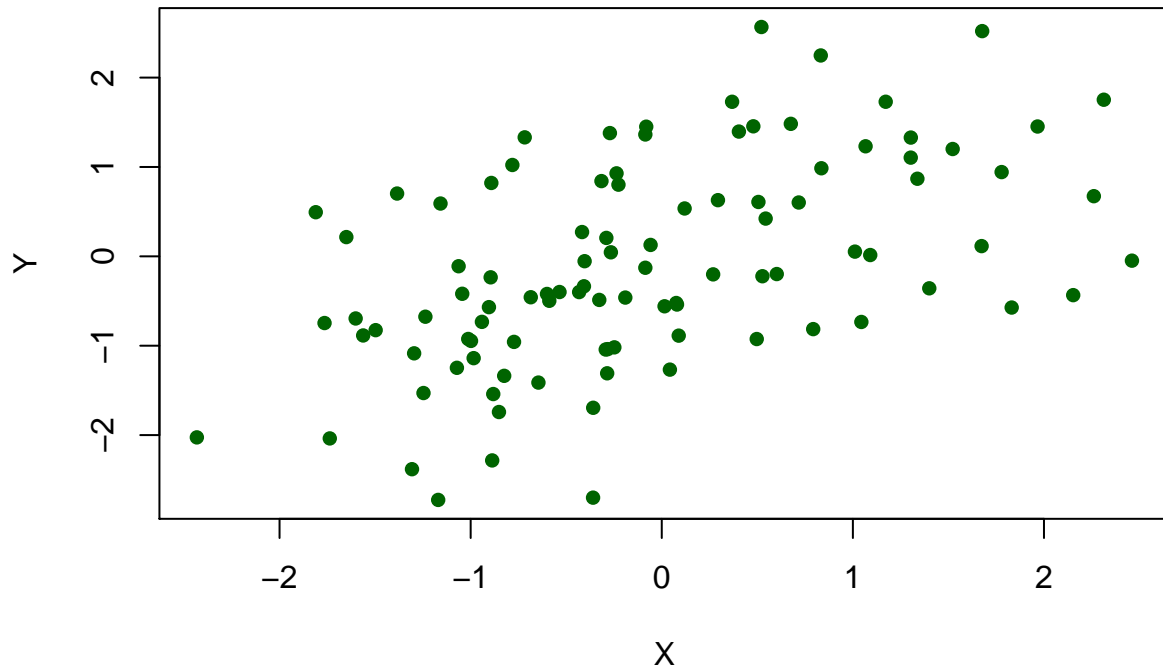
We can then estimate the value of  $\alpha$  that minimizes the variance of our investment using:

$$\hat{\alpha} = \frac{\hat{\sigma}_Y^2 - \hat{\sigma}_{XY}}{\hat{\sigma}_X^2 + \hat{\sigma}_Y^2 - 2\hat{\sigma}_{XY}}$$

Load the `Portfolio` data set from the `ISLR` package, containing 100 returns for two assets,  $X$  and  $Y$ .

```
data("Portfolio")
```

```
plot(Y ~ X, data = Portfolio, col = "darkgreen", type = "p", pch = 16)
```



Create the  $\alpha$  function defined above and compute alpha.

```
alpha <- function(x, y) {  
  var_x <- var(x)  
  var_y <- var(y)  
  cov_xy <- cov(x, y)  
  
  (var_y - cov_xy)/(var_x + var_y - 2 * cov_xy)  
}
```

```
}

alpha(Portfolio$X, Portfolio$Y)
```

```
## [1] 0.5758321
```

Great! But what is the standard error of  $\alpha$ ? What is its variability? This is a case for bootstrap resampling and we can use the `boot` function to help us.

```
library(boot)
args(boot)
```

```
## function (data, statistic, R, sim = "ordinary", stype = c("i",
##      "f", "w"), strata = rep(1, n), L = NULL, m = 0, weights = NULL,
##      ran.gen = function(d, p) d, mle = NULL, simple = FALSE, ...,
##      parallel = c("no", "multicore", "snow"), ncpus = getOption("boot.ncpus",
##      1L), cl = NULL)
## NULL
```

Notice in the `boot` function, the second argument `statistic` is where we will place the `alpha` function. When consulting the documentation in `?boot` we find that `statistic` takes at least two arguments. The first, being the original data and the second needs to be a vector of indices defining the bootstrap sample. The `boot` package will generate the bootstrap sample from the original data and whatever function defines the `statistic` argument must be able to use it. For our example, we can make a wrapper function preparing the `alpha` function for bootstrap.

```
alpha_boot <- function(data, index){

    args <- list(x = data[index, ]$X,
                y = data[index, ]$Y)
    do.call("alpha", args)

}

alpha_boot(Portfolio, 1:100)
```

```
## [1] 0.5758321
```

The `alpha_boot` function returns the same value as the `alpha` function, so we know it works. Next, let's pass a random sample to the `index` argument. We expect to get different results from running the `alpha` function on the original data.

```
set.seed(1)

alpha_boot(data = Portfolio, index = sample(1:100, 100, replace = TRUE))
```

```
## [1] 0.5963833
```

The bootstrap does the above calculation, but it does it as many times as we like, depending on what we define for `R`. Printing the results gives us an estimate of the standard error of the original  $\alpha$  function.

```
boot.out <- boot(Portfolio, alpha_boot, R = 10000)

boot.out
```

```
##
## ORDINARY NONPARAMETRIC BOOTSTRAP
##
##
```

```
## Call:
## boot(data = Portfolio, statistic = alpha_boot, R = 10000)
##
##
## Bootstrap Statistics :
##      original      bias    std. error
## t1* 0.5758321 0.00180545 0.09079434
plot(boot.out)
```

