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Script started on Wed, Apr 19, 2017 5:25:50 PM
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Processing/Prog4-[0m

$ cat mergesort.cpp
//// Kenneth willeford

//// Prog4 - Parallel MergeSort

////

//// This program runs a parallel merge sort as defined
//// in Prog4.pdf based on the options provided.

////

//// compile and run:
//// $> g++ -fopenmp -o xxx mergesort.cpp
//// $> ./xxx 100 4 trace
//// //4 is the number of threads to use - any
//// //100 is the size of the array to be sorted - any
//// //trace is to show the output with tracing - optional
#include<iostream>
#include<cstdlib>
#include<ctime>
#include<omp.h>
using namespace std;

long* list;                                // The Global Array that will be sorted.
long N;                                    // The Length of the Global Array, first
command line argument.

long p;                                    // The number of threads to create, second
command line argument.

bool traceOutput;                          // whether or not to trace merge sort output

// Derived from gnu.org example
// For additional information see:
http://www.gnu.org/software/libc/manual/html\_node/Comparison-Functions.html#Comparison-Functions

int CompareLongs (const void *a, const void *b){

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const long *da = (const long *) a;
const long *db = (const long *) b;
return (*da > *db) - (*da < *db);
}

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// Based on rank and core_difference merges two sorted sub-arrays into a combined sorted array.

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void Merge(long r,long d){
    long lbegin = r*N/p;                // Get Start of Left Array
    long lendrbegin = (r+d)*N/p;        // Get Start of Right Array / End of Left
Array    long rend = (r+2*d)*N/p;        // Get End of Right Array

    // Copy the subarrays into their own arrays for processing.
    long lcopyi = lbegin;
    long rcopyi = lendrbegin;
    long* leftArray = new long[d*N/p];
    long* rightArray = new long[d*N/p];
    #pragma parallel for
    for(int i = 0; i < d*N/p; i++){
        leftArray[i] = list[lcopyi++];
        rightArray[i] = list[rcopyi++];
    }

    // Merge the created arrays into the main array by <.
    lcopyi = 0;
    rcopyi = 0;
    for(int i = lbegin; i < rend; i++){
        // If there is nothing left in the leftArray
        if(lcopyi >= d*N/p){
            // Copy contents from the rightArray
            list[i] = rightArray[rcopyi++];
        }
        // If there is nothing left in the rightArray
    }
}

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    } else if (rcopyi >= d*N/p){
        // Copy contents from the leftArray
        list[i] = leftArray[lcopyi++];
    // If the leftArray element is less than the rightArray
    } else if(leftArray[lcopyi] < rightArray[rcopyi]){
        // Copy contents from the leftArray.
        list[i] = leftArray[lcopyi++];
    }else{
        // If the right array element is equivalent or less then
copy the contents from the rightArray.
        list[i] = rightArray[rcopyi++];
    }
}
}

// Performs the merge sort in parallel
void MergeSort(){
    // Special Case, only 1 thread being made. In this case just run qsort on
list and exit.
    if(p == 1){ qsort(list,N,sizeof(long),CompareLongs); return;}

    long MyRank = omp_get_thread_num();                // Get Thread ID
    long* LocalList = new long[N/p];                    // Create Evenly Partitioned
Local List
    long Start = N/p * MyRank;                          // Get the start
position of the list.

    // Copy Relevant Global Array Contents to Local Array
#pragma omp parallel for
    for(long i = 0; i < N/p; i++)
        LocalList[i] = list[Start++];

    // Print local list information if tracing.

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if(traceOutput){
    #pragma omp critical
    {
        cout << "Thread_" << MyRank << ", local_list: ";
        for(long i = 0; i < N/p; i ++)
            cout << LocalList[i] << " ";
        cout << endl;
    }
    // Used to synchronize so that multiple threads wont have access to
cout. (Should probably have made it its own function with critical section.)
    #pragma omp barrier
}
// Sort Local Array.
qsort(LocalList,N/p,sizeof(long),CompareLongs);

// Print sorted local list information if tracing.
if(traceOutput){
    #pragma omp critical
    {
        cout << "Thread_" << MyRank << ", sorted local_list: ";
        for(long i = 0; i < N/p; i ++)
            cout << LocalList[i] << " ";
        cout << endl;
    }
}

// Copy Local Array Contents to Global Array
Start = N/p * MyRank;
#pragma omp parallel for
for(long i = 0; i < N/p; i++)
    list[Start++] = LocalList[i];

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// Determine who is sender or reciever and terminate thread / merge where
necessary.
    long divisor = 2;
    long CoreDifference = 1;
    while(divisor <= p){
        #pragma omp barrier
        if(MyRank % divisor == 0) Merge(MyRank,CoreDifference);
        CoreDifference *= 2;
        divisor *= 2;
    }
}

// Retrieves the command line arguments
void GetCommandLineArguments(int argc ,char* argv[]){
    N = atoi(argv[1]);    // get size of array
    p = atoi(argv[2]);    // get number of threads to make
    // determine if a trace should occur
    if(argc > 3) traceOutput = string(argv[3]) == "trace";
}

// Creates a random array based on N.
void MakeRandomArray(){
    list = new long[N];
    srand(time(NULL));
    // rand() isn't thread safe so parallel for causes unintended behavior, on
my machine elements will cycle like so [7,1,7,1,7,1,7...]
    for(long i = 0; i < N; i++){
        list[i] = rand() % N;
    }
}

// Executes the MergeSort then returns the execution time.
double BenchmarkMergeSort(){

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double time_elapsed = omp_get_wtime();          // Start Time
#pragma omp parallel num_threads(p)

MergeSort();                                  //
Perform the merge sort.

// If tracing output then print the sorted list.
if(traceOutput){
    cout << "sorted list:" << endl;
    for(int i = 0; i < N; i++){
        cout << list[i] << " ";
    }
    cout << endl;
}

return omp_get_wtime() - time_elapsed;          // Final Time
}

// Function to verify if the list is sorted.
bool ListIsSorted(){
    for(long i = 1; i < N; i++)
        if(list[i] < list[i-1]) return false;
    return true;
}

// Prints the final output. Requires the execution time.
void PrintResult(double t){
    if(ListIsSorted()){
        cout << "***verified that list is sorted." << endl;
    } else {
        cout << "***list is NOT sorted." << endl;
    }
    cout << "Using P=" << p << ", n=" << N << ", Time taken: " << t << " sec" <<
endl;
}

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