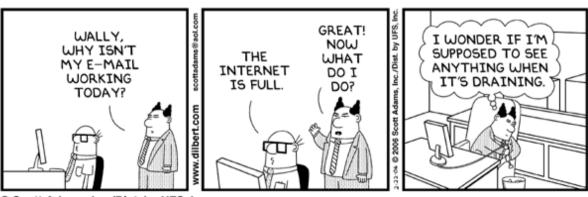
### Computer Networks and Applications

#### COMP 3331/COMP 9331 2023 T1

LIC: Salil Kanhere

## Course Outline & Logistics



@ Scott Adams, Inc./Dist. by UFS, Inc.

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## Today's Agenda

- Course (non-technical) details
- Logistics: How we will roll
- What is this course about?
- Introduction to Computer Networks (course content begins)

## Course Staff

- Lecturer-in-Charge: Salil Kanhere
- Course Admin: Ayda Valinezhad Orang
- Tutors:
  - Ayda Valinezhad Orang
  - Pooja Gupta
  - Ravin Gunawardena
  - Wei Song
  - Isura Nirmal
  - Mustafa Sevinc
  - Jamin Chen



## Resources

- https://webcms3.cse.unsw.edu.au/COMP3331/23T1/
- Everything is posted on the course website
  - Course Outline (PLEASE READ THIS THOROUGHLY)
  - Lecture Notes
  - Video Recordings
  - Lab Schedules, Allocations and Locations
  - Assignment and Lab Exercises
  - Homework Problems
  - Exam Information
  - Consultation hours
  - Announcement: Your responsibility to check the announcement forum on regular basis for important updates/changes to schedule, etc.
  - Your active participation and interaction is crucial to ensure that all of us get the most out of this course
  - Note: You will need to login using your zID/zPass



## <u>Me</u>



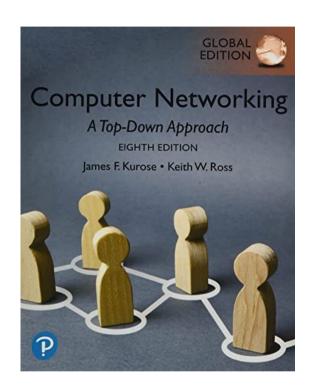
- Research
  - Internet of Things, Cyber Physical Systems, Pervasive Computing, Cybersecurity, Blockchain, Machine Learning
- Teaching
  - UG: COMP{1911, 1917, 1921, 1521, 3331, 6733}
  - PG: COMP{9331, 9332, 9333, 9337}
- Life:
  - Science/Technology, Metal/Rock, Travel, Lifting heavy things, ...
- in https://www.linkedin.com/in/salilkanhere/

## You

- Mix of UG (mostly 2<sup>nd</sup>/3<sup>rd</sup> year) and PG (mostly 1<sup>st</sup> year)
- Mostly CSE students but a few from other Engineering schools (Mech, EET) and Faculties (Business, Science, Law)
- Assumed Knowledge:
  - COMP1927/COMP2521/MTRN3500
  - Good understanding of data structures and algorithms and basic probability theory
  - Proficient in one of the following programming languages: C, Java or Python
  - We DO NOT assume that you know anything about computer networks

## **Course Material**

- Computer Networking: A Top Down Approach, Jim Kurose, Keith Ross, Addison-Wesley (Pearson), 8<sup>th</sup> Edition, 2020
  - Physical Copy (UNSW Book shop)
  - <u>Digital Copy</u> (Pearson, discount code: **BTUNSW** until 2<sup>nd</sup> April)
- Lecture Notes (on WebCMS)
- Links/articles on additional material
- Reference Books:
  - Computer Networks: A Systems Approach, Larry Peterson and Bruce Davie, Morgan Kaufmann, Fourth Edition, 2007.
  - Unix Network Programming Volume 1 Networking APIs: Sockets and XTI, W. Richard Stevens, Prentice Hall, Second Edition, 1998 (Third edition also available)
  - Java Network Programming, E. R. Harold, O'Reilly, Third Edition, 2004.
- Links to programming help



## **Course Aims**

- To gain in-depth introduction to a wide range of topics in the field of computer networks, including the Internet
- To obtain hands-on understanding of networking protocols
- To gain skills in network programming, designing and implementing network protocols, evaluating network performance and problem solving
- To build necessary foundational knowledge required in more advanced networking courses

## Teaching/Learning Strategies

- Lectures (9 weeks, 4-hr per week)
- Labs
  - Hands-on learning
- Programming Assignment
  - Network programming and protocol design
- Weekly Homework (Self-assessed)
  - Problem solving skills

## **Lectures**

- Face-to-Face (no live streaming)
- Weeks 1-5 and 7-10 (2 x 2-hour lectures x 9 weeks)
- Recordings
  - Youtube and Echo 360 Playlists (linked to the Lectures Page)
- We will focus on most important concepts and supplement with
  - Problem solving exercises
  - Discussions
  - News
- Certain material will be left for self study
  - These will be indicated on the lecture notes
- We will use Poll Everywhere quizzes a few times every lecture
  - For you to reinforce concepts
  - For me to get an indication of your understanding
  - Answers will be added to the slides after the lecture

BREAKING: Professor of Biology delivers one-hour video lecture with audio on mute.



# Quiz: The most useful superpower for a UNSW student would be:











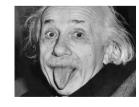
Invisibility

Flight

Telepathy

Time Travel

E: Some other power??



Type in your browser: pollev.com/salil

## <u>Labs</u>

- 2-hour lab sessions starting Week 2 (Weeks 2-5, 7-10)
- Mix of in-person and online labs (as per your enrolment)
  - In-person labs: CSE labs, online: Teams/Zoom meeting links will be posted on lab webpage
- Hands-on experiments related to concepts covered in lectures
  - Wireshark packet sniffer, ns-2 network simulator, other network measurement tools, socket programming practice
- 8 lab sessions:
  - 6 Lab Exercises (guided by tutors)
    - 5 best performing labs out of 6 will be used for assessment
    - Lab report to be submitted (no demos)
    - Highly encouraged to attempt lab tasks before attending labs
  - 2 Problem-based learning sessions (Tutorials in Week 5 & 10)
    - No marks
    - Serves as preparation for exams

## Virtual Labs: VLAB

- Access CSE lab environment on your own machine remotely
- Uses VNC
- Recommended client: TigerVNC (https://tigervnc.org)
- Details: https://taggi.cse.unsw.edu.au/FAQ/VLAB\_-\_The\_technical\_details/
- UNSW VPN: https://www.myit.unsw.edu.au/services/students/remote-access-vpn
- China Students Access Network: https://www.myit.unsw.edu.au/services/students/china-students-access-network
- You will need to know basic command line Linux commands: http://www.unixguide.net/linux/linuxshortcuts.shtml



## Getting help

- Ed Discussions: <a href="https://edstem.org/au/courses/10599/discussion/">https://edstem.org/au/courses/10599/discussion/</a>
  - Join via <a href="https://edstem.org/au/join/kHK8MH">https://edstem.org/au/join/kHK8MH</a>
  - Fellow students benefit from your questions
  - Fellow students can answer your questions
  - Develop a community
  - WebCMS forum is disabled
- Use cs3331@cse.unsw.edu.au for communication with us.
  - DO NOT email LiC/admin on personal email address
- Consultation hours
  - LiC for lecture-related help Tuesday 16:30 17:30, Zoom link on webpage
  - Additional consultations for assignment help (Week 7-10) C/Python/Java
- Tutors
  - Establish an agreeable mode of communicating with your tutor

#### Revisions based on myExperience Feedback

- More support for programming
  - Planning on some videos/support sessions
- Forum Responses too short
  - Will try to be a little more elaborate but do appreciate that we are dealing with a LOT of questions in peak times

## Code of Conduct

- CSE offers an inclusive learning environment for all students. In anything connected to UNSW, including social media, these things are student misconduct and will not be tolerated:
  - racist/sexist/offensive language or images
  - sexually inappropriate behaviour
  - bullying, harassing or aggressive behaviour
  - invasion of privacy
- Show respect to your fellow students and course staff

## **Plagiarism**



What is plagiarism?

Presenting the (thoughts or) work of another as your own. Cheating of any kind constitutes academic misconduct and carries a range of penalties. Please read course intro for details.

Examples of inappropriate conduct:

- groupwork on assignments/labs (discussion OK)
- allowing another student to copy your work
- getting your hacker cousin to code for you
- purchasing a solution to the assignment

Remember: You are only cheating yourself and chances are you will get caught!

## **Plagiarism**



- Labs, assignments, exams must be entirely your own work
- You can not work on assignment as a pair (or group)
- Plagiarism will be checked for and penalized
- Plagiarism may result in suspension from UNSW
- Scholarship students may lose scholarship
- International students may lose visa
- Supplying your work to any another person may result in loss of all your marks for the lab/assignment
- If you store your code in online repositories DO NOT MAKE IT PUBLICLY ACCESSIBLE (THIS IS ASSUMED TO BE PLAGIARISM)

## AI Tools

- Days before OpenAI

  Developer coding
   2 hours

  Developer debugging
   6 hours

  Developer debugging
   24 hours
- Reliance on such tools (ChatGPT, CoPilot, CodePilot, etc) is not a path to success at university and later in life
- You are learning skills at university that are important in your professional life
- Output from these tools will almost always below the standards expected for academic (and professional) work
- The tools will be unable to assist with many of the complex assessments as you progress through the course
- Our expectation is that you should outperform AI !!

## **Assessment**

- Hands-on 40%
  - Labs 20%
  - Assignment 20%
    - Assignment released in Week 4, due in Week 10
    - Implement a networked application or protocol
    - We assume you are proficient in one of C/Java/Python
- Concepts and theory 60%
  - Mid-term test (20%):
    - Monday, 27<sup>th</sup> March 2023, 09:00 11:00 (Week 7)
    - Open-book online exam (you can attempt the exam from anywhere)
  - Final Exam (40%)
    - End of term, date TBA
    - Open-book online exam (you can attempt the exam from anywhere)
    - Hurdle must score at least 40% to pass the course
  - Inspera platform, accessible through Moodle https://www.student.unsw.edu.au/exams/inspera

## **Assessment**

**NOTE:** To pass the course, a student MUST receive at least 40% marks on the final exam

**NOTE:** If you cannot clear the final exam hurdle (after scaling), reported grade would be 'UF' with maximum marks reported as 40

## How to do well in this course

- Keep up with and absorb all the content
- A critical/analytical viewpoint will help
- Solve all homework/practice problems
- Do the lab exercises *yourself*
- Do the assignment *yourself*
- Practice, practice, practice



## Let's Work Together

#### Course Staff

- Regular communication about upcoming deadlines (weekly notices)
- Timely response to questions
- Timely feedback on assessments

#### Students

- Take responsibility
- Be aware of deadlines/deliverables and how to access resources
  - Links for lectures/labs/consults/exams
  - VLAB for labs and assignments
- Check course notices regularly
- Ask questions through the appropriate channels (online forum is preferred)
- Participate in lectures and forum (community building)



## What is this course about?

- Introductory course in computer network
- Learn *principles* and *practice* of computer networking
- We use the **Internet** as a vehicle to understand the core concepts of networking

### What is this course about?

#### 1. To learn how the Internet works

- Internet is a complex global infrastructure
- What are the organising principles behind the Internet?
- What really happens when you "browse the Web"?
- What are TCP/IP, DNS, HTTP, NAT, VPNs, 802.11,.... anyway?



#### What is this course about?

- 1. To learn how the Internet works
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#### 2. To learn the fundamentals of computer networks

- What issue you need to take into consideration to make a computer network work well?
- What design strategies have proven valuable?
- How do we evaluate network performance?

## Where do I go from here?

- COMP 9334: System Capacity and Planning
- COMP 3441/9441: Security Engineering
- COMP 4336/9336: Mobile Data Networking
- COMP 4337/9337: Securing Fixed and Wireless Networks
- COMP6733: Internet of Things Design Studio
- Thesis/Coursework Projects
- Research Degree (MPhil, PhD)

