

Semaphores

Parallel and Distributed Systems 2019-2020
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We suppose that NB_CONS is the number of consumers, NB_PROD the number of producers, NB_POS the size of the buffer and NB_TYPE the number of message types.

Version 1:

```
Semaphore prodSem, consSem ;
Mutex m ;
init (prodSem, NB_POS) ;
init (consSem, 0) ;
init (m, 1) ;

Producer1 (message msg) {
    P(prodSem) ;
    m.lock ;
    insert(buffer, posP, msg) ;
    posP = (posP + 1)%NB_POS ;
    m.unlock ;
    V(consSem) ;
}

Consumer1 (message msg) {
    P(consSem) ;
    m.lock ;
    extract(buffer, posC, msg) ;
    posC = (posC + 1)%NB_POS ;
    m.unlock ;
    V(prodSem) ;
}
```

Version 3:

```
Semaphore prodSem, consEntrySem ;
Semaphore consSem[NB_TYPE] ;
Mutex m ;
for (int i = 0 ; i < NB_TYPE ; i++)
    init (consSem[i], 0) ;
init (prodSem, NB_POS) ; init (consEntrySem, 0) ;
init (m, 1) ;

Producer3 (message msg) {
    P(prodSem) ;
    m.lock ;
    insert(buffer, posP, msg) ;
    posP = (posP + 1)%NB_POS ;
    m.unlock ;
    V(consEntrySem) ;
}
```

Version 2:

```
Semaphore prod0Sem, prod1Sem, prodEntrySem, consSem ;
Mutex m ;
init (prodEntrySem, NB_POS) ; init (prod0Sem, 1) ;
init (prod1Sem, 0) ; init (consSem, 0) ; init (m, 1) ;

Producer2 (message msg) {
    P(prodEntrySem) ;
    if(msg.type == 0)
        P(prod0Sem) ;
    if(msg.type == 1)
        P(prod1Sem) ;
    m.lock ;
    insert(buffer, posP, msg) ;
    posP = (posP + 1)%NB_POS ;
    m.unlock ;
    if (msg.type == 0)
        V(prod1Sem) ;
    if (msg.type == 1)
        V(prod0Sem) ;
    V(consSem) ;
}

Consumer2 (message msg) {
    P(consSem) ;
    m.lock ;
    extract(buffer, posC, msg) ;
    posC = (posC + 1)%NB_POS ;
    m.unlock ;
    V(prodEntrySem) ;
}
```

```
Consumer3 (message msg) {
    P(consEntrySem) ;
    for (int i = 0 ; i < NB_TYPE ; i++)
        if(msg.type == i)
            P(consSem[i]) ;
    m.lock ;
    extract(buffer, posP, msg) ;
    m.unlock ;
    V(prodSem) ;
}
```

//This version is not working, I wasn't able to find a solution to the problem of choosing the good consumer to wake up (regarding the message's type).

Version 1, C code :

* Modified code is in blue *

//Global variables :

```
pthread_mutex_t criticalMutex = PTHREAD_MUTEX_INITIALIZER;  
sem_t producerSem ;  
sem_t consumerSem ;
```

```
void * consumer (void *arg) {  
    int i;  
    TypeMessage theMessage;  
    Parameters *param = (Parameters *)arg;  
    sleep(1);  
    for (i = 0; i < NB_TIMES_CONS; i++) {  
        sem_wait(&consumerSem);  
        pthread_mutex_lock(&criticalMutex);  
        makeGet(&theMessage);  
        sem_post(&producerSem);  
        pthread_mutex_unlock(&criticalMutex);  
    }  
    return NULL;  
}
```

```
void * producer (void *arg) {  
    int i;  
    TypeMessage theMessage;  
    Parameters *param = (Parameters *)arg;  
    sleep(1);  
    for (i = 0; i < NB_TIMES_PROD; i++) {  
        theMessage.typeOfMessage = param->typeOfMessage;  
        theMessage.producerNumber = param->threadNumber;  
        sem_wait(&producerSem);  
        pthread_mutex_lock(&criticalMutex);  
        makePut(theMessage);  
        sem_post(&consumerSem);  
        pthread_mutex_unlock(&criticalMutex);  
    }  
    return NULL;  
}
```

//main() function :

```
initializeSharedVariables();  
sem_init(&producerSem, 0, nbPositions);  
sem_init(&consumerSem, 0, 0);  
  
for (i = 0; i < nbThds; i++) {  
    if (i < nbProd) {  
        paramThds[i].typeOfMessage = 0;  
        paramThds[i].threadNumber = i;  
        if ((etat = pthread_create(&idThdProd[i], NULL, producer, &paramThds[i])) != 0)  
            thdErreur(etat, "Creation producer", etat);  
    }  
    else {  
        paramThds[i].typeOfMessage = 0;  
        paramThds[i].threadNumber = i - nbProd;  
        if ((etat = pthread_create(&idThdConso[i-nbProd], NULL, consumer, &paramThds[i])) != 0)  
            thdErreur(etat, "Creation consumer", etat);  
    }  
}
```

Version 2, C code :

* Modified code is in blue *

//Global variables :

```
pthread_mutex_t criticalMutex = PTHREAD_MUTEX_INITIALIZER;
sem_t producerEntrySem ;
sem_t producer0Sem ;
sem_t producer1Sem ;
sem_t consumerSem ;
```

```
void * consumer (void *arg) {
    int i;
    TypeMessage theMessage;
    Parameters *param = (Parameters *)arg;
    sleep(1);
    for (i = 0; i < NB_TIMES_CONS; i++) {
        sem_wait(&consumerSem);
        pthread_mutex_lock(&criticalMutex);

        makeGet(&theMessage);

        sem_post(&producerEntrySem);
        pthread_mutex_unlock(&criticalMutex);
    }
    return NULL;
}
```

//main() function

```
initializeSharedVariables();
sem_init(&producerEntrySem, 0, nbPositions);
sem_init(&producer0Sem, 0, 1);
sem_init(&producer1Sem, 0, 0);
sem_init(&consumerSem, 0, 0);
```

```
for (i = 0; i < nbThds; i++) {
    if (i < nbProd) {
        paramThds[i].typeOfMessage = i%2;
        paramThds[i].threadNumber = i;
        if ((etat = pthread_create(&idThdProd[i], NULL, producer, &paramThds[i])) != 0)
            thdErreur(etat, "Creation producer", etat);
    }
    Else {
        //consumers consume messages of any types so we don't add a type of message
        paramThds[i].threadNumber = i - nbProd;
        if ((etat = pthread_create(&idThdConso[i-nbProd], NULL, consumer, &paramThds[i])) != 0)
            thdErreur(etat, "Creation consumer", etat);
    }
}
```

```
void * producer (void *arg) {
    int i;
    TypeMessage theMessage;
    Parameters *param = (Parameters *)arg;
    sleep(1);
    for (i = 0; i < NB_TIMES_PROD; i++) {
        theMessage.typeOfMessage = param->typeOfMessage;
        theMessage.producerNumber = param->threadNumber;
        sem_wait(&producerEntrySem);
        if (theMessage.typeOfMessage==0) {
            sem_wait(&producer0Sem);
        }
        if (theMessage.typeOfMessage==1) {
            sem_wait(&producer1Sem);
        }

        pthread_mutex_lock(&criticalMutex);
        makePut(theMessage);
        pthread_mutex_unlock(&criticalMutex);

        if (theMessage.typeOfMessage==0) {
            sem_post(&producer1Sem);
        }
        if (theMessage.typeOfMessage==1) {
            sem_post(&producer0Sem);
        }
        sem_post(&consumerSem);
    }
    return NULL;
}
```

Version 3, C code :

* Modified code is in blue *

//Global Variables :

```
#define NB_TYPES 5
pthread_mutex_t criticalMutex = PTHREAD_MUTEX_INITIALIZER;
sem_t producerSem ;
sem_t consumerEntrySem ;
sem_t consumerSem[NB_TYPES] ;
```

```
void * producer (void *arg) {
    int i;
    TypeMessage theMessage;
    Parameters *param = (Parameters *)arg;
    sleep(1);
    theMessage.typeOfMessage = param->typeOfMessage;
    theMessage.producerNumber = param->threadNumber;
    for (i = 0; i < NB_TIMES_PROD; i++) {
        sem_wait(&producerSem);
        pthread_mutex_lock(&criticalMutex);
        makePut(theMessage);
        pthread_mutex_unlock(&criticalMutex);
        sem_post(&consumerEntrySem);
    }
    return NULL;
}
```

```
void * consumer (void *arg) {
    int i;
    TypeMessage theMessage;
    Parameters *param = (Parameters *)arg;
    sleep(1);
    for (i = 0; i < NB_TIMES_CONS; i++) {
        sem_wait(&consumerEntrySem);
        for (int i = 0 ; i < NB_TYPE ; i++){
            if(theMessage.typeOfMessage == i) {
                sem_post(&consSem[i]) ;
            }
        }
        pthread_mutex_lock(&criticalMutex);
        makeGet(&theMessage);
        sem_post(&producerSem);
        pthread_mutex_unlock(&criticalMutex);
    }
    return NULL;
}
```

//main() fucntion :

```
initializeSharedVariables();
sem_init(&producerSem, 0, nbPositions);
for (int i = 0 ; i < NB_TYPES ; i++){
    sem_init(&consumerSem[i], 0, 0);
}

for (i = 0; i < nbThds; i++) {
    if (i < nbProd) {
        paramThds[i].typeOfMessage = i%NB_TYPES;
        paramThds[i].threadNumber = i;
        if ((etat = pthread_create(&idThdProd[i], NULL, producer, &paramThds[i])) != 0)
            thdErreur(etat, "Creation producer", etat);
    }
    else {
        paramThds[i].typeOfMessage = i%NB_TYPES;
        paramThds[i].threadNumber = i - nbProd;
        if ((etat = pthread_create(&idThdConso[i-nbProd], NULL, consumer, &paramThds[i])) != 0)
            thdErreur(etat, "Creation consumer", etat);
    }
}
```


