

Phylogenetics

phyx: Phylogenetic tools for Unix

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Abstract

Summary: The ease with which phylogenomic data can be currently generated has drastically escalated the computational burden for even routine phylogenetic investigations. To address this, we present *phyx*: a collection of programs written in C++ to explore, manipulate, analyze, and simulate phylogenetic objects (alignments, trees, and MCMC logs). Modelled after Unix/GNU/Linux command line tools, individual programs perform a single task and operate on standard I/O streams that can be piped to form complex analytical pipelines quickly and easily. Because of the stream-centric paradigm, memory requirements are minimized, and hence *phyx* is capable of processing very large data sets.

Availability and Implementation: *phyx* runs on POSIX-compliant operating systems. Source code and documentation are freely available under the GNU General Public License at <https://github.com/FePhyFoFum/phyx>

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Supplementary information: Supplementary data are available at *Bioinformatics* online.

1 Introduction

The sheer scale of data with which phylogenomics concerns itself makes the tasks of data processing and analysis onerous undertakings. While a number of phylogenetic toolkits exist (ETE: Huerta-Cepas *et al.* (2016); newick utilities: Junier and Zdobnov (2010); Mesquite: Maddison and Maddison (2016), ape: Popescu *et al.* (2012), phyutility: Smith and Dunn (2008); DendroPy: Sukumaran and Holder (2010); PAL2NAL: Suyama *et al.* (2006); SequenceMatrix: Vaidya *et al.* (2011)), none is a panacea, as individual packages are limited by the file formats supported, memory requirements, requiring the loading of separate environments (i.e. R or python), or utilizing a graphical user interface which may not be conducive to high throughput processes.

In an effort to provide a flexible and efficient means by which to conduct phylogenomic research we present *phyx*, a set of programs to carry out a wide range of phylogenetic tasks. Written in C++ and modelled after Unix/GNU/Linux command line tools, individual programs perform a single task, have individual man pages, and operate on standard I/O streams. A result of this stream-centric paradigm is that, for most programs, only a single sequence or tree is in memory at any moment. Thus, large data sets can be processed with minimal memory requirements. *phyx*'s ever-growing complement of programs currently consists of 35+ programs (Table 1) focused on exploring, manipulating, analyzing, and

simulating phylogenetic objects (alignments, trees, and MCMC logs). As with standard Unix command line tools, these programs can be piped (together with non-*phyx* tools), allowing the easy construction of efficient analytical pipelines. *phyx* logs all program calls to a plain text file, an executable record which can be submitted as part of a manuscript for reviewing and replicability purposes. We feel *phyx* provides a convenient, lightweight complement to existing phylogenetic toolkits.

2 Methods

We briefly describe below some of the current features of *phyx*.

2.1 File processing, manipulation, and conversion

File manipulation and conversion is an especially tedious and error-prone aspect of phylogenetic analysis, made more so by the volume of data available in current phylogenomics studies. *phyx* supports the popular formats for sequence alignments (fasta, fastq, phylip, and Nexus) and trees (newick and Nexus), and provides lightweight, high-throughput utilities to convert data among formats without the user needing to provide the format of the original data. Alignments can be further manipulated by removing individual taxa, resampling (bootstrap or jackknifing), sequence recoding, translation to protein, reverse complementation, filtering by quality scores or the amount of missing data, and concatenation across mixed alignment formats.

Table 1. Selected `phyx` programs and their functions

Program	Function
<code>pxlssq/pxlstr</code>	list attributes of alignments/trees
<code>pxrms/pxrmt</code>	remove taxa from alignments/trees
<code>pxboot</code>	alignment bootstrap/jackknife resampling
<code>pxclsq</code>	remove missing/ambiguous sites from an alignment
<code>pxstofa/phy/nex</code>	convert alignment to fasta/phyliip/Nexus format
<code>pxlog</code>	concatenate and resample MCMC parameter/tree logs
<code>pxfqfilt</code>	filter fastq files by quality
<code>pxrr</code>	reroot/unroot trees
<code>pxtlate</code>	translate nucleotide sequences
<code>pxsw/pxnw</code>	pairwise sequence alignment
<code>pxnj</code>	neighbour-joining tree inference
<code>pxstrec</code>	ancestral state reconstruction, stochastic mapping
<code>pxbdfit/pxbdsim</code>	birth-death tree inference/simulator
<code>pxseqgen</code>	simulate nucleotide/protein sequences on user tree

Processing large data matrices is typically only one step of what is now required for phylogenomic analyses; in order to perform downstream analyses (e.g. orthology detection (Yang and Smith, 2014), mapping gene trees to species tree (Smith *et al.*, 2015), or gene tree/species tree reconciliation (Mirarab *et al.*, 2014)) it is now also essential to be able to manipulate individual gene trees constructed from these data. `phyx` enables fast, efficient manipulations such as pruning individual taxa, extracting subclades, and rerooting/unrooting trees. Finally, MCMC analyses have become common in the field, and often involve large log files generated from replicated analyses. `phyx` enables both the concatenation and resampling (burnin and/or thinning) of MCMC tree or parameter logs for downstream summary.

2.2 Analysis and simulation

In addition to file manipulation, `phyx` provides a growing number of tools for data analysis and simulation. Analytical capabilities presently include pairwise sequence alignment using either the Needleman and Wunsch (1970) or Smith and Waterman (1981) algorithms, tree inference using the neighbour-joining criterion (Saitou and Nei, 1987), ancestral state reconstruction and stochastic mapping of discrete characters (Nielsen, 2002), fitting of Brownian or OU models to continuous characters (Butler and King, 2004), fitting birth-death models to trees, and computing alignment column bipartitions either in isolation or on a user tree.

Data simulation is an essential tool with which to explore model sensitivity and adequacy through parametric bootstrapping or posterior predictive analyses. `phyx` currently enables simulation of both birth-death trees (see example in Figure 1) and nucleotide or protein alignments given a tree and substitution model parameters.

2.3 Example pipeline

Here we illustrate how `phyx` programs can be linked via piping and a simple shell loop to perform a full analytical pipeline:

- 1. Clean alignments individually using a Unix for loop (`pxclsq`).
- 2. Concatenate cleaned alignments into a supermatrix (`pxcat`).
- 3. Infer a neighbour-joining tree from the supermatrix (`pxnj`).
- 4. Re-root the tree on the outgroups (`pxrr`).
- 5. Remove the outgroups (`pxrmt`).

which would take the form:

```
for x in *.phy; do pxclsq -s $x.fa -p 0.0; done &&
pxcat -s *.fa | pxnj | pxrr -g s1,s2 | pxrmt -n s1,s2
```

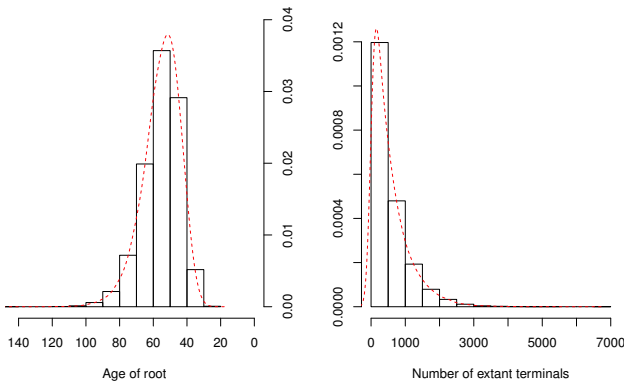


Fig. 1. Parametric bootstrapping of a diversification process. The primate phylogeny of Springer et al. (2012) was fit to a birth-death model (`pxbdfit`). To explore the breadth of plausible diversification outcomes the maximum likelihood parameters (b: 0.339487, d: 0.268944) were used to simulate (`pxbdsim`) 25000 phylogenies conditioned on either the extant diversity (367, left) or root age (66.7066 Ma, right) of the empirical tree.

3 Conclusion

`phyx` was designed to complement existing phylogenetic toolkits by enabling the exploration, manipulation, analysis, and simulation of phylogenetic objects straight from the command line. Moreover, by conforming to a stream-centric paradigm, memory requirements are reduced to the point where even large volumes of data can be processed on personal laptop computers.

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