

四川大学期末考试试题（闭卷）

（2019~2020 学年第 1 学期）

B 卷

课程号: 311233050 课程名称: 操作系统和系统编程 任课教师: _____

适用专业年级: 软件工程 2018 级 学号: _____ 姓名: _____

考生承诺

我已认真阅读并知晓《四川大学考场规则》和《四川大学本科学生考试违纪作弊处分规定（修订）》，郑重承诺：

- 1、已按要求将考试禁止携带的文具用品或与考试有关的物品放置在指定地点；
- 2、不带手机进入考场；
- 3、考试期间遵守以上两项规定，若有违规行为，同意按照有关条款接受处理。

考生签名: _____

题 号	一(40%)		二(20%)	三(40%)
得 分				
卷面总分		阅卷时间		

- 注意事项:**
1. 请务必将本人所在学院、姓名、学号、任课教师姓名等信息准确填写在试题纸和添卷纸上；
 2. 请将答案全部填写在本试题纸上；
 3. 考试结束，请将试题纸、添卷纸和草稿纸一并交给监考老师。

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评阅教师	得分

一、单项选择题（本大题共 20 小题，每小题 2 分，共 40 分）

提示: 在每小题列出的四个备选项中只有一个是符合题目要求的，请将其代码填写在下表中。错选、多选或未选均无分。

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20

1. Suppose that, using a tool such as the memory window of Visual C++, we found that a certain set of contiguous memory locations contained the integer 0xC605CD623A8365000000. What could these memory locations hold?
 - I. the integer 0xC605CD623A8365000000
 - II. a string
 - III. a CPU instruction

(A) I and II
(B) II
(C) III

- (D) all of above
2. Which of the following is a good reason (are good reasons) to equip the CPU with small amounts of fast memory?
- I.To make the design of the compiler simpler
 - II.To make some CPU instructions smaller
 - III.To make some CPU instructions faster
- (A) all of above
- (B) II and III
- (C) I and II
- (D) I and III
3. Which of the following numerical operations is most likely to lead to loss of precision?
- (A) Integer addition
- (B) Floating-point addition
- (C) Integer multiplication
- (D) Floating-point multiplication
4. Which register is used to hold the counter value in assembly?
- (A) EDX
- (B) EAX
- (C) EBX
- (D) ECX
5. Consider the following code.
- ```
float a[5]={1.1, 2.2, 3.3, 4.4, 5.5};
float x = *((float *) (((char*) &a[0]) + 4))+2;
```
- If float and integer are 32 bits wide, which of the following values is equal to x?
- (A) 7.5
- (B) 4.2
- (C) 5.3
- (D) 6.4
6. The C expression (\*a).b is equivalent to
- (A) (&a) + b
- (B) a->b
- (C) &a.b
- (D) \*(a->b)

7. About heap memory, which statement is incorrect?
- (A) Memory leak is caused by a failure to free allocated memory
  - (B) Free a static local variable with free() will not cause memory leak
  - (C) Free allocated memory twice will trigger a run time error.
  - (D) Heap memory can only be freed by certain functions.
8. About garbage collector, which statement is incorrect?
- (A) frees memory blocks that cannot be reached by dereferencing pointers
  - (B) Reference counts can be used in implementations of garbage collectors
  - (C) When using mark and sweep algorithm, only half of the heap space can be used.
  - (D) Copying collection can be used in implementations of garbage collectors
9. In the process of Software Optimization Process, what should do first?
- (A) find the Hotspots
  - (B) think of better Algorithm or using better Data structure
  - (C) using better Data structure
  - (D) set compiler for better performance.
10. At what time can linking happen?
- I.compile time      II.load time      III.run time
- (A) I and II
  - (B) II and III
  - (C) I and III
  - (D) I, II and III
11. An example of a consumable resource is the following:(      )
- (A) messages
  - (B) main memory
  - (C) printers
  - (D) all of the above
12. The principle objective of a time sharing, multiprogramming system is to (      )
- (A) Maximize response time
  - (B) Maximize processor use
  - (C) Provide exclusive access to hardware
  - (D) None of the above
13. A Control/Status register that contains the address of the next instruction to be fetched is called the:

- (A) Instruction Register (IR)
  - (B) Program Counter (PC)
  - (C) Program Status Word (PSW)
  - (D) All of the above
14. A semaphore that does not specify the order in which processes are removed from the queue is called a
- (A) Binary semaphore
  - (B) Strong semaphore
  - (C) Weak semaphore
  - (D) Mutex
15. Concurrency plays a major part in which of the following specific contexts
- (A) Structured applications
  - (B) Multiple applications
  - (C) O/S structure
  - (D) All of the above
16. Fixed file blocking experiences the following potential problem:
- (A) Internal fragmentation
  - (B) Gaps due to hardware design
  - (C) External fragmentation
  - (D) None of the above
17. The following disk scheduling policy is useful as a benchmark against which to evaluate other disk scheduling policies because it provides a worst-case scenario:
- (A) fifo scheduling
  - (B) random scheduling
  - (C) priority scheduling
  - (D) none of the above
18. There are four jobs arrived at the same time and the execution time of each job is 2h. Now they run on one processor at single channel, then the average turnaround time is
- (A) 1h
  - (B) 5h
  - (C) 2.5h
  - (D) 8h
19. In memory management, the purpose of using the overlay and swapping is
- (A) Sharing main memory

- (B) Expanding main memory physically
- (C) Saving main memory space
- (D) Improving CPU utilization

20. The replacement policy that is impossible to implement because it would require the O/S to have perfect knowledge of future events is called the

- (A) Least recently used (LRU) policy
- (B) Clock policy
- (C) None of the above
- (D) Optimal policy

| 评阅教师 | 得分 |
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## 二、简答题（本大题共 4 小题，共 20 分）

1. Please briefly describe spatial locality and temporal locality.

2. In static linking, linker works two-pass. Please briefly describe linker's work.

3. If the resource allocation as shown in the table, is the system safe? If process P2 requests resources (1,2,2,2) at this time, can the system allocate resources to it? Why?

| Process        | Allocation | Need    | Available |
|----------------|------------|---------|-----------|
| P <sub>0</sub> | 0 0 3 2    | 0 0 1 2 | 1 6 2 2   |
| P <sub>1</sub> | 1 0 0 0    | 1 7 5 0 |           |
| P <sub>2</sub> | 1 3 5 4    | 2 3 5 6 |           |
| P <sub>3</sub> | 0 3 3 2    | 0 6 5 2 |           |
| P <sub>4</sub> | 0 0 1 4    | 0 6 5 6 |           |

4. Consider a system that allocates pages of different sizes to its processes. What are the advantages of such a paging scheme? What modifications to the virtual memory system are provide this functionality?

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三、问答题（本大题共 4 小题，每小题 10 分，共 40 分）

1. Code optimization. This program will output a reversed string. Please optimize its performance.

```
void main() {
 int i;
 char str[] = "This program will revser the string!";
 reverse(str);
 puts(str);
}

void swap(char *a, char *b) {
 int temp = *a;
 *a = *b;
 *b = temp;
}

void reverse(char str[]) {
 char *ptemp = (char *)malloc(strlen(str) + 1);
 strcpy(ptemp, str);
 int i=0, j =strlen(str) - 1;
 for (; i <= strlen(str) /2; i++, j--)
 swap(&ptemp[i], &ptemp[j]);

 strcpy(str, ptemp);
 free(ptemp);
 ptemp = NULL;
}
```

2. Stack discipline. Consider the following C code and its corresponding 32-bit x86 machine code. Please complete the stack diagram on the following page.

```
int sum2(int a, int b) {
 int c = a+b;
 return c;
}
```

```
int sum4(int w,int x, int y, int z) {
 int m;
 m = sum2(y,z)+sum2(w,x);
 return m;
}
```

```
int sum2(int a, int b) {
00411730 push ebp
00411731 mov ebp, esp
00411733 sub esp, 04h
0041173C lea edi, [ebp-04h]
00411742 mov ecx, 1h
00411747 mov eax, 0CCCCCCCCh
0041174C rep stos dword ptr es:[edi]
00411758 mov eax, dword ptr [ebp+0ch]
0041175B add eax, dword ptr [ebp+8h]
0041175E mov dword ptr [ebp-4h], eax
00411761 mov eax, dword ptr [ebp-4h]
}
```

```
int sum4(int w, int x, int y, int z) {
00411860 push ebp
00411861 mov ebp, esp
00411863 sub esp, 08h
0041186C lea edi, [ebp-08h]
00411872 mov ecx, 02h
00411877 mov eax, 0CCCCCCCCh
0041187C rep stos dword ptr es:[edi]
00411888 mov eax, dword ptr [ebp+14h]
0041188B push eax
0041188C mov ecx, dword ptr [ebp+10h]
0041188F push ecx
00411890 call sum2 (04113ACh)
00411895 add esp, 8
00411898 mov esi, eax
0041189A mov edx, dword ptr [ebp+0ch]
0041189D push edx
0041189E mov eax, dword ptr [ebp+08h]
004118A1 push eax
004118A2 call sum2 (04113ACh)
004118A7 add esp, 8
004118AA add esi, eax
004118AC mov dword ptr [ebp-4h], esi
004118AF mov eax, dword ptr [ebp-4h]
}
```

Draw a detailed picture of the stack, starting with the caller invoking sum4(5,6, 7, 8), and ending immediately before execution instruction in address 00411761 from function call to the underlined sum2(w,x). The diagram starts with the address for arguments of sum4(). Fill in constant values if possible, or EBP/RA /UNKNOWN/variable name for uncertain values.

|            |  |
|------------|--|
| 0x0018FE04 |  |
| 0x0018FE00 |  |
| 0x0018FDFC |  |
| 0x0018FDF8 |  |
| 0x0018FDF4 |  |
| 0x0018FDF0 |  |
| 0x0018FDEC |  |
| 0x0018FDE8 |  |
| 0x0018FDE4 |  |

|            |  |
|------------|--|
| 0x0018FDE0 |  |
| 0x0018FDDC |  |
| 0x0018FDD8 |  |
| 0x0018FDD4 |  |
| 0x0018FDD0 |  |
| 0x0018FDCC |  |
| 0x0018FDC8 |  |
| 0x0018FDC4 |  |
| 0x0018FDC0 |  |



3. Perform analysis as the following Table for the following sequence of disk track requests: 186, 64, 129, 79, 115, 17, 101, 10, 120. Assume that the disk head is initially positioned over track 100 and is moving in the direction of decreasing track number.

| FIFO                |                            | SSTF                |                            | SCAN                |                            | C-SCAN              |                            |
|---------------------|----------------------------|---------------------|----------------------------|---------------------|----------------------------|---------------------|----------------------------|
| Next track accessed | Number of tracks traversed | Next track accessed | Number of tracks traversed | Next track accessed | Number of tracks traversed | Next track accessed | Number of tracks traversed |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
|                     |                            |                     |                            |                     |                            |                     |                            |
| Average seek length |                            | Average seek length |                            | Average seek length |                            | Average seek length |                            |

4. A museum can accommodate up to 100 people to visit at the same time. There is an entrance. Only one person is allowed to pass through the entrance and exit at a time. Use Semaphore describing the above process.