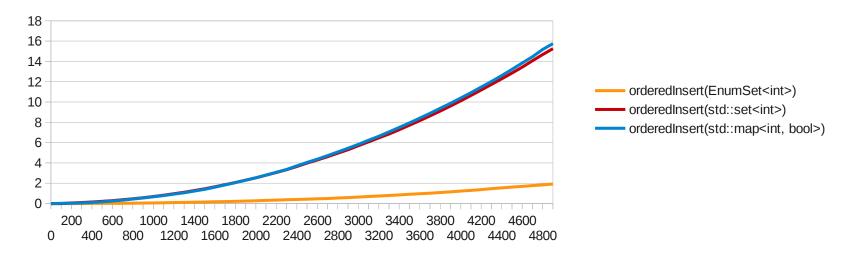
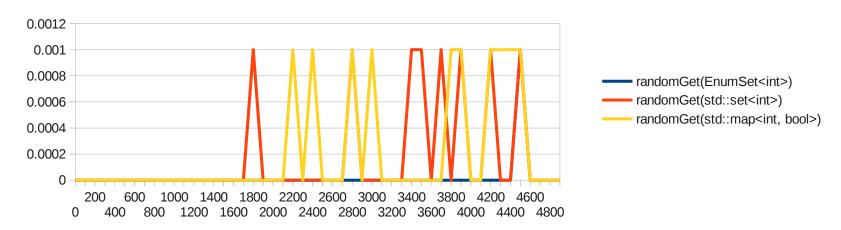
Graph

### Inserting an ordered sequence



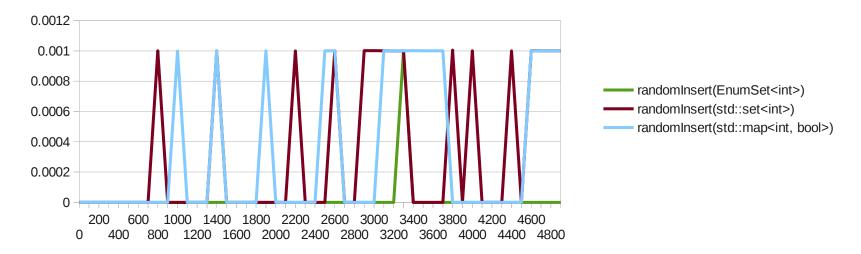
# Getting existing values



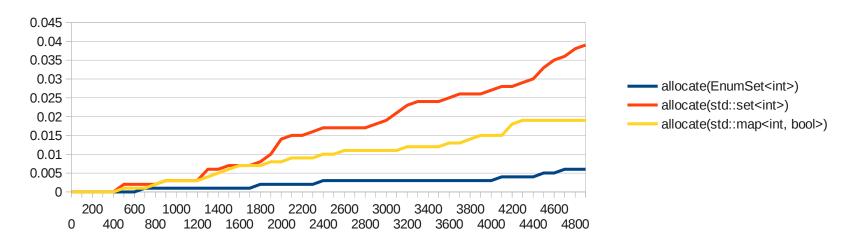
Page 1

Graph

Inserting random numbers



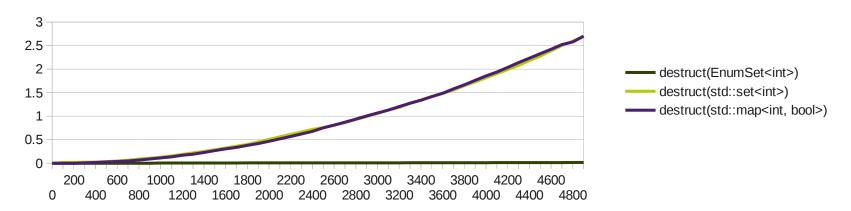
### Constructor time



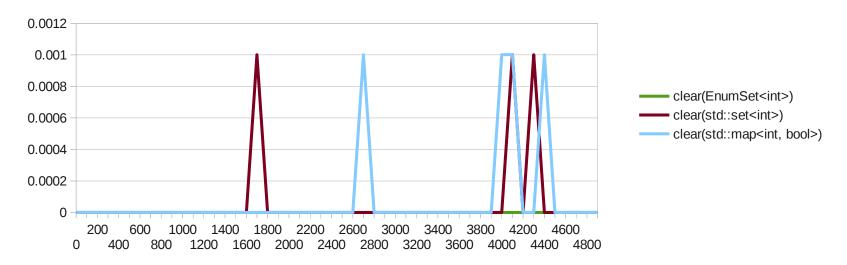
Page 2

#### Graph

#### Destructor



# Clearing of collection



Page 3