

Daniel Lee

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EDUCATION

University of Waterloo

Candidate for Bachelor of Applied Science, Honours Computer Engineering

Sep 2025 - May 2030

Waterloo, ON

TECHNICAL SKILLS

Languages: C++, HTML, CSS, Javascript, SQL (SQLite)

Developer Tools: Git/GitHub, Linux (WSL), Google Workspace, Onshape

Frameworks: NodeJS, ElectronJS

EXPERIENCE

Firmware Member C | FreeRTOS

Sep 2025 - Present

UW Orbital Design Team

Waterloo, ON

- Coded a custom driver in C for the LMB75B temperature sensor to get temperature values, utilizing Two's Complement to convert non-standard data types to integers as a simulation

Lead Programmer

Sep 2022 - Feb 2024

Bishop O'Byrne FTC Robotics Team Java | OpenCV | Tensorflow

Calgary, AB

- Implemented basic odometry through the use of motor encoders and basic PID control, initiating the use of odometry for 2024-2025
- Coded April Tag detection and PID control of the robot's IMU to self correct the robot's heading as a proof of concept for consistent path trajectory
- Incorporated Tensorflow and OpenCV to detect unique game pieces that earned us 10 - 20 more points consistently per autonomous round

PROJECTS

Delirium Detection Monitoring System NodeJS | SQLite | Javascript | HTML/CSS

- Created an HTTP web server using NodeJS to receive sensor data reliably from an ESP32 via an HTTP POST request
- Designed and implemented the parsing and storing of ESP32 sensor data into a JSON file and into a simple SQL database using SQLite to retain the information even after refreshing the page
- Coded a dashboard using vanilla HTML, CSS, and Javascript and used Server-Side Events to live-update the dashboard whenever new data is received
- Utilized FreeRTOS to code a push button with an ESP32 on the ESP-IDF VSCode extension as a way to test HTTP connection between the ESP32 and the web server

Snackatron C++ | PlatformIO

- Worked alongside representatives from Human Computer Labs to attempt to build a robotic lamp called Lelamp as a base for our Hackathon project
- Build a basic robot using cardboard, ESP32, and various components to make it move with an IR remote and push out a cardboard tray in which the user can put treats.

Basic HTTP Web Server C | Javascript | HTML/CSS

- Implemented a single-threaded HTTP web server in C to host my own custom messaging app, handling POST requests for both text messages and images, which are saved briefly on the server side
- Designed the user interface using vanilla HTML, CSS, and Javascript to allow users to send and receive text and images