



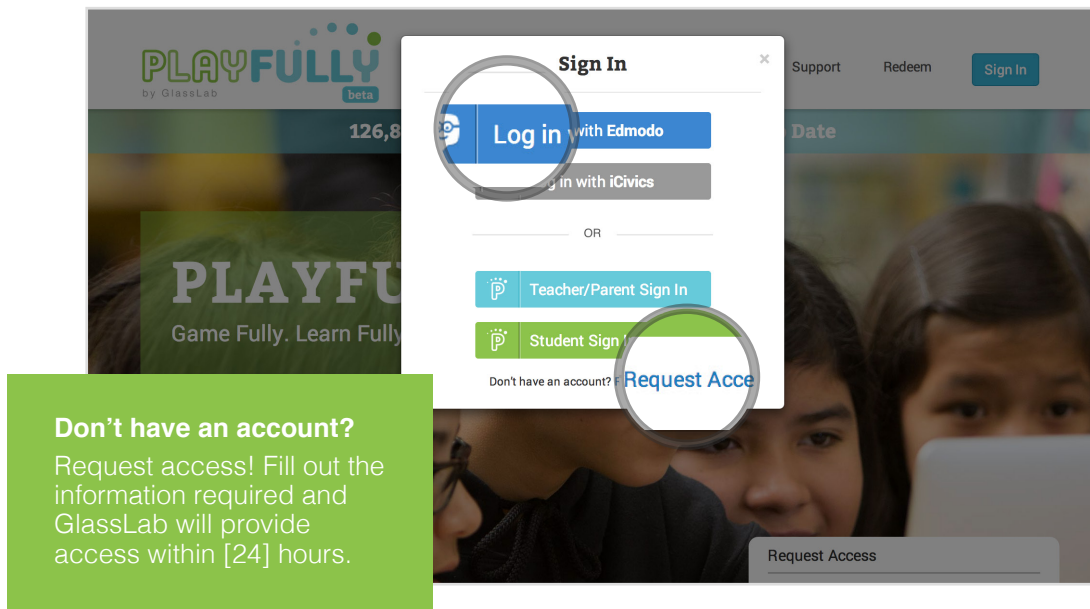
Getting Started

with Mars Generation One: Argubot Academy EDU on [Playfully.org](https://playfully.org)



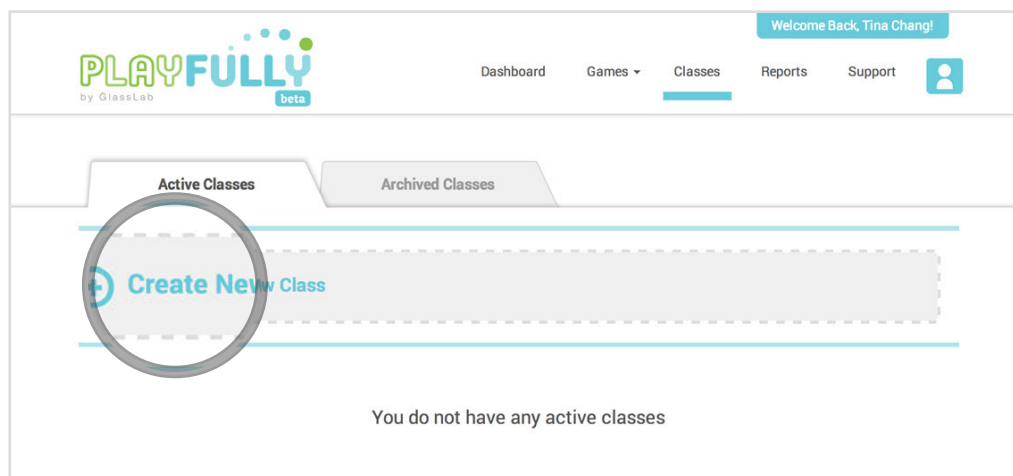
Step 1: Go to www.playfully.org

Sign in with your Edmodo, iCivics, or Playfully account.



Step 2: Create a “Class”.

After logging into Playfully, click "Create New Class" on your Classes page.





You will see a pop-up asking you to:

Name your Class, select the Grade Level(s) and select the game:
Mars Generation One: Argubot Academy!

Create Class

Name your Class

e.g. First Period Science

Grade Levels

5 6 7 8 9 10 11 12

Cancel Continue

Create Class

Select game(s) you would like to assign to this class:

Mars Generation One: Argubot Academy EDU

Argument Wars

SimCityEDU: Pollution Challenge!

Cancel Continue

Step 3: Distribute your Class Code.

Once you have received your Class Code, give it to students when they register their account and they will automatically be enrolled in the correct class!

Successfully Created

Class Code

7J289

Give class codes to students when they register their account and they will automatically be enrolled in the correct class. For students playing games on their tablet or computers, this code is what links students' gameplay to the reports found on playfully.org.

Add More Done

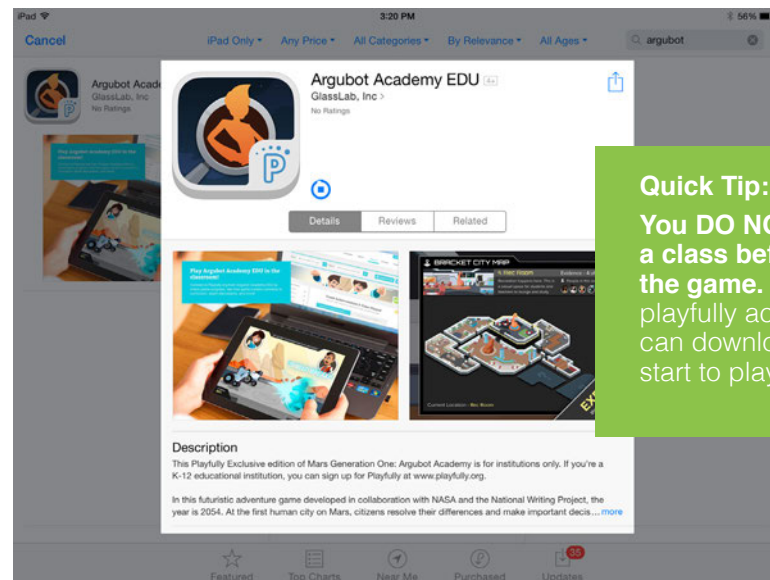
What is a Class Code?

For students playing games on their tablet or computers, the Class Code is what links students' gameplay to the reports you'll find and use on Playfully.



Step 4: Download the Game on your iPad.

On your iPad, search the Apple App Store for “Argubot Academy EDU”. Download the game to all the iPads your students will be using to play the game.

**Quick Tip:**

You DO NOT need to create a class before downloading the game. Just have your playfully account ready, you can download the game and start to play anytime!

Step 5: Try Out the Game Yourself!

1. Once you have opened the game, click “Log in”.
2. Log in using your Playfully login and password, Edmodo, or iCivics account credentials.



About GlassLab

GlassLab brings together leaders in commercial games and experts in learning and assessment.

Partners



Supporters

GlassLab is made possible through the generous support of The Bill and Melinda Gates Foundation and The John D. and Catherine T. MacArthur Foundation.





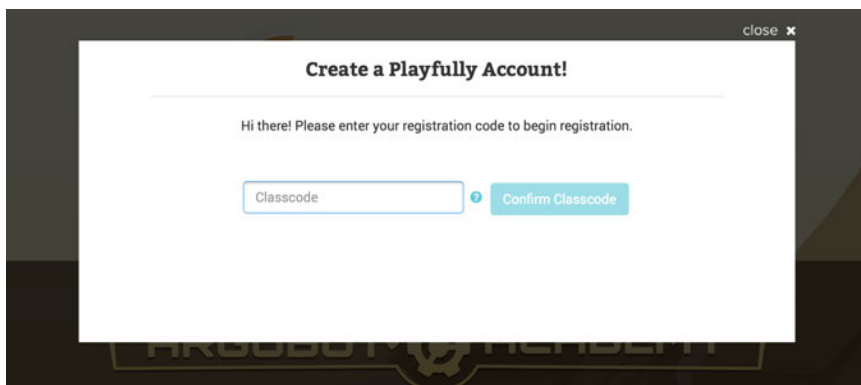
Step 1: It's Time to Create Your Student Playfully Account!

Your teacher will give you a five digit class code. This code is required to create your account.

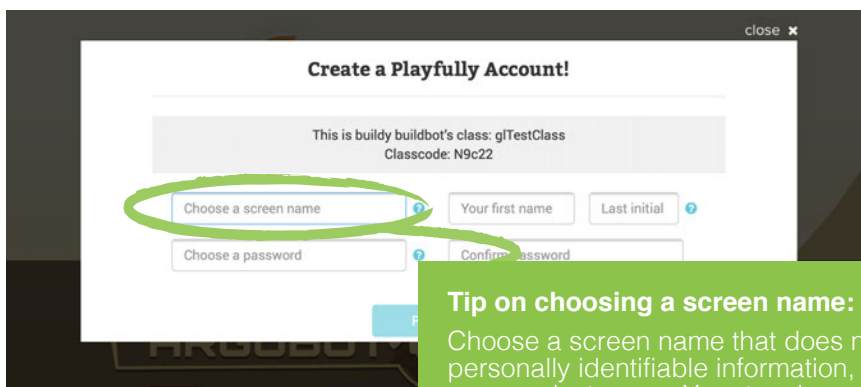
1. Click “Log In” and select “Enter a Class Code”.



2. Enter your Class Code.



3. Fill out the information requested and select “Register”.



Tip on choosing a screen name:

Choose a screen name that does not include any personally identifiable information, such as first name or last name. Your teacher will be able to see your screen name so choose carefully.

Step 2: Play the Game!