John Tran

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EDUCATION

University of Oklahoma

B.S. Computer Science & minor in Mathematics

Expected: May 2019 GPA: 3.96/4.00

EXPERIENCE

Sandia National Laboratories, Software Engineering Intern

Albuquerque, NM

• Optimized long calculations using multivariate interpolation with Java

May 2017 - July 2017

Utilized agile/scrum software development principles

Google, CodeU Participant

Remotely

Selected to an invite-only software development program

March 2017 – June 2017

- Produced a functional chat application with JavaFX and a Derby database in a team of three
- Extensively learned the development process and produced production code utilizing tools like Git

Kirtland Air Force Base AFRL, Software Engineering Intern

Albuquerque, NM

• Developed GUI for telescope control in a team of two in Java

June 2016 - August 2016

Made sure that the software was cross-platform, robust, and well documented

PROJECTS (More @ github.com/GrayTurtle)

Blendexa January 2017

 Built an Amazon Alexa app in a team of four that controls 3D modeling software using JavaScript, Node.js, AWS Lambda

Project Splatter January 2017

• Developed a virtual reality multiplayer game in a team of four that utilized a drone using JavaScript, Python, C#, Node.js, Unity

Robot Soccer May 2015

Created a program that makes a Roomba play soccer using Python and ROS

HACKATHONS

SpartaHack - 36 Hours - MSU

January 2017

- Awarded Top Ten and Most Technically Impressive
- Created two projects with a team of four: Project Splatter & Blendexa devpost.com/GrayTurtle

HackMIT - 24 Hours - MIT

September 2016

Worked with a team of four to work on a Google Cardboard app

LEADERSHIP & ACTIVITIES

Hacklahoma, Founder & Director

January 2017 – Present

- Lead organizer for a 30+ person team for a 24 hour, 250 student hackathon
- Founded the first Major League Hacking hackathon in Oklahoma

Student Chapter of the Association of Computing Machinery, President

April 2017 – Present

Providing students with CS job and learning opportunities through events

GitHub Campus Expert

August 2017 – Present

Working with GitHub to facilitate an inclusive and diverse tech community

Kindle the Flames, Co-Lead

September 2015 – February 2017

• Co-led STEM outreach to children within Stillwater community with three other people

SKILLS

Languages: Java, C++, Python, R, HTML, CSS, JavaScript, C (in order of proficiency) Tools: Git, AWS, Linux, Android SDK, Node.js, ROS