## **Python in One Shot**

This video has been made with a lot of love & I hope you guys have an amazing programming journey :)

#### Why to Use Python?

Python can be used for:

- 1. Programming (for Placements/online contests/DSA)
- 2. Development (using a backend framework called Django)
- 3. Machine Learning / Data Science / Artificial Intelligence

Websites built using Python include Google, Youtube, Instagram, Netflix, Uber & much more.

#### What to Install?

- 1. Python (<a href="https://www.python.org/">https://www.python.org/</a>)
- 2. PyScripter (https://rb.gy/bvnn69)
- 3. PyCharm (<a href="https://www.jetbrains.com/pycharm/">https://www.jetbrains.com/pycharm/</a>)

#### **Our First Python Program**

print("Hello World")

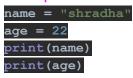
#### A Key Point to know about Python

- It is a case sensitive language

#### **Variables**

Basic Types in Python - numbers(integers, floating), boolean, strings

#### Example 1:



#### Example 2:

```
name = "shradha"
age = 22
```

```
name = "aman"
age = 24
print(name)
print(age)
Example 3:
first_name = "shradha"
last_name = "khapra"
age = 19
is adult = True
print(first_name + " " + last_name)
print(age)
print(is adult)
> Exercise Solution
first name = "Tony"
last_name = "Stark"
age = 52
is_genius = True
Taking Input
name = input("What is your name? ")
print("Hello " + name)
print("Welcome to our cool Python class")
> Exercise Solution
superhero = input("What is your superhero name? ")
print(superhero)
Type Conversion
old age = input("Enter your age : ")
#new age = old age + 2
#print(new_age)
new_age = int(old_age) + 2
print(new age)
#Useful converion functions
 # 1. float()
 # 2. bool()
 # 3. str()
 # 4. int()
```

> Code for Sum of 2 Numbers

```
first_number = input("Enter 1st number : ")
second_number = input("Enter 2nd number : ")
sum = float(first_number) + float(second_number)
print("the sum is : " + str(sum))
Strings
name = "Tony Stark"
print(name.upper())
print(name)
print(name.lower())
print(name)
print(name.find('y'))
print(name.find('Y'))
print(name.find("Stark"))
print(name.find("stark"))
print(name.replace("Tony Stark", "Ironman"))
print(name)
#to check if a character/string is part of the main string
print("Stark" in name)
print("S" in name)
print("s" in name)
Arithmetic Operators
print(5 + 2)
print(5 - 2)
print(5 * 2)
print(5 / 2)
print( 5 // 2)
print(5 % 2)
print(5 ** 2)
i = i + 2
i += 2
```

## **Operator Precedence**

#### result = 3 + 5 \* 2 # 16 or 13 ? print(result)

Operators	Meaning
	Parentheses
**	Exponent
+x , -x , ~x	Unary plus, Unary minus, Bitwise NOT
*, /, //, %	Multiplication, Division, Floor division, Modulus
+, -	Addition, Subtraction
<<,, >>>	Bitwise shift operators
&	Bitwise AND
A	Bitwise XOR
	Bitwise OR
==, !=, >, >=, <, <=, is, is not, in, not in	Comparisons, Identity, Membership operators
not	Logical NOT
and	Logical AND
or	Logical OR

#### Comments

# This is a comment & useful for people reading your code # This is another line

## **Comparison Operators**

```
is_greater = 1 > 5
is_lesser = 1 < 5
# 1 <= 5
# 1 >= 5
is_not_equal = 1 != 5
is_equal = 1 == 5
```

#### **Logical Operators**

```
# or -> (atleast one is true)
# and -> (both are true)
# not -> (reverses any value)

number = 2
print(number > 3)
print(number < 3)
print(not number > 3)
print(not number < 3)
print(number > 3 and number > 1)
print(number > 3 or number > 1)
```

#### If statements

```
age = 13
```

```
if age >= 18:
    print("you are an adult")
    print("you can vote")
elif age < 3:
    print("you are a child")
else:
    print("you are in school")
print("thank you")</pre>
```

#### Let's build a Calculator

#Our Calculator

```
first = input("Enter first number : ")
second = input("Enter second number : ")
first = int(first)
```

```
second = int(second)
print("----press keys for operator (+,-,*,/,%)------")
operator = input("Enter operator : ")

if operator == "+":
    print(first + second)
elif operator == "-":
    print(first - second)
elif operator == "*":
    print(first * second)
elif operator == "/":
    print(first / second)
elif operator == "%":
    print(first % second)
else:
    print("Invalid Operation")
```

#### Range in Python

range() function returns a range object that is a sequence of numbers.

```
numbers = range(5)
print(numbers)
```

For iteration (see For Loop section)

#### **While Loop**

```
while(i <= 5):
    print(i)
    i = i + 1

i = 1
while(i <= 5):
    print(i * "*")
    i = i + 1

i = 5
while(i >= 1):
    print(i * "*")
    i = i - 1
```

For Loop (to iterate over a list)

```
for i in range(5):
    print(i)
```

```
i = i + 1
for i in range(5):
 print(i * "*")
 i = i + 1
Lists
List is a complex type in Python.
friends = ["amar", "akbar", "anthony"]
print(friends[0])
print(friends[1])
print(friends[-1])
print(friends[-2])
friends[0] = "aman"
print(friends)
print(friends[0:2]) #returns a new list
for friend in friends:
print(friend)
List Methods:
marks = ["english", 95, "chemistry", 98]
marks.append("physics")
marks.append(97)
print(marks)
marks.insert(0, "math")
marks.insert(1, 99)
print(marks)
print("math" in marks)
print(len(marks)/2)
marks.clear()
print(marks)
while i < len(marks):</pre>
 print(marks[i])
 print(marks[i+1])
 i = i + 2
```

#### **Break & Continue**

```
students = ["ram", "shyam", "kishan", "radha", "radhika"]
```

```
for student in students:
    if(student == "radha"):
        break
    print(student)

for student in students:
    if(student == "kishan"):
        continue
    print(student)
```

#### **Tuples**

They are like lists (sequence of objects) but they are immutable i.e. once they have been defined we cannot change them.

Parenthesis in tuples are optional.

```
marks = (95, 98, 97, 97)
#marks[0] = 98

print(marks.count(97))
print(marks.index(97))
```

#### Sets

Sets are a collection of all unique elements.

Indexing is not supported in sets.

```
marks = {98, 97, 95, 95}
print(marks)

for score in marks:
    print(score)
```

#### **Dictionary**

Dictionary is an unordered collection of Items. Dictionary stores a (key, value) pair.

```
marks = {"math" : 99, "chemistry" : 98, "physics" : 97}
print(marks)
print(marks["chemistry"])

marks["english"] = 95
print(marks)

marks["math"] = 96
print(marks)
```

#### **Functions in Python**

Function is a piece of code that performs some task. (In a tv remote, each button performs a functions, so a function is like that button in code)

There are 3 types of functions in Java:

a. In-built functions

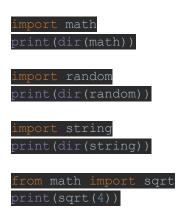
```
# int() str() float() min() range() max()
```

b. Module functions

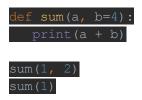
Module is a file that contains some functions & variables which can be imported for use in other files.

Each module should contain some related tasks

Example: math, random, string



c. User-defined functions



For Machine Learning, refer: https://www.youtube.com/watch?v=1vsmaEfbnoE

#### Some additional Links:

• <a href="https://rb.gy/gjpmwg">https://rb.gy/gjpmwg</a> (A Python GUI)

Some useful Modules

- <a href="https://github.com/Embarcadero/DelphiFMX4Python">https://github.com/Embarcadero/DelphiFMX4Python</a>
- https://github.com/Embarcadero/DelphiVCL4Python

## **Basics**

Basic syntax from the python programming language

## **Showing Output To User**

the print function is used to display or print output

```
print("Content that you wanna print on screen")
```

# **Taking Input From User**

the input function is used to take input from the user

```
var1 = input("Enter your name: ")
```

#### **Empty List**

This method allows you to create an empty list

```
my_list = []
```

# **Empty Dictionary**

By putting two curly braces, you can create a blank dictionary

```
my_dict = {}
```

# **Range Function**

range function returns a sequence of numbers, eq, numbers starting from 0 to n-1 for range(0, n)

```
range(int_value)
```

## **Comments**

Comments are used to make the code more understandable for programmers, and they are not executed by compiler or interpreter.

## **Single line comment**

```
#This is a single line comment
```

#### **Multi-line comment**

```
'''This is a
multi-line
comment'''
```

# **Escape Sequence**

An escape sequence is a sequence of characters; it doesn't represent itself when used inside string literal or character.

#### **Newline**

**Newline Character** 

\n

## **Backslash**

It adds a backslash

\\

# **Single Quote**

It adds a single quotation mark

\'

#### Tab

It gives a tab space

\t

#### **Backspace**

It adds a backspace

\b

#### **Octal value**

It represents the value of an octal number

\000

#### **Hex value**

It represents the value of a hex number

\xhh

## **Carriage Return**

Carriage return or \r is a unique feature of Python. \r will just work as you have shifted your cursor to the beginning of the string or line.

\r

# **Strings**

Python string is a sequence of characters, and each character can be individually accessed. Using its index.

## **String**

You can create Strings by enclosing text in both forms of quotes - single quotes or double-quotes.

```
variable_name = "String Data"
```

## Slicing

Slicing refers to obtaining a sub-string from the given string.

```
var_name[n : m]
```

## String Methods isalnum() method

Returns True if all characters in the string are alphanumeric

```
string variable.isalnum()
```

## isalpha() method

Returns True if all characters in the string are alphabet

```
string variable.isalpha()
```

#### isdecimal() method

Returns True if all characters in the string are decimals

```
string variable.isdecimal()
```

## isdigit() method

Returns True if all characters in the string are digits

```
string_variable.isdigit()
```

## islower() method

Returns True if all characters in the string are lower case

```
string_variable.islower()
```

## isspace() method

Returns True if all characters in the string are whitespaces

```
string_variable.isspace()
```

## isupper() method

Returns True if all characters in the string are upper case

```
string_variable.isupper()
```

#### lower() method

Converts a string into lower case

```
string_variable.lower()
```

## upper() method

Converts a string into upper case

```
string_variable.upper()
```

## strip() method

It removes leading and trailing spaces in the string

```
string variable.strip()
```

# List

A List in Python represents a list of comma-separated values of any data type between square brackets.

#### List

```
var_name = [element1, element2, and so on]
```

#### **List Methods index method**

Returns the index of the first element with the specified value

```
list.index(element)
```

#### append method

Adds an element at the end of the list

```
list.append(element)
```

#### extend method

Add the elements of a list (or any iterable) to the end of the current list

```
list.extend(iterable)
```

#### insert method

Adds an element at the specified position

```
list.insert(position, element)
```

## pop method

Removes the element at the specified position and returns it

```
list.pop(position)
```

#### remove method

The remove() method removes the first occurrence of a given item from the list

```
list.remove(element)
```

#### clear method

Removes all the elements from the list

```
list.clear()
```

#### count method

Returns the number of elements with the specified value

```
list.count(value)
```

#### reverse method

Reverse the order of the list

```
list.reverse()
```

#### sort method

Sorts the list

```
list.sort(reverse=True|False)
```

# **Tuples**

Tuples are represented as a list of comma-separated values of any data type within parentheses.

## **Tuple Creation**

```
variable name = (element1, element2, ...)
```

## **Tuple Methods count method**

It returns the number of times a specified value occurs in a tuple

```
tuple.count(value)
```

#### index method

It searches the tuple for a specified value and returns the position.

```
tuple.index(value)
```

#### **Sets**

A set is a collection of multiple values which is both unordered and unindexed. It is written in curly brackets.

## **Set Creation: Way 1**

```
var_name = {element1, element2, ...}
```

## **Set Creation: Way 2**

```
var_name = set([element1, element2, ...])
```

#### Set Methods: add() method

Adds an element to a set

```
set.add(element)
```

#### clear() method

Remove all elements from a set

```
set.clear()
```

## discard() method

Removes the specified item from the set

```
set.discard(value)
```

## intersection() method

Returns intersection of two or more sets

```
set.intersection(set1, set2 ... etc)
```

## issubset() method

Checks if a Set is Subset of Another Set

```
set.issubset(set)
```

## pop() method

Removes an element from the set

```
set.pop()
```

#### remove() method

Removes the specified element from the Set

```
set.remove(item)
```

#### union() method

Returns the union of Sets

```
set.union(set1, set2...)
```

## **Dictionaries**

The dictionary is an unordered set of comma-separated key: value pairs, within {}, with the requirement that within a dictionary, no two keys can be the same.

## **Dictionary**

```
<dictionary-name> = {<key>: value, <key>: value ...}
```

## **Adding Element to a dictionary**

By this method, one can add new elements to the dictionary

```
<dictionary>[<key>] = <value>
```

## **Updating Element in a dictionary**

If the specified key already exists, then its value will get updated

```
<dictionary>[<key>] = <value>
```

## **Deleting Element from a dictionary**

del let to delete specified key: value pair from the dictionary

```
del <dictionary>[<key>]
```

## **Dictionary Functions & Methods len() method**

It returns the length of the dictionary, i.e., the count of elements (key: value pairs) in the dictionary

```
len(dictionary)
```

## clear() method

Removes all the elements from the dictionary

```
dictionary.clear()
```

## get() method

Returns the value of the specified key

```
dictionary.get(keyname)
```

## items() method

Returns a list containing a tuple for each key-value pair

```
dictionary.items()
```

## keys() method

Returns a list containing the dictionary's keys

```
dictionary.keys()
```

#### values() method

Returns a list of all the values in the dictionary

```
dictionary.values()
```

## update() method

Updates the dictionary with the specified key-value pairs

```
dictionary.update(iterable)
```

## **Conditional Statements**

The if statements are the conditional statements in Python, and these implement selection constructs (decision constructs).

#### if Statement

```
if(conditional expression):
statements
```

#### if-else Statement

```
if(conditional expression):
statements
else:
statements
```

#### if-elif Statement

```
if (conditional expression) :
statements
elif (conditional expression) :
statements
else :
statements
```

#### **Nested if-else Statement**

```
if (conditional expression):
if (conditional expression):
statements
else:
statements
else:
statements
```

## **Iterative Statements**

An iteration statement, or loop, repeatedly executes a statement, known as the loop body, until the controlling expression is false (0).

## **For Loop**

The for loop of Python is designed to process the items of any sequence, such as a list or a string, one by one.

```
for <variable> in <sequence>:
statements to repeat
```

## **While Loop**

A while loop is a conditional loop that will repeat the instructions within itself as long as a conditional remains true.

```
while <logical-expression> :
loop-body
```

#### **Break Statement**

The break statement enables a program to skip over a part of the code. A break statement terminates the very loop it lies within.

```
for <var> in <sequence> :
statement1
if <condition> :
break
statement2
statement after loop
```

#### **Continue Statement**

The continue statement skips the rest of the loop statements and causes the next iteration to occur.

```
for <var> in <sequence> :
statement1
if <condition> :
continue
statement2
statement3
statement4
```

## **Functions**

A function is a block of code that performs a specific task. You can pass parameters into a function. It helps us to make our code more organized and manageable.

#### **Function Definition**

```
def my_function(parameters):
# Statements
```

# **File Handling**

File handling refers to reading or writing data from files. Python provides some functions that allow us to manipulate data in the files.

## open() function

```
var_name = open("file name", "opening mode")
```

## close() function

```
var_name.close()
```

## Read () function

The read functions contains different methods, read(),readline() and readlines()

```
read() #return one big string
```

It returns a list of lines

```
read-lines
```

It returns one line at a time

readline

#### Write () function

This function writes a sequence of strings to the file.

```
write () #Used to write a fixed sequence of characters to a file
```

It is used to write a list of strings

```
writelines()
```

## **Append () function**

The append function is used to append to the file instead of overwriting it. To append to an existing file, simply open the file in append mode (a):

```
file = open("Hello.txt", "a")
```

# **Exception Handling**

An exception is an unusual condition that results in an interruption in the flow of the program.

## try and except

A basic try-catch block in python. When the try block throws an error, the control goes to the except block.

```
try:
[Statement body block]
raise Exception()
```

```
except Exception as e:
[Error processing block]
```

#### **OOPS**

It is a programming approach that primarily focuses on using objects and classes. The objects can be any real-world entities.

#### class

The syntax for writing a class in python

```
class class_name:
#Statements
```

#### class with a constructor

The syntax for writing a class with the constructor in python

```
class CodeWithHarry:

# Default constructor

def __init__(self):
    self.name = "CodeWithHarry"

# A method for printing data members

def print_me(self):
    print(self.name)
```

## object

Instantiating an object

```
<object-name> = <class-name>(<arguments>)
```

#### filter function

The filter function allows you to process an iterable and extract those items that satisfy a given condition

```
filter(function, iterable)
```

#### issubclass function

Used to find whether a class is a subclass of a given class (classinfo) or not

```
issubclass(class, classinfo)
```

#### **Iterators and Generators**

Here are some of the advanced topics of the Python programming language like iterators and generators

#### **Iterator**

Used to create an iterator over an iterable

```
iter_list = iter(['Harry', 'Aakash', 'Rohan'])
print(next(iter_list))
print(next(iter_list))
print(next(iter_list))
```

#### Generator

Used to generate values on the fly

```
# A simple generator function
def my_gen():
n = 1
print('This is printed first')
# Generator function contains yield statements
yield n
n += 1
print('This is printed second')
yield n
n += 1
print('This is printed at last')
yield n
```

## **Decorators**

Decorators are used to modifying the behavior of function or class. They are usually called before the definition of a function you want to decorate.

## property Decorator (getter)

```
@property
def name(self):
    return self.__name
```

#### setter Decorator

It is used to set the property 'name'

```
@name.setter
def name(self, value):
self.__name=value
```

#### **Deletor Decorator**

It is used to delete the property 'name'

```
@name.deleter #property-name.deleter decorator
def name(self, value):
print('Deleting..')
del self. name
```

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## This certifies that Harsh Mishra

has successfully completed the freeCodeCamp.org Scientific Computing with Python

Developer Certification, representing approximately 300 hours of coursework.

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