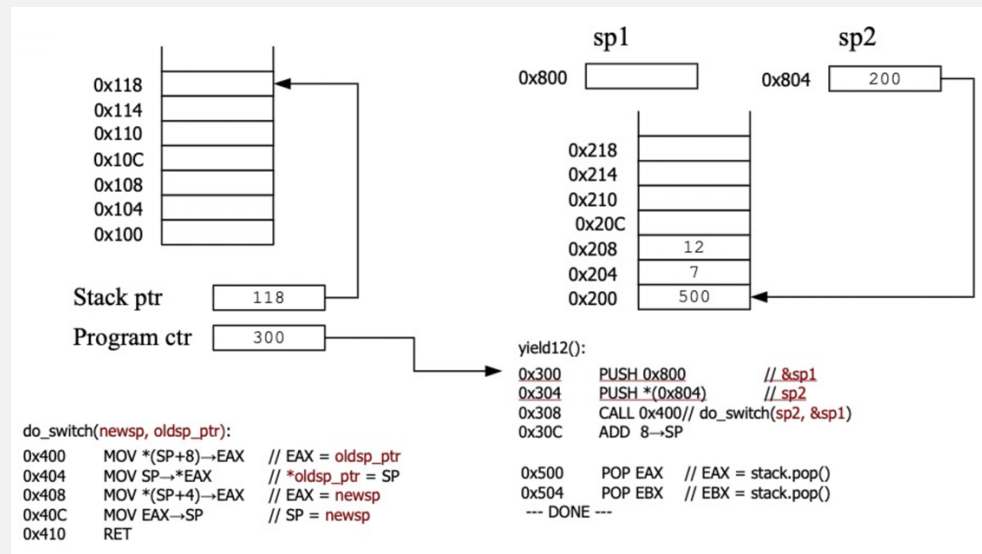


## Week 5 CS5600

### Program Execution and Process Queue

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#### Problem 1: Explore program execution



For each of the instructions, give the following information:

- Instruction address, *i.e.*, the value of the program counter [PC]
- The instruction at that address, *i.e.*, "MOV SP → \*EAX"
- Identify any registers or memory locations that are modified by that instruction, and provide their new contents.
- For any control flow instructions (JMP, CALL, RET) give the destination address *i.e.*, "0x704, RET: jump to 0x940, SP changes from 0x11FC to 0x1200"

As an example, here's what the deliverable looks like for the first instruction:

- 0x300
- "PUSH 0x800"
- 114→SP, 304→PC 0x800→\*0x114

- 0x300
  - "PUSH 0x800"
  - 0x114→SP, 0x304→PC 0x800→\*0x114
- 0x304
  - "PUSH \*(0x804)"
  - 110→SP, 308→PC, 200→\*0x110

3. (a) 0x308  
 (b) "CALL 0x400"  
 (c)  $10C \rightarrow SP$ ,  $400 \rightarrow PC$ ,  $30C \rightarrow *0x10C$
4. (a) 0x400  
 (b) "MOV  $*(SP+8) \rightarrow EAX$ "  
 (c)  $0x800 \rightarrow EAX$ ,  $404 \rightarrow PC$
5. (a) 0x404  
 (b) "MOV  $SP \rightarrow *EAX$ "  
 (c)  $10C \rightarrow *0x800$ ,  $408 \rightarrow PC$
6. (a) 0x408  
 (b) "MOV  $*(SP+4) \rightarrow EAX$ "  
 (c)  $200 \rightarrow EAX$ ,  $40C \rightarrow PC$
7. (a) 0x40C  
 (b) "MOV  $EAX \rightarrow SP$ "  
 (c)  $200 \rightarrow SP$ ,  $410 \rightarrow PC$
8. (a) 0x410  
 (b) "RET"  
 (c)  $0x500 \rightarrow PC$ ,  $0x204 \rightarrow SP$
9. (a) 0x500  
 (b) "POP EAX"  
 (c)  $7 \rightarrow EAX$ ,  $0x208 \rightarrow SP$ ,  $0x504 \rightarrow PC$
10. (a) 0x504  
 (b) "POP EBX"  
 (c)  $12 \rightarrow EBX$ ,  $0x20C \rightarrow SP$ ,  $0x50C \rightarrow PC$