

7.22. Programming Exercises



1. Extend the `buildParseTree` function to handle mathematical expressions that do not have spaces between every character.
2. Modify the `buildParseTree` and `evaluate` functions to handle boolean statements (and, or, and not). Remember that “not” is a unary operator, so this will complicate your code somewhat.
3. Using the `findSuccessor` method, write a non-recursive inorder traversal for a binary search tree.
4. Modify the code for a binary search tree to make it threaded. Write a non-recursive inorder traversal method for the threaded binary search tree. A threaded binary tree maintains a reference from each node to its successor.
5. Modify our implementation of the binary search tree so that it handles duplicate keys properly. That is, if a key is already in the tree then the new payload should replace the old rather than add another node with the same key.
6. Create a binary heap with a limited heap size. In other words, the heap only keeps track of the n most important items. If the heap grows in size to more than n items the least important item is dropped.
7. Clean up the `printexp` function so that it does not include an ‘extra’ set of parentheses around each number.
8. Using the `buildHeap` method, write a sorting function that can sort a list in $O(n \log n)$ time.
9. Write a function that takes a parse tree for a mathematical expression and calculates the derivative of the expression with respect to some variable.
10. Implement a binary heap as a max heap.
11. Using the `BinaryHeap` class, implement a new class called `PriorityQueue`. Your `PriorityQueue` class should implement the constructor, plus the `enqueue` and `dequeue` methods.

(DiscussionQuestions.html)

(../Graphs/toctree

user not logged in

