



ASEPRITE quick reference v0.9.1

SPRITE EDITOR

Drawing

Left button	» Draw with FG color
Right button	» Draw with BG color
Alt+Left button	» Pick the FG color
Alt+Right button	» Pick the BG color
X key	» Switch FG & BG colors

Zoom

1, 2, 3, 4, 5 or 6	» Change the zoom
Mouse wheel	» More (up) or less (down) zoom

Scroll

Middle button	» Move scroll
Space bar+Left button	» Move scroll

Change Color

Alt+Mouse wheel	» Displace Foreground color in color-bar
Alt+Shift+Mouse wheel	» Displace Background color in color-bar

Change Frame

Ctrl+Mouse wheel (up)	» Next frame
Ctrl+Mouse wheel (down)	» Previous frame

Move Cel

Ctrl+Left button	» Move cel's position (x, y)
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Tools

C	» Show/Hide the Tools Configuration dialog
M	» Rectangular Marquee
Shift+M	» Elliptical Marquee
Q	» Lasso
Shift+Q	» Polygonal Lasso
W	» Magic Wand
B	» Pencil
Shift+B	» Spray
E	» Eraser (Left button) Replace FG with BG color (Right button)
I	» Eyedropper tool
H	» Hand tool (to move scroll)
V	» Move (work-in-progress)
G	» Paint Bucket
L	» Line
Shift+L	» Curve
U	» Rectangle
Shift+U	» Ellipse
D	» Contour
Shift+D	» Polygon
R	» Blur / Jumble

Drawing with box-like tools (line, rectangle, ellipse)

Shift	» Square aspect / angle snap
Ctrl	» From center

Editing

Ctrl+Z	» Undo
Ctrl+R	» Redo
Ctrl+X	» Cut selected region in clipboard
Ctrl+C	» Copy selected region in clipboard
Ctrl+V	» Paste from clipboard
Del or Backspace	» Clear selected region

Selection

Ctrl+A	» Select all
Ctrl+D	» Deselect
Ctrl+Shift+D	» Reselect (if you have deselected)
Ctrl+Shift+I	» Invert selected region

Transformation (move/scale/rotate selection)

Shift	» Snap to grid (when move)
Shift	» Angle snap (when rotate)
Shift	» Square aspect (when scale)

View

Tab key	» Switch between Sprite & Animation Editor
F4	» Palette Editor
F8	» Preview

Grid

Shift+G	» Show/hide grid
Shift+S	» Snap to grid (on/off)

ANIMATION EDITOR (TAB key)

In Layers

Left button	» Select the layer as the current layer
Right button	» Show layer popup menu
Drag & drop w/Left button	» Move a layer after other layer

In Frames

Left button	» Frame properties (duration in msec)
Right button	» Show frame popup menu
Drag & drop w/Left button	» Move a entire frame (all cels) before other frame

In Cels

Right button	» Show cel popup menu
Drag & drop w/Left button	» Move cel to other layer and/or frame
Drag & drop w/Right button	» Move or Copy cel to other layer and/or frame Selection Tools (Marquee, Lasso, etc.)

ANIMATION CONTROL

Enter	» Play animation
Left arrow	» Previous frame
Right arrow	» Next frame
Home key	» Jump to first frame
End key	» Jump to last frame
P	» Frame properties (e.g.: milliseconds of duration)
Alt+N	» Create a new frame

LAYERS NAVIGATION

Up arrow	» Select next layer in the stack (more in the front)
Down arrow	» Select previous layer in the stack (more in the back)