

Section 1 — Overview of the Kanto Region

The Kanto Region is a coastal territory known for its diverse habitats and well-established Pokémon research centers. Trainers typically begin their journey in small towns and progress toward major cities, each containing a Gym specializing in a particular battle style. The region includes grasslands, caves, forests, and coastal routes, providing a wide range of Pokémon species for study.

Section 2 — Starter Pokémon

Bulbasaur Line

Bulbasaur: A small quadruped Pokémon with a plant bulb on its back. Primary Type: Grass Secondary Type: Poison Evolution: Evolves into Ivysaur at Level 16.

Ivysaur: The bulb begins to bloom as Ivysaur grows stronger. Primary Type: Grass Secondary Type: Poison Evolution: Evolves into Venusaur at Level 32.

Venusaur: A fully developed plant rests on its back, absorbing sunlight for energy. Primary Type: Grass Secondary Type: Poison

Charmander Line

Charmander: A lizard Pokémon with a flame on its tail. Primary Type: Fire Evolution: Evolves into Charmeleon at Level 16.

Charmeleon: Its fiery temperament intensifies as it grows. Primary Type: Fire Evolution: Evolves into Charizard at Level 36.

Charizard: A large winged Pokémon capable of powerful fire attacks. Primary Type: Fire Secondary Type: Flying

Squirtle Line

Squirtle: A small turtle Pokémon known for its defensive shell. Primary Type: Water Evolution: Evolves into Wartortle at Level 16.

Wartortle: Its fluffy tail stores air for underwater stability. Primary Type: Water Evolution: Evolves into Blastoise at Level 36.

Blastoise: Equipped with twin water cannons for high-pressure attacks. Primary Type: Water

Section 3 — Notable Wild Pokémon

Pikachu

A small electric rodent Pokémon commonly found in forested areas. Primary Type: Electric Behavior: Stores electricity in its cheeks and releases it when threatened.

Geodude

A rock-like Pokémon found in caves and mountainous terrain. Primary Type: Rock Secondary Type: Ground

Abra

A psychic Pokémon known for its ability to teleport away from danger. Primary Type: Psychic Behavior: Sleeps for most of the day but can sense threats even while resting.

Section 4 — Gym Leaders of the Kanto Region

Pewter City Gym

Leader: Brock

Specialty: Rock-type Pokémon

Badge Awarded: Boulder Badge

Cerulean City Gym

Leader: Misty

Specialty: Water-type Pokémon

Badge Awarded: Cascade Badge

Vermilion City Gym

Leader: Lt. Surge

Specialty: Electric-type Pokémon

Badge Awarded: Thunder Badge

Celadon City Gym

Leader: Erika

Specialty: Grass-type Pokémon

Badge Awarded: Rainbow Badge

Fuchsia City Gym

Leader: Koga

Specialty: Poison-type Pokémon

Badge Awarded: Soul Badge

Saffron City Gym

Leader: Sabrina

Specialty: Psychic-type Pokémon

Badge Awarded: Marsh Badge

Cinnabar Island Gym

Leader: Blaine

Specialty: Fire-type Pokémon

Badge Awarded: Volcano Badge

Viridian City Gym

Leader: Giovanni

Specialty: Ground-type Pokémon

Badge Awarded: Earth Badge

Section 5 — Technical Machines (TMs)

TM01 — Focus Strike

A high-precision physical attack that increases accuracy when used repeatedly. Type: Normal Power: 70

TM12 — Aqua Pulse

A swirling blast of water that may confuse the target. Type: Water Power: 60

TM22 — Solar Burst

A powerful beam of sunlight that requires one turn to charge. Type: Grass Power: 120

TM34 — Static Shock

A quick electrical strike with a chance to paralyze. Type: Electric Power: 50

Section 6 — Key Items

Poké Flute

A handheld instrument capable of waking sleeping Pokémons. Often used to clear roadblocks caused by large resting Pokémons.

Lift Key

A small metal key used to activate elevators in restricted facilities.

Silph Scope

A specialized device that reveals the true form of ghostly Pokémons.

Bike Voucher

A certificate that can be exchanged for a high-speed bicycle.

Section 7 — Locations of Interest

Safari Zone

A protected wildlife preserve containing rare Pokémon species. Trainers may enter using a special permit.

Power Plant

An abandoned facility now inhabited by Electric-type Pokémons. A powerful Legendary Pokémon is rumored to reside within.

Pokémon Tower

A tall structure dedicated to honoring departed Pokémons. Ghost-type Pokémons are commonly encountered here.

Section 8 — Evolution Stones

Fire Stone

Used to evolve certain Fire-type Pokémon.

Water Stone

Triggers evolution in specific Water-type Pokémon.

Thunder Stone

Used to evolve certain Electric-type Pokémon.

Leaf Stone

Promotes evolution in select Grass-type Pokémon.