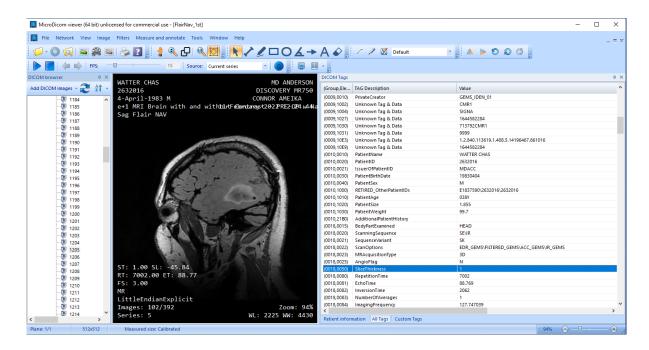
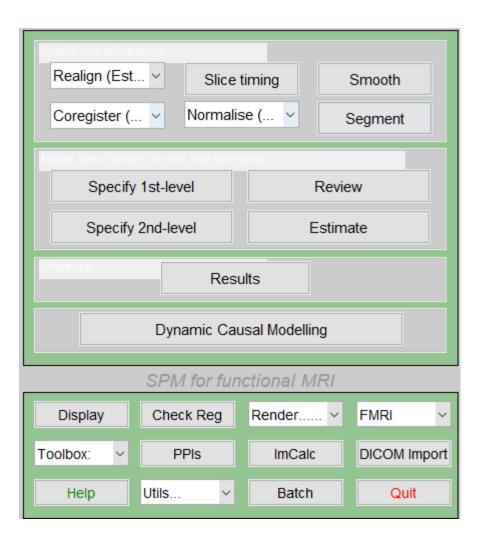
### **SPM**

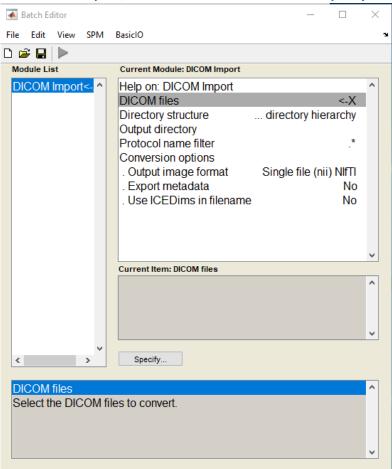
1- Use **MICRODICOM** viewer to observe and determine the slice thickness of the DICOM file. Download and install at https://www.microdicom.com/



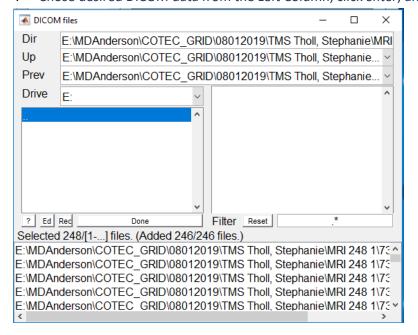
- 2- Use **SPM 12** to create the 3D rendering. Download and install at https://www.fil.ion.ucl.ac.uk/spm/software/spm12/
- 3- Make sure MATLAB has correct data directory containing the DICOM files
- 4- Type **spm** in command window of Matlab
- 5- Choose fmri



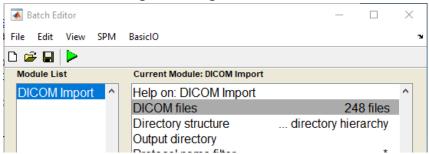
6- Click **DICOM import**, select DICOM files and then click **specify**.



7- Chose desired DICOM data from the Left Column, click enter, and hit the 'Done' button.

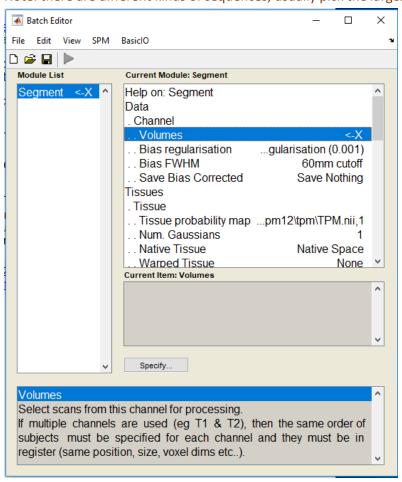


8- Press PLAY to generate segment in .nii



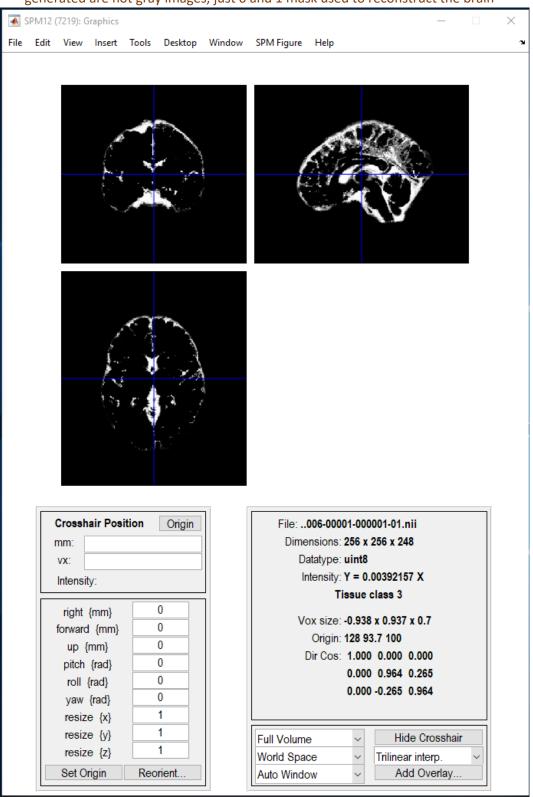
- 9- Click Segment
- 10- Specify volume (usually click the largest volume)

Note: there are different kinds of sequences; usually pick the largest one

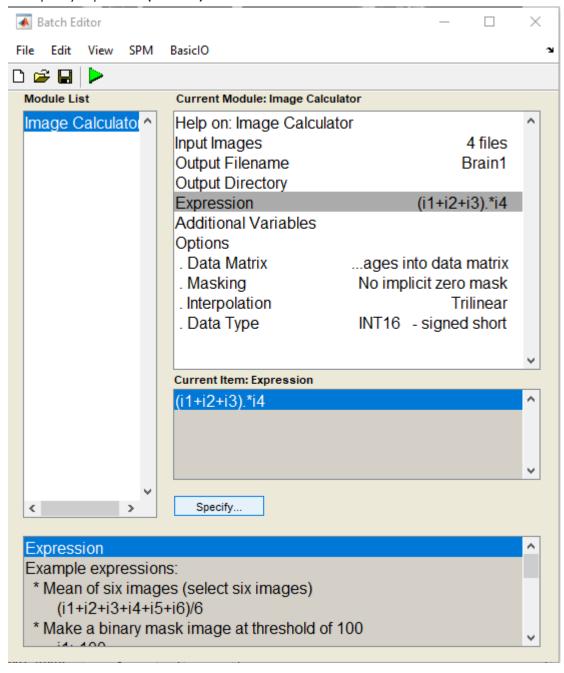


- 11- Chose desired S.nii data from the Left Column, click enter, and hit the 'Done' button.
- 12- Press PLAY to run the segment to generate new files from C\_1 to C\_n

13- Click display, chose desired C\_n data from the Left Column, click *enter*, and hit the '**Done'** button, to show any of the C\_1 to C\_n files. Usually only the first 3 files are needed. Image generated are not gray images, just 0 and 1 mask used to reconstruct the brain



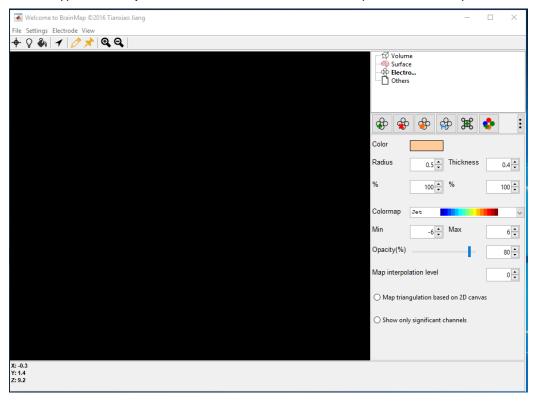
- 14- Click 'ImCalc' and choose Input Image, then click specify.
- 15- Specify Images (C1, C2, C3 and Original image (s###.nii file) from the Left Column, click enter, and hit the 'Done' button.
- 16- Chose output file name and specify to desired file name
- 17- Specify expression (i1+i2+i3).\*i4



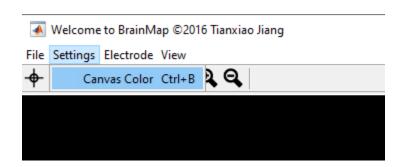
18- Click the Play button to generate the output.nii file

### **BRAINMAP**

- 1- Have the Brainmap folder in the current folder of MATLAB.
- 2- Type *setup* in the command line. This will install the Brainmap GUI in MATLAB.
- 3- Type brainmap to command window of Matlab to open the Brainmap GUI.



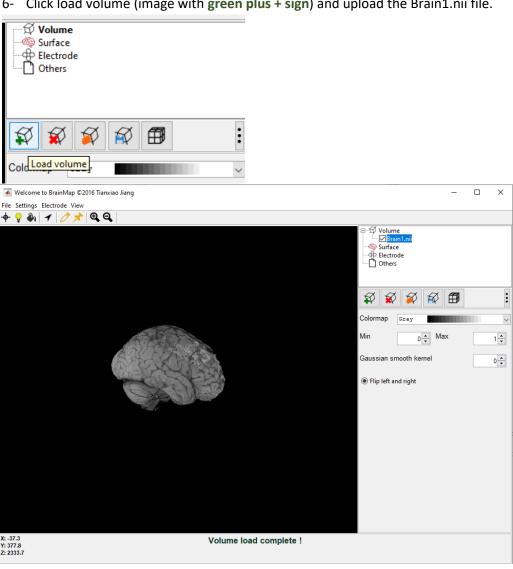
4- You can change the canvas color by going to Settings->Canvas Color



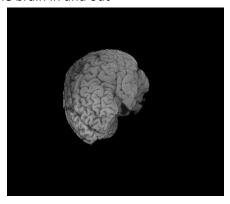


# Loading the 3D rendering of the brain:

- 5- Click volume on the right tab
- 6- Click load volume (image with green plus + sign) and upload the Brain1.nii file.

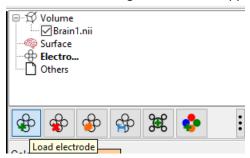


- 7- Using the mouse, you can rotate the brain at any direction
- 8- Use the scroll in the mouse to the brain in and out

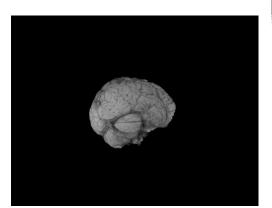


## Adding electrode to the 3D rendering.

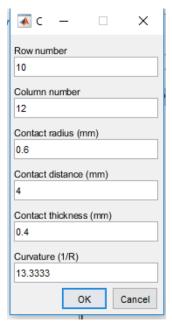
9- Upload electrode by clicking 'Electrode' and then the image with green plus + sign. Electrode is the .txt file used for grid real time mapping and CNEL position.



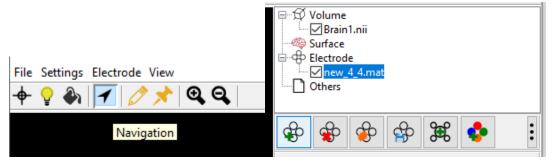
10- Create and add electrode by clicking 'Electrode' and then the image with green star \* sign. Specify row number and other specifications as shown in image.

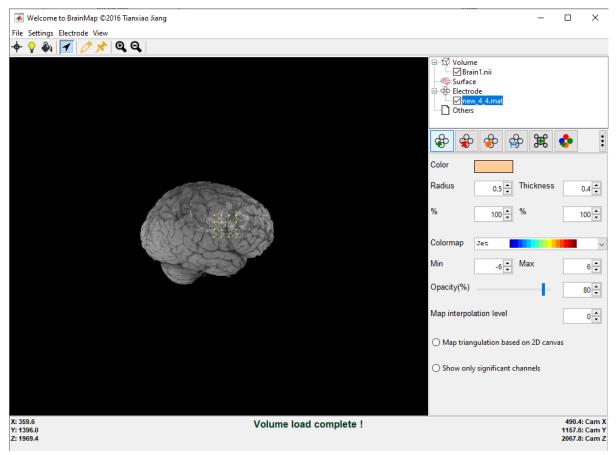






11- To move the electrode to desired location, select the navigation button and the electrode from the right column



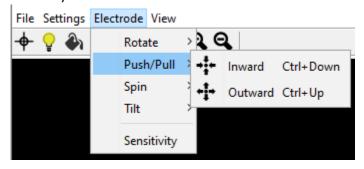


Use the arrow keys on the key board to move the electrode grid in any direction.

Use Ctrl+ left/right keys to rotate the electrode

Use Ctrl+ up/down keys to move in and out of the brain

More key instructions can be found in the Electrode menu



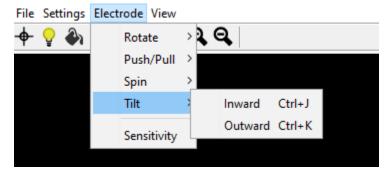
12- To tilt the electrode grid in any direction, first pick one electrode using the pick electrode icon



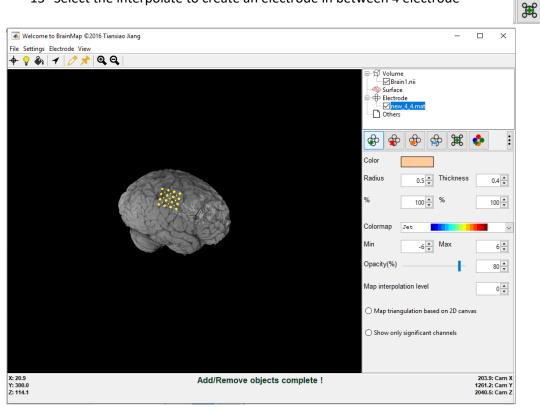
File Settings Electrode View



Then navigate to the electrode menu and click the tile based on the desired direction.



13- Select the interpolate to create an electrode in between 4 electrode



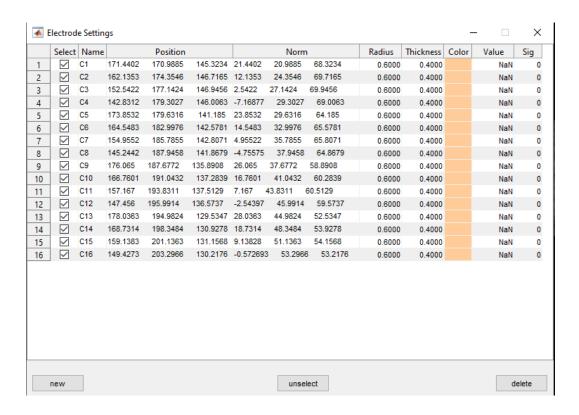


14- To view the electrode details, click the three dots (more) at the end of the row

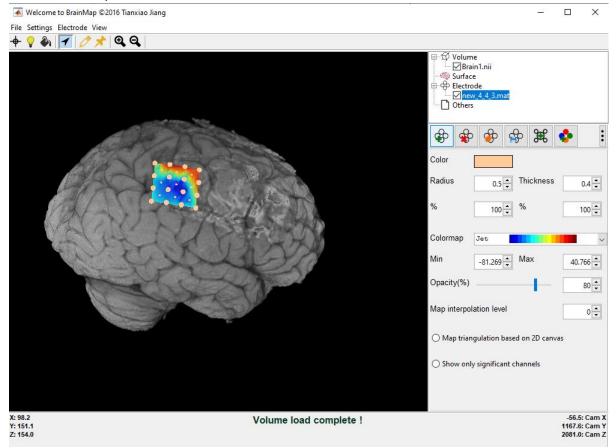
15- To add the heat map to the electrode grid, upload the saved heat map from CNEL Viewer



using this icon.



### The file is usually a text or excel file.



You can control the opacity and the interpolation level of the heat map.

You can choose which channels are significant from the Electrode details and show only those channels.